

NAME

bgraph - do a set of batch graphs to a metafile

SYNOPSIS

bgraph [*-type ..*] [*+variable value ..*] [*file ..*]

DESCRIPTION

Bgraph reads each graph *file* in sequence and converts it to a plot suitable for use by a metafile driver program. If no files are given, the standard input is read.

The graph type can be defined with a *-type* option. Types simply include files which set default values for certain variables. The actual include file name is the type concatenated with ".plt". Typical types are "scatter", "line", and "curve". A scatter graph shows only points. A line graph shows only lines connecting points. A curve graph shows both points and connecting lines.

Variables can be set explicitly with *+variable value* options. The following standard graph variables are supported:

fthick	The frame thickness, valued from 0 to 4. A value of 0 turns the frame off.
grid	The grid: 1 is on, 0 is off.
include	The include file name. Graph input is taken from the file. If the file is not found in the current directory, it is searched for in a set of standard locations.
legend	The legend title.
othick	The origin axis thickness, valued from 0 to 4. A value of 0 turns the origin off.
period	The period for a polar plot. For a plot in degrees, use 360. For radians, use 6.283. A value of 0 (the default) indicates a Cartesian plot.
subtitle	The graph subtitle.
symfile	The point symbol metafile.
tstyle	The frame tick mark style. The default value is 1, which is outward tick marks. A value of 2 is inward ticks, 3 is cross ticks. A value of 0 disables frame tick marks.
title	The graph title.
xlabel	The x axis label.
xmap	The x axis mapping function. An x axis mapping $xmap(x)=\log(x)$ produces a log x axis.
xmax	The x axis maximum.
xmin	The x axis minimum.
xstep	The x axis step.
ylabel	The y axis label.
ymap	The y axis mapping function. An y axis mapping $ymap(y)=\log(y)$ produces a log y axis.
ymax	The y axis maximum.
ymin	The y axis minimum.
ystep	The y axis step.

In addition to the standard graph variables, each curve has a set of variables. The variables for curve 'A' all begin with the letter 'A'; the variables for curve 'B' all begin with the letter 'B', and so on. Up to 8 curves are supported on a single graph, 'A' through 'H'. The variables for curve 'A' are:

A	The function for curve 'A'. If <i>Adata</i> is undefined, <i>xmin</i> , <i>xmax</i> and <i>Anpoints</i> are used to determine which x values to plot. If <i>Adata</i> is defined and <i>A</i> is a function of a single variable (ie. $A(x)$), data values are interpreted as x values to be plotted. If <i>Adata</i> is defined and <i>A</i> is a function of two variables (ie. $A(x,y)$), data values are interpreted as (x,y) pairs and <i>A</i> becomes a mapping function for the data.
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- Acolor** The color for curve A. The values 1-4 map to black, red, green, and blue respectively. A value of 0 turns curve A off.
- Adata** The point data for curve 'A'. If *Adata* is set to the name of a file, data is read and interpreted from that file. If *Adata* is set to a command (beginning with an exclamation, '!'), the output of the command is read as data. Otherwise, data is read from the current file. Data values are separated by white space and/or commas. A semicolon or end of file indicates the end of data.
- Alabel** The label for curve 'A'. The curve label is printed in the legend when a curve is defined.
- Alintype** The line type for curve 'A', valued from 0 to 4. A value of 0 turns line drawing off. A value of 1 is solid, 2 is dashed, 3 is dotted, and 4 is dot-dashed.
- Anpoints** The number of symbol points for curve 'A'. If *Adata* is defined, all points will be connected with the selected curve line, but only *Anpoints* points will be indicated with a symbol. This prevents messy graphs when large number of points are defined. If *A* is defined and *Adata* is not, *Anpoints* is used along with *xmin* and *xmax* to determine which x values to plot.
- Asymsize** The symbol radius for curve 'A'. The default size is 100. A value of 0 turns symbols off.
- Asymtype** This is the name of a segment in *symfile* which defines the graphics symbol for curve 'A'.
- Athick** The line thickness for curve 'A', valued from 0 to 4. A thickness of 0 turns line drawing off.

GRAPH FILE FORMAT

A graph file contains definitions for graph and curve variables. These definitions fall one per line in the following formats:

```
vreal    = expression    # real variable
vfunction(x) = expression(x) # function
vstring  = "string"      # string variable
vdata    = filename      # data file
vdata    = "!command"    # data generator
variable = continued \
    line                # newline escaped
vdata    =              # data
    v1 v2 v3 v4 ... ;
```

Comments are preceded by a '#', and continue to the end of the line. Except for comments, the newline can be escaped with a backslash. Note that in the special case where data is contained in the graph file, a definition will continue over more than one line. Data values can be separated by commas or white space, and reading continues until a semicolon is reached. No comments are allowed in the data section of a file.

An expression is an algebraic formula containing numbers, variables, functions, and the standard operators {+,-,*,/,^,(,)} (see *icalc(1)*). Besides the variables described in the last section, definitions of intermediate real variables and functions are allowed for convenience. They may be used in expressions of graph and curve variables.

EXAMPLE

A file to graph the sine function is:

```
title = "Sine Function from 0 to Pi"
PI = 3.141592653589793
A(x) = sin(x)
xmin = 0
xmax = PI
Anpoints = 100
```

Or, to graph selected points:

```
title = "Sine Function at 0, .2, .6, and .8"
A(x) = sin(x)
Adata =
    0 , .2
    .6 , .8
;
```

The commands to plot these files might be:

```
bgraph -line sine1.plt | psmeta | lpr
```

```
bgraph -curve +ymin -1 +ymax 1 sine2.plt | x11meta
```

FILES

/usr/local/lib/meta/*.mta /usr/local/lib/meta/*.plt *.plt

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BUGS

There is no mechanism provided for undefining a variable. An axis mapping function which is not invertible (monotonically increasing or decreasing) confuses the program terribly.

SEE ALSO

dgraph(1), gcomp(1), icalc(1), igraph(1), metafile(5), x11meta(1)