

NAME

psketch - apply non-photorealistic rendering to select objects in picture

SYNOPSIS

psketch [**-m** modname][**-M** modfile][**-s** smoothing] **octree input.hdr** [**output.hdr**]

DESCRIPTION

Psketch takes a RADIANCE octree and a picture file and at least one modifier name given by one or more *-m* and *-M* options, which may be intermingled. The *-m* option names a modifier for objects that will be sketched out by the program. The *-M* option indicates a file of such modifier names that will be read in and included in the operation. The *-s* option is a smoothing parameter to determine the amount of blur applied to the selected objects. The default value is 0.8, and the setting must be between 0 and 1.

The picture should have been created from a previous *rpict(1)* or *rvu(1)* calculation using the given octree.

AUTHOR

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SEE ALSO

oconv(1), *rpict(1)*, *rtrace(1)*, *rvu(1)*, *ximage(1)*, *xshowtrace(1)*