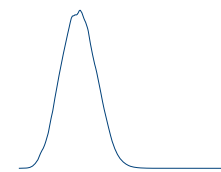
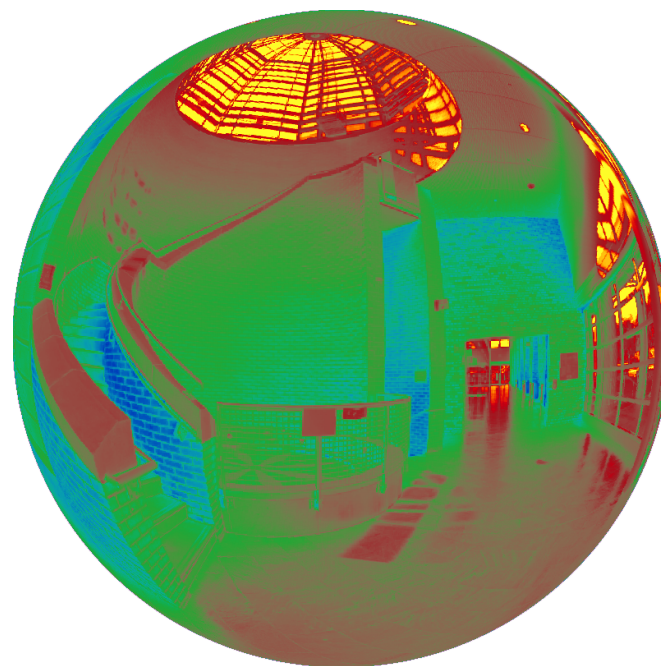
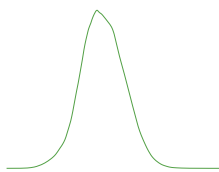
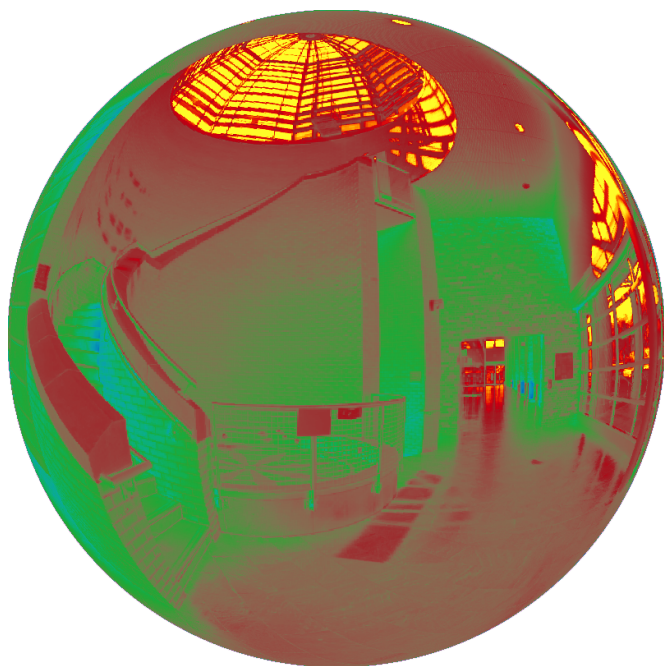


Post Processing HDR

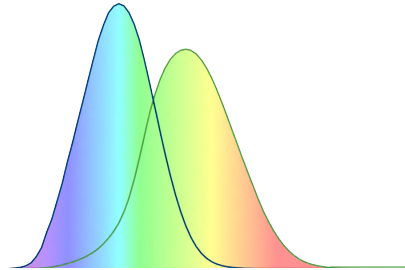


Melanopic HDR Capture



Photopic Light

Calibrated with:
Luminance and / or
Illuminance Meters

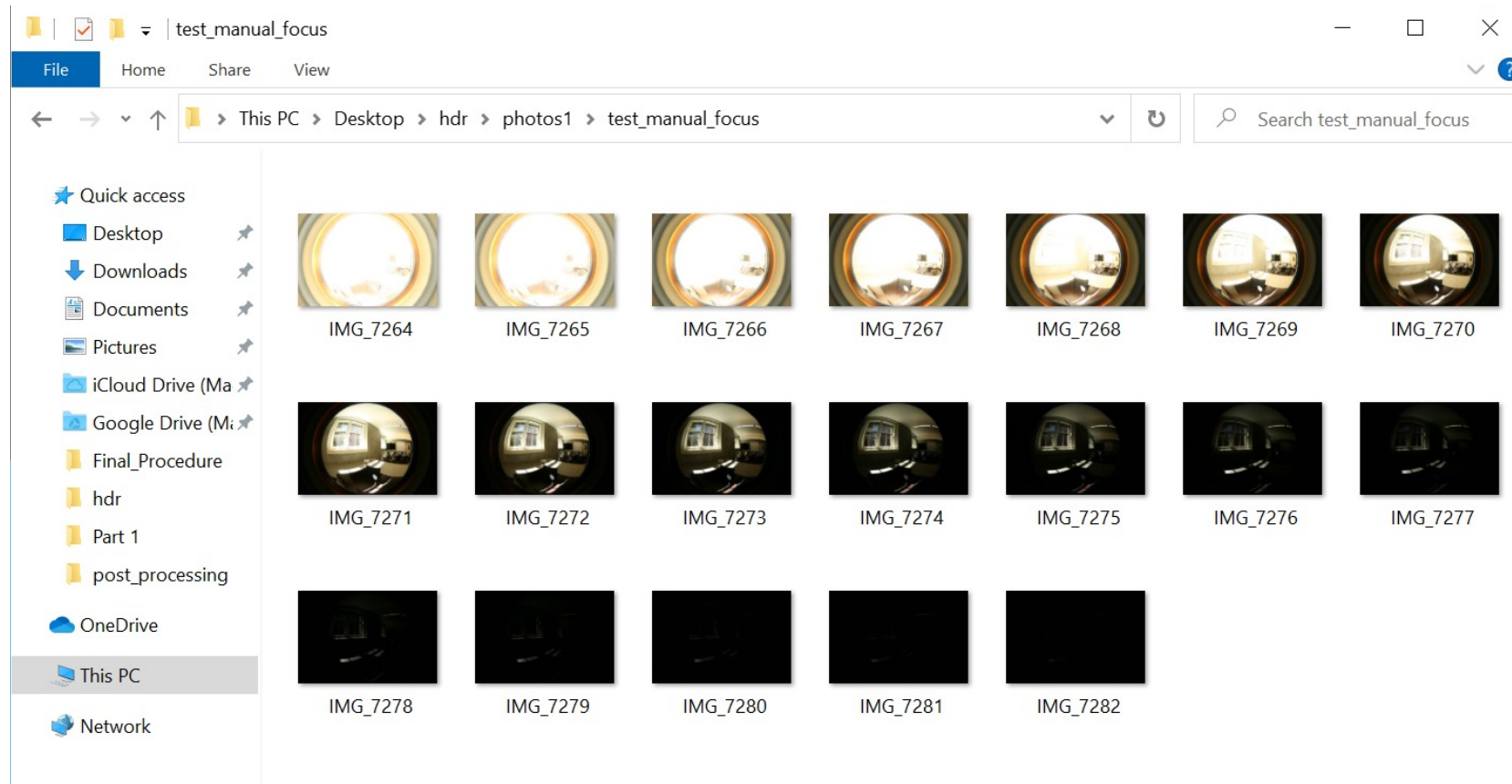


Non-Visual (Circadian) Light

Can be calibrated with:
Spectrophotometers (expensive) or
Colorimeters (CIE XYZ) (feasible)



A set of LDR



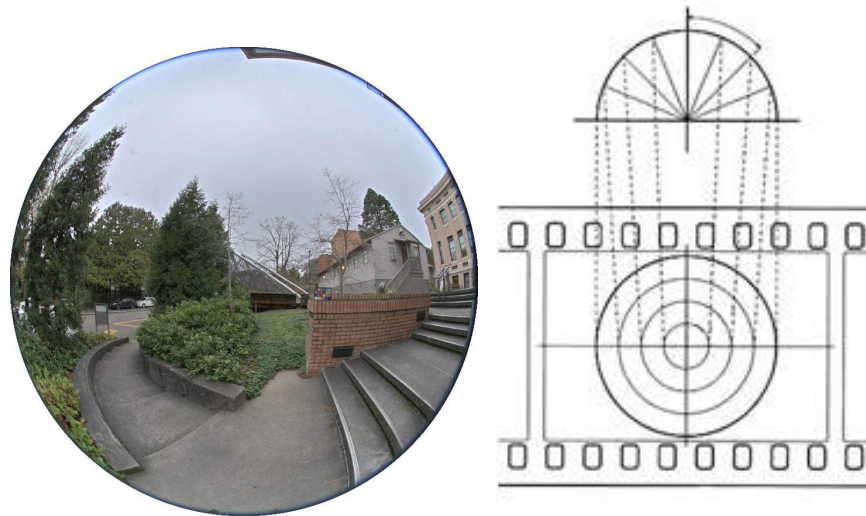
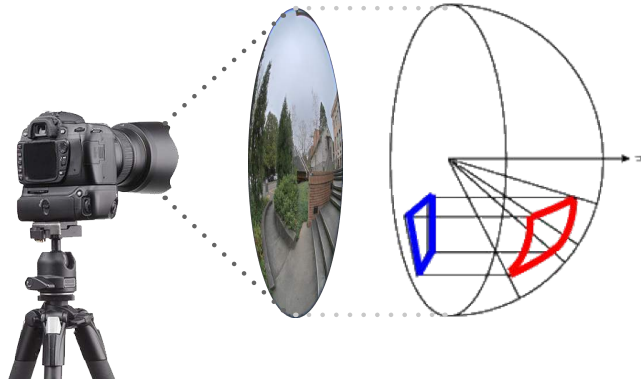
Some parts of the procedure are camera / lens specific. Those parts are indicated on the slides.

Post Processing

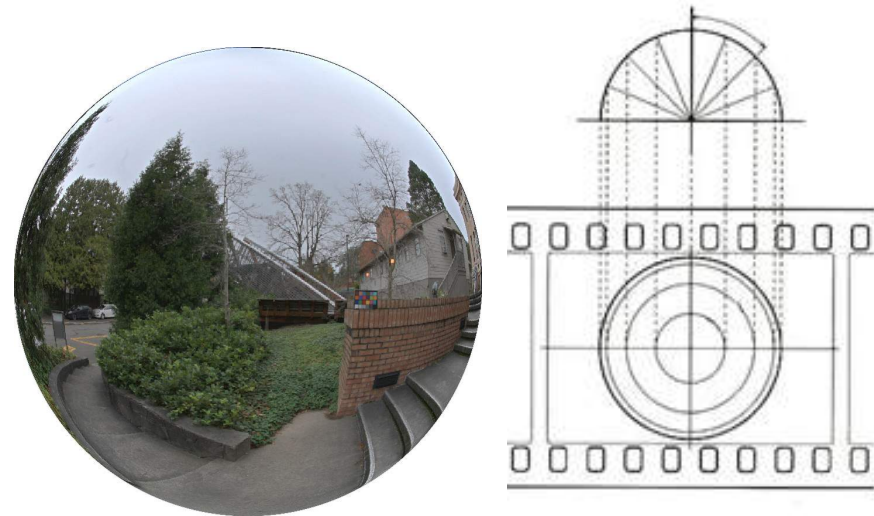
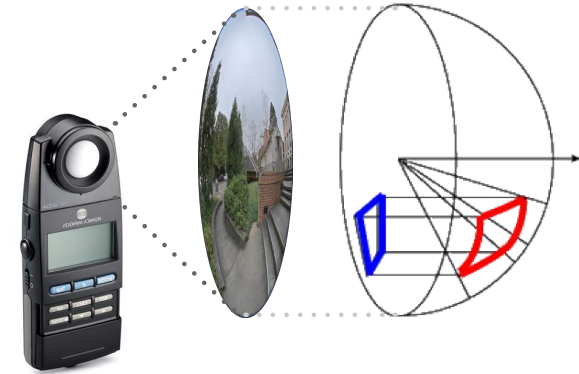
1. Correct for geometric aberrations **LENS SPECIFIC**
2. Original HDR merge + Luminance calibration **CAMERA SPECIFIC**
3. Exposure set to 1
4. Vignetting correction **LENS SPECIFIC**
5. Edit Header
6. Luminous overflow correction (Illuminance calibration – CIE Y)
7. Clean Header
8. Color calibration **CAMERA SPECIFIC** (only for camera specific calibration method)
9. Calculate Melanopic Luminance
10. Clean Header
11. Calculate Melanopic Illuminance

1. Correct for Geometric Abberations

Equidistant Projection



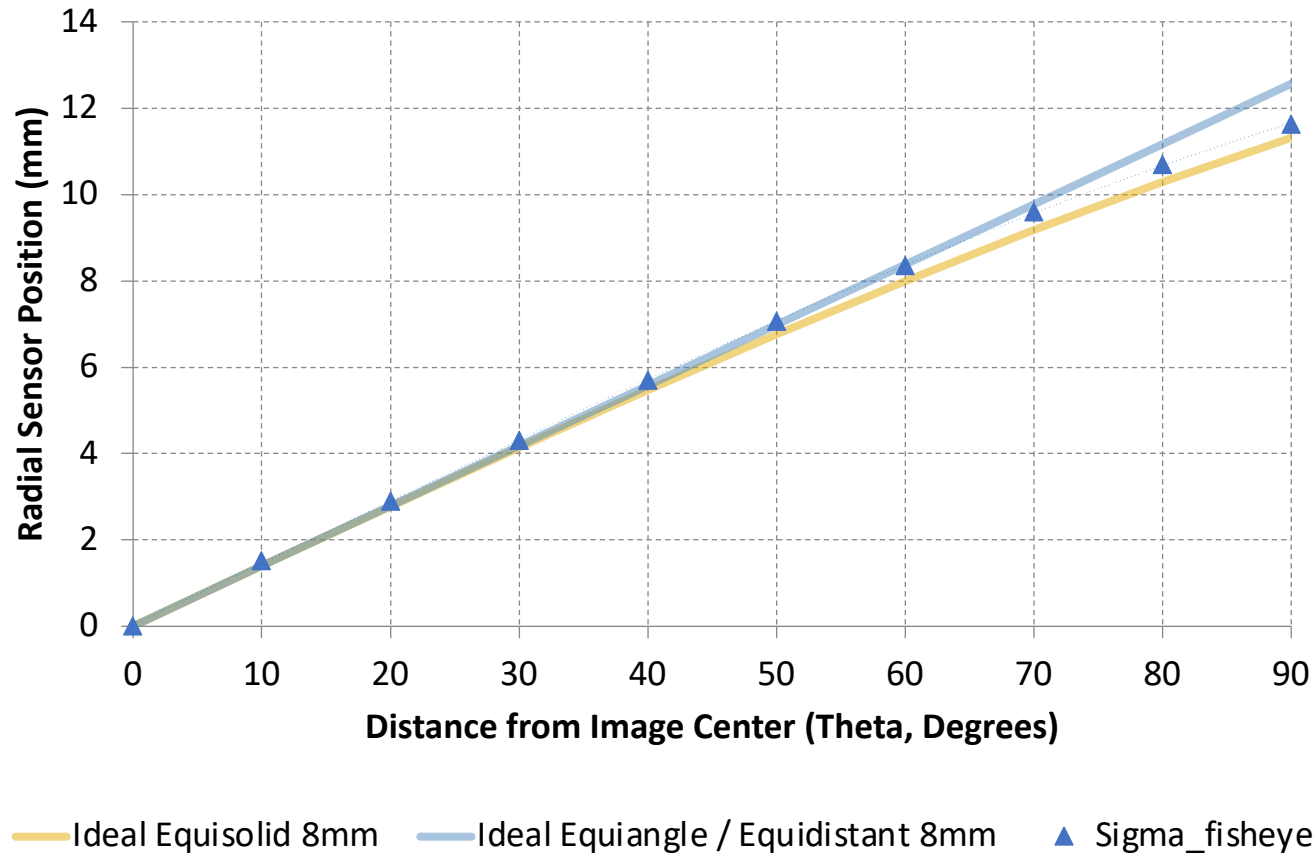
Equisolid Projection (= Hemispherical Projection)



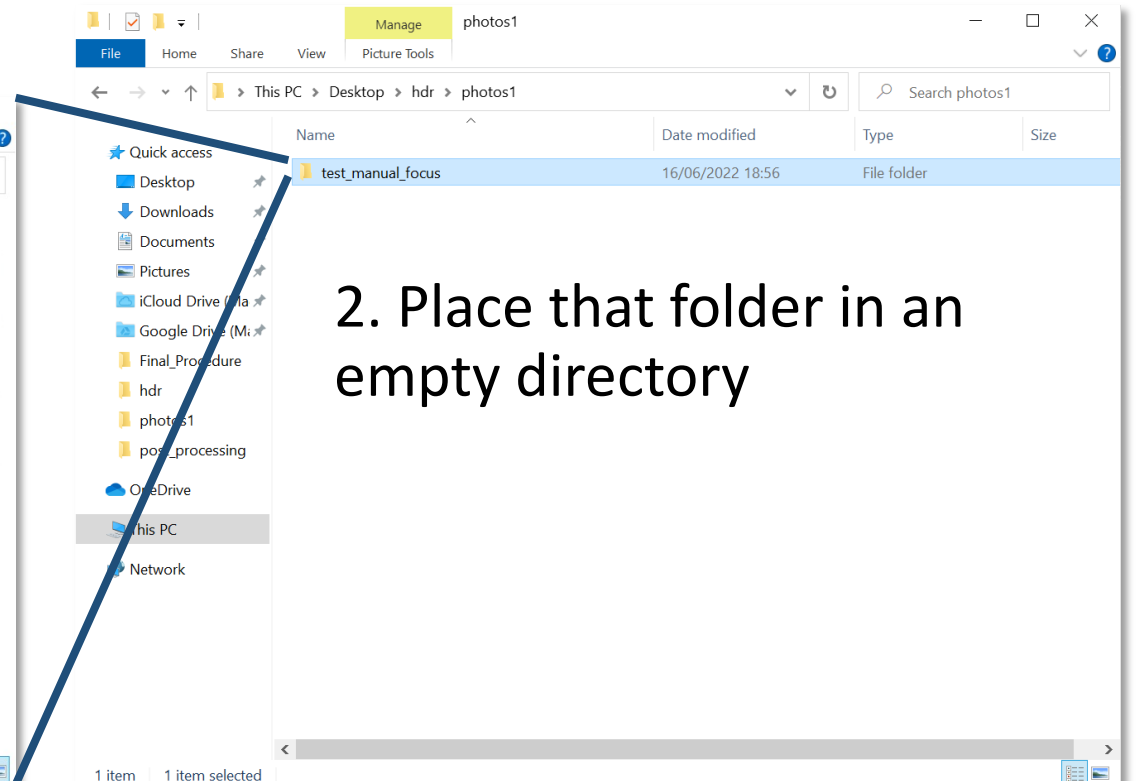
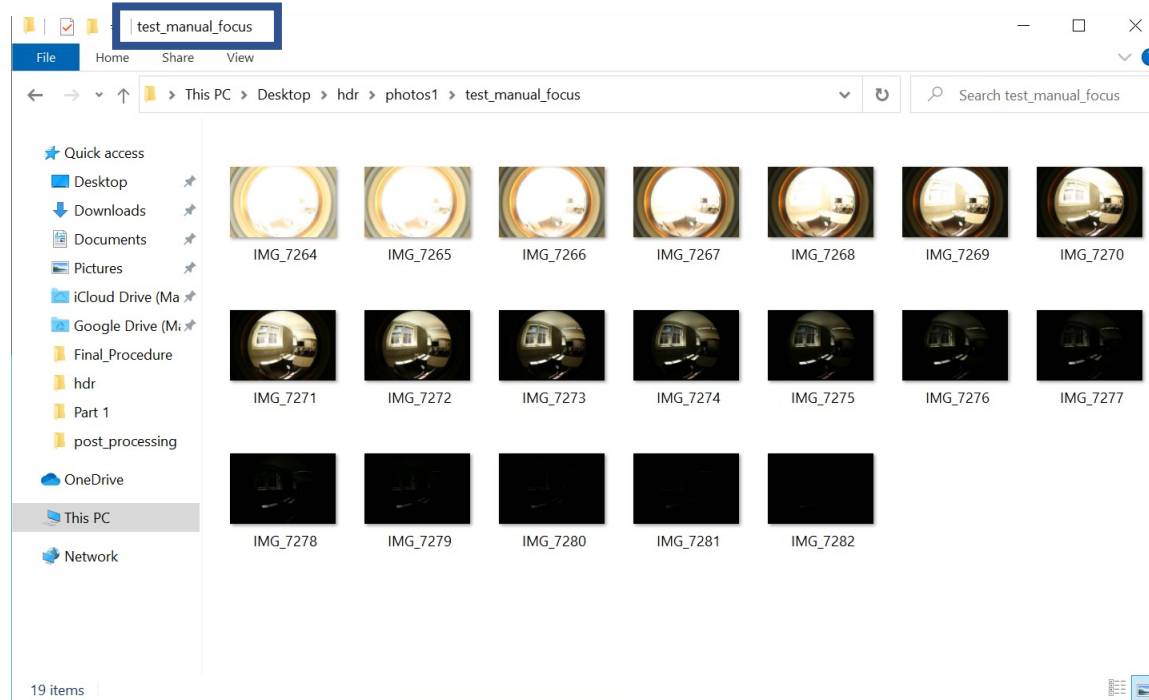
1. Correct for Geometric Abberations

LENS SPECIFIC

Equidistant, Equisolid, or in between



1. Correct for Geometric Abberations



2. Place that folder in an empty directory

1. Place a set of HDR images in a folder

DON'T PUT SPACES IN FOLDER NAMES!!

1. Correct for Geometric Abberations

```
C: > Users > Bo > Desktop > hdr > transform_SIGMA-to-vta.py
1  from PIL import Image
2  import os, sys
3  import numpy
4  import math
5
6  #####
7  # input is presumed to be a folder containing folders of images taken with a Sigma EX DG 8mm 1:
8  # input will be cropped based on a Sigma EX DG 8mm 1:3.5 lens.
9  # output will be the same image [0-255] in an equi-angle projection with square ratio and meta
10 #####
11
12 base_folder = 'C:\\Users\\Bo\\Desktop\\hdr\\photos1\\'
13
14 def fbilinear(source, row, col):
15     # source = numpy image base array, RGB image representation
16
17     y = row
18     x = col
19
20     x0 = numpy.floor(x).astype(int)
21     x1 = x0 + 1
22     if x1 >= 800:
23         x1 = 799
24     y0 = numpy.floor(y).astype(int)
25     y1 = y0 + 1
26     if y1 >= 800:
```

3. Change line 12

To match folder location
of step 2

(empty directory
containing a folder with a
set of HDR images)

Make sure there is double
backspaces between each
directory

1. Correct for Geometric Abberations


CAMERA SPECIFIC

```
80     ### load image into memory
81     # path = 'e:\\Luminous Overflow\\Pilot\\ND1 - 01\\18 No Filter\\5C3A0313.JPG'
82     im = Image.open(path)
83     ### crop
84     x_dim,y_dim = im.size # dimensions
85
86     # locate centers
87     x_center = 1573 # camera specific
88     y_center = 1064 # camera specific
89     # bounds
90     radius = 1050 # camera specific
91
92     left_bound = x_center - radius
93     right_bound = x_center + radius
94     top_bound = y_center - radius
95     bottom_bound = y_center + radius
96     box = (left_bound, top_bound, right_bound, bottom_bound) # crop box
97     cropped = im.crop(box) # crop
```

Note that some parts of the code are camera specific.

i.e.) center of the image / radius

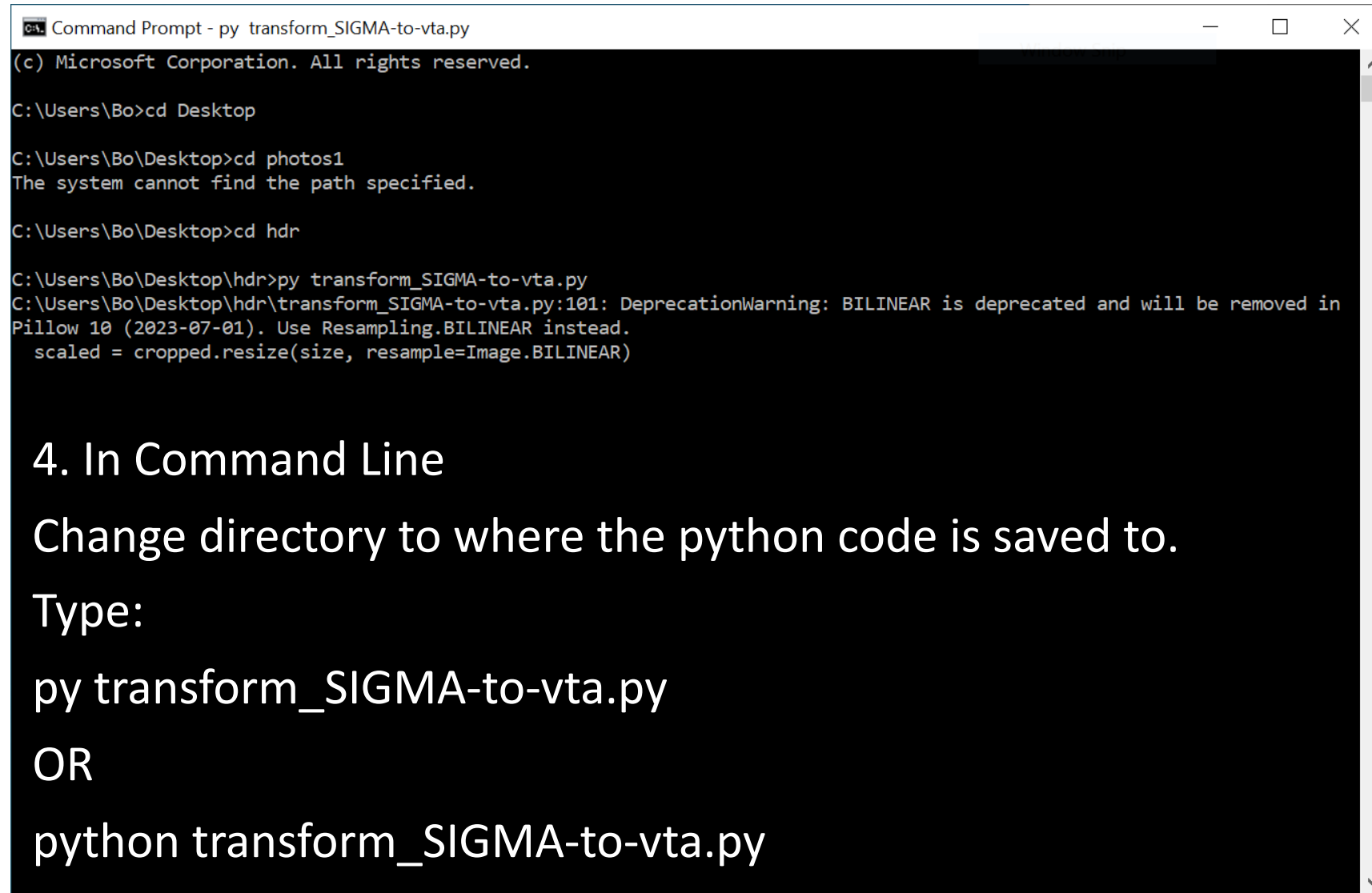
1. Correct for Geometric Abberations



```
# locate centers
x_center = 1573 # camera specific
y_center = 1064 # camera specific
# bounds
radius = 1050 # camera specific
```

radius: $(X2 - X1) / 2$ or $(Y2 - Y1) / 2$
x_center: $X1 + \text{radius}$
y_center: $Y1 + \text{radius}$

1. Correct for Geometric Abberations



```
Command Prompt - py transform_SIGMA-to-vta.py
(c) Microsoft Corporation. All rights reserved.

C:\Users\Bo>cd Desktop

C:\Users\Bo\Desktop>cd photos1
The system cannot find the path specified.

C:\Users\Bo\Desktop>cd hdr

C:\Users\Bo\Desktop\hdr>py transform_SIGMA-to-vta.py
C:\Users\Bo\Desktop\hdr\transform_SIGMA-to-vta.py:101: DeprecationWarning: BILINEAR is deprecated and will be removed in
Pillow 10 (2023-07-01). Use Resampling.BILINEAR instead.
  scaled = cropped.resize(size, resample=Image.BILINEAR)
```

4. In Command Line

Change directory to where the python code is saved to.

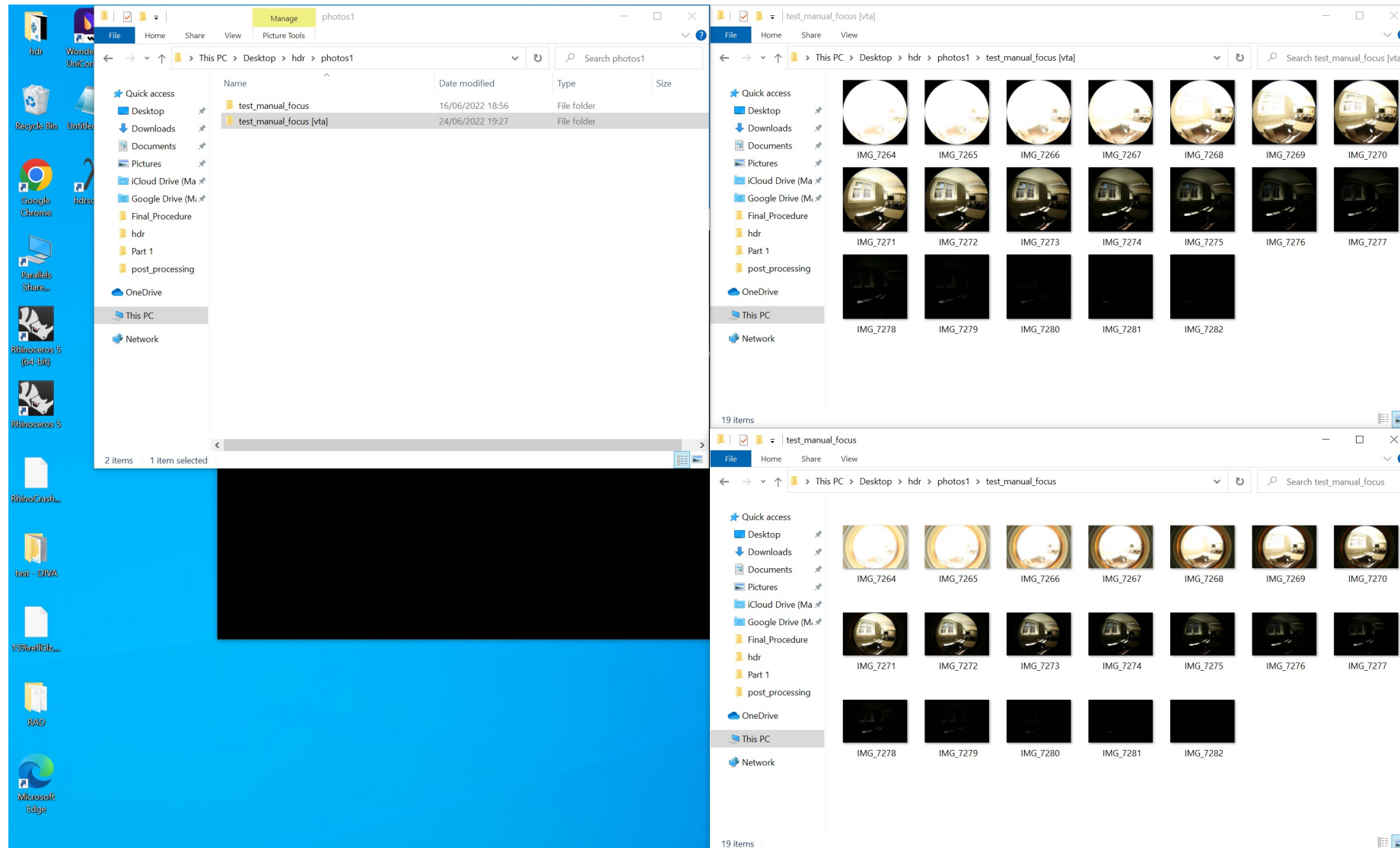
Type:

py transform_SIGMA-to-vta.py

OR

python transform_SIGMA-to-vta.py

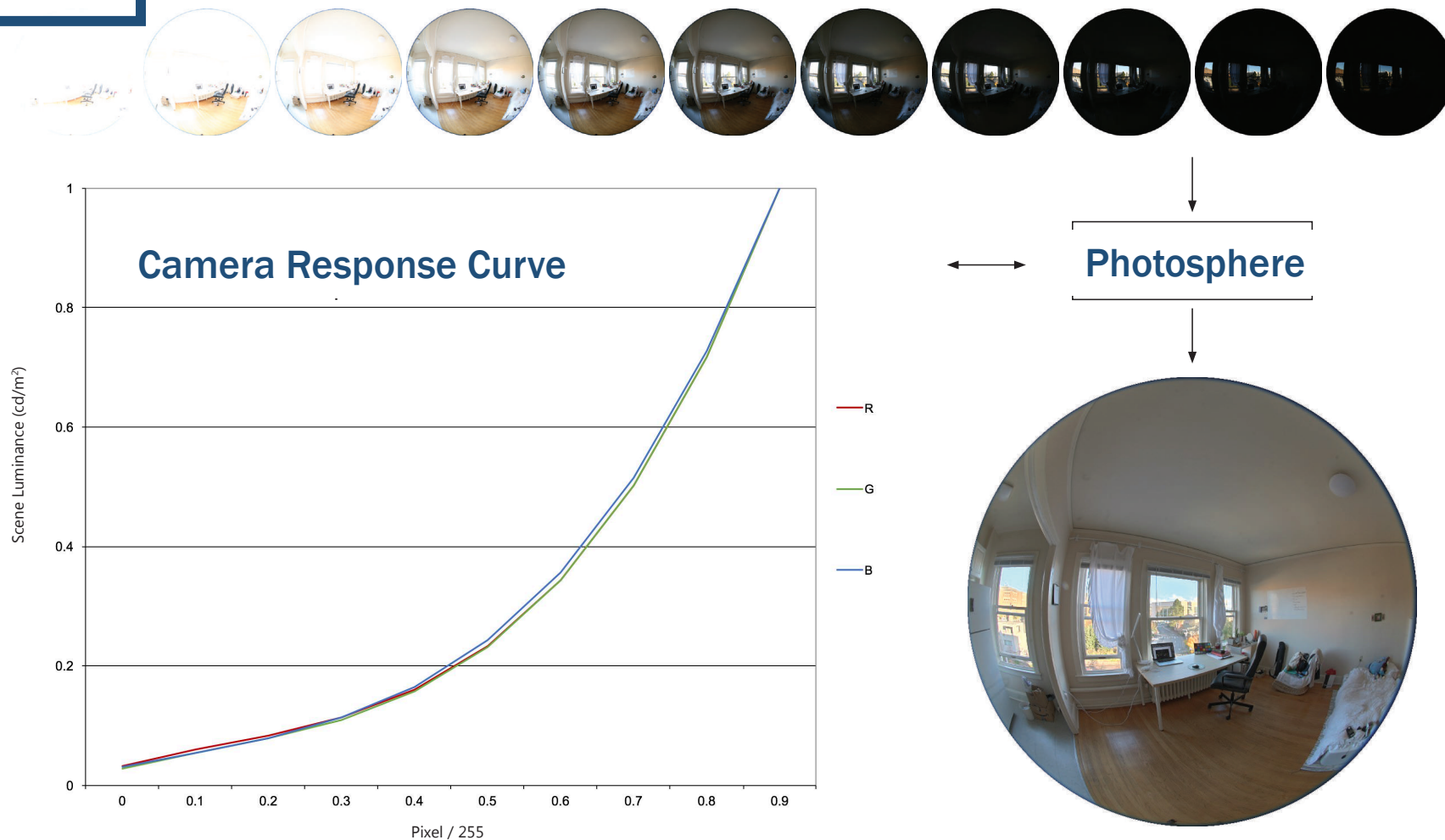
1. Correct for Geometric Abberations



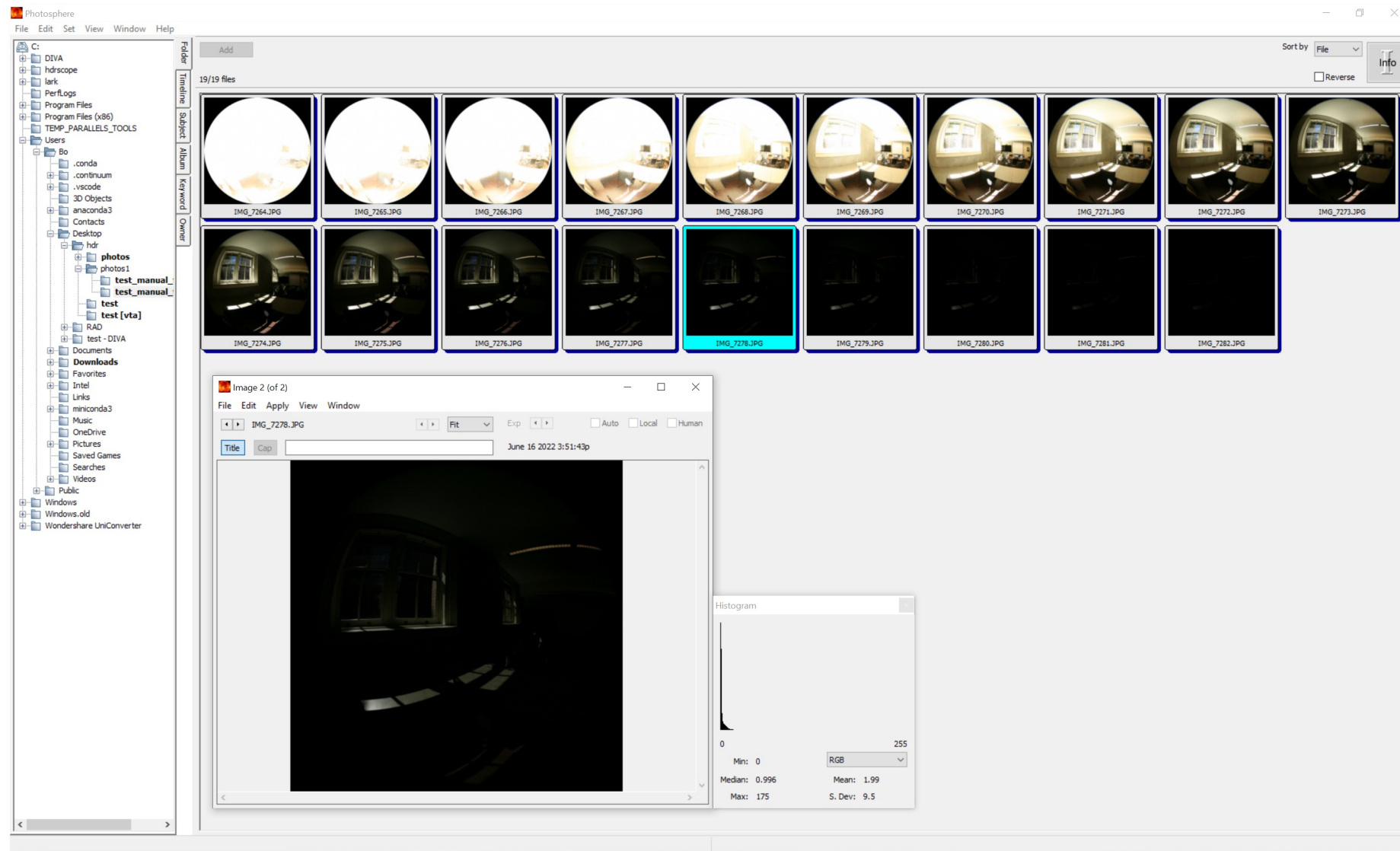
1. Correct for Geometric Abberations

2. Merge HDR + Luminance Calibration

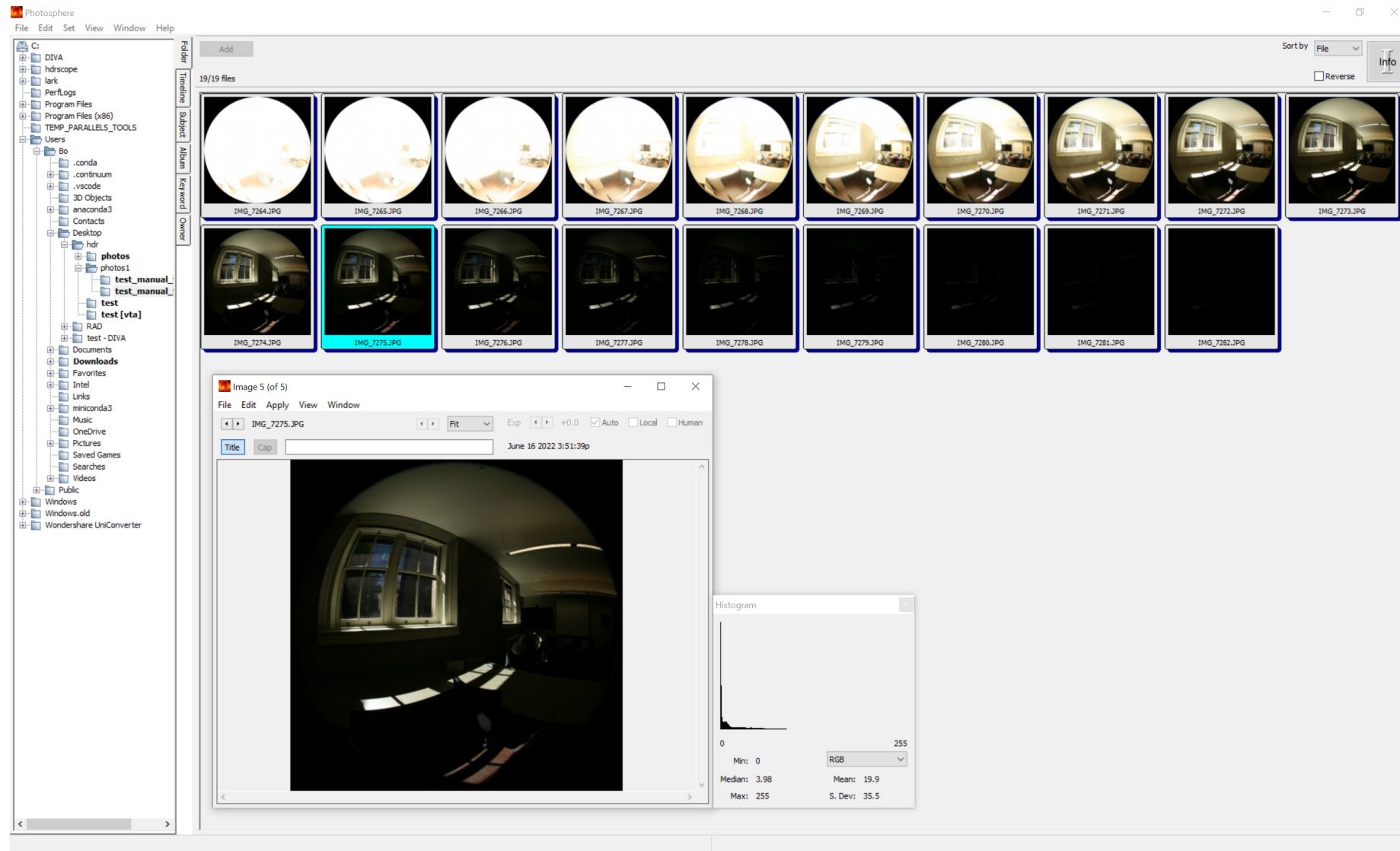
CAMERA SPECIFIC



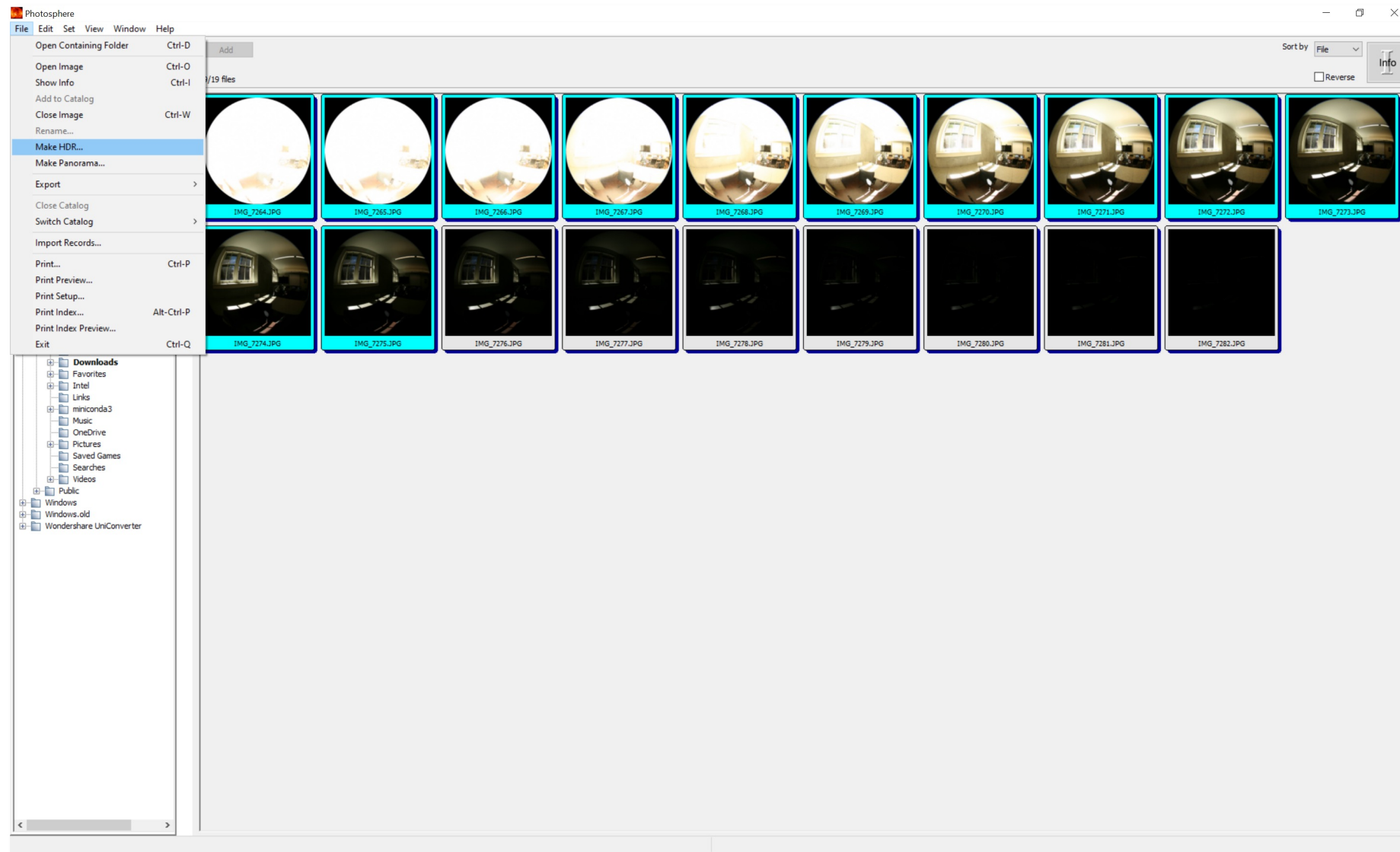
2. Merge HDR + Luminance Calibration



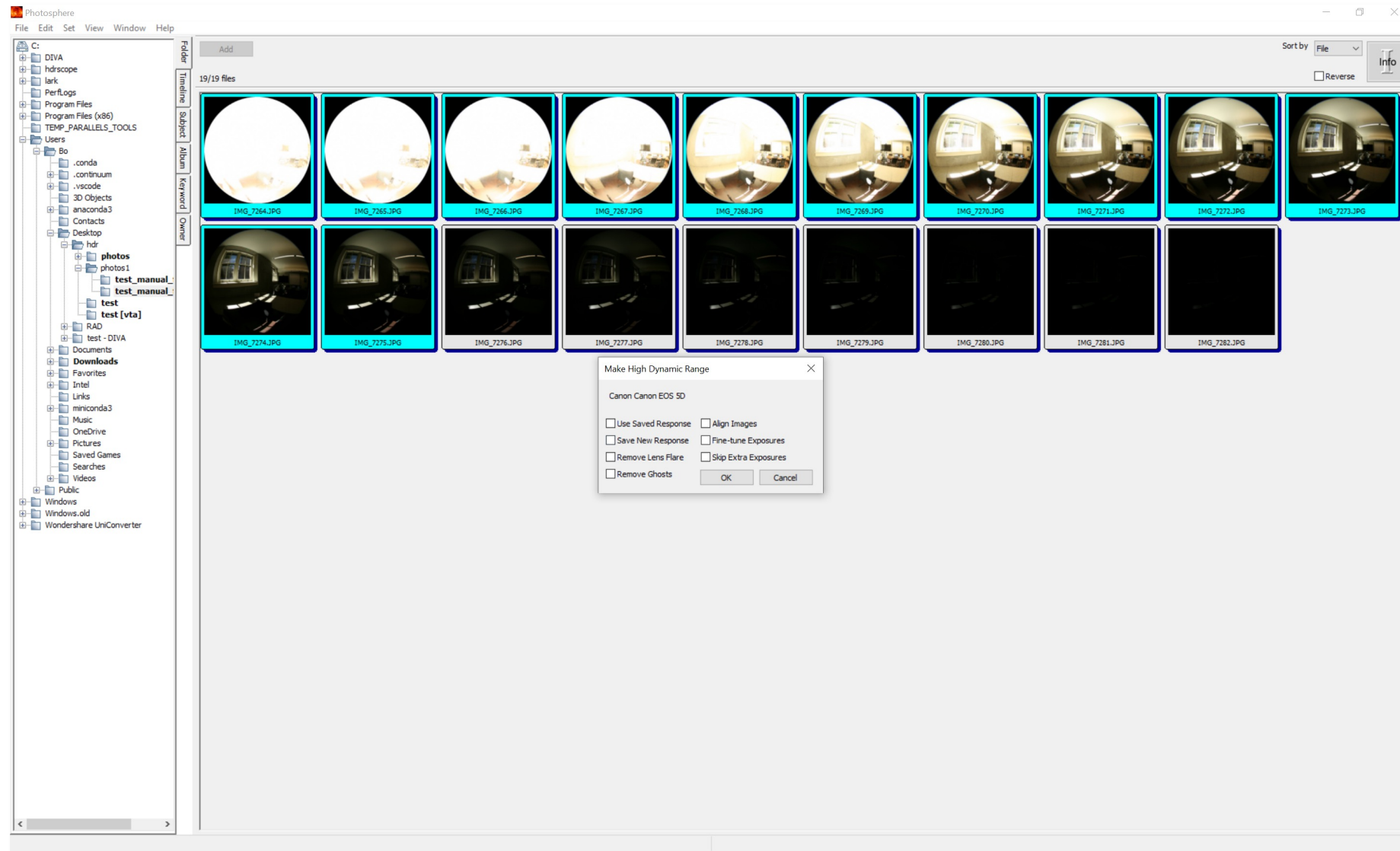
2. Merge HDR + Luminance Calibration



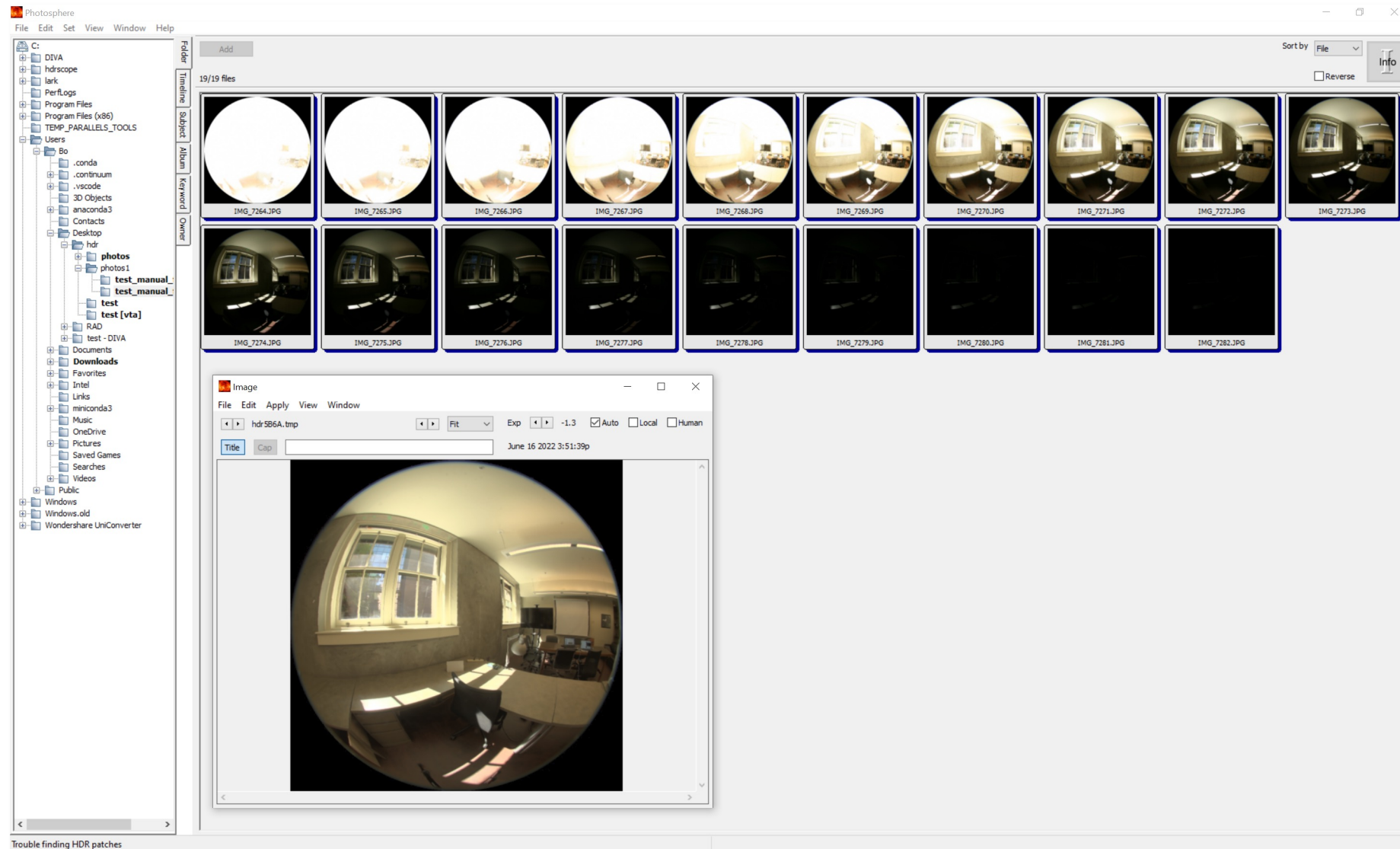
2. Merge HDR + Luminance Calibration



2. Merge HDR + Luminance Calibration

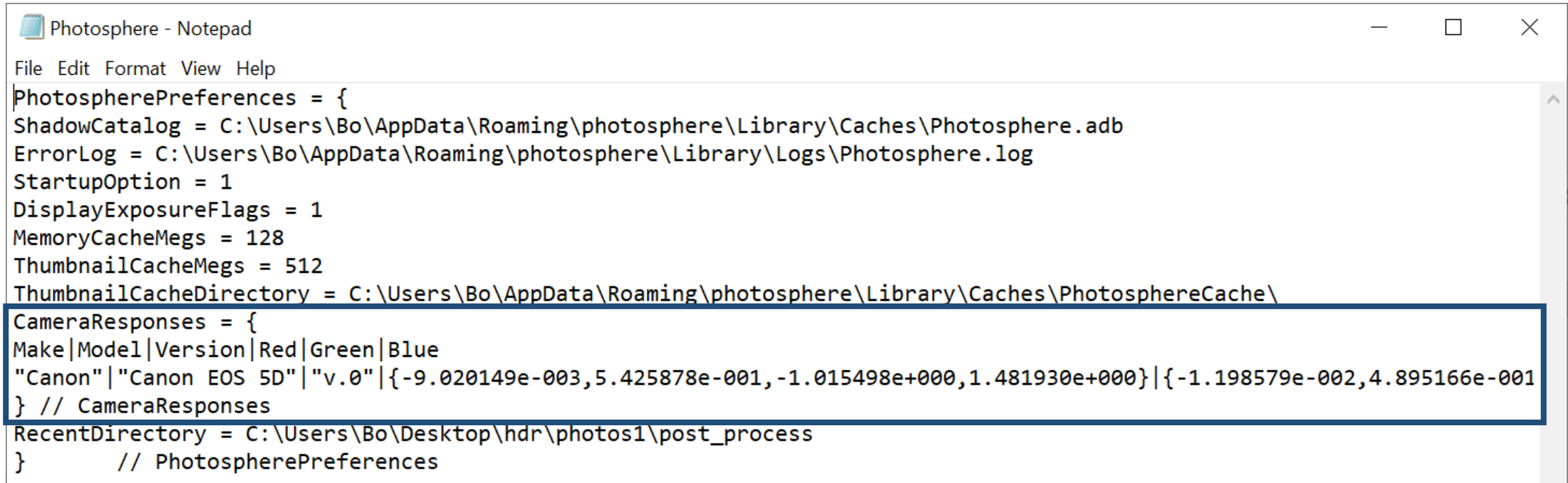


2. Merge HDR + Luminance Calibration



2. Merge HDR + Luminance Calibration

C:\Users\<user_name>\AppData\Roaming\photosphere\Library\Preferences



```
Photosphere - Notepad
File Edit Format View Help
PhotospherePreferences = {
ShadowCatalog = C:\Users\Bo\AppData\Roaming\photosphere\Library\Caches\Photosphere.adb
ErrorLog = C:\Users\Bo\AppData\Roaming\photosphere\Library\Logs\Photosphere.log
StartupOption = 1
DisplayExposureFlags = 1
MemoryCacheMegs = 128
ThumbnailCacheMegs = 512
ThumbnailCacheDirectory = C:\Users\Bo\AppData\Roaming\photosphere\Library\Caches\PhotosphereCache\
CameraResponses = {
Make|Model|Version|Red|Green|Blue
"Canon"|"Canon EOS 5D"|"v.0"|{-9.020149e-003,5.425878e-001,-1.015498e+000,1.481930e+000}|{-1.198579e-002,4.895166e-001
} // CameraResponses
RecentDirectory = C:\Users\Bo\Desktop\hdr\photos1\post_process
} // PhotospherePreferences
```

2. Merge HDR + Luminance Calibration

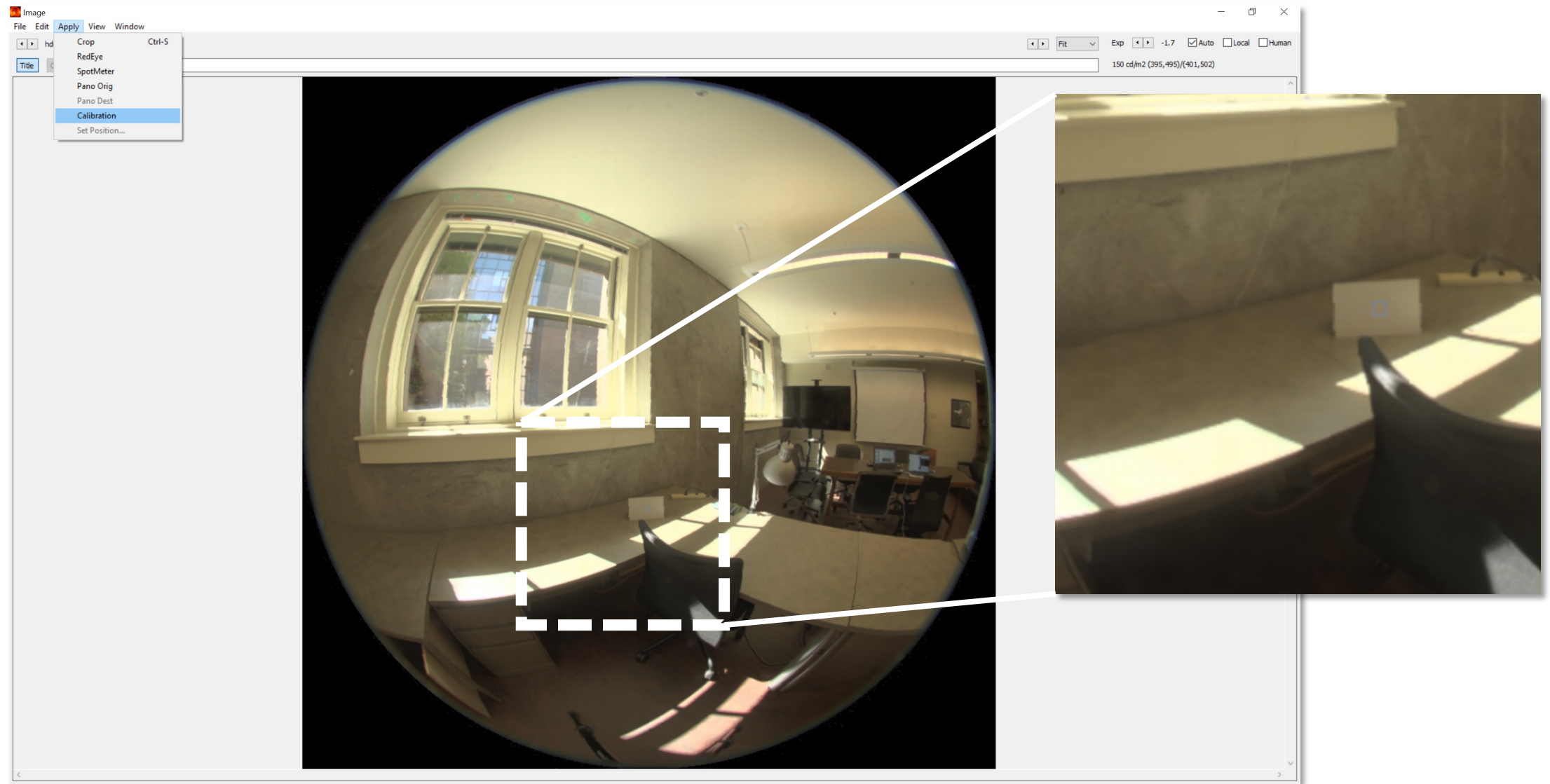
- Measure a gray card in the scene from the position of the camera



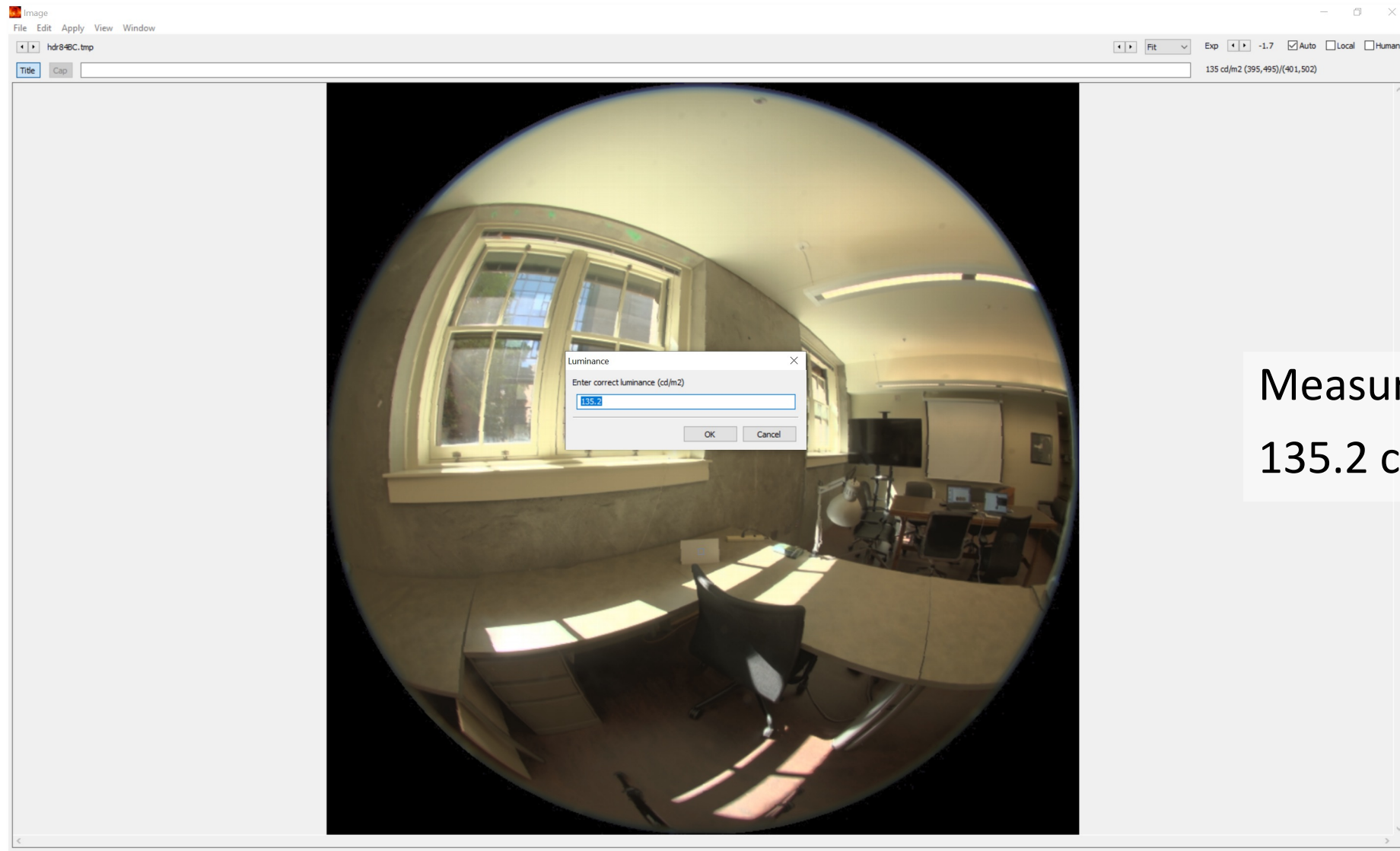
2. Merge HDR + Luminance Calibration



2. Merge HDR + Luminance Calibration

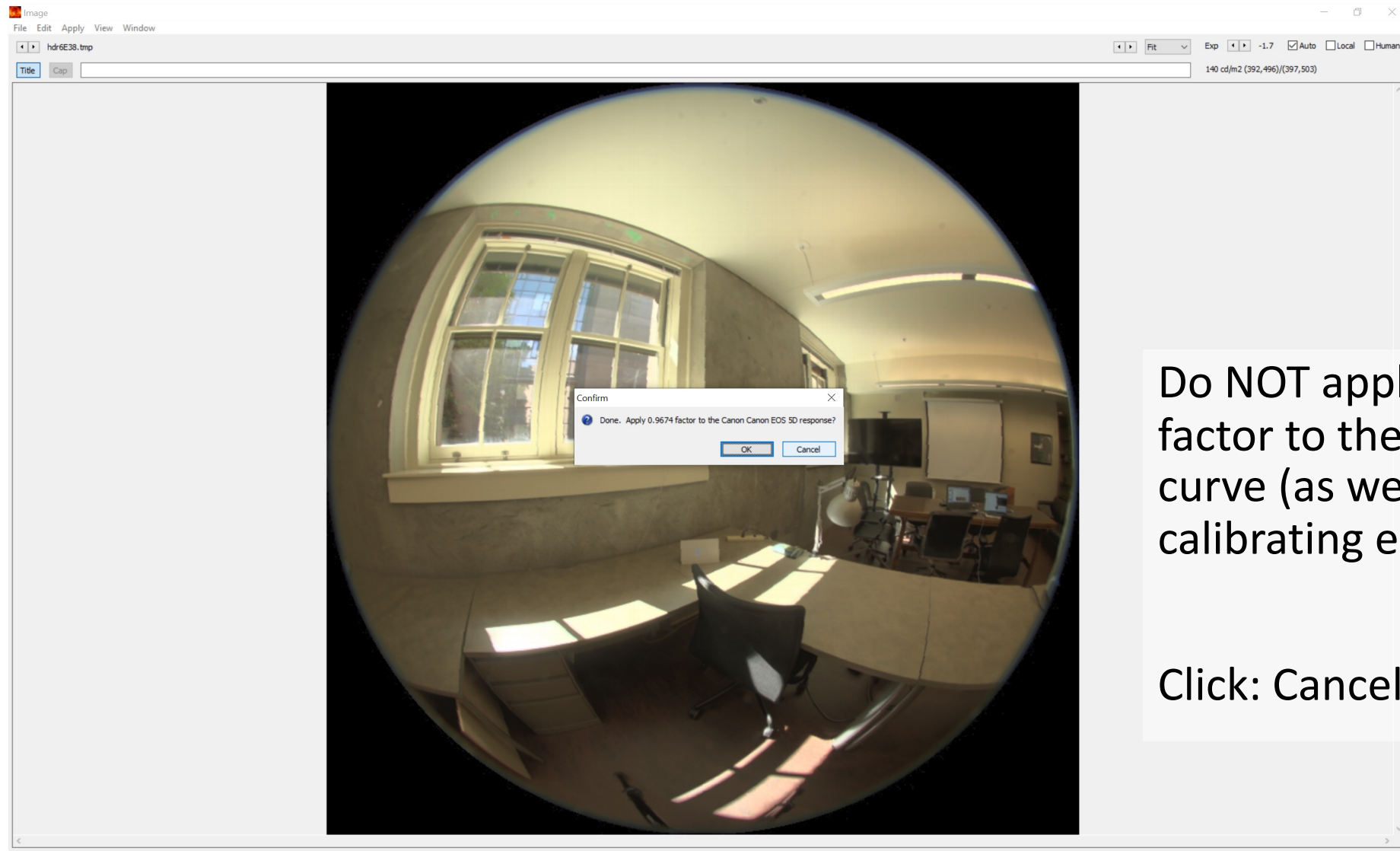


2. Merge HDR + Luminance Calibration



Measured Luminance:
135.2 cd/m²

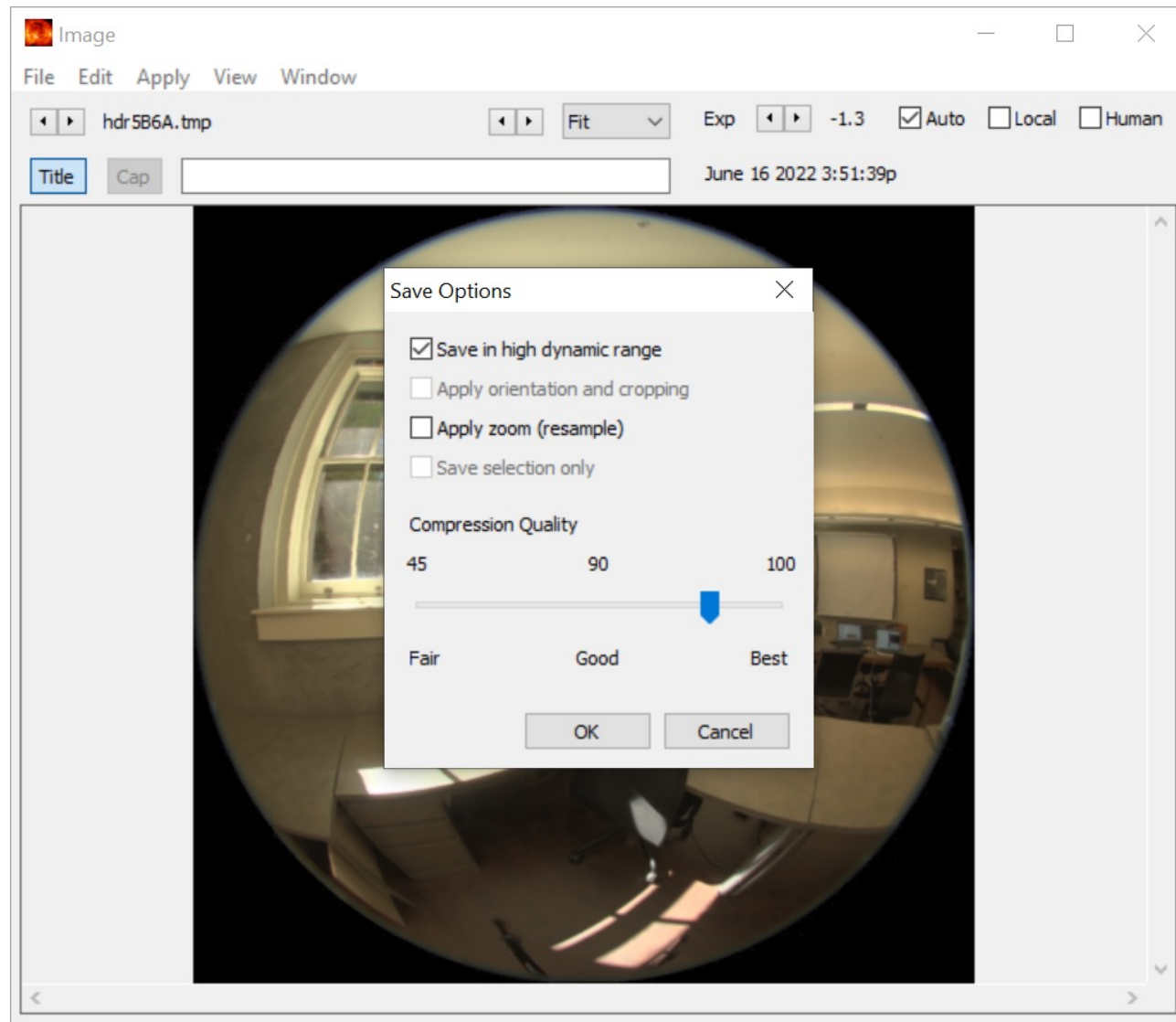
2. Merge HDR + Luminance Calibration



Do NOT apply the calibration factor to the camera response curve (as we are luminance calibrating each HDR image).

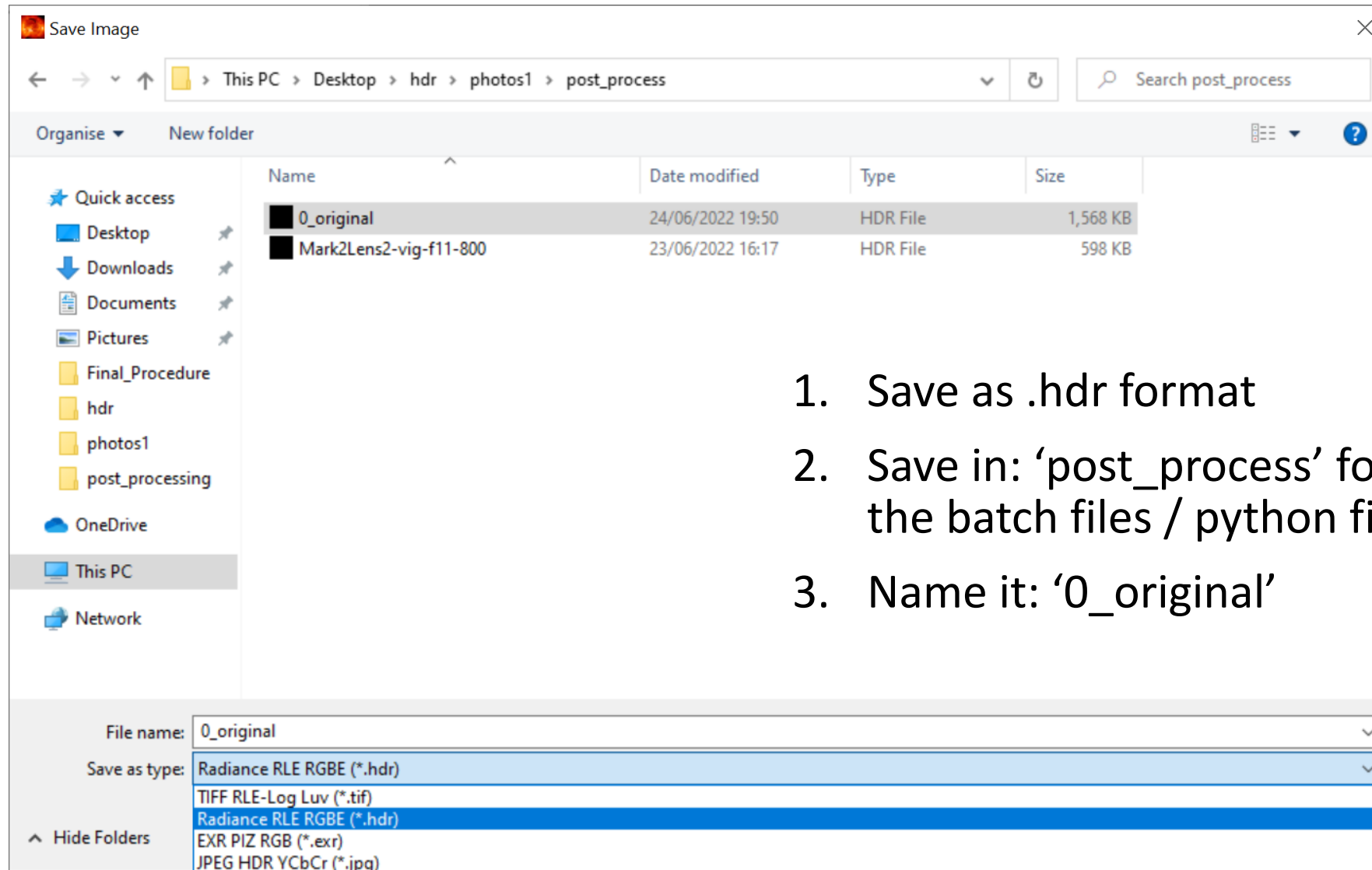
Click: Cancel

2. Merge HDR + Luminance Calibration



Make sure 'Save in high dynamic range' is checked

2. Merge HDR + Luminance Calibration



1. Save as .hdr format
2. Save in: 'post_process' folder (that contains all the batch files / python files)
3. Name it: '0_original'

2. Merge HDR + Luminance Calibration

If fixing geometric aberration is not needed:

1. merge the HDR (through Photosphere)
2. resize the image

```
pfilt -x 800 -y 800 -e 1 file_name.hdr > new_file_name.hdr
```

3. crop the image

```
pcompos -h -x 800 -y 800 file_name.hdr -525 0 > new_file_name.hdr
```

crop size

x-axis cut pixel point
(lower left corner)

Note that the location of the crop varies based on camera and lens

2. Merge HDR + Luminance Calibration

3. Exposure



Prevent wrong interpretation
of exposure by changing it to 1

3. Set Exposure to 1

Exposure set to 1

```
ra_xyze -r -o 0_original.hdr > 01_exp.hdr
```



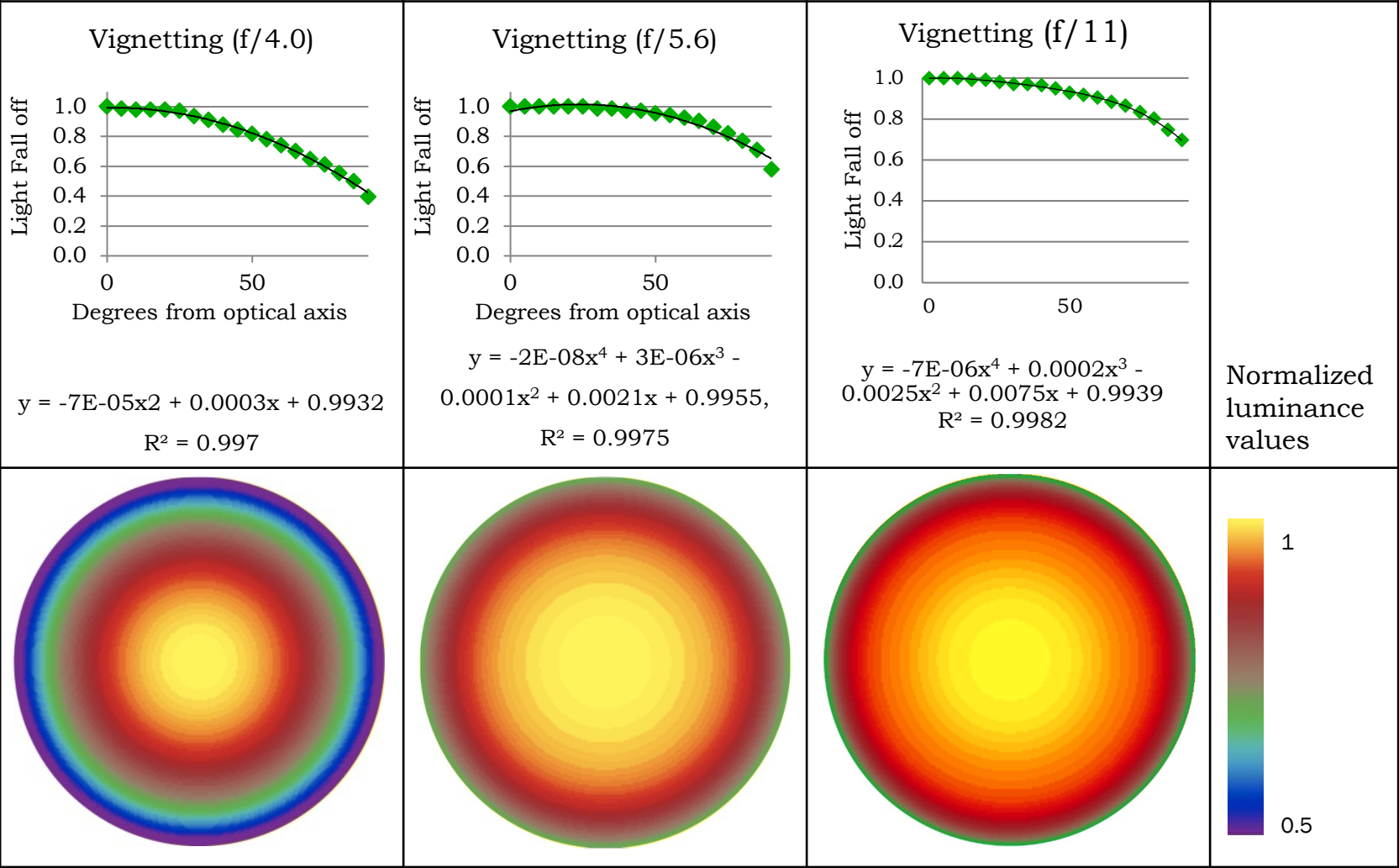
Double click:
b01_exp.bat

b01_exp.bat

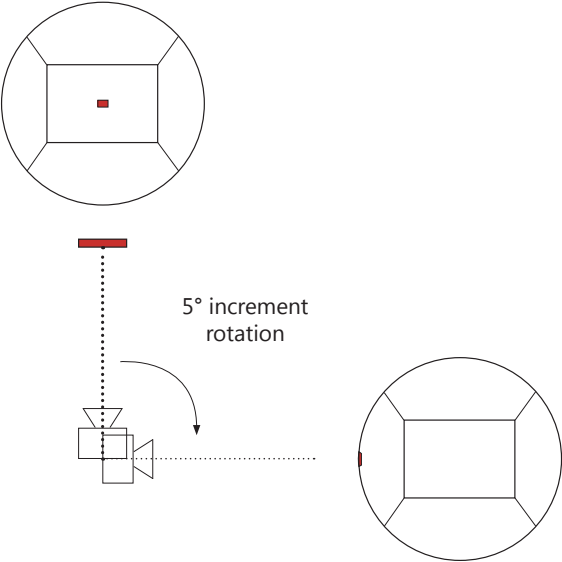
contains above radiance command
which sets the exposure to 1

3. Set Exposure to 1

4. Vignetting Correction



LENS SPECIFIC

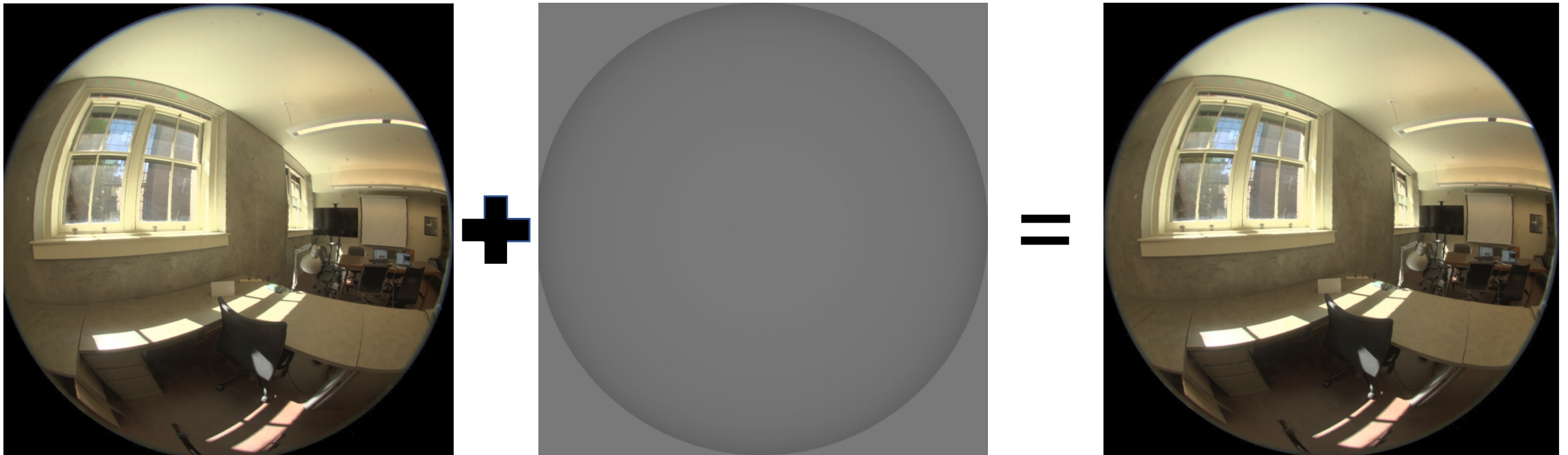


Corrected based on sigma8 vignetting aberration for f/11

4. Vignetting Correction

From a vignetting filter file:

```
pcomb -e "ro=ri(1) / ri(2);go=gi(1) / gi(2);bo=bi(1) / bi(2)" 01_exp.hdr  
Mark2Lens2-vig-f11-800.hdr > 02_vig.hdr
```



4. Vignetting Correction

From a vignetting filter file:

```
pcomb -e "ro=ri(1) / ri(2);go=gi(1) / gi(2);bo=bi(1) / bi(2)" 01_exp.hdr  
Mark2Lens2-vig-f11-800.hdr > 02_vig.hdr
```



Double click:

b02_vignette.bat

b02_vignette.bat

contains above radiance command
which applies vignetting filter

4. Vignetting Correction

If the vignetting function is:

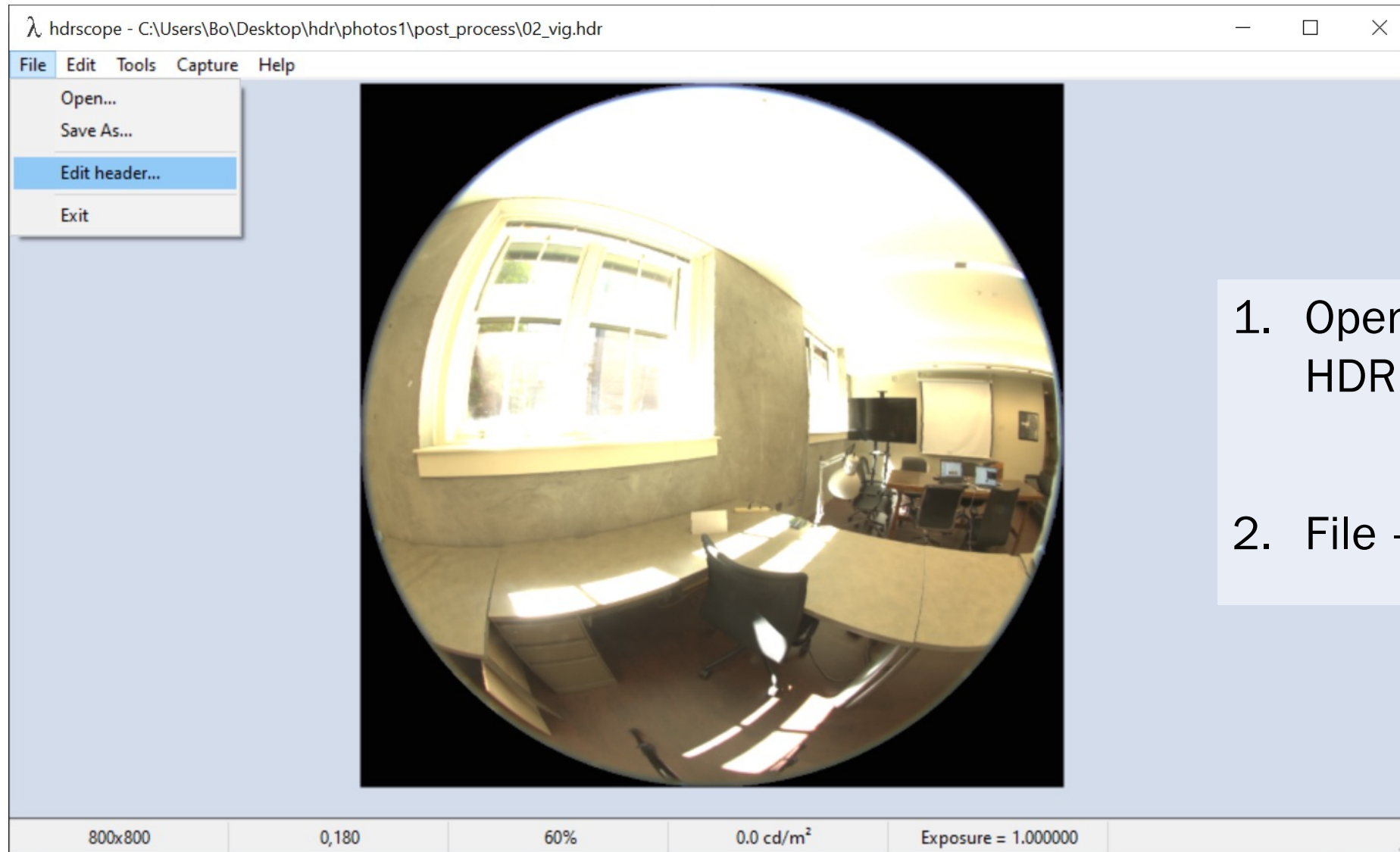
$$y = -0.0000005x^3 + 0.000004x^2 + 0.0002x + 0.9991$$

An example correction for 800 pixel image is:

```
pcomb -e "ro=vign;go=vign;bo=vign;vign=if(dist-400.0,1,eq);eq=-0.0000005*deg^3+0.000004*deg^2+0.0002*deg+0.9991;deg=(dist/400.0)*90.0;dist=sqrt((x+0.5-400-.0)^2+(y+0.5-400.0)^2);" 800_vta.pic > vignetting.pic
```

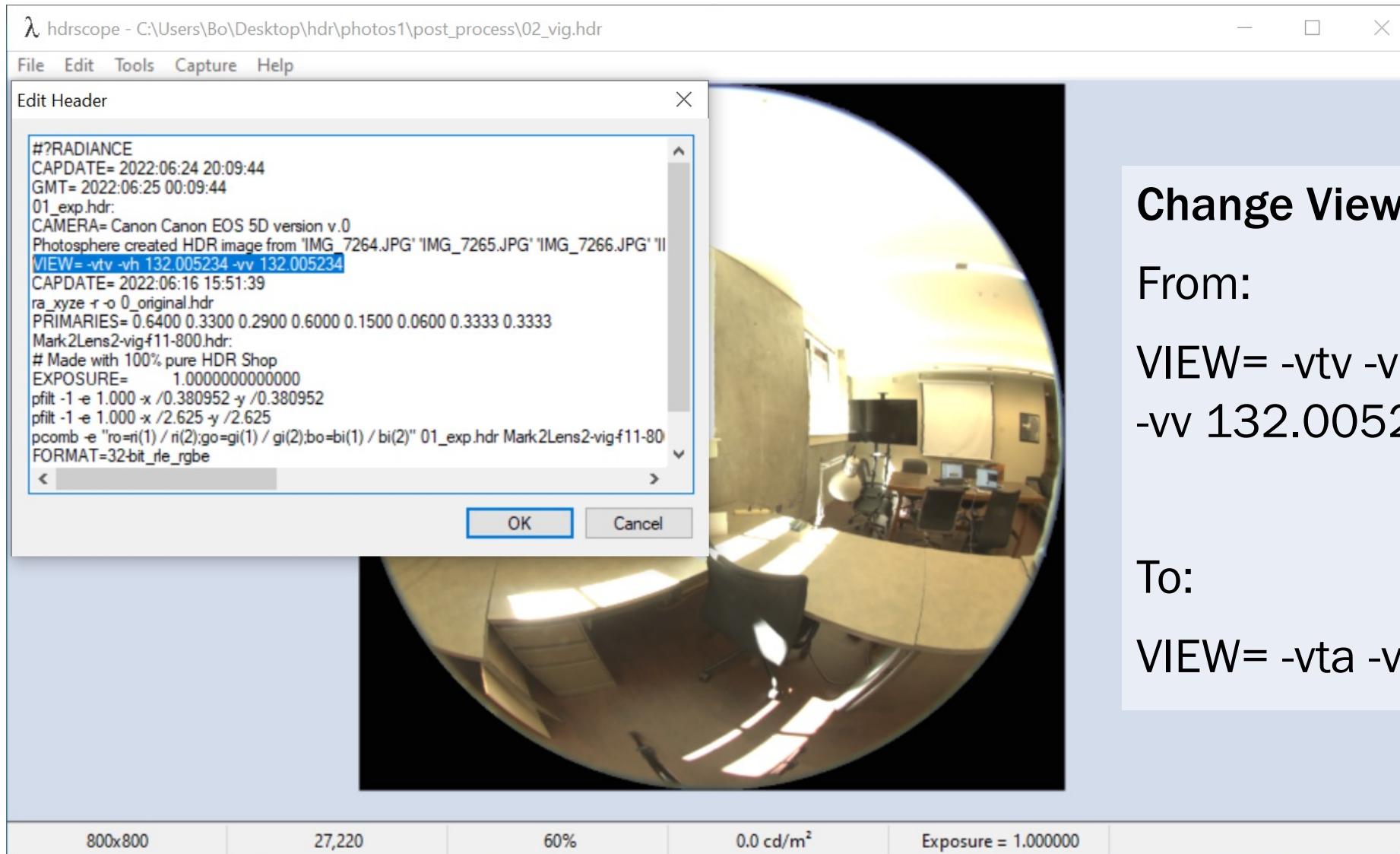

4. Vignetting Correction

5. Change Header



1. Open 02_vig.hdr in HDR scope
2. File – Edit header

5. Change Header



Change View command

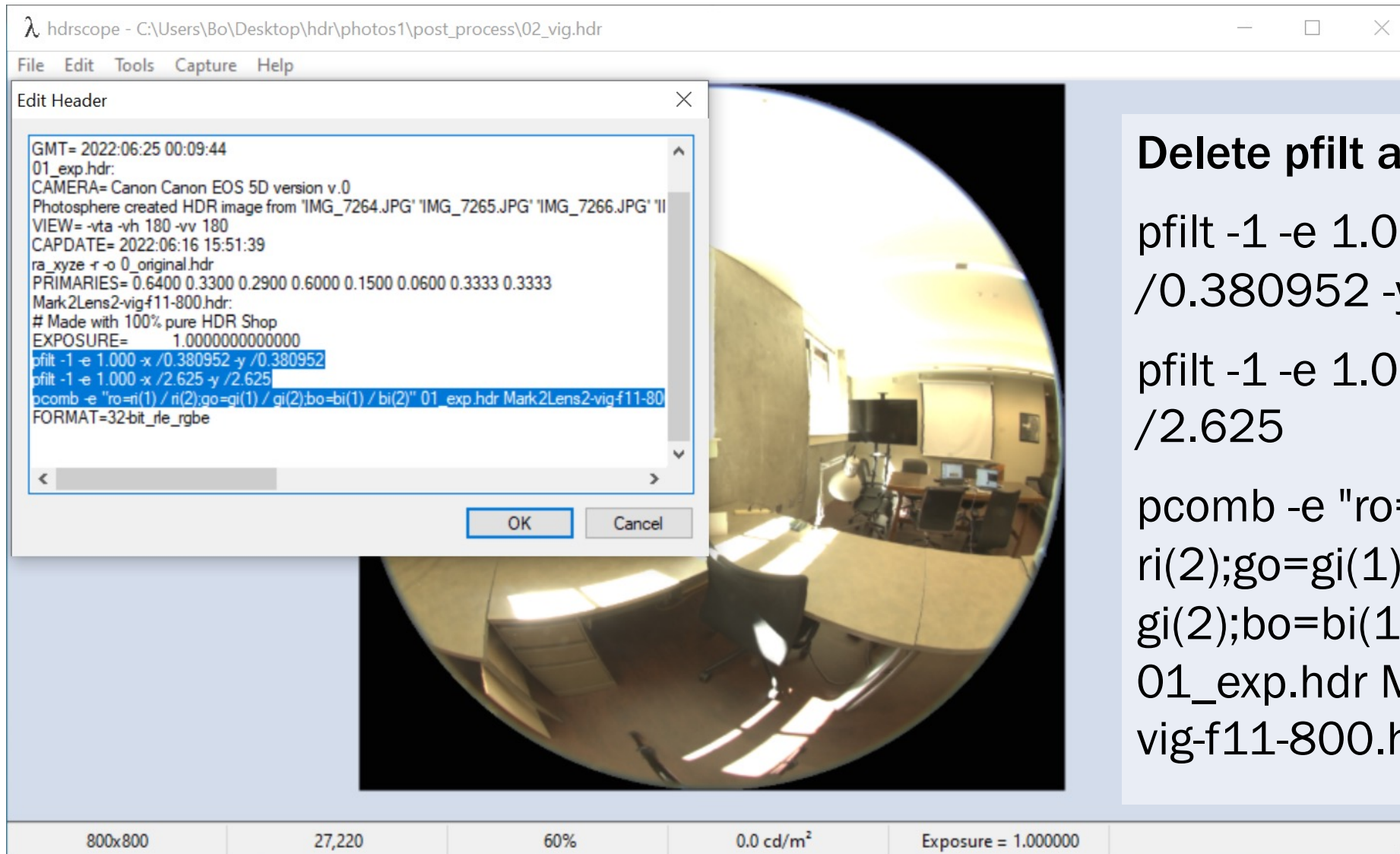
From:

VIEW= -vtv -vh 132.005234
-vv 132.005234

To:

VIEW= -vta -vh 180 -vv 180

5. Change Header



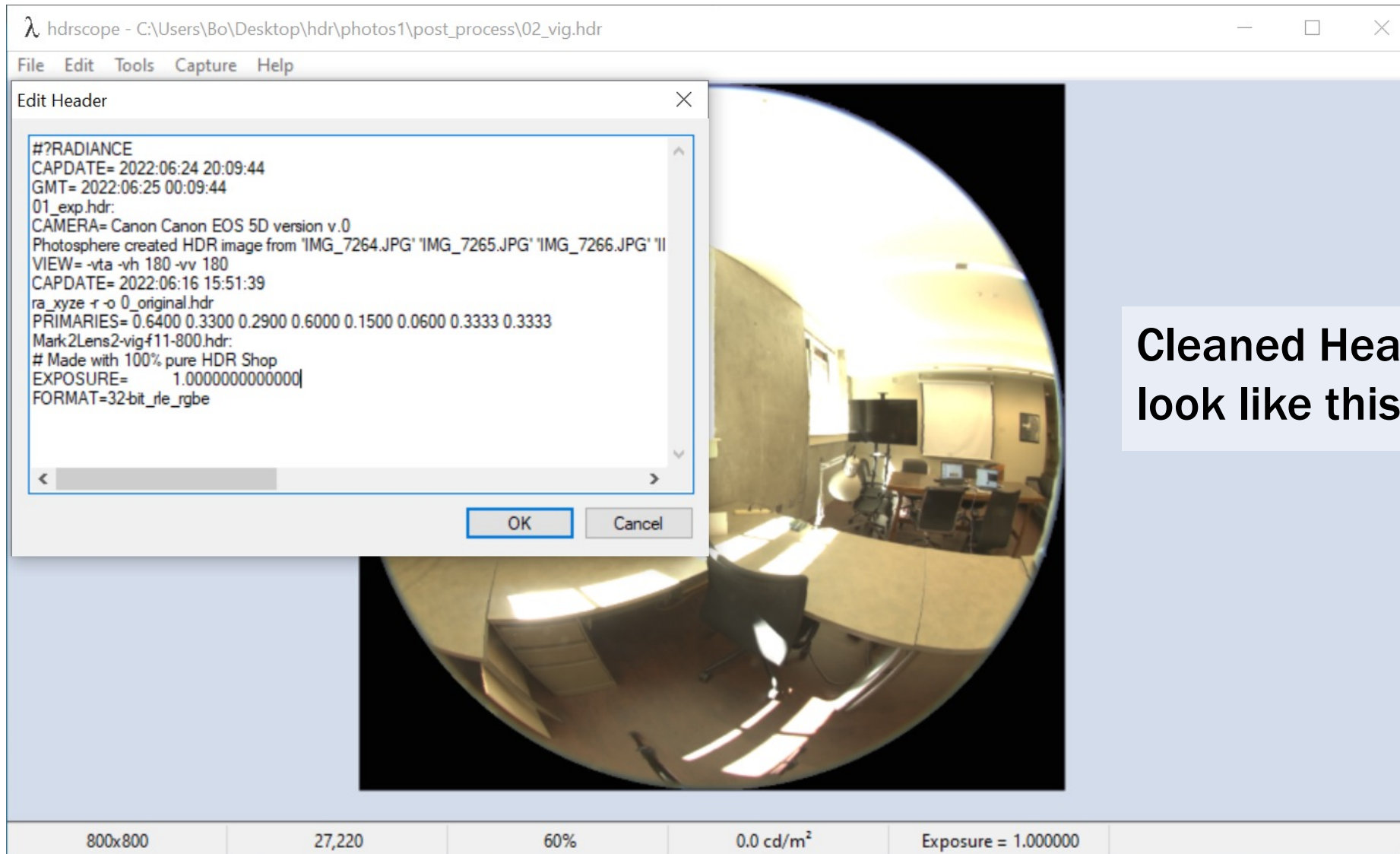
Delete pfil and pcomb

```
pfil -1 -e 1.000 -x  
/0.380952 -y /0.380952
```

```
pfil -1 -e 1.000 -x /2.625 -y  
/2.625
```

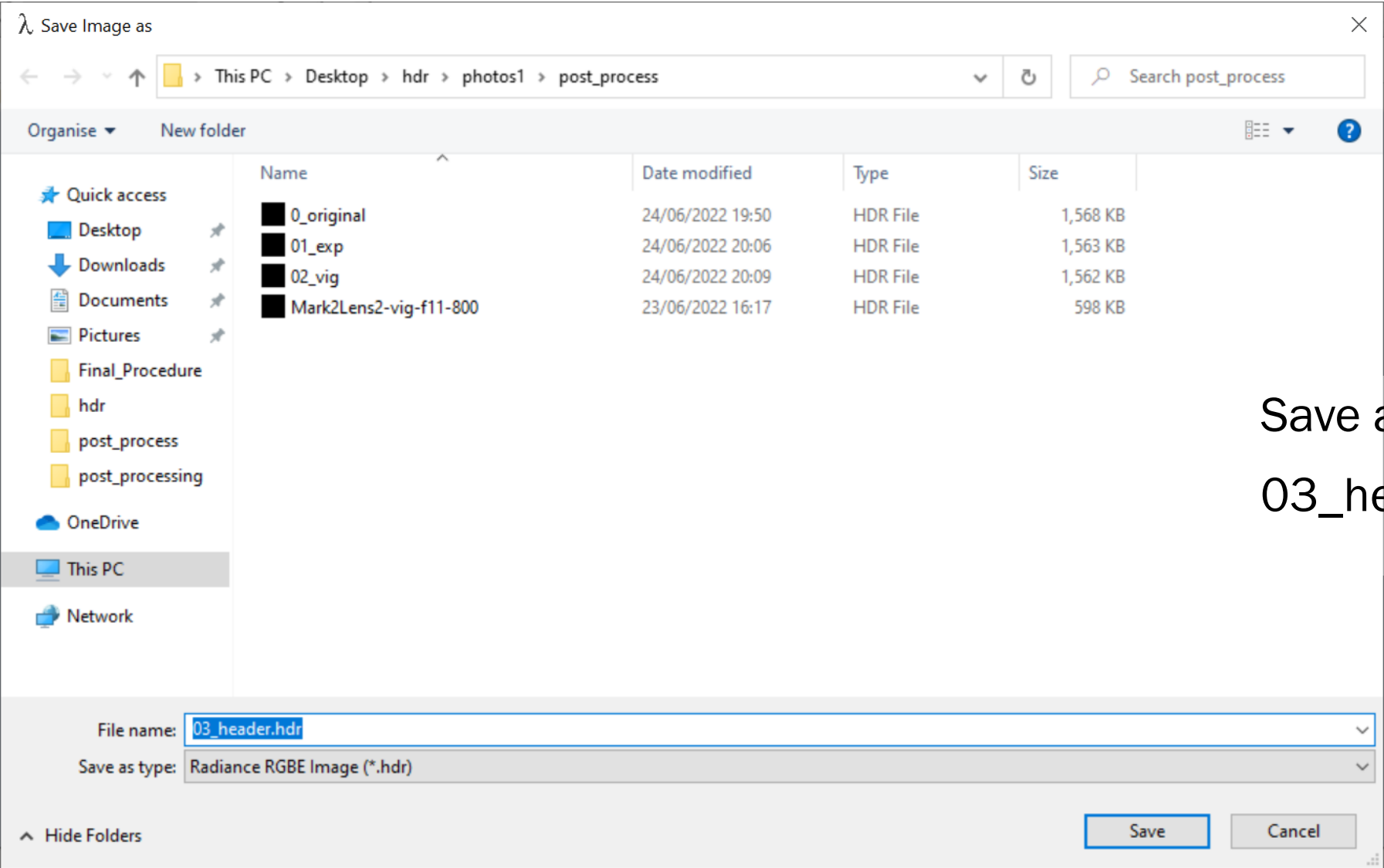
```
pcomb -e "ro=ri(1) /  
ri(2);go=gi(1) /  
gi(2);bo=bi(1) / bi(2)"  
01_exp.hdr Mark2Lens2-  
vig-f11-800.hdr
```

5. Change Header



Cleaned Header should look like this

5. Change Header

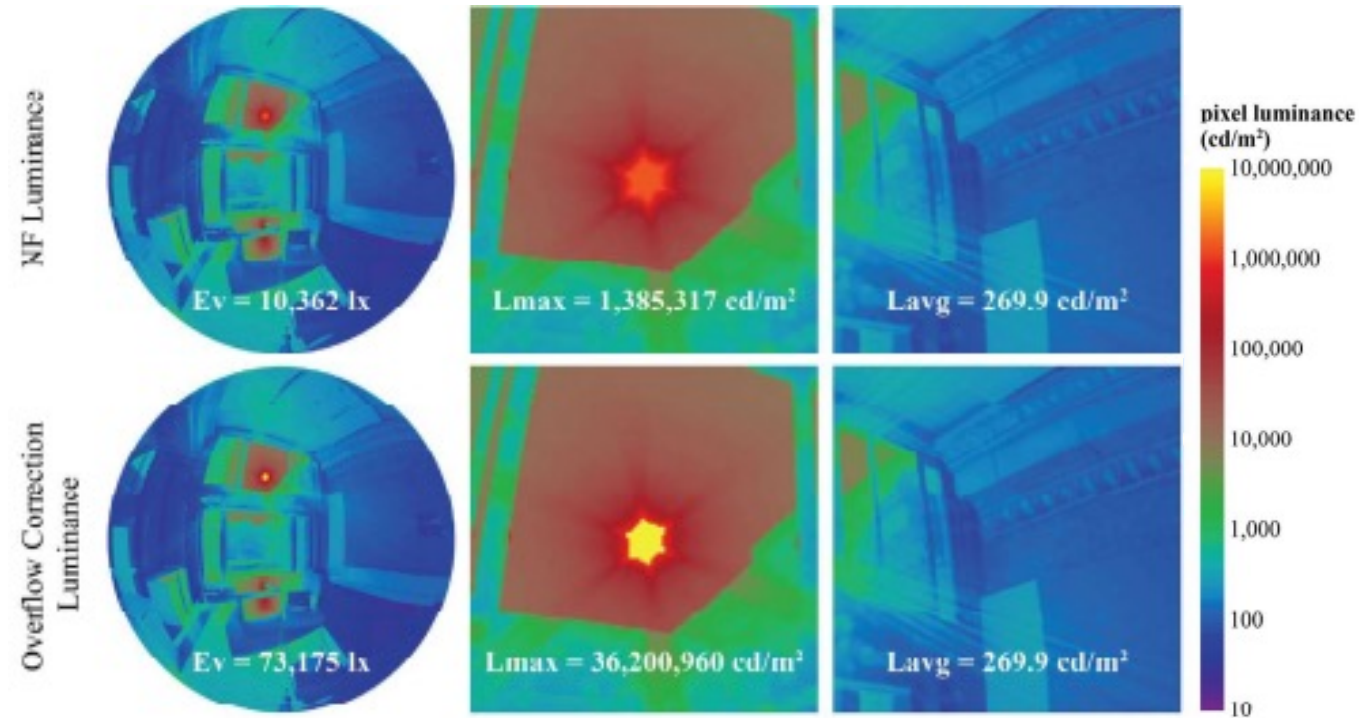


Save as:
03_header.hdr

5. Change Header

6. Luminous Overflow Correction

No filter f/11



6. Luminous Overflow Correction

overflow_correctnew.py

```
1  import os, sys
2  import subprocess as sp
3
4  # image input
5  input_path = os.path.normcase(sys.argv[1])
6  str_E_measured = sys.argv[2]
7  output_path = os.path.normcase(sys.argv[3])
8
9
10 # calculate E_image
11 command = ["pcomb", "-e", "lo=L*Sang*cosCos;L=179*li(1);Sang=S(1);cosCos=Dy(1);", "-o", input_path, "|", "pvalue", "-d", "-b", "-h", "-H", "|", "total"]
12 proc = sp.Popen(command, stdout=sp.PIPE, shell=True)
13 str_E_image, err = proc.communicate()
14 str_E_image = str_E_image.rstrip()
15 E_image = float(str_E_image)
16 print('Calculated image illuminance is %.1f lx.' % E_image)
17
18
19 # find brightest and dimmest pixel in image
20 command = ["pextrem", "-o", input_path, "|", "rcalc", "-e", "$1=($3*0.2127+$4*0.7152+$5*0.0722)*179.0", ">", "extremes.txt"]
21 proc = sp.Popen(command, stdout=sp.PIPE, shell=True)
22 proc.wait()
23 f = open("extremes.txt", 'r')
24 line_extrem = f.readline()
25 line_extrem = f.readline()
26 line_extrem = line_extrem.rstrip()
27 line_extrem = line_extrem.replace("\t", " ")
28 f.close()
29 os.remove("extremes.txt")
30
31
32 # calculate 95% max luminance
33 extreme = (float(line_extrem))
34 str_extreme = str(0.95 * extreme)
```

6. Luminous Overflow Correction

Command Prompt

Microsoft Windows [Version 10.0.19044.1766]
(c) Microsoft Corporation. All rights reserved.

C:\Users\Bo>cd Desktop

C:\Users\Bo\Desktop>cd hdr

C:\Users\Bo\Desktop\hdr>cd photos1

C:\Users\Bo\Desktop\hdr\photos1>cd post_process ← Go to folder location where python files is saved

C:\Users\Bo\Desktop\hdr\photos1\post_process>py overflow_correcynew.py 03_header.hdr 1640 04_overflow_cor.hdr

python	overflow_correcynew.py	03_header.hdr	1640	04_overflow_cor.hdr
	Python File Name	HDR file to apply correction	Measured Illuminance	HDR file to save as

6. Luminous Overflow Correction

```
C:\> Command Prompt

Microsoft Windows [Version 10.0.19044.1766]
(c) Microsoft Corporation. All rights reserved.

C:\Users\Bo>cd Desktop

C:\Users\Bo\Desktop>cd hdr

C:\Users\Bo\Desktop\hdr>cd photos1

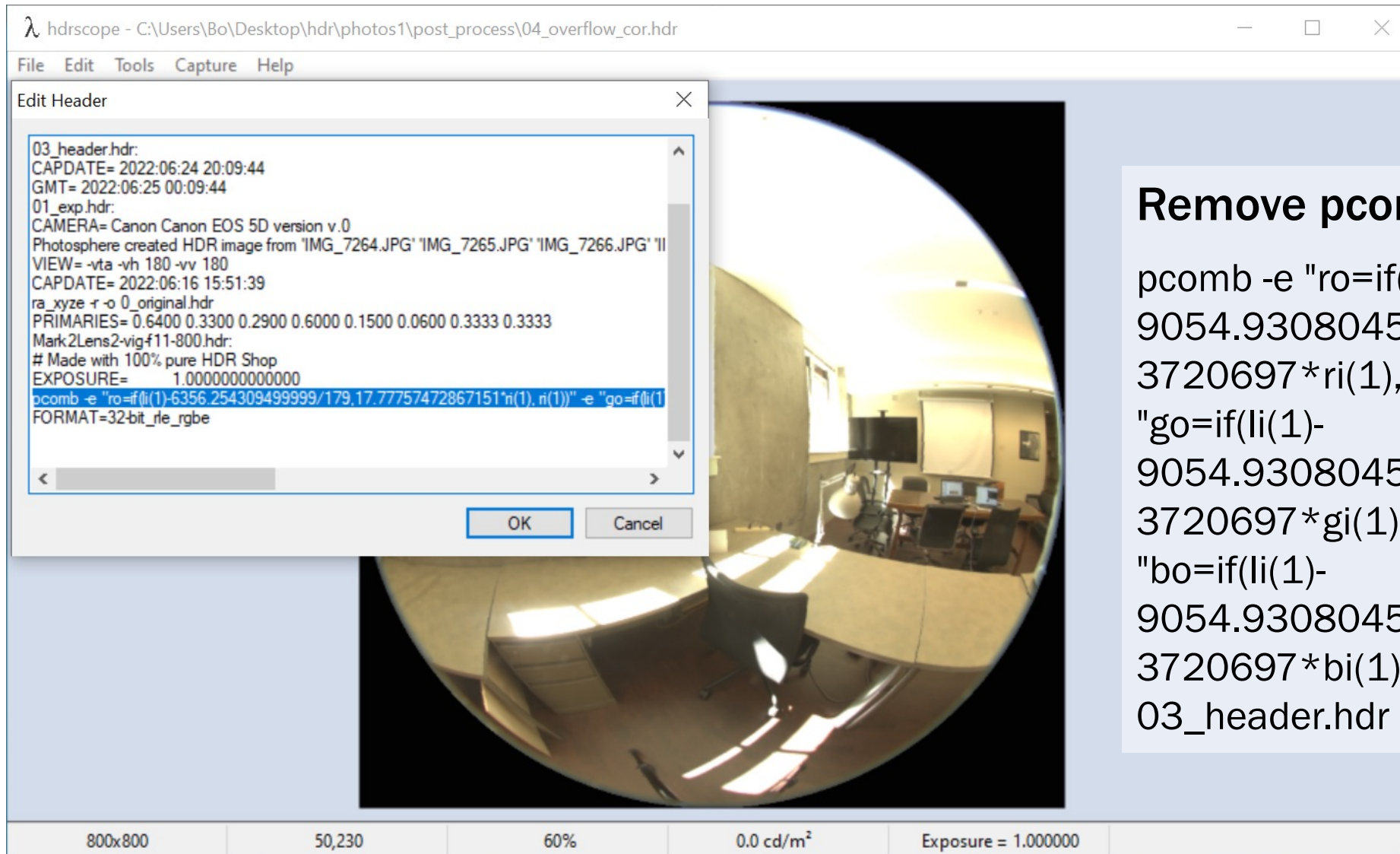
C:\Users\Bo\Desktop\hdr\photos1>cd post_process

C:\Users\Bo\Desktop\hdr\photos1\post_process>py overflow_correctnew.py 03_header.hdr 1340 04_overflow_cor.hdr
Calculated image illuminance is 1054.7 lx. Calculated Illuminance
Highest luminance recorded in the image is 6690.8 cd/m2; therefore, the overflow threshold is 6356.3 cd/m2 5% highest threshold
Contribution of pixels within the overflow threshold (E_contrib) is 17.4 lx.
Potential contribution of pixels above the overflow threshold (sum of solid angle plus cosine correction) is 0.00268 str.
These pixels will be adjusted to a luminance value of 112998.8 cd/m2.
RGB values in overflow pixels will be adjusted with a coefficient value of 17.77757.
04_overflow_cor.hdr successfully created from 03_header.hdr corrected to an illuminance value of 1340 lx.

C:\Users\Bo\Desktop\hdr\photos1\post_process>
```

6. Luminous Overflow Correction

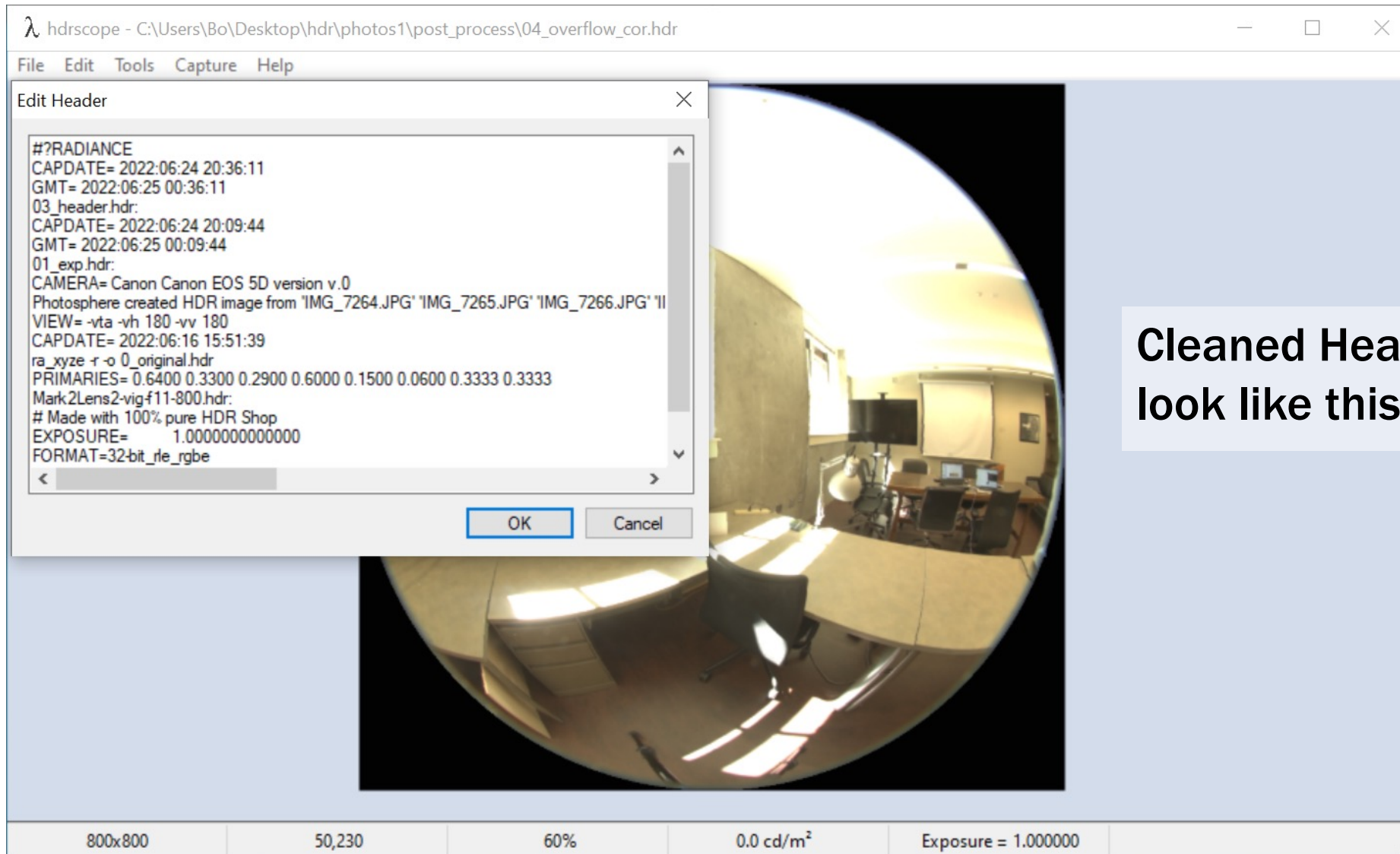
7. Header Clean up



Remove pcomb line

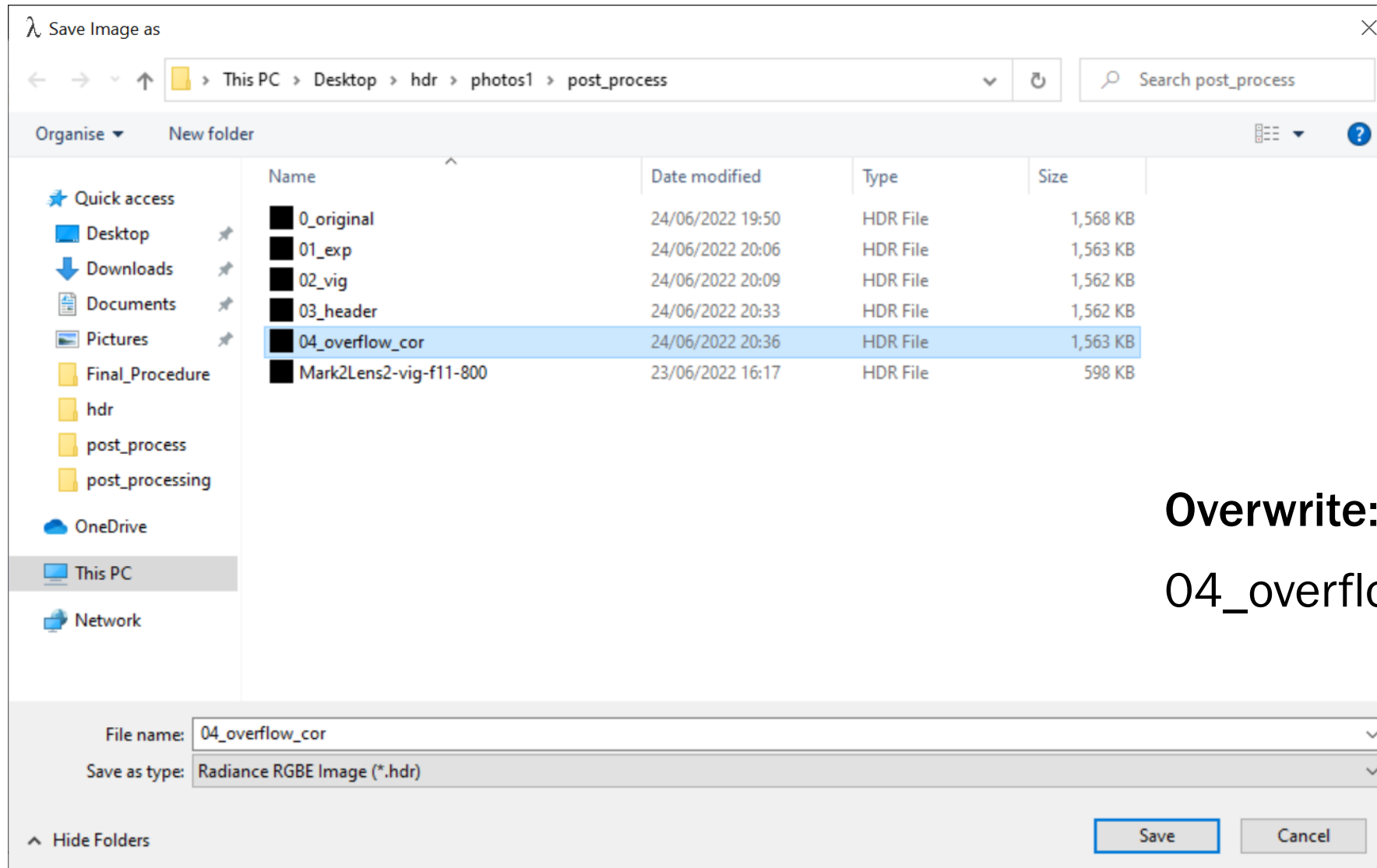
```
pcomb -e "ro=if(li(1)-
9054.9308045/179,259.57472
3720697*ri(1), ri(1))" -e
"go=if(li(1)-
9054.9308045/179,259.57472
3720697*gi(1), gi(1))" -e
"bo=if(li(1)-
9054.9308045/179,259.57472
3720697*bi(1), bi(1))" -o
03_header.hdr
```

7. Header Clean up



Cleaned Header should look like this

7. Header Clean up



Overwrite:

04_overflow_cor.hdr

7. Header Clean up

8. Color Calibration – Scene Based

XYZ is calculated from images (cosine corrected) - for verification

```
pcomb -e "lo=X*Sang*cosCos;X=(179*(ri(1)*0.4124 + gi(1)*0.3576 + bi(1)*0.1805));Sang=S(1);cosCos=Dy(1);" -o 04_overflow_cor.hdr | pvalue -d -b -h -H | total > XYZ.txt
```

```
pcomb -e "lo=Y*Sang*cosCos;Y=(179*(ri(1)*0.2127 + gi(1)*0.7152 + bi(1)*0.0722));Sang=S(1);cosCos=Dy(1);" -o 04_overflow_cor.hdr | pvalue -d -b -h -H | total >> XYZ.txt
```

```
pcomb -e "lo=Z*Sang*cosCos;Z=(179*(ri(1)*0.0193 + gi(1)*0.1192 + bi(1)*0.9505));Sang=S(1);cosCos=Dy(1);" -o 04_overflow_cor.hdr | pvalue -d -b -h -H | total >> XYZ.txt
```

RGB is calculated from images (cosine corrected) – for correction factors

```
pcomb -e "lo=R*Sang*cosCos;R=(179*(ri(1)));Sang=S(1);cosCos=Dy(1);" -o 04_overflow_cor.hdr | pvalue -d -b -h -H | total > RGB.txt
```

```
pcomb -e "lo=G*Sang*cosCos;G=(179*(gi(1)));Sang=S(1);cosCos=Dy(1);" -o 04_overflow_cor.hdr | pvalue -d -b -h -H | total >> RGB.txt
```

```
pcomb -e "lo=B*Sang*cosCos;B=(179*(bi(1)));Sang=S(1);cosCos=Dy(1);" -o 04_overflow_cor.hdr | pvalue -d -b -h -H | total >> RGB.txt
```

8. Color Calibration– Scene Based

b05_XYZRGB - Notepad

File Edit Format View Help

```
pcomb -e "lo=X*Sang*cosCos;X=(179*(ri(1)*0.4124 + gi(1)*0.3576 + bi(1)*0.1805));Sang=S(1);cosCos=Dy(1);" -o 04_overflow_cor.hdr |pvalue -d -b -h -H | total > XYZ.txt
pcomb -e "lo=Y*Sang*cosCos;Y=(179*(ri(1)*0.2127 + gi(1)*0.7152 + bi(1)*0.0722));Sang=S(1);cosCos=Dy(1);" -o 04_overflow_cor.hdr |pvalue -d -b -h -H | total >> XYZ.txt
pcomb -e "lo=Z*Sang*cosCos;Z=(179*(ri(1)*0.0193 + gi(1)*0.1192 + bi(1)*0.9505));Sang=S(1);cosCos=Dy(1);" -o 04_overflow_cor.hdr |pvalue -d -b -h -H | total >> XYZ.txt
pcomb -e "lo=R*Sang*cosCos;R=(179*(ri(1)));Sang=S(1);cosCos=Dy(1);" -o 04_overflow_cor.hdr |pvalue -d -b -h -H | total > RGB.txt
pcomb -e "lo=G*Sang*cosCos;G=(179*(gi(1)));Sang=S(1);cosCos=Dy(1);" -o 04_overflow_cor.hdr |pvalue -d -b -h -H | total >> RGB.txt
pcomb -e "lo=B*Sang*cosCos;B=(179*(bi(1)));Sang=S(1);cosCos=Dy(1);" -o 04_overflow_cor.hdr |pvalue -d -b -h -H | total >> RGB.txt
```



Double click:

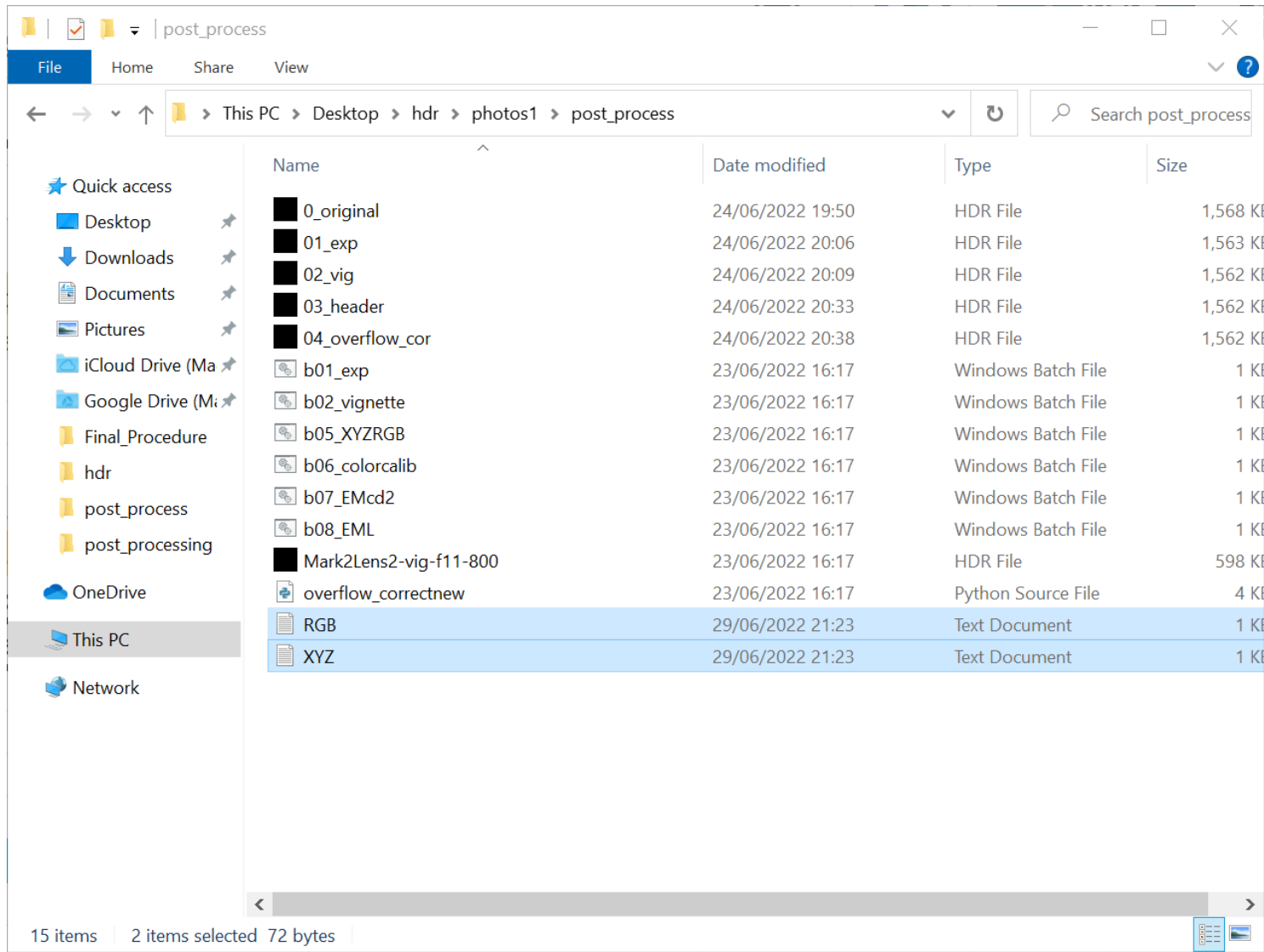
B05_XYZRGB.bat

B05_XYZRGB.bat

contains radiance commands to calculate X,Y,Z and R,G,B from the HDR

This is saved as a txt file

8. Color Calibration– Scene Based



This will create:
XYZ.txt & RGB.txt


8. Color Calibration – Scene Based

	A	B	C	D	E	F	G
1		Measured Image					Measured with spectrophotometer or colorimeter
2	X	1272.85	1247.97				Derived from image, stored in XYZ.text from b06_XYZRGB.bat
3	Y	1339.63	1339.63				
4	Z	871.63	1098.45				
5							
6			Calc	Image	Correction coefficient		Calculated in excel, XYZ to RGB transformation from measured data
7	R	1630.89	1437.18	1437.44869	1.134780843		Calculated in excel, XYZ to RGB transformation from image XYZ
8	G	1315.65	1349.19	1348.917	0.9751369915		Derived from image, stored in RGB.txt from b06_XYZRGB.bat
9	B	719.01	957.43	957.32	0.7509802707		These are the computed color correction values that are passed to
10							
11			Calc and image RGBs are done for verification				
12			They should be similar				
13							
14	EML	947.6348					EML calculated from spectraphotometric data
15							
16							
17							
18							
19							
20							
21							

Open RGBCorrection.xlsx
If you don't have excel, you
can open in google sheet

This is used to calculate
Correction Coefficient for
color correction

8. Color Calibration – Scene Based



1

	A	B	C		F	G
		Measure	Image			Measured with spectrophotometer or colorimeter
X		1272.85	1247.97			Derived from image, stored in XYZ.text from b06_XYZRGB.bat
Y		1339.63	1339.63			
Z		871.63	1098.45			
			Calc	Image	Correction coefficient	Calculated in excel, XYZ to RGB transformation from measured data
R		1630.89	1437.18	1437.44869	1.134780843	Calculated in excel, XYZ to RGB transformation from image XYZ
G		1315.65	1349.19	1348.917	0.9751369915	Derived from image, stored in RGB.txt from b06_XYZRGB.bat
B		719.01	957.43	957.32	0.7509802707	These are the computed color correction values that are passed to
11						
12						
13						
14	EML	947.6348				EML calculated from spectrophotometric data
15						
16						
17						
18						
19						
20						
21						

Double check these somewhat match

are done for verification

3

XYZ - Notepad

File Edit Format View Help

1247.96166
1339.62534
1098.44723

8. Color Calibration – Scene Based

8. Color Calibration – Scene Based

To calibrate R, G, B values:

```
pcomb -e "ro=ri(1) * 1.134780843; go=gi(1) * 0.9751369915; bo=bi(1) *  
0.7509802707" 04_overflow_cor.hdr > 05_photopic.hdr
```



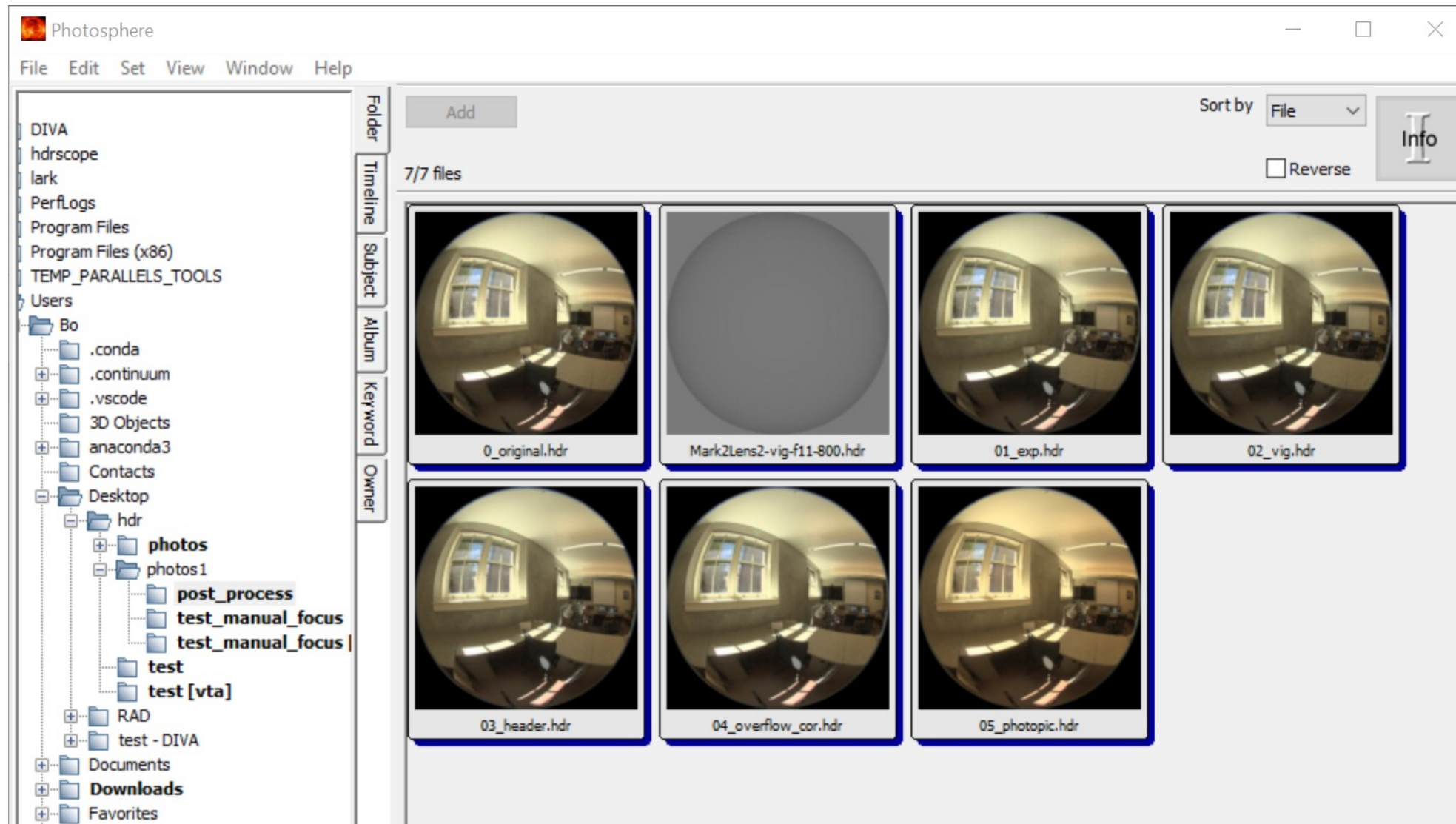
Double click:

b06_Colorcalib.bat

b06_Colorcalib.bat

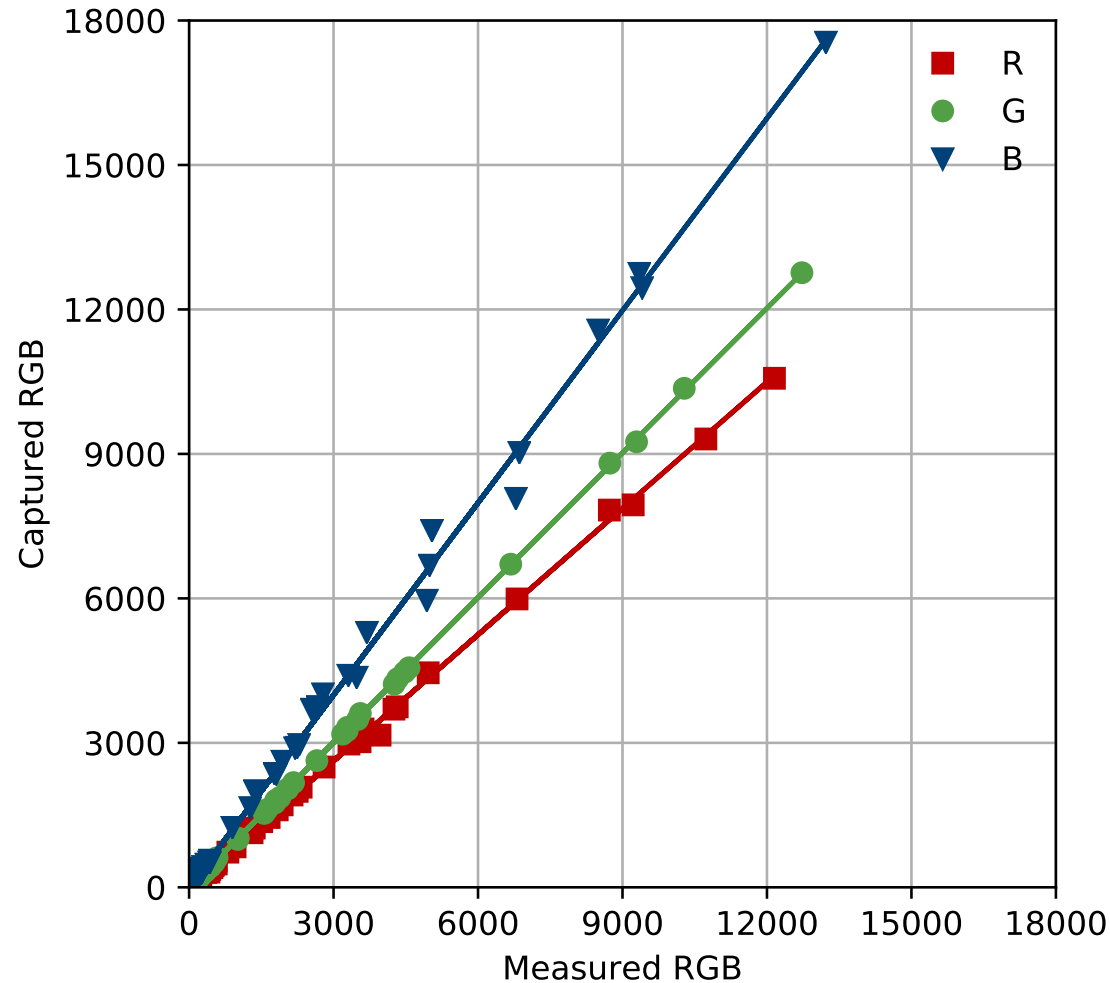
contains above radiance command
to create HDR file that is color
calibrated final image for photopic
vision

8. Color Calibration – Scene Based



8. Color Calibration – Camera Based

CAMERA SPECIFIC



original img data

$$R = 0.8743 x$$

$$R^2 = 0.99721$$

$$G = 1.0022 x$$

$$R^2 = 0.99995$$

$$B = 1.3308 x$$

$$R^2 = 0.99922$$

*Correction
Coefficient*

calibrated img data

$$R = 1 x$$

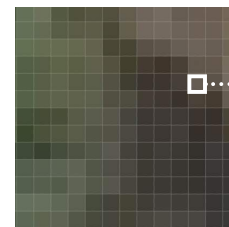
$$R_{cal} = 1.1438 * R$$

$$G = 1 x$$

$$G_{cal} = 0.9978 * G$$

$$B = 1 x$$

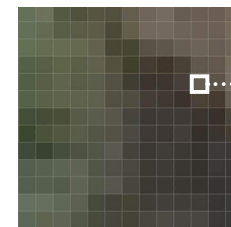
$$B_{cal} = 0.7514 * B$$



R = 100

G = 91

B = 83



R = 114

G = 91

B = 62

8. Color Calibration – Scene Based

9. Calculate Melanopic Luminance

```
pcomb -e "ro=ri(1) * 0.0013 ;go=gi(1) * 0.3812;bo=bi(1) * 0.6175"
```

```
05_image_photopic.hdr > temp.hdr
```

```
pcomb -e "ro=ri(1)+ gi(1) + bi(1);go=ri(1) + gi(1) + bi(1);bo=ri(1) + gi(1) + bi(1)"
```

```
temp.hdr > 06_eml.hdr
```

```
del temp*.*
```



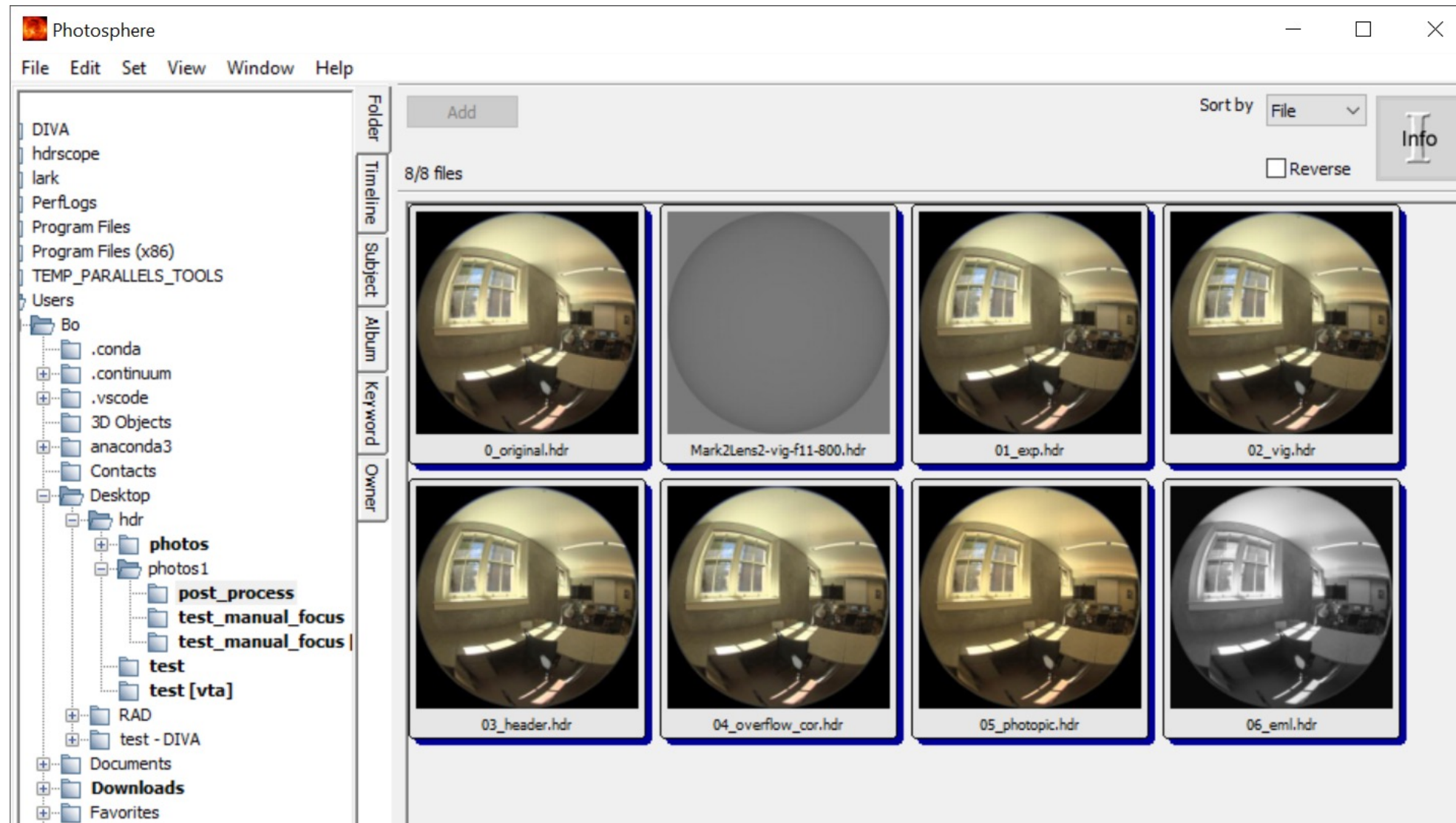
Double click:

b07_EMcd2.bat

b07_EMcd2.bat

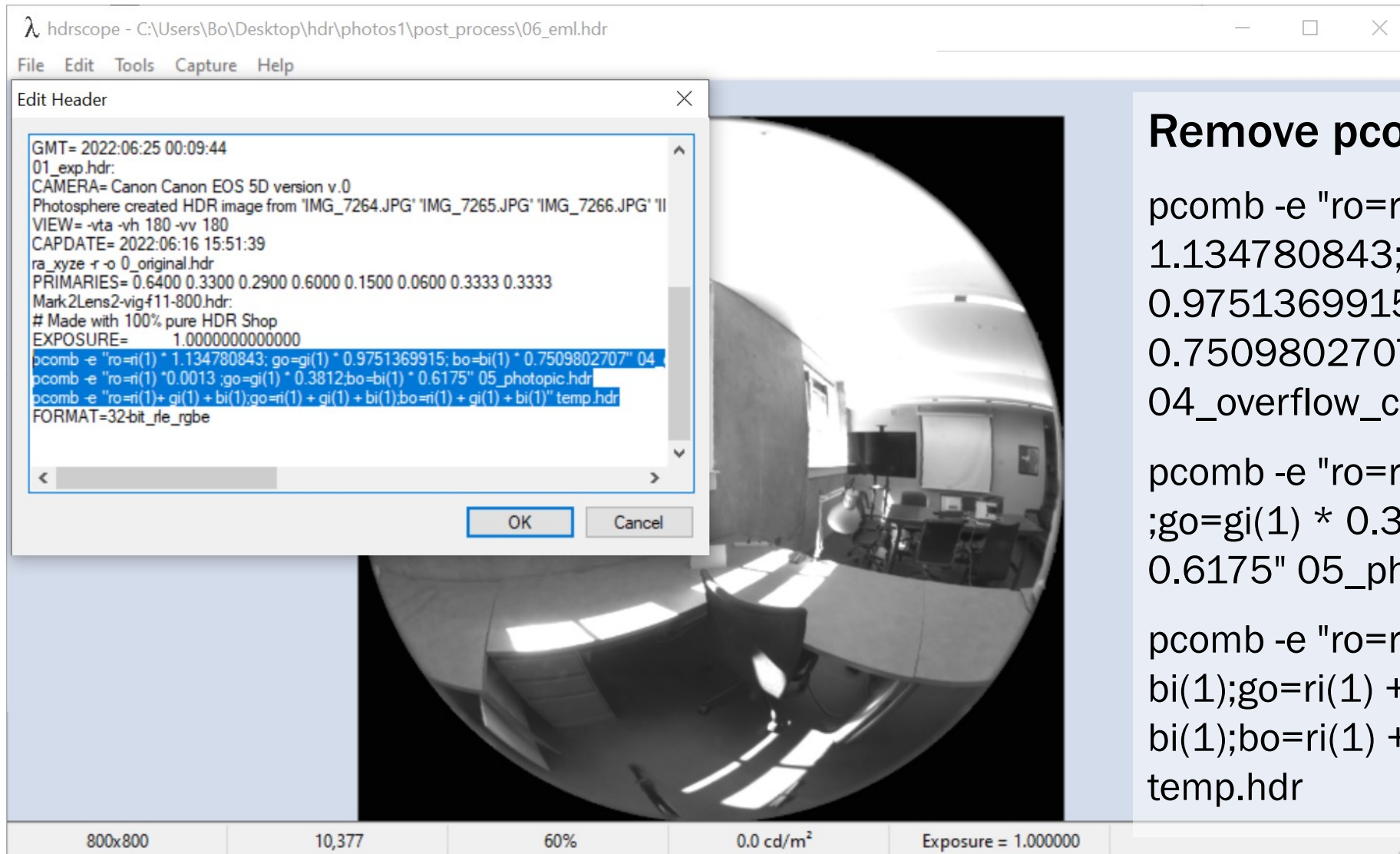
Creates .hdr file to calculate Lucas et al. Melanopic Lux based on adjusted RGB's from Canon EOS5. Use falsecolor to show the results.

9. Calculate Melanopic Luminance



9. Calculate Melanopic Luminance

10. Clean Header (to calculate Melanopic Illuminance)



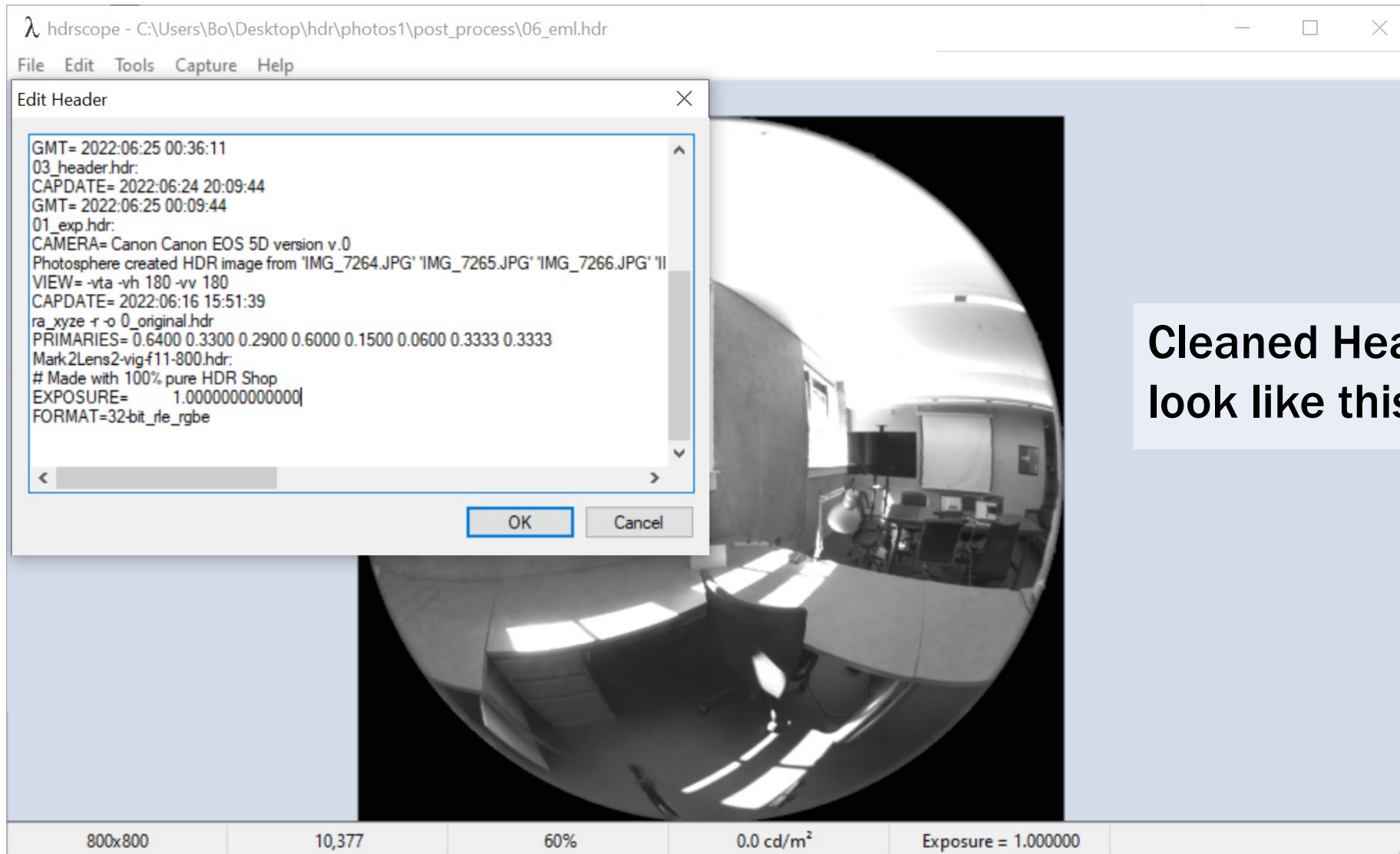
Remove pcomb line

```
pcomb -e "ro=ri(1) *
1.134780843; go=gi(1) *
0.9751369915; bo=bi(1) *
0.7509802707"
04_overflow_cor.hdr
```

```
pcomb -e "ro=ri(1) *0.0013
;go=gi(1) * 0.3812;bo=bi(1) *
0.6175" 05_photopic.hdr
```

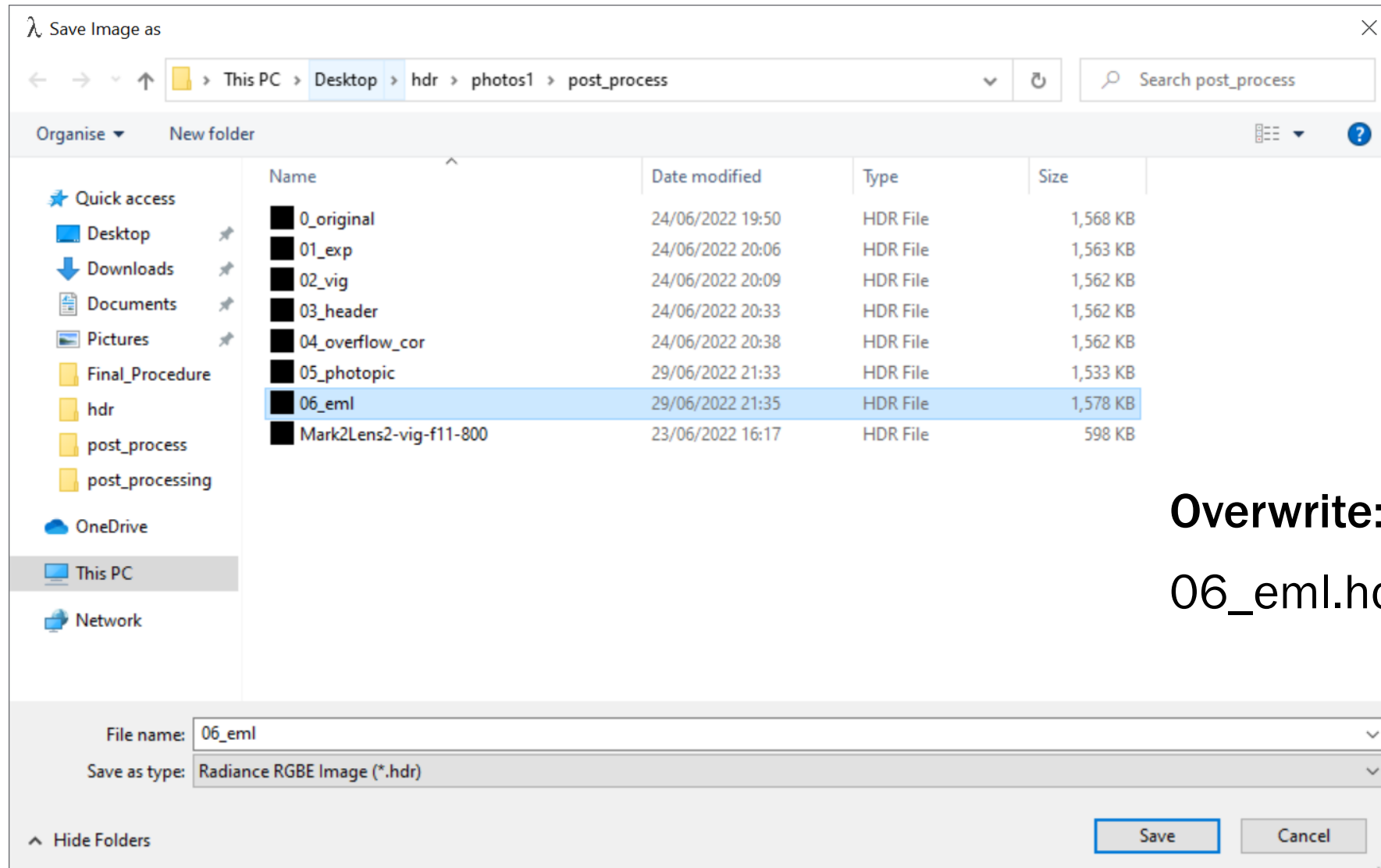
```
pcomb -e "ro=ri(1)+ gi(1) +
bi(1);go=ri(1) + gi(1) +
bi(1);bo=ri(1) + gi(1) + bi(1)"
temp.hdr
```

10. Clean Header (to calculate Melanopic Illuminance)



Cleaned Header should look like this

10. Clean Header (to calculate Melanopic Luminance)



Overwrite:
06_eml.hdr

10. Clean Header (to calculate Melanopic Luminance)

11. Calculate Melanopic Illuminance

```
pcomb -e "lo=Z*Sang*cosCos;Z=(179*(ri(1)*0.0013 + gi(1)*0.3812 +  
bi(1)*0.6175));Sang=S(1);cosCos=Dy(1);" -o 06_eml.hdr | pvalue -d -b -h -H |  
total > EML.txt
```

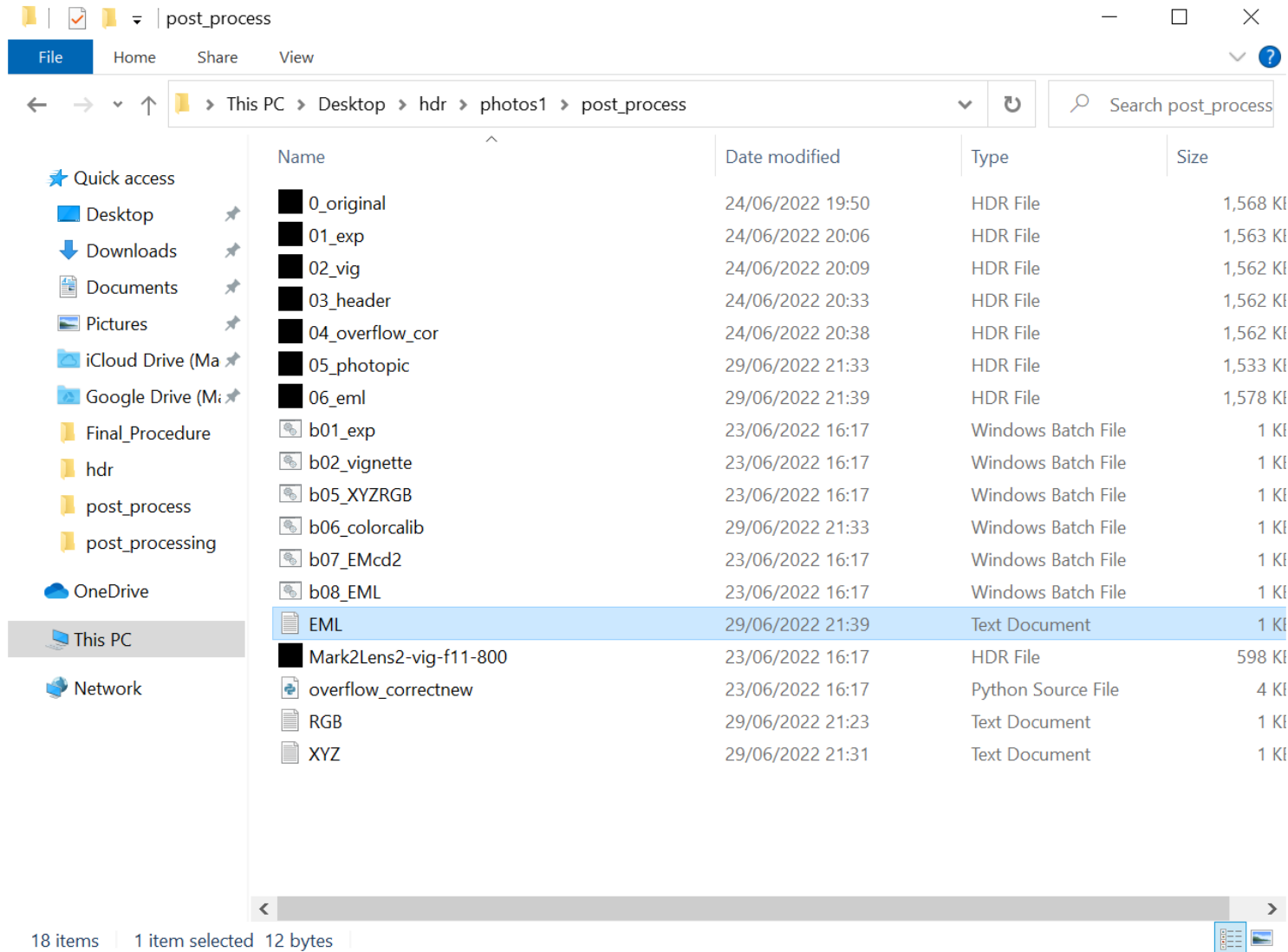


Double click:
b08_EML.bat

B08_EML.bat

Creates .txt file that shows
illuminance values based on
melanopic curve.

11. Calculate Melanopic Illuminance



This will create:
EML.txt

11. Calculate Melanopic Illuminance

	A	B	C	D	E	F	G
1		Measured Image					Measured with spectrophotometer or colorimeter
2	X	1272.85	1247.97				Derived from image, stored in XYZ.text from b06_XYZRGB.bat
3	Y	1339.63	1339.63				
4	Z	871.63	1098.45				
5							
6			Calc	Image	Correction coefficient		Calculated in excel, XYZ to RGB transformation from measured data
7	R	1630.89	1437.18	1437.44869	1.134780843		Calculated in excel, XYZ to RGB transformation from image XYZ
8	G	1315.65	1349.19	1348.917	0.9751369915		Derived from image, stored in RGB.txt from b06_XYZRGB.bat
9	B	719.01	957.43	957.32	0.7509802707		These are the computed color correction values that are passed to b07_colorcalib.bat
10							
11			Calc and image RGBs are done for verification				
12			They should be similar				
13							
14	EML	947.6348					EML calculated from spectrophotometric data
15							
16	<div><div>EML - Notepad</div><div>File Edit Format View Help</div><div>947.284925</div></div>						
17							
18							
19							
20							
21							

Double check:
predicted EML (based on measured data)
vs.
Calculated EML (based on captured data)

11. Calculate Melanopic Illuminance