

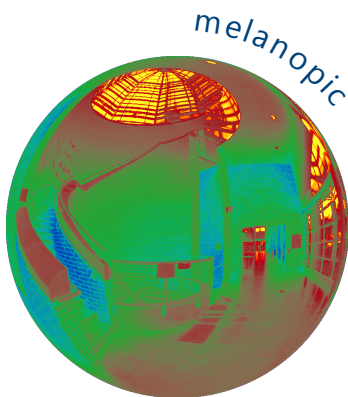
Melanopic HDR capture



Bo Jung | Mehlika Inanici
bojung@uw.edu | inanici@uw.edu



photopic



melanopic

Outline

1. Background

Understanding non-visual (circadian) light

2. Image Capture

3. Post Processing

4. Discussion



Background



Non-Visual (Circadian) Light

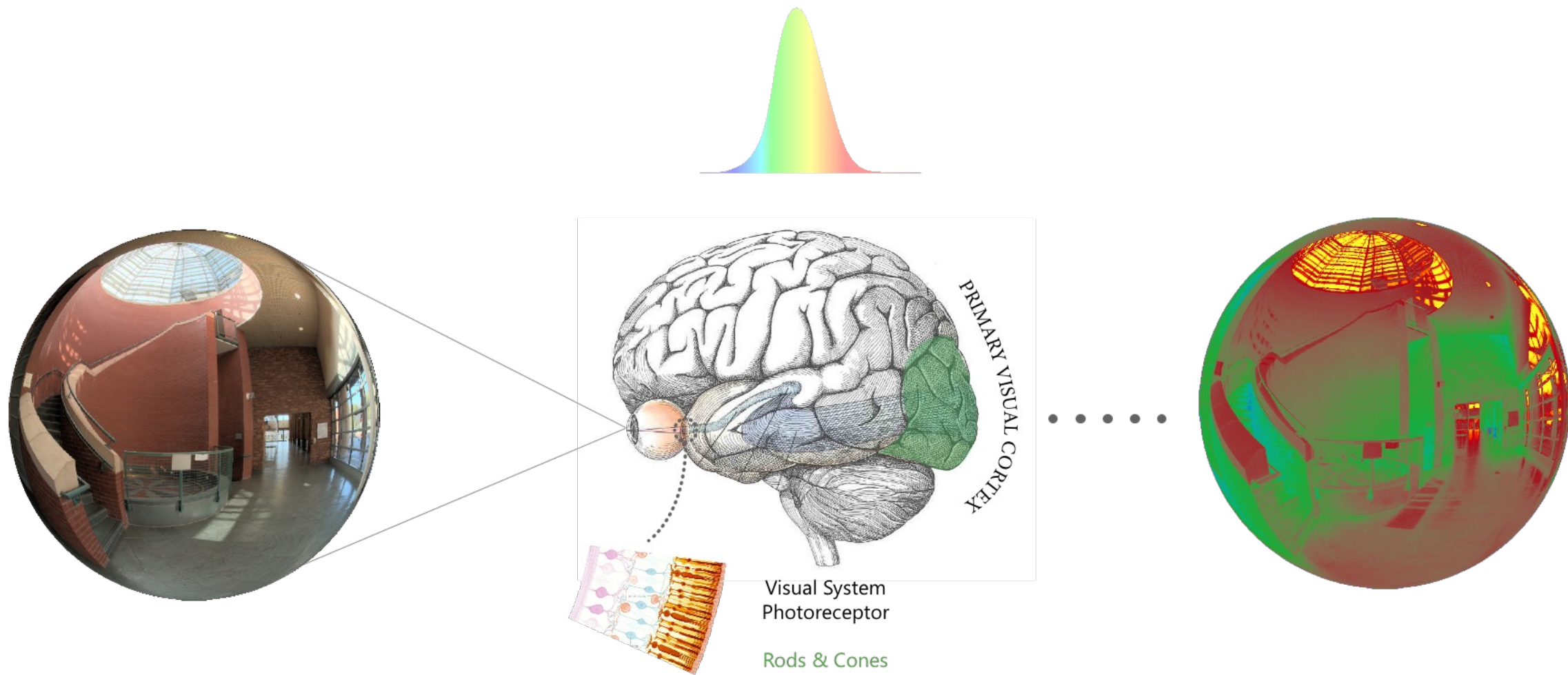
circa - di[es] - an + Rhythm

"About"

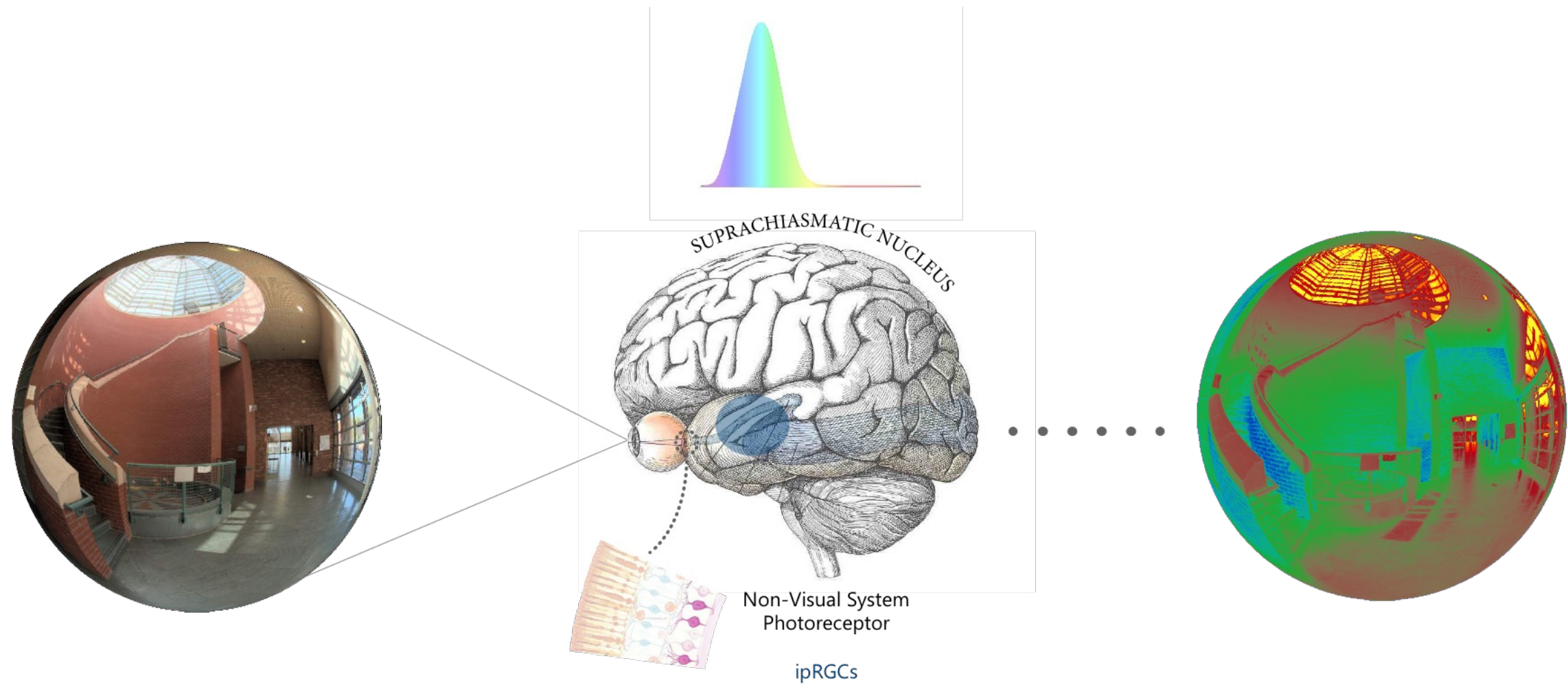
"day"

"of"

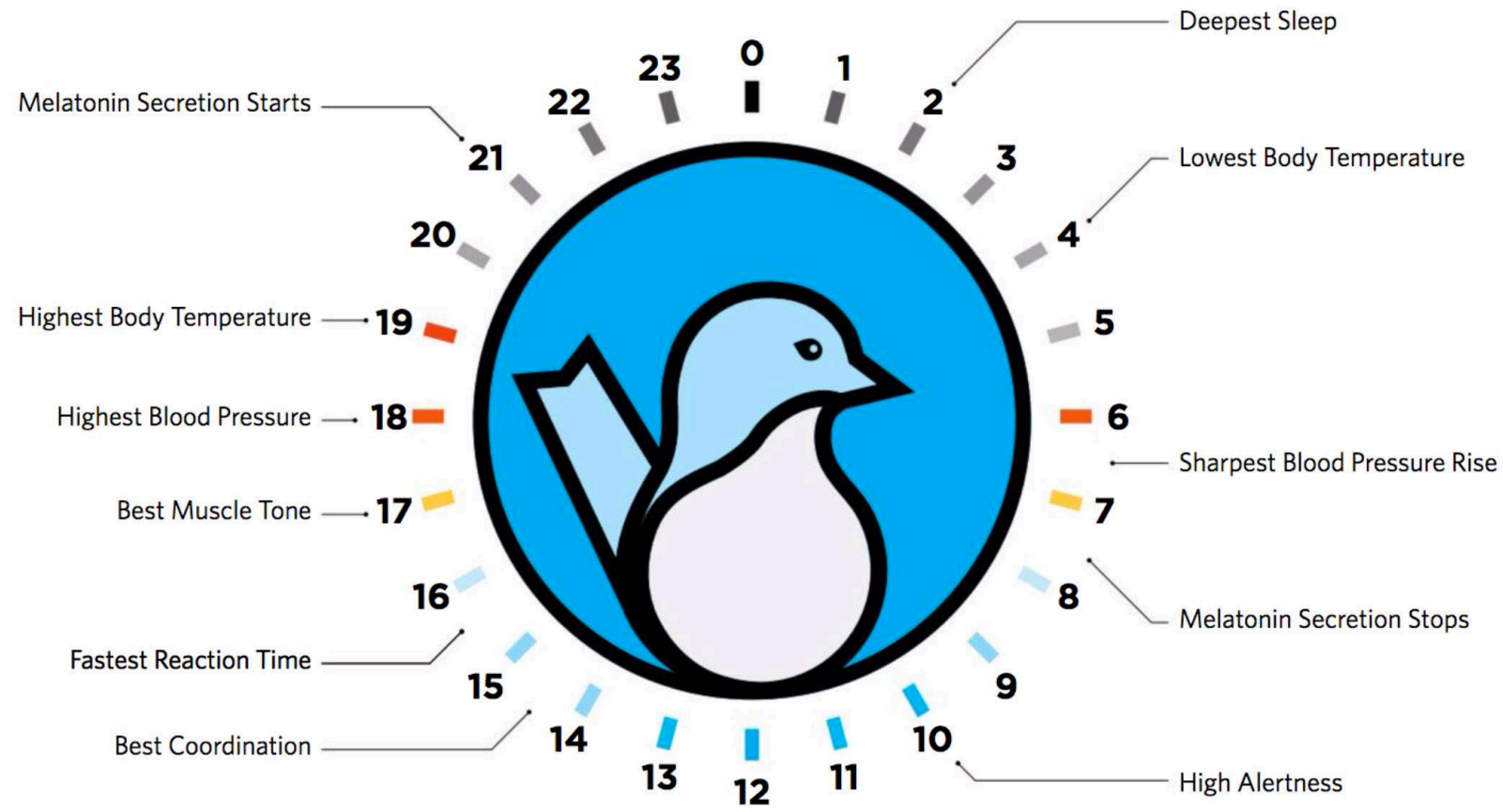
Visual (Photopic) Light



Non-Visual (Circadian) Light



Non-Visual (Circadian) Light



Non-Visual (Circadian) Light

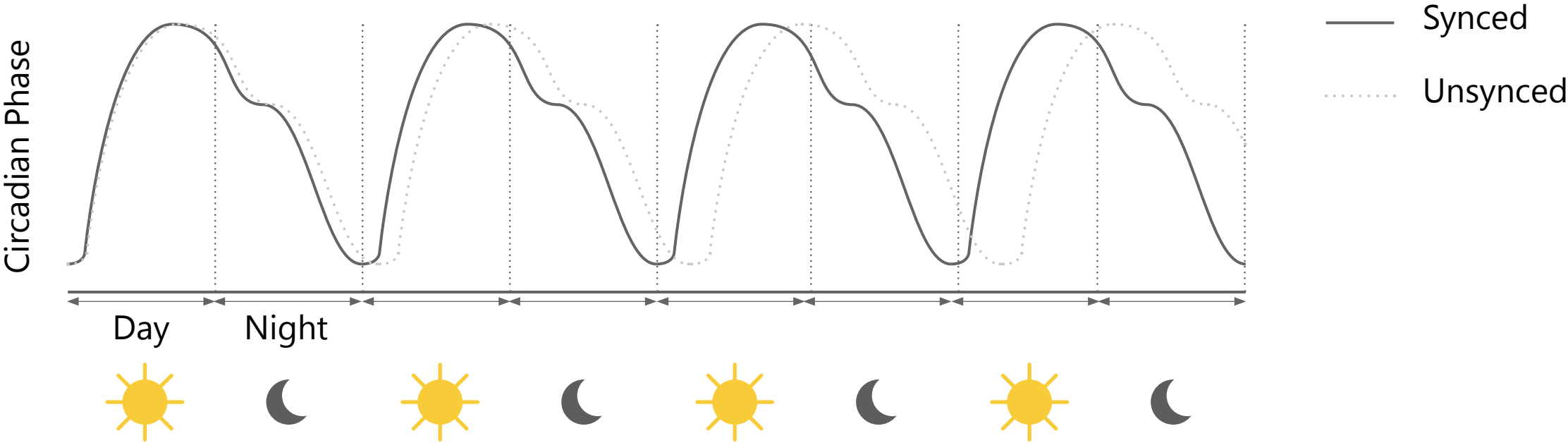
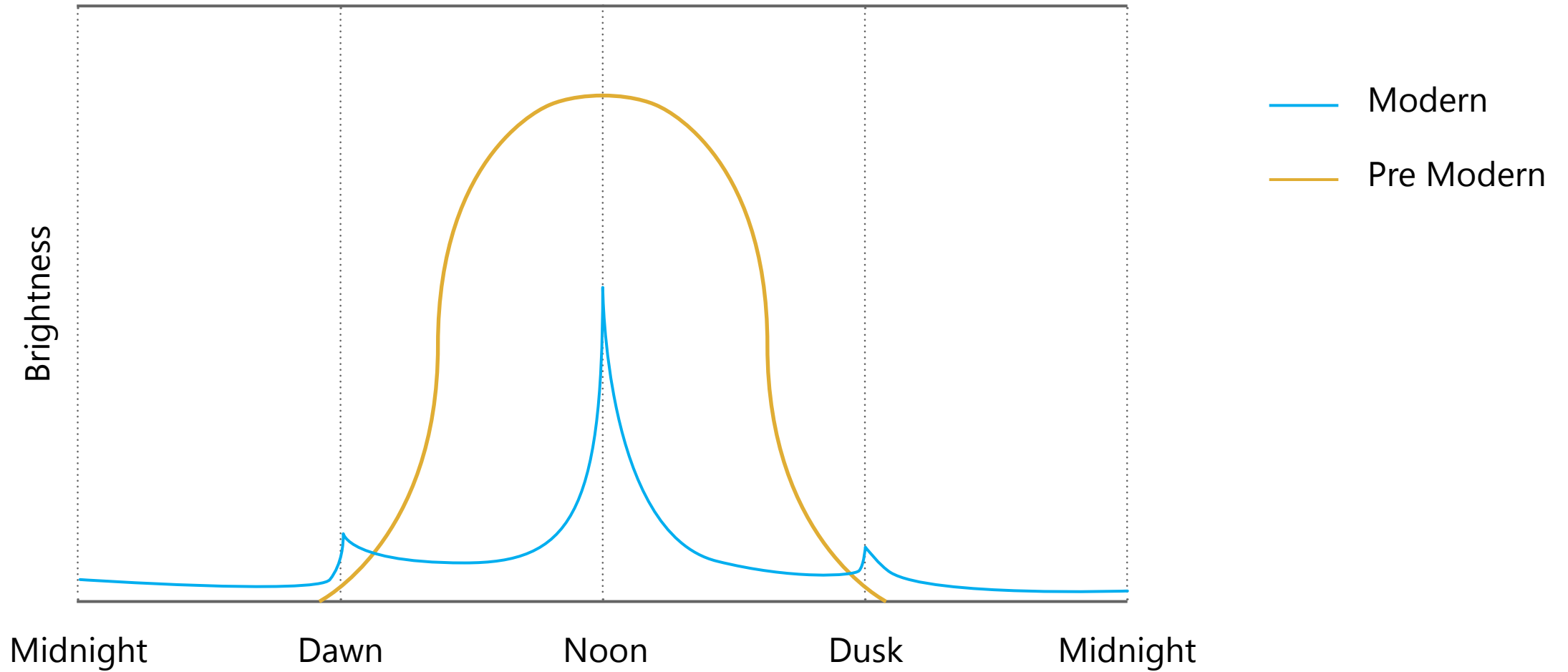
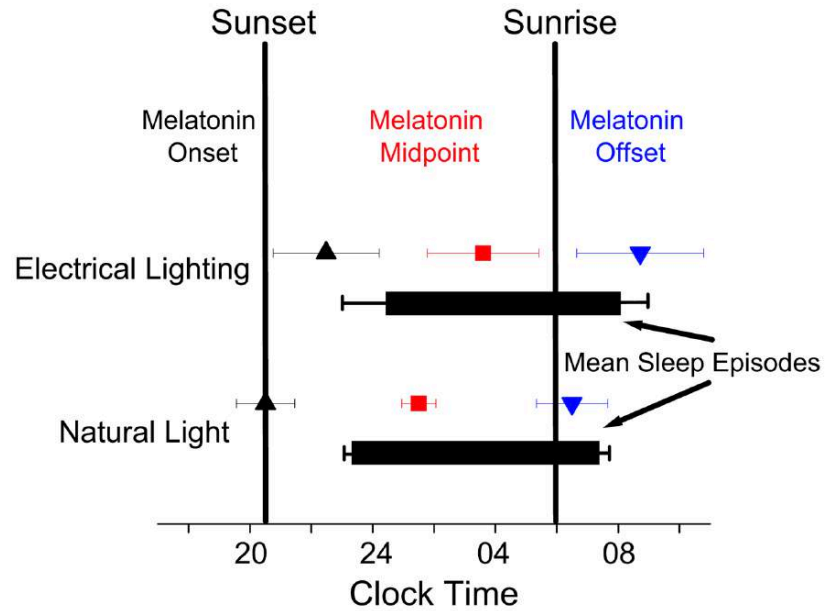


Image adapted from: Vitaterna, M. H., Takahashi, J. S., & Turek, F. W. (2001). Overview of circadian rhythms. Alcohol Research and Health, 25(2), 85-93.

Non-Visual (Circadian) Light



Non-Visual (Circadian) Light



'after exposure to only natural light, the internal circadian clock synchronizes to solar time such that the beginning of the internal biological night occurs at sunset and the end of the internal biological night occurs before wake time just after sunrise.'

Wright, K.P., McHill, A.W., Birks, B.R., Griffin, B.R., Rusterholz, T. and Chinoy, E.D. (2013) Entrainment of the Human Circadian Clock to the Natural Light Dark Cycle. *Current Biol.*, 23(16), 1554-1558.



Image: CC0 Public Domain

Non-Visual (Circadian) Light

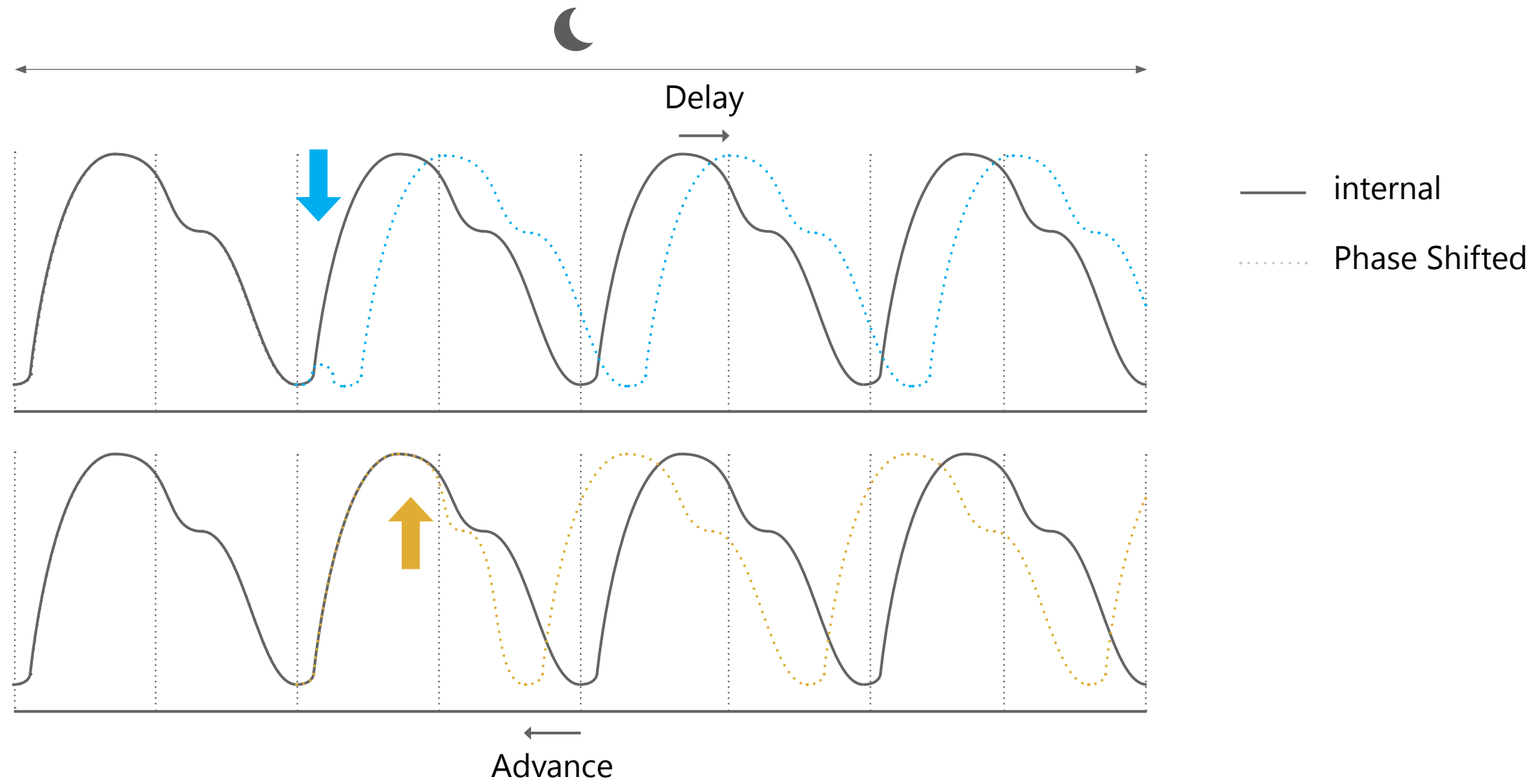


Image adapted from: Vitaterna, M. H., Takahashi, J. S., & Turek, F. W. (2001). Overview of circadian rhythms. Alcohol Research and Health, 25(2), 85-93.

Non-Visual (Circadian) Light

Biological Darkness = **No** Circadian Entrainment



Non-Visual (Circadian) Light

Executive Summary of "Adverse Health Effects of Nighttime Lighting":

*"...potential carcinogenic effects related to melatonin suppression, especially **breast cancer**. Other diseases that may be exacerbated by circadian disruption include **obesity, diabetes, depression, mood disorders, and reproductive problems**."*

Stevens, R. G., Brainard, G.C., Blask, D.E., Lockley, S.W., and Motta, M.E. (2013) Adverse Health Effects of Nighttime Lighting. American Journal of Preventive Medicine 45(3), 343–346.

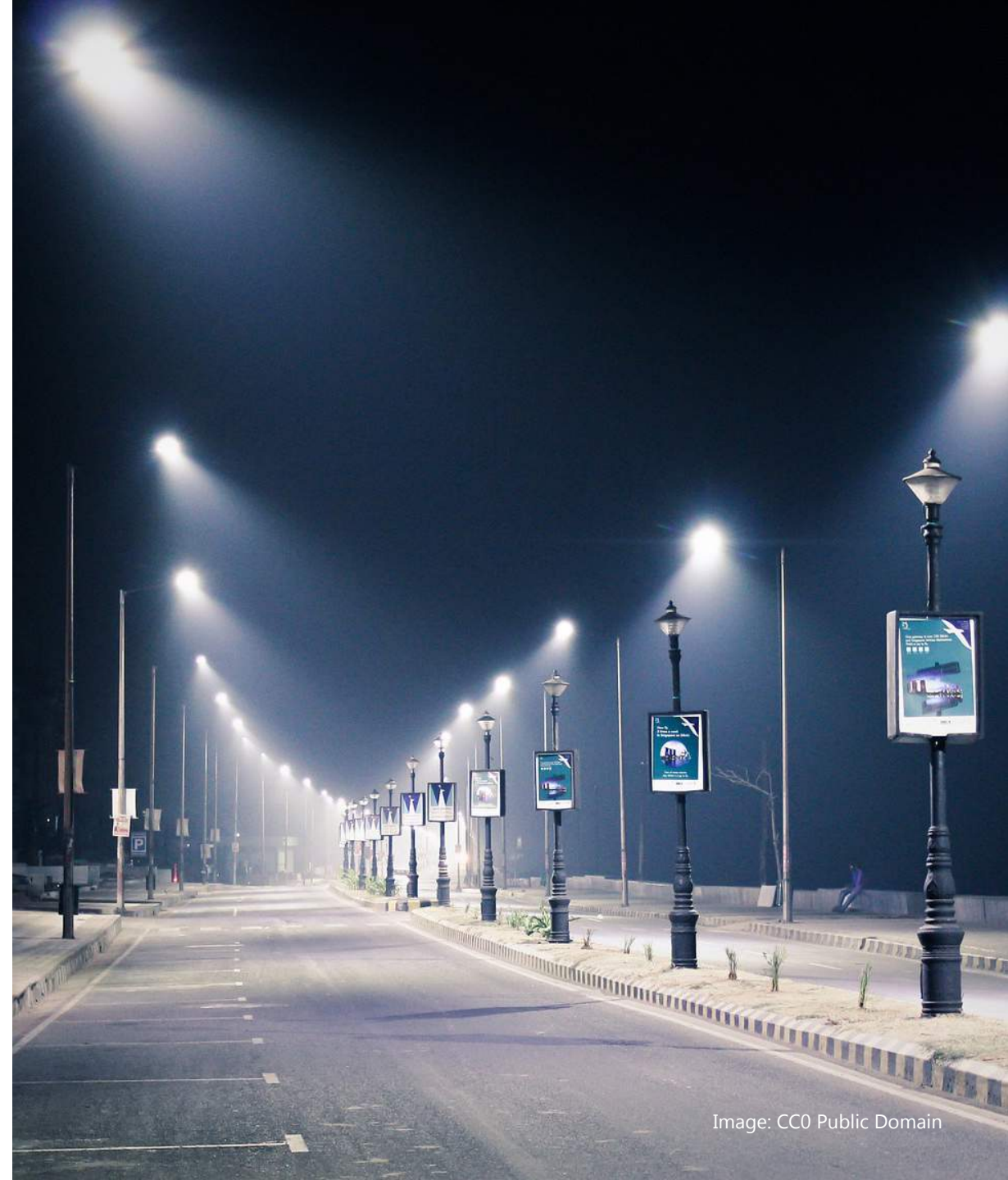


Image: CC0 Public Domain

Non-Visual (Circadian) Light

What properties of light affect non-visual system?

photic history

timing

spectra

intensity

duration

Non-Visual (Circadian) Light

What's happening in the built environment?

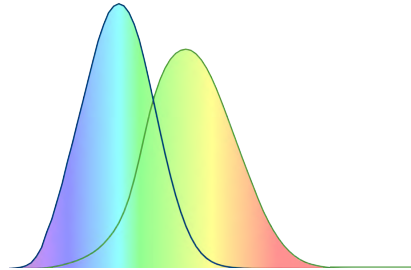


Non-Visual (Circadian) Light



Visual (Photopic) Light

Calibrated with:
Luminance and / or
Illuminance Meters



Non-Visual (Circadian) Light

Can be calibrated with:
Spectrophotometers (expensive) or
Colorimeters (CIE XYZ) (feasible)



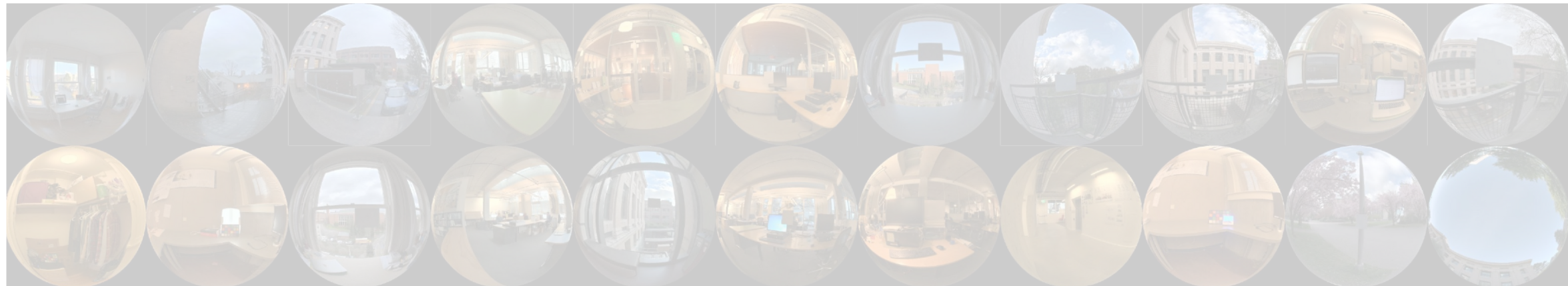


Image Capture



Image Capture - Equipments



Camera
+ Fisheye Lens
+ Tripod



Spectrophotometer
Colorimeter
(Color calibration)



Luminance Meter
(Luminance calibration)

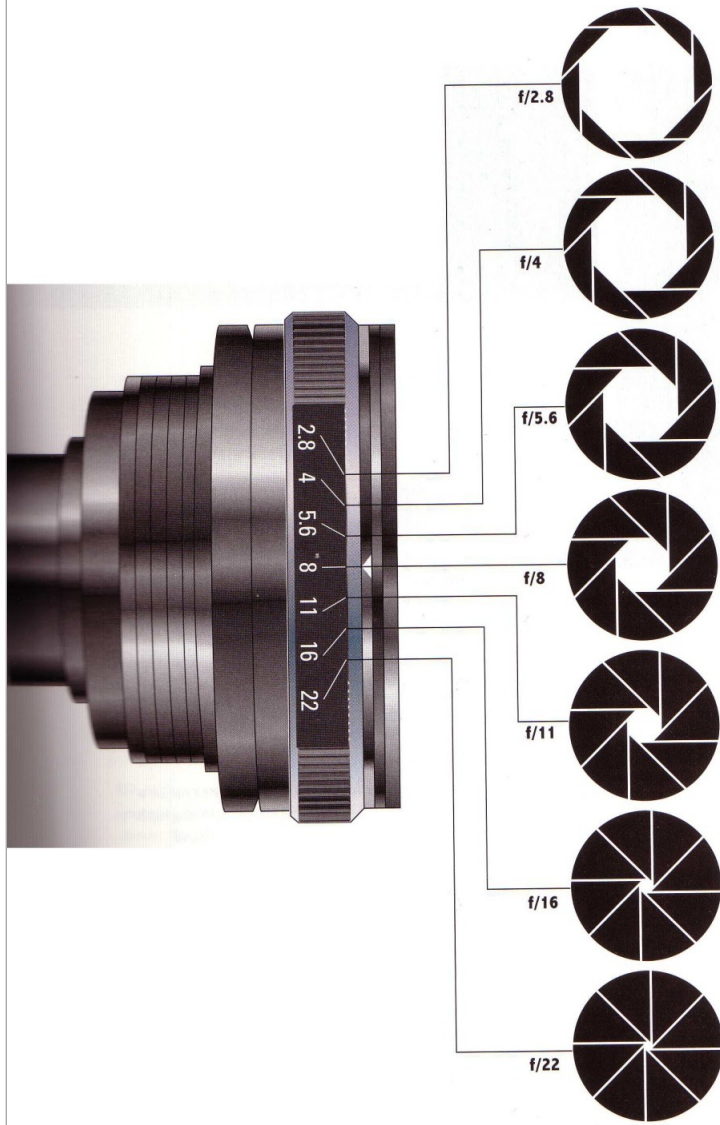
Recommended best practice for HDR Capture:
Jakubiec, van den Wymelenberg, Inanici, Mahic, 2016
Jakubiec A, Inanici M, van den Wymelenberg K, Mahic, 2016
Inanici, 2006

Image Capture - Equipments



Use Tripod!

Image Capture – Recommendations for Interior Views



Accuracy of common interior surfaces vs. the sun

- **f/11 is the recommended aperture size**
- f/11 captures approximately 1,000,000 cd/m² as max. luminance
- f/4 captures approximately 100,000 cd/m²
- f/22 captures approximately 3,200,000 cd/m²
- f/22 causes significant amount of lens flare, impairing accuracy for the rest of the scene

Image Capture – Recommendations for interior views



- Auto
- White Bal Preset
- Daylight
- Incandescent
- Fluorescent
- Cloudy

Set White balance to **Daylight**

Image Capture – Recommendations for interior views



ISO 100



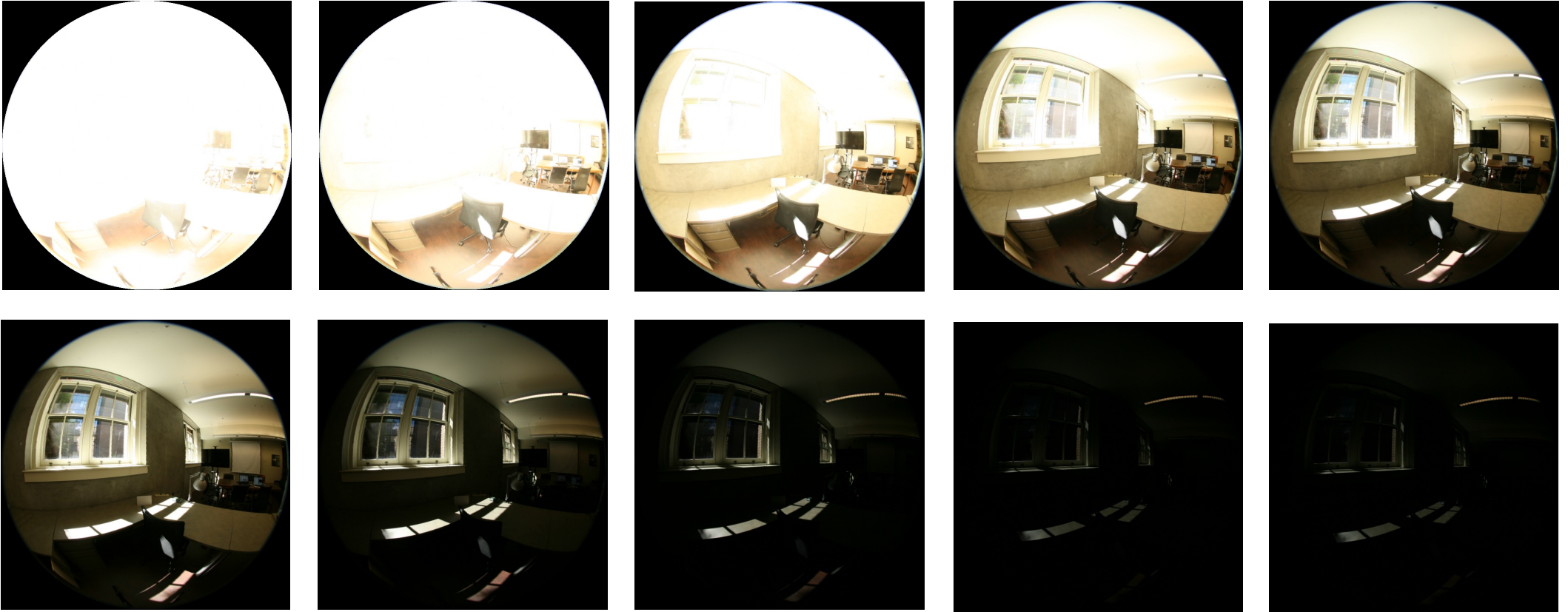
ISO 400



ISO 1000

Set film speed to ISO 100

Image Capture – Recommendations for interior views



The overexposed image should not be totally washed with light and the under exposed image should not be totally black!

Image Capture – Recommendations for interior views

- 1/8000 s
 - 1/4000 s
 - 1/2000 s
 - 1/1000 s
 - 1/500 s
 - 1/250 s
 - 1/125 s
 - 1/60 s
 - 1/30 s
 - 1/15 s
 - 1/8 s
 - 1/4 s
 - 1/2 s
 - 1s
 -
 - Bulb
- **Recommended to use full range** (go all the way up to the shortest exposure in the camera). **Extra exposures can be discarded** while merging images
 - **Start with a long exposure and take 8+ exposures to cover the range**

Image Capture – Recommendation



Take photos in **stable environment** (no movement / limited light change)

Image Capture – Calibration Measurements

- Measure a gray card in the scene from the position of the camera



Image Capture – Calibration Measurements

- Measure CIE XYZ at the camera lens



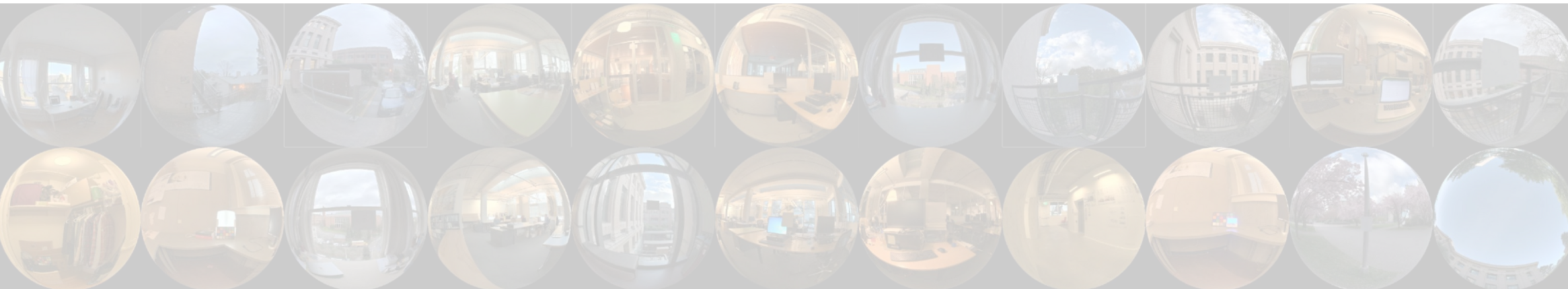
Image Capture – Calibration Measurements

- Save measurements



Image Capture – Recap

- Use tripod
- Fix the aperture size (f/11)
- Vary only the shutter speed
- Fix white balance to daylight
- Fix the film speed to ISO 100
- Take photographs in a stable environment (motionless, stable lighting conditions)
- Capture multiple exposures as quickly as possible!



Post Processing



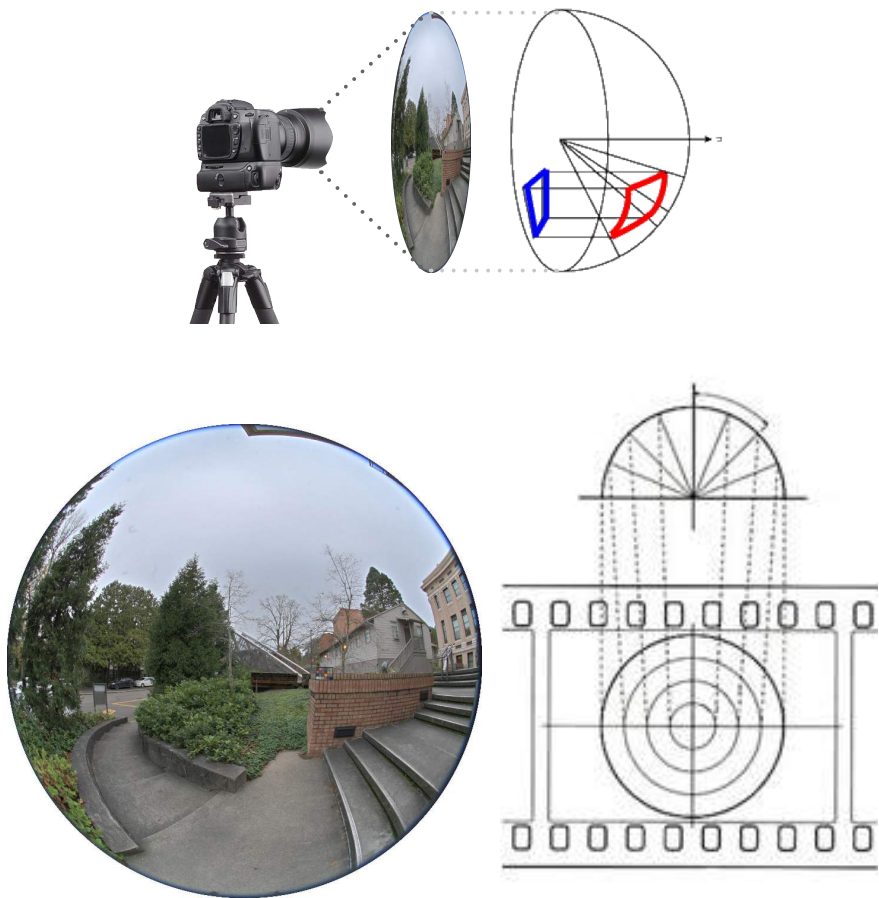
Post Processing

1. Correct for geometric aberrations **LENS SPECIFIC**
2. Original HDR merge + Luminance calibration **CAMERA SPECIFIC**
3. Exposure set to 1
4. Vignetting correction **LENS SPECIFIC**
5. Edit Header
6. Luminous overflow correction (Illuminance calibration – CIE Y)
7. Clean Header
8. Color calibration **CAMERA SPECIFIC** (only for camera specific calibration method)
9. Calculate Melanopic Luminance
10. Clean Header
11. Calculate Melanopic Illuminance

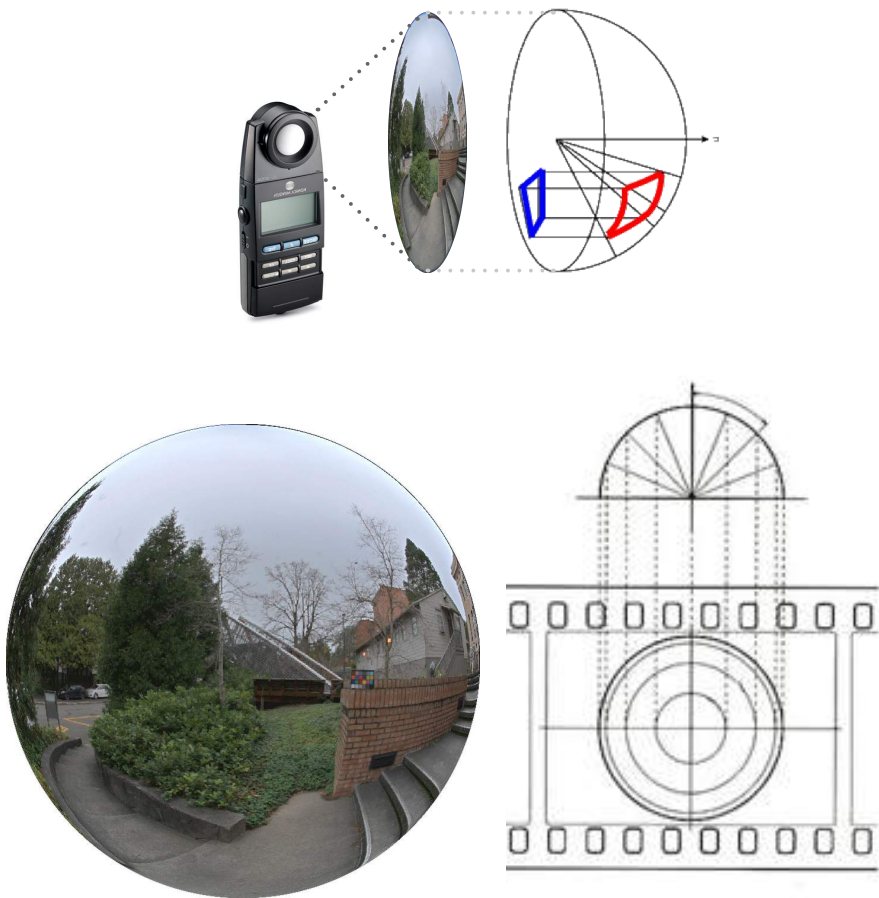
Going through these steps produces both photopic and melanopic HDR

Post Processing – 1. Correct for Geometric Abberations

Equidistant Projection



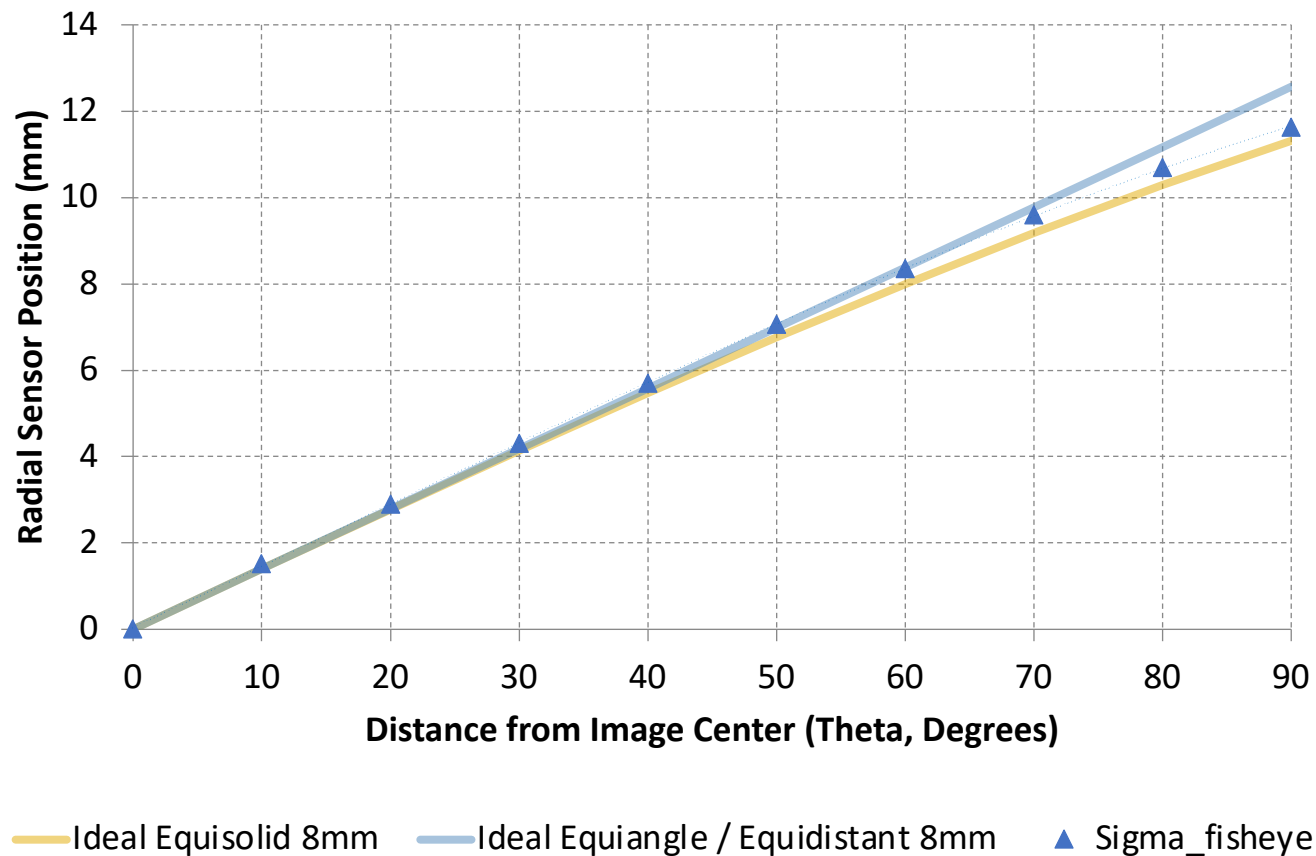
Equisolid Projection Hemispherical / Cosine corrected



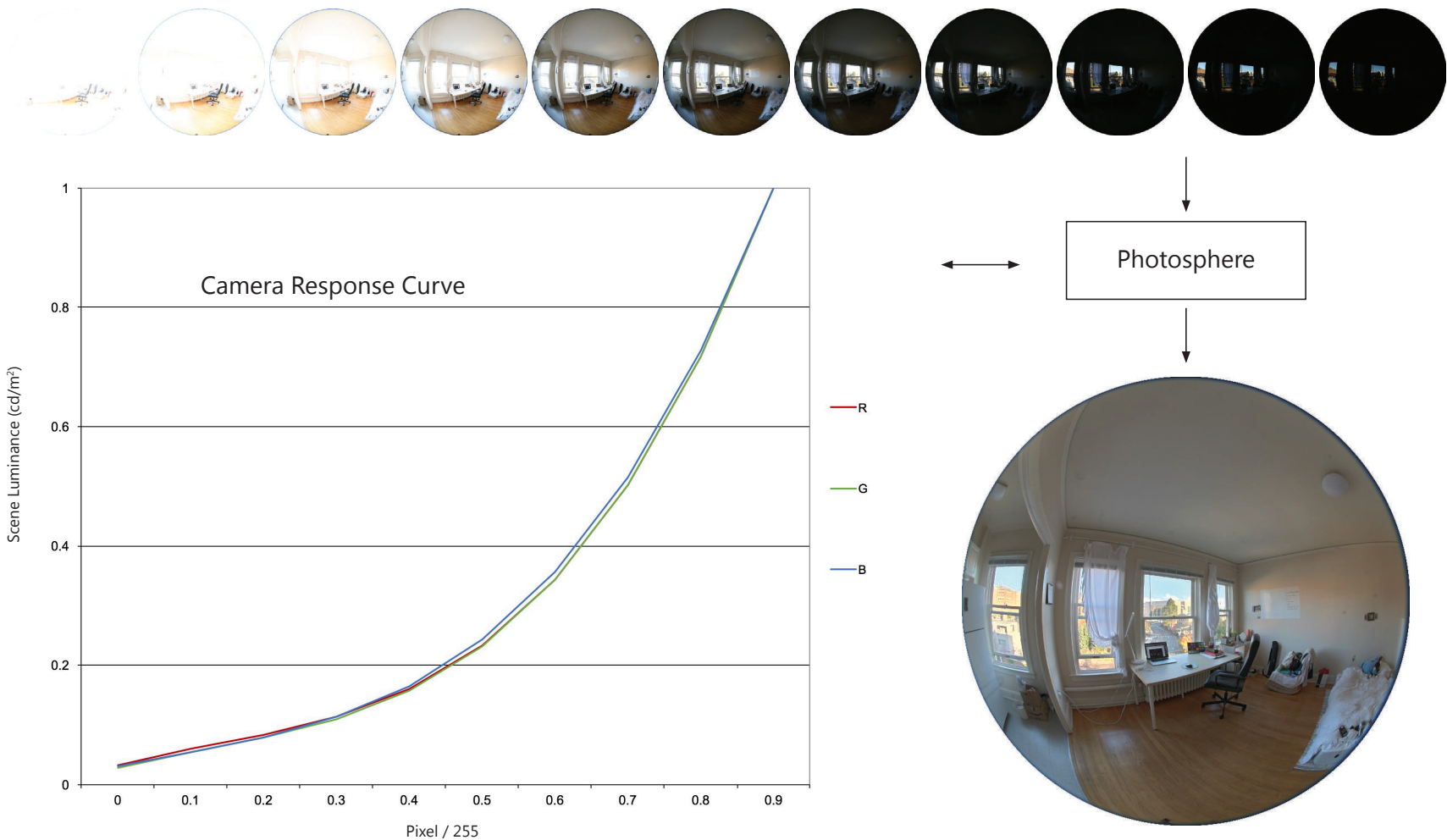
Post Processing – 1. Correct for Geometric Abberations

LENS SPECIFIC

Equidistant, Equisolid, or in between



Post Processing – 2. Merge HDR + Luminance Calibration



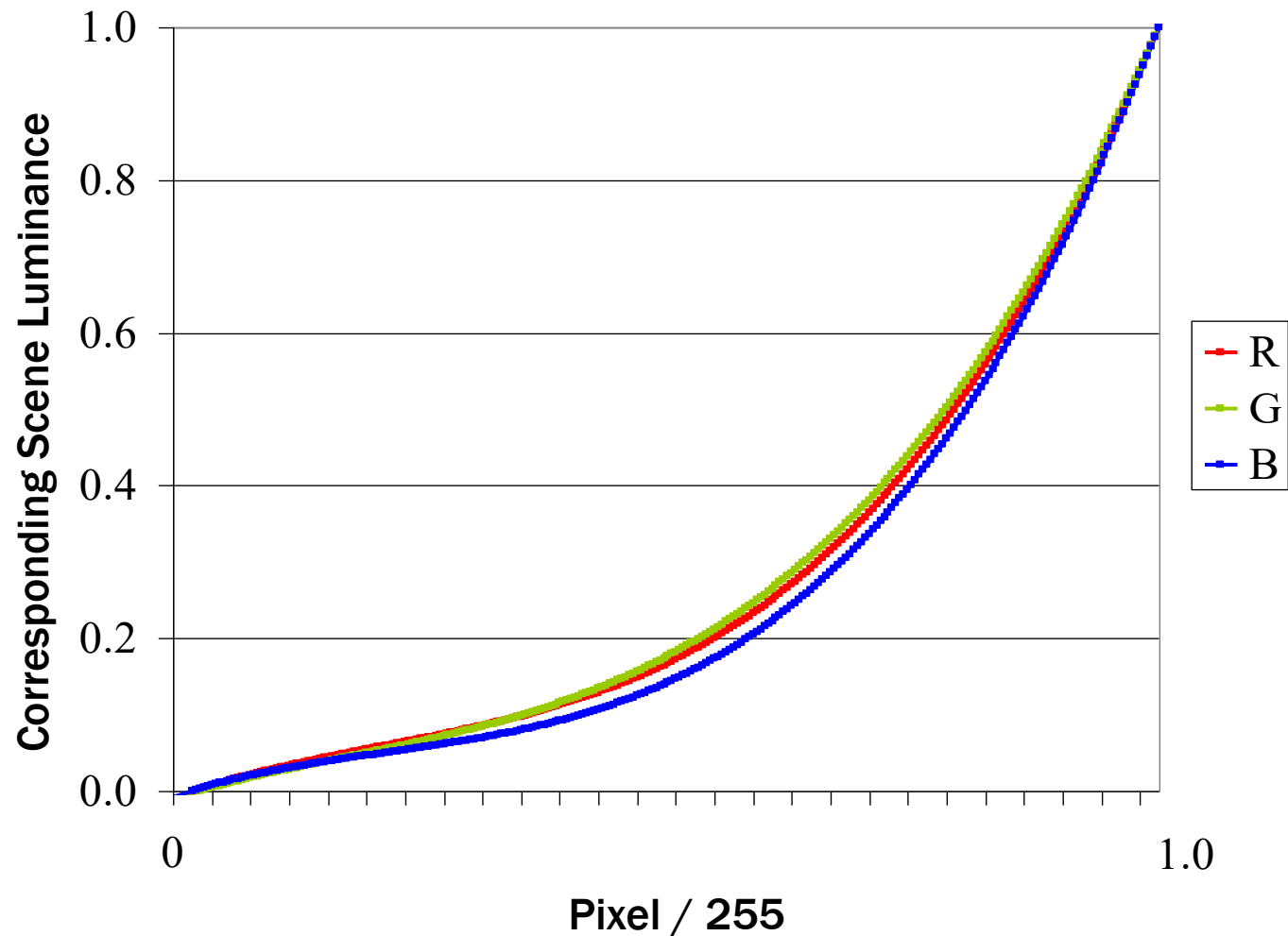
Post Processing – 2. Merge HDR + Luminance Calibration

CAMERA SPECIFIC

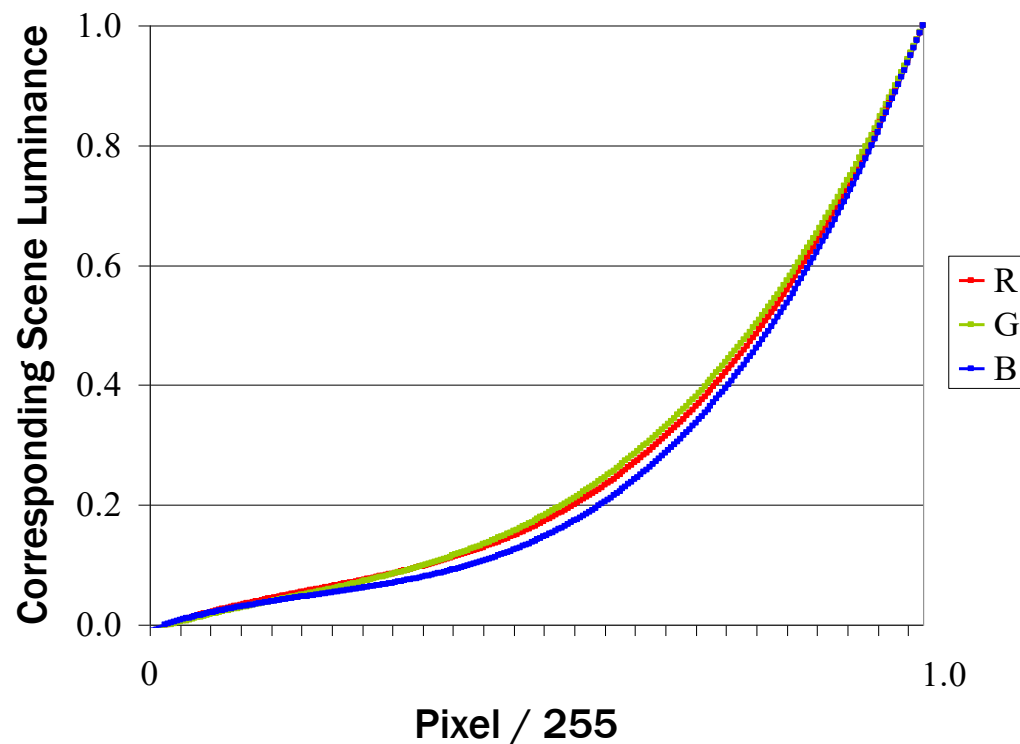
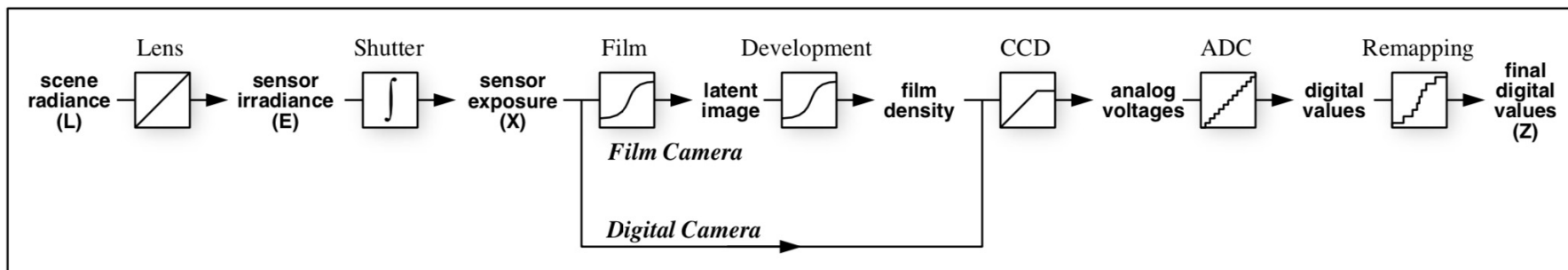
$$R = 1.53994x^3 - 0.99492x^2 + 0.46536 - 0.01037$$

$$G = 1.31795x^3 - 0.69784x^2 + 0.38994 - 0.01005$$

$$B = 1.67667x^3 - 1.09256x^2 + 0.42334 - 0.00745$$

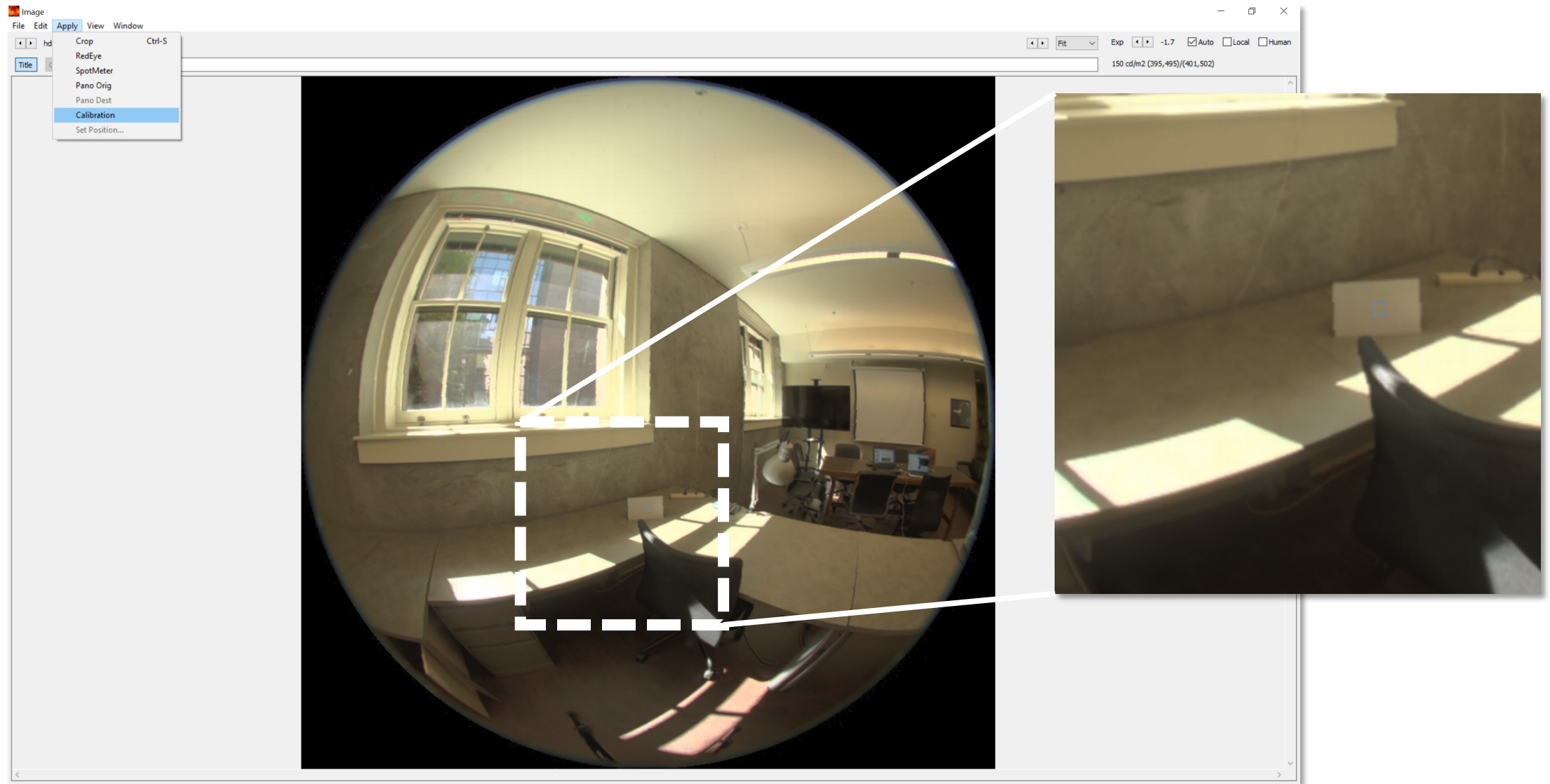


Post Processing – 2. Merge HDR + Luminance Calibration



Debevec, P.E., Malik J., (1997). From Recovering high dynamic range radiance maps from photographs. *Proceedings of the 24th annual conference on computer graphics and interactive techniques*, 369-378.

Post Processing – 2. Merge HDR + Luminance Calibration



Post Processing – 2. Merge HDR + Luminance Calibration

If fixing geometric aberration is not needed:

1. merge the HDR (through Photosphere)
2. crop the image

```
pcompos -h -x 800 -y 800 file_name.hdr -525 0 > new_file_name.hdr
```

crop size

x-axis cut pixel point
(lower left corner)

3. resize the image

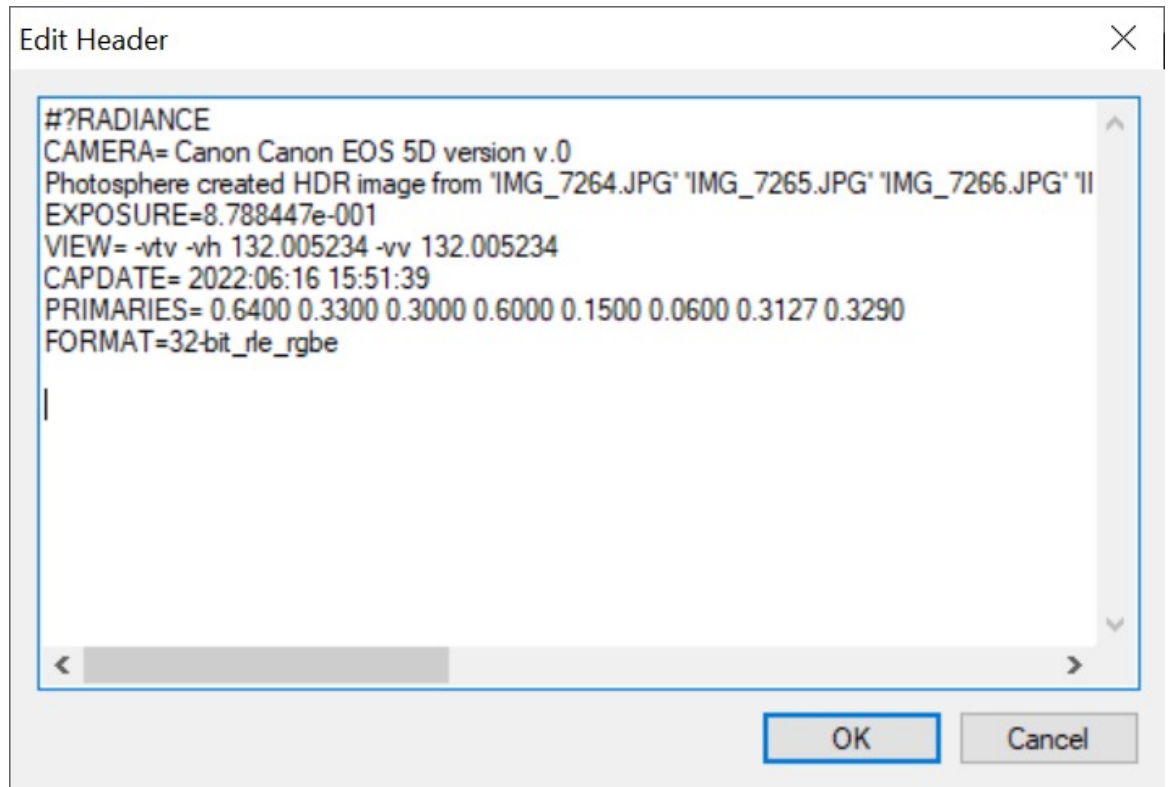
```
pfilt -x 800 -y 800 -e 1 file_name.hdr > new_file_name.hdr
```

Note that the location of the crop varies based on camera and lens

Post Processing – 3. Set Exposure to 1

Exposure set to 1

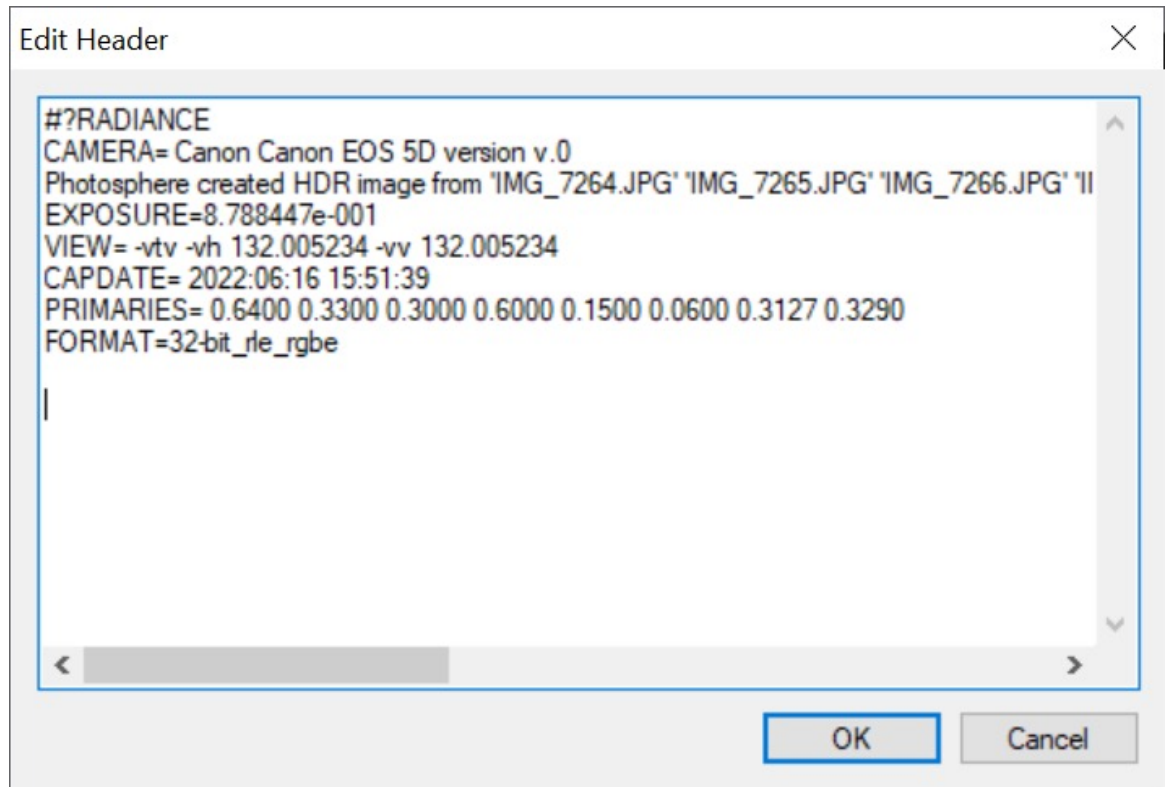
```
ra_xyze -r -o image.hdr > exp_image.hdr
```



Post Processing – 3. Set Exposure to 1

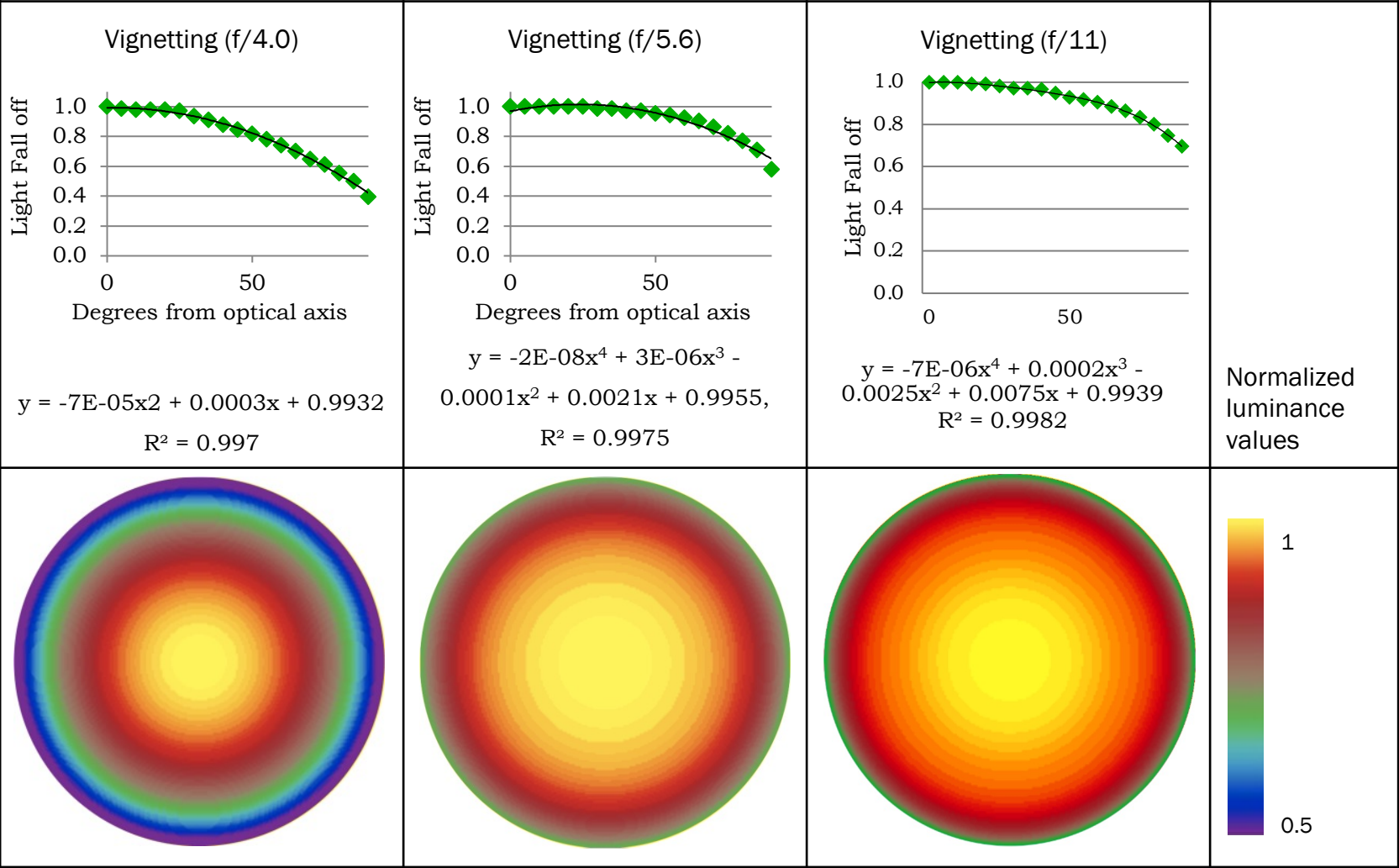
Exposure set to 1

```
ra_xyze -r -o image.hdr > exp_image.hdr
```



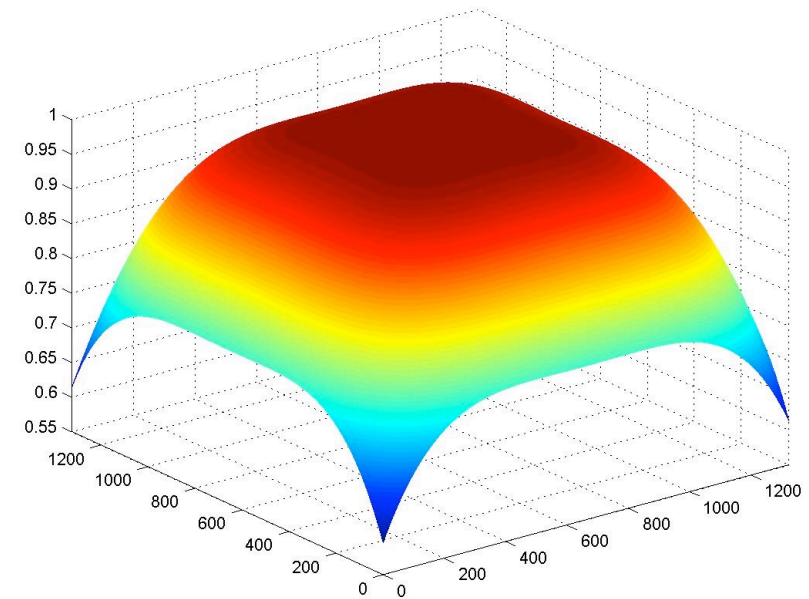
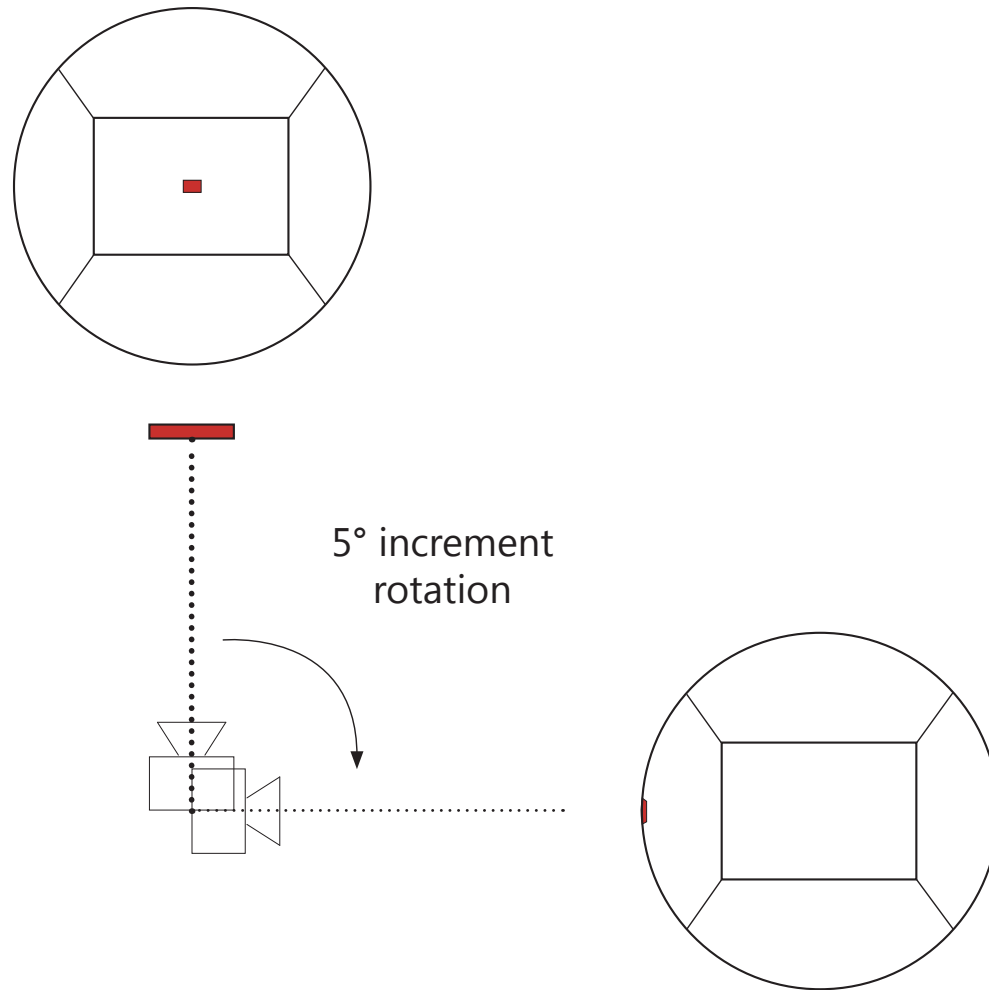
Post Processing – 4. Vignetting Correction

LENS SPECIFIC



Post Processing – 4. Vignetting Correction

LENS SPECIFIC



Post Processing – 4. Vignetting Correction

If the vignetting function is:

$$y = -0.0000005x^3 + 0.000004x^2 + 0.0002x + 0.9991$$

An example correction for 800 pixel image is:

```
pcomb -e "ro=vign;go=vign;bo=vign;vign=if(dist-400.0,1,eq);eq=-0.0000005*deg^3+0.000004*deg^2+0.0002*deg+0.9991;deg=(dist/400.0)*90.0;dist=sqrt((x+0.5-400-.0)^2+(y+0.5-400.0)^2);" 800_vta.pic > vignetting.pic
```


Post Processing – 5. Change Header

Edit Header



```
#?RADIANCE
CAPDATE= 2022:06:24 20:09:44
GMT= 2022:06:25 00:09:44
01_exp.hdr:
CAMERA= Canon Canon EOS 5D version v.0
Photosphere created HDR image from 'IMG_7264.JPG' 'IMG_7265.JPG' 'IMG_7266.JPG' 'II
VIEW= -vtv -vh 132.005234 -vv 132.005234
CAPDATE= 2022:06:16 15:51:39
ra_xyze -r -o 0_original.hdr
PRIMARIES= 0.6400 0.3300 0.2900 0.6000 0.1500 0.0600 0.3333 0.3333
Mark2Lens2-vig-f11-800.hdr:
# Made with 100% pure HDR Shop
EXPOSURE= 1.0000000000000000
pfil -1 -e 1.000 -x /0.380952 -y /0.380952
pfil -1 -e 1.000 -x /2.625 -y /2.625
pcomb -e "ro=ri(1) / ri(2);go=gi(1) / gi(2);bo=bi(1) / bi(2)" 01_exp.hdr Mark2Lens2-vig-f11-80
FORMAT=32-bit_rle_rgbe
```

View Info - Change

Additional Info - Delete

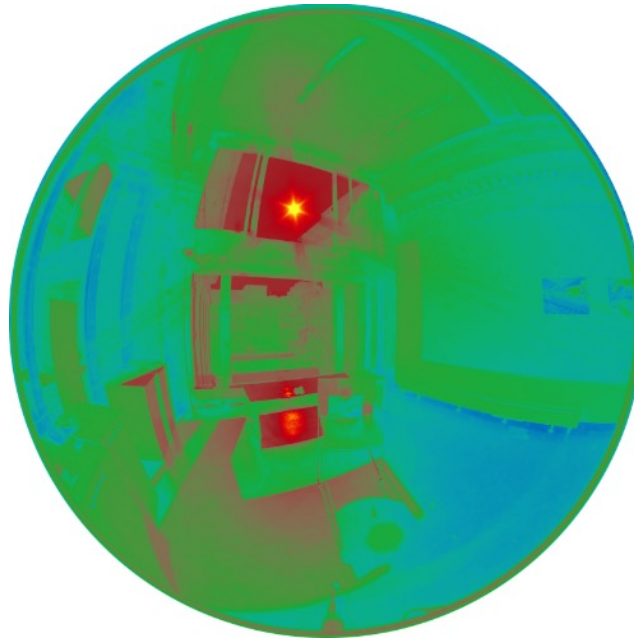
OK

Cancel

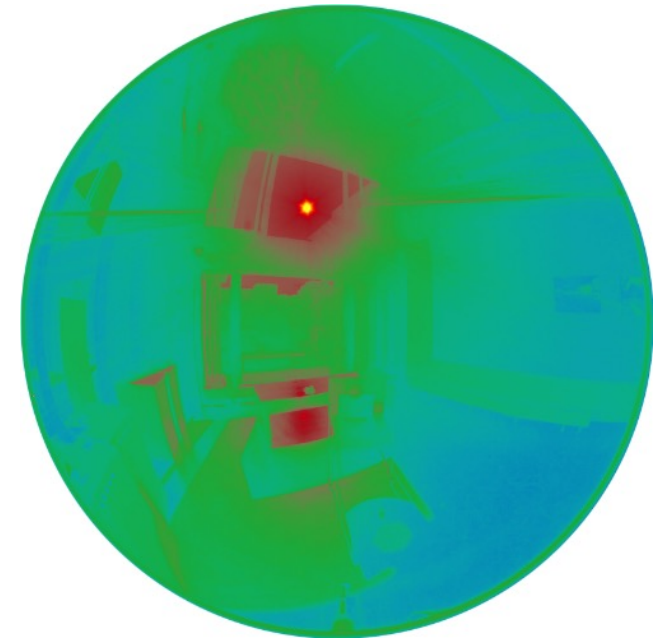
Post Processing – 6. Luminous Overflow Correction



Max Captured Luminance
around circumsolar region



f/11 & No Filter
~1 million cd/m²



f/11 & ND3
~272 million cd/m²



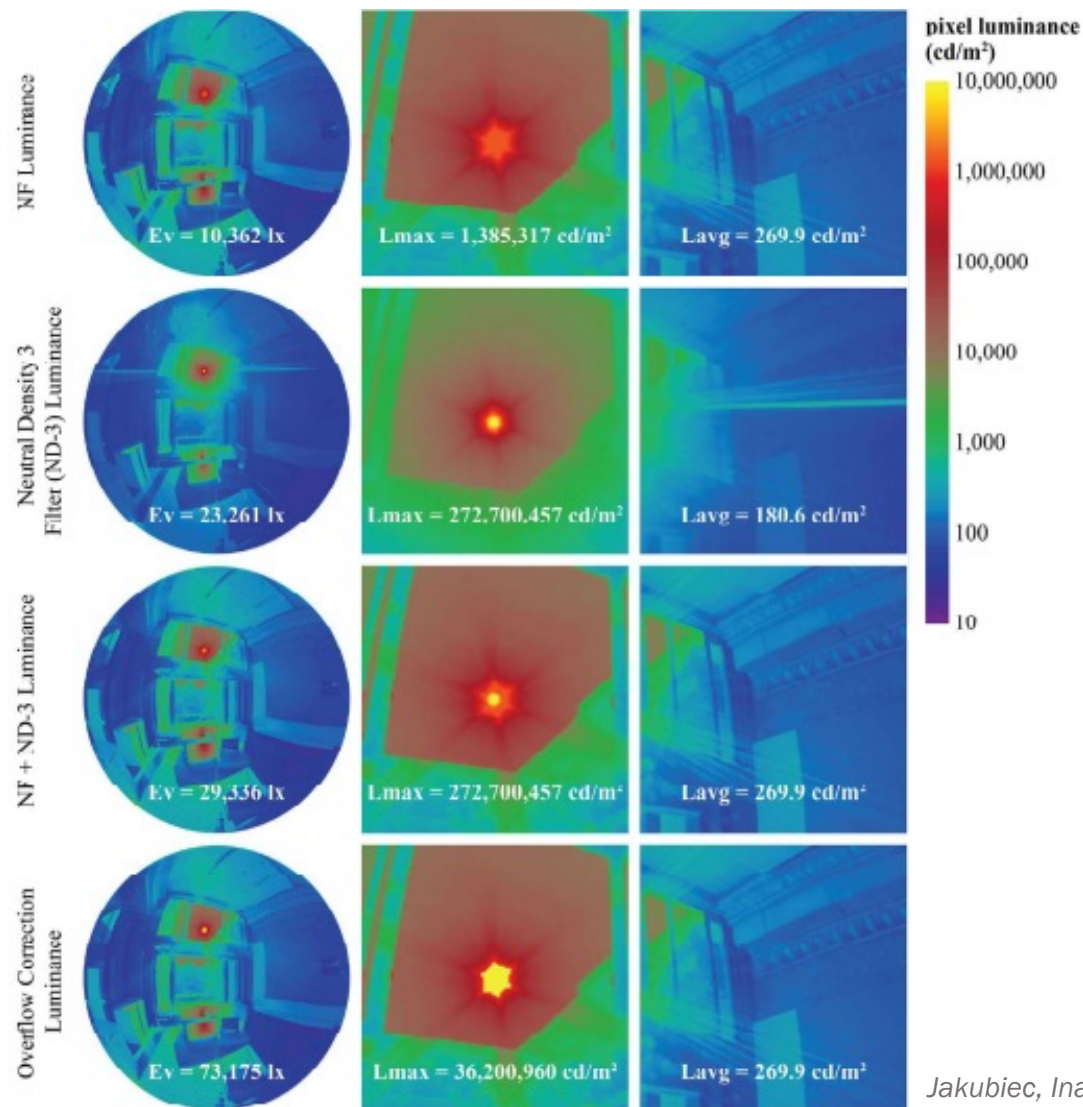
Post Processing – 6. Luminous Overflow Correction

A. No filter f/11

B. ND3 with f/11

C. Partial combinations of
no filter and ND3 with f/11

D. Luminous overflow correction



Post Processing – 7. Header Clean up

Edit Header



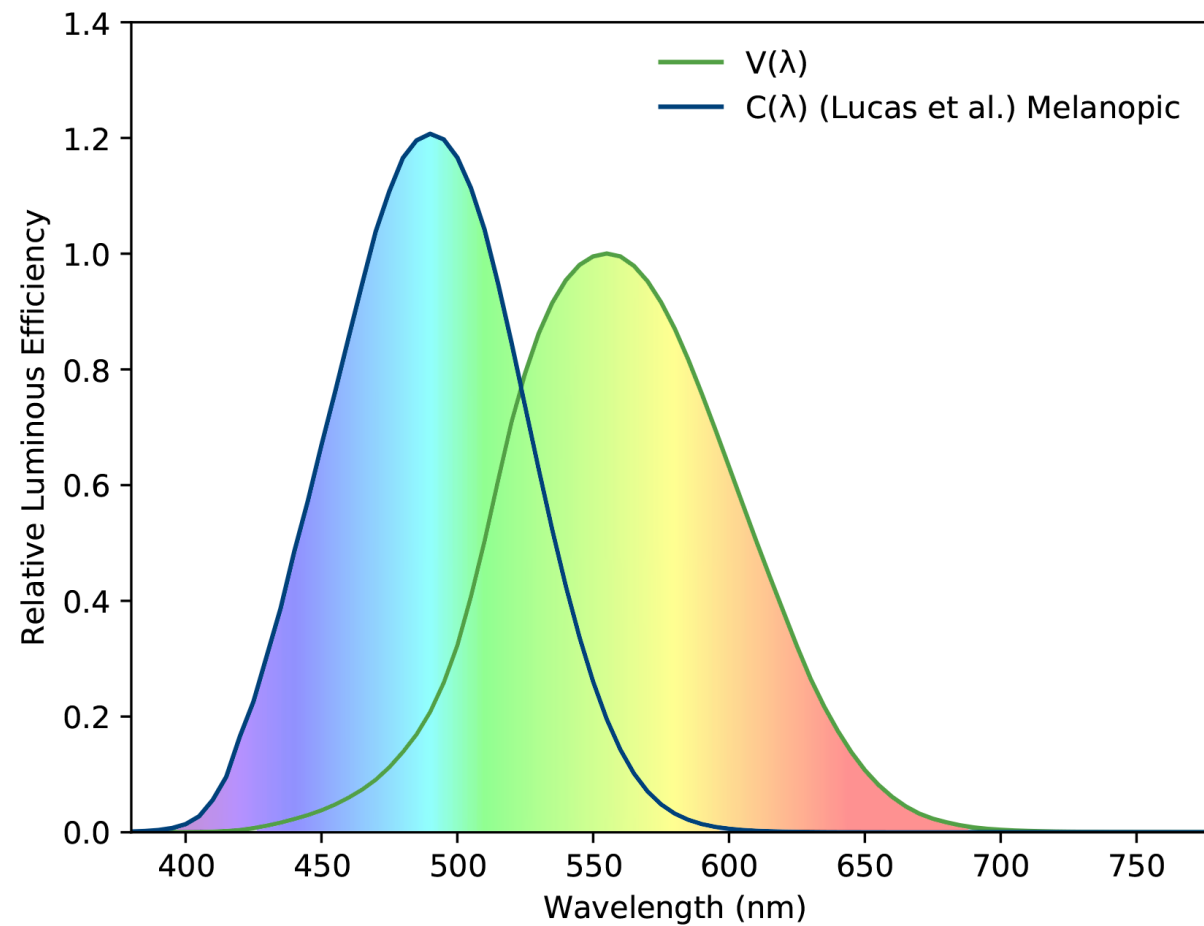
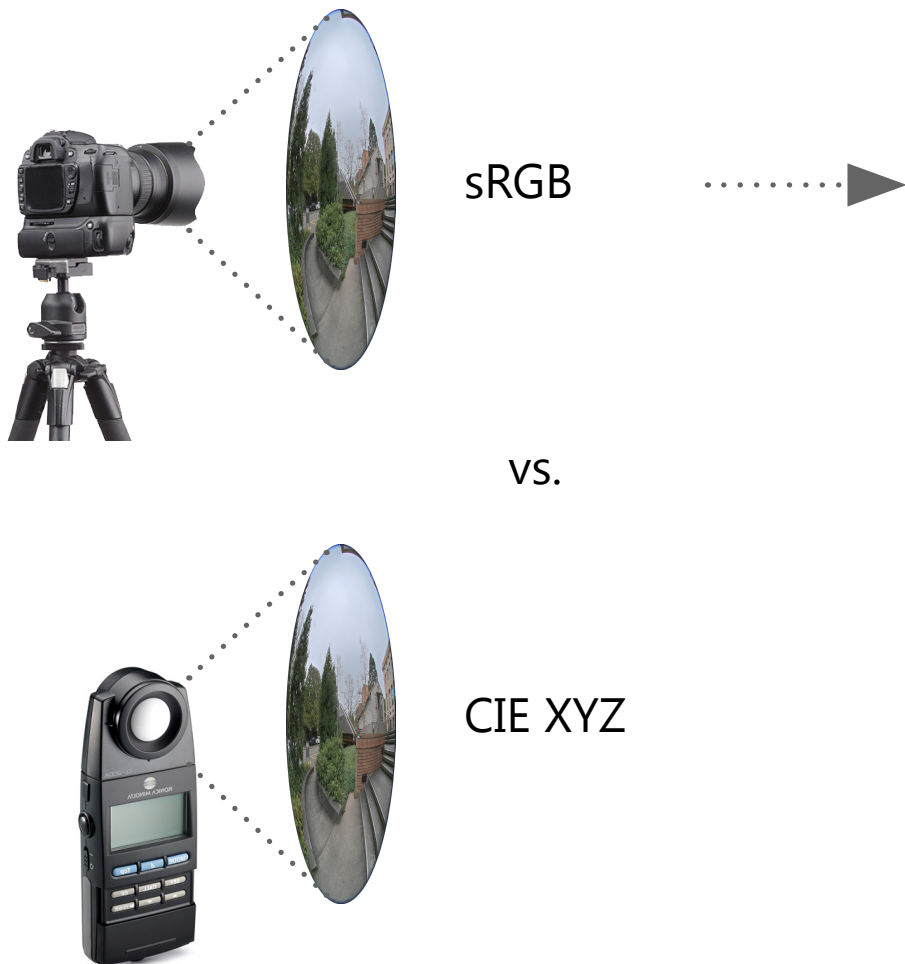
```
03_header.hdr:
CAPDATE= 2022:06:24 20:09:44
GMT= 2022:06:25 00:09:44
01_exp.hdr:
CAMERA= Canon Canon EOS 5D version v.0
Photosphere created HDR image from 'IMG_7264.JPG' 'IMG_7265.JPG' 'IMG_7266.JPG' 'II
VIEW= -vta -vh 180 -vv 180
CAPDATE= 2022:06:16 15:51:39
ra_xyze -r -o 0_original.hdr
PRIMARIES= 0.6400 0.3300 0.2900 0.6000 0.1500 0.0600 0.3333 0.3333
Mark2Lens2-vig-f11-800.hdr:
# Made with 100% pure HDR Shop
EXPOSURE= 1.0000000000000000
pcomb -e "ro=if(li(1)-6356.254309499999/179.17.77757472867151*ri(1), ri(1))" -e "go=if(li(1
FORMAT=32-bit_rle_rgbe
```

Additional Info - Delete

OK

Cancel

Post Processing – 8. Color Calibration



Post Processing – 8. Color Calibration

1. Camera-based (using series of HDR photographs)

- Approximately within 10% error margin
- Doesn't need colorimeter after calibration

2. Scene based (using simultaneous XYZ measurements)

- Approximately within 1-2% error margin
- Requires colorimeter for each scene for calibration

Post Processing – 8. Color Calibration: (a) Camera Based



collection period : 2 month
total no. data : 33
collection location : Seattle

Post Processing – 8. Color Calibration: (a) Camera Based



Extract Pixel RGB value

Calculate Mean RGB * π

```
pvalue -d -h -H -o image.hdr > data.txt
```

R	G	B
.	.	.
8.906e-001	9.531e-001	5.328e+000
8.281e-001	1.016e+000	5.578e+000
8.906e-001	1.078e+000	5.766e+000
8.594e-001	1.141e+000	5.953e+000
8.906e-001	1.234e+000	6.234e+000
8.906e-001	1.297e+000	6.391e+000
9.531e-001	1.359e+000	6.641e+000
9.531e-001	1.516e+000	6.766e+000
5.859e-001	4.922e-001	2.648e+000
6.016e-001	5.078e-001	2.805e+000
.	.	.



convert measured XYZ to RGB

$$R = (3.2406 * X) - (1.5372 * Y) - (0.4986 * Z)$$

$$G = - (0.9689 * X) + (1.8758 * Y) + (0.0415 * Z)$$

$$B = (0.0557 * X) - (0.2040 * Y) + (1.0570 * Z)$$

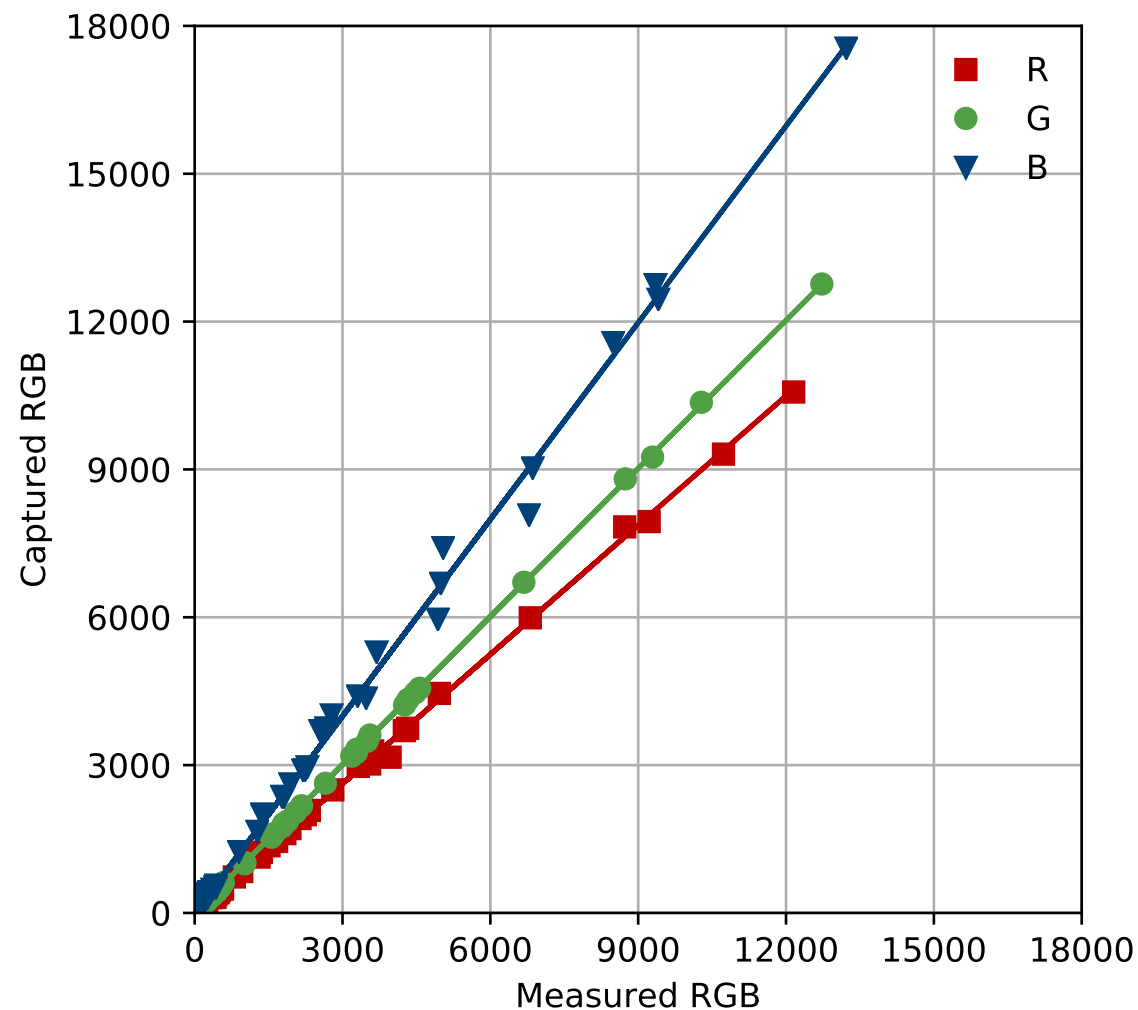
(sRGB) reference primaries



compare measured and captured RGB values



Post Processing – 8. Color Calibration: (a) Camera Based



original img data

$$R = 0.8743 x$$

$$R^2 = 0.99721$$

$$G = 1.0022 x$$

$$R^2 = 0.99995$$

$$B = 1.3308 x$$

$$R^2 = 0.99922$$

Correction
Coefficient

calibrated img data

$$R = 1 x$$

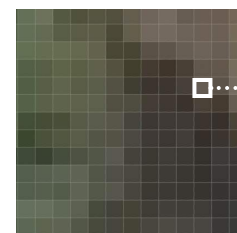
$$R_{\text{cal}} = 1.1438 * R$$

$$G = 1 x$$

$$G_{\text{cal}} = 0.9978 * G$$

$$B = 1 x$$

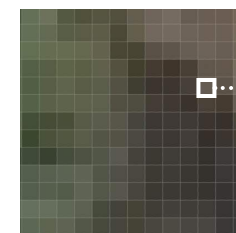
$$B_{\text{cal}} = 0.7514 * B$$



$$R = 100$$

$$G = 91$$

$$B = 83$$



$$R = 114$$

$$G = 91$$

$$B = 62$$

Post Processing – 8. Color Calibration: (b) Scene Based

XYZ is calculated from images (cosine corrected) - for verification

```
pcomb -e "lo=X*Sang*cosCos;X=(179*(ri(1)*0.4124 + gi(1)*0.3576 + bi(1)*0.1805));Sang=S(1);cosCos=Dy(1);" -o 04_overflow_cor.hdr | pvalue -d -b -h -H | total > XYZ.txt
```

```
pcomb -e "lo=Y*Sang*cosCos;Y=(179*(ri(1)*0.2127 + gi(1)*0.7152 + bi(1)*0.0722));Sang=S(1);cosCos=Dy(1);" -o 04_overflow_cor.hdr | pvalue -d -b -h -H | total >> XYZ.txt
```

```
pcomb -e "lo=Z*Sang*cosCos;Z=(179*(ri(1)*0.0193 + gi(1)*0.1192 + bi(1)*0.9505));Sang=S(1);cosCos=Dy(1);" -o 04_overflow_cor.hdr | pvalue -d -b -h -H | total >> XYZ.txt
```

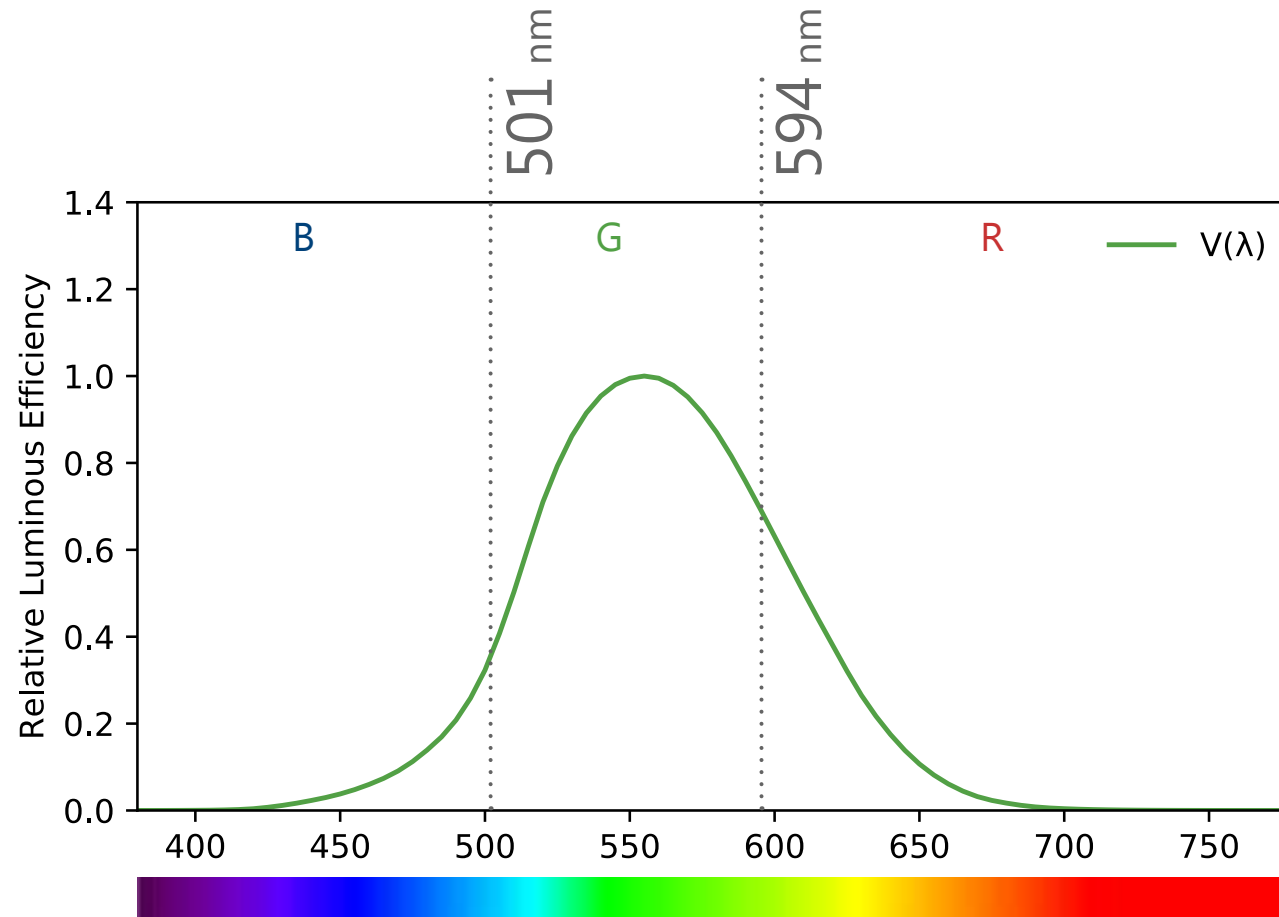
RGB is calculated from images (cosine corrected) – for correction factors

```
pcomb -e "lo=R*Sang*cosCos;R=(179*(ri(1)));Sang=S(1);cosCos=Dy(1);" -o 04_overflow_cor.hdr | pvalue -d -b -h -H | total > RGB.txt
```

```
pcomb -e "lo=G*Sang*cosCos;G=(179*(gi(1)));Sang=S(1);cosCos=Dy(1);" -o 04_overflow_cor.hdr | pvalue -d -b -h -H | total >> RGB.txt
```

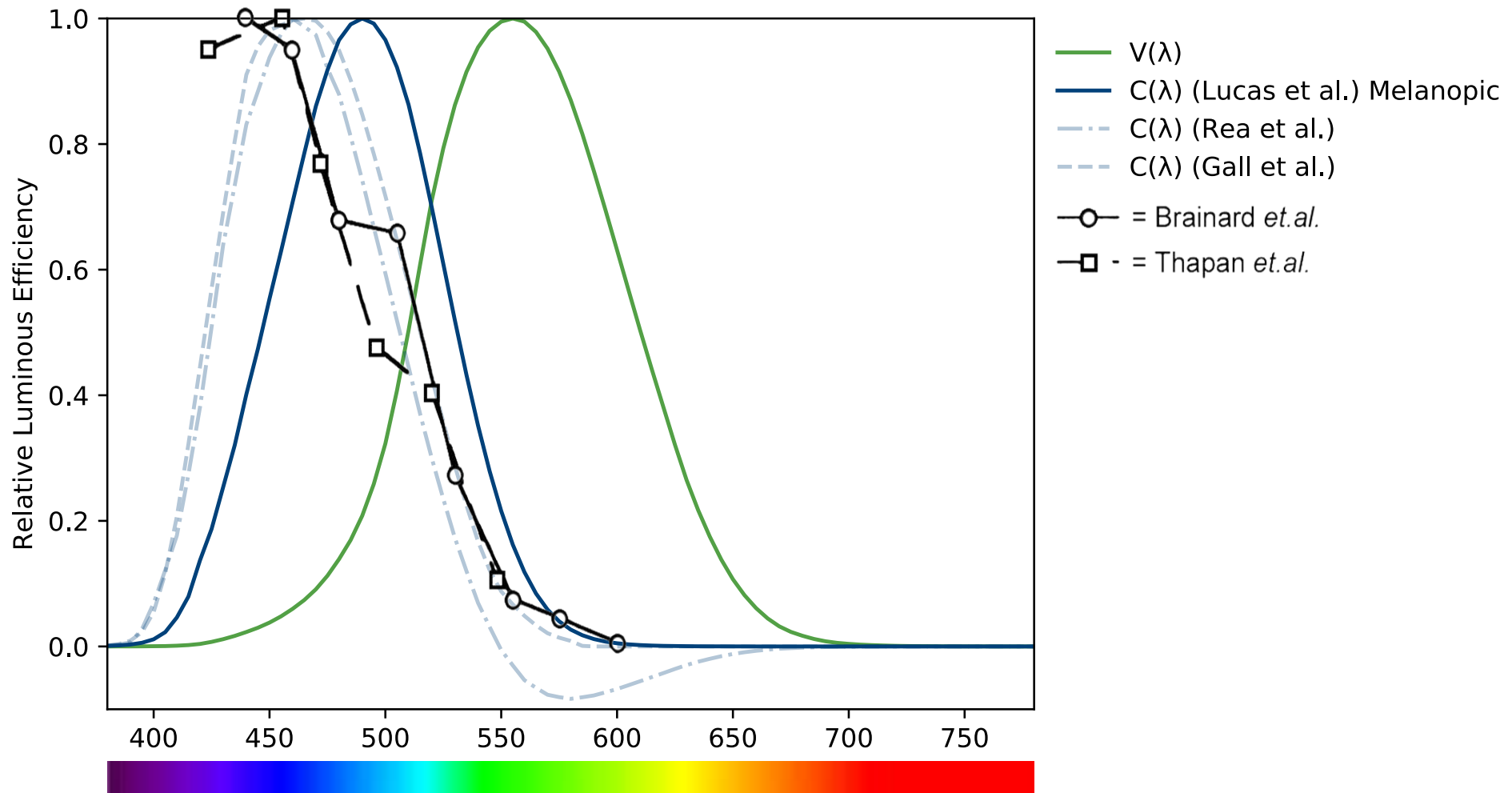
```
pcomb -e "lo=B*Sang*cosCos;B=(179*(bi(1)));Sang=S(1);cosCos=Dy(1);" -o 04_overflow_cor.hdr | pvalue -d -b -h -H | total >> RGB.txt
```

Post Processing – 9. Calculate Melanopic Luminance

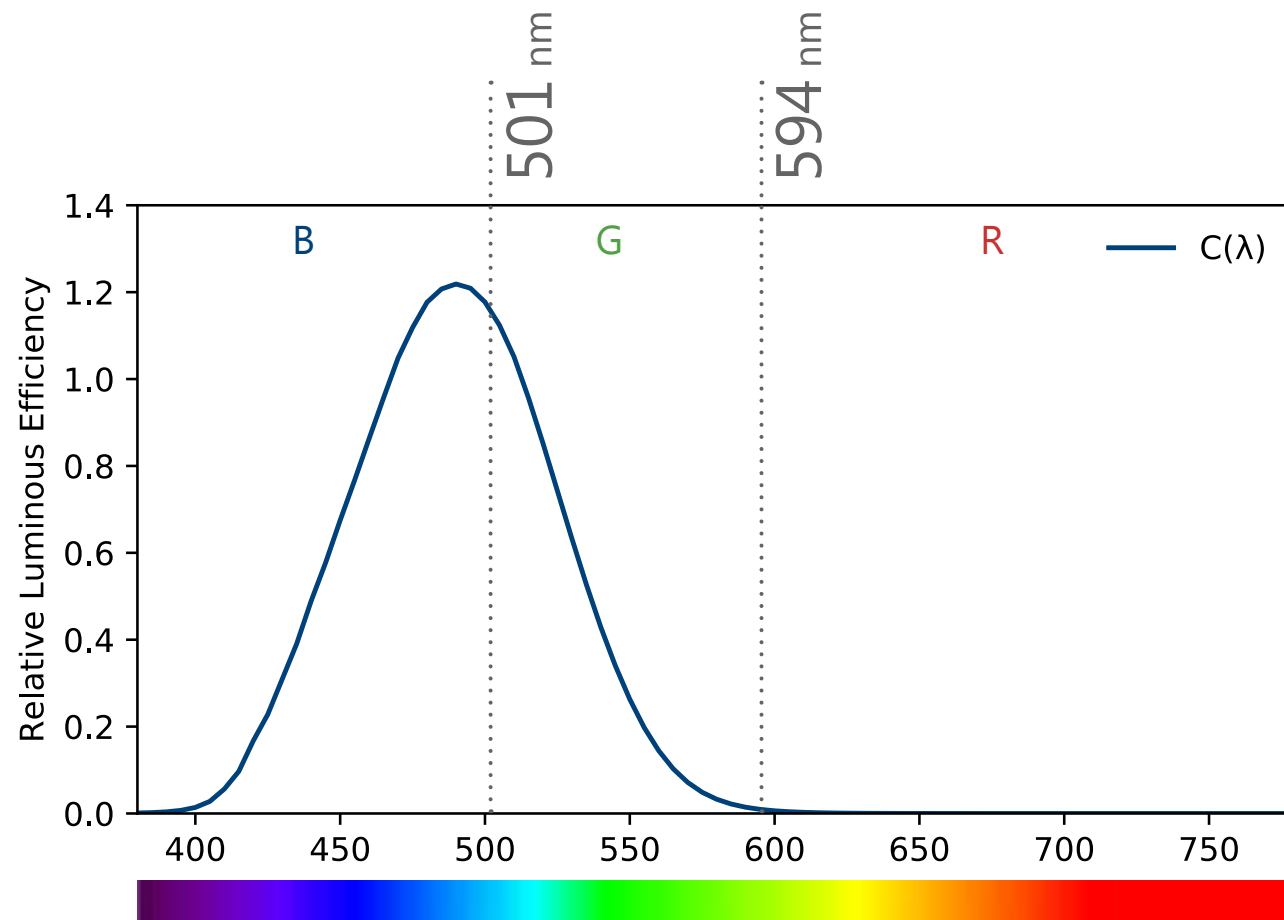


$$\text{Photopic luminance} = 179 * ((0.2621 * R) + (0.7166 * G) + (0.0713 * B))$$

Post Processing – 9. Calculate Melanopic Luminance



Post Processing – 9. Calculate Melanopic Luminance

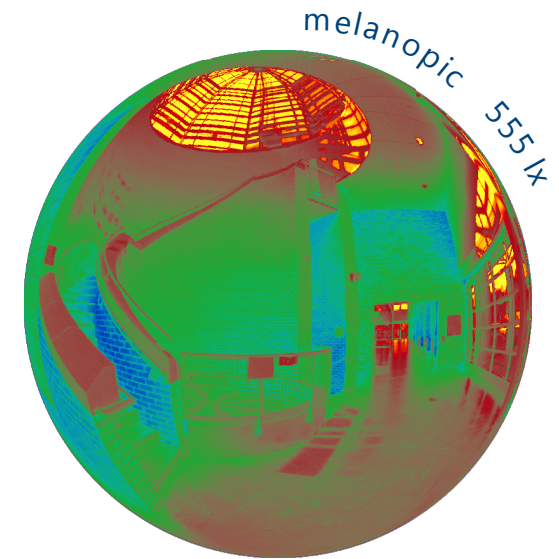
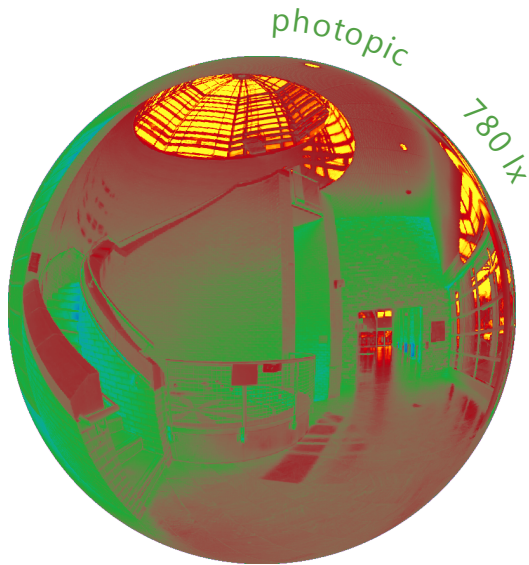


$$\text{Melanopic luminance} = 179 * ((0.0013 * R) + (0.3812 * G) + (0.6175 * B))$$

Post Processing – 9. Calculate Melanopic Luminance

$$179 * ((0.2121 * R) + (0.7166 * G) + (0.0713 * B))$$

photopic



Melanopic

$$179 * ((0.0013 * R) + (0.3812 * G) + (0.6175 * B))$$



Post Processing

1. Correct for geometric aberrations **LENS SPECIFIC**
2. Original HDR merge + Luminance calibration **CAMERA SPECIFIC**
3. Exposure set to 1
4. Vignetting correction **LENS SPECIFIC**
5. Edit Header
6. Luminous overflow correction (Illuminance calibration – CIE Y)
7. Clean Header
8. Color calibration **CAMERA SPECIFIC** (only for camera specific calibration method)
9. Calculate Melanopic Luminance
10. Clean Header
11. Calculate Melanopic Illuminance

Discussion

Unit Reference



Work Areas

200 EML

(Daylight + Electric Light)

@ 75% or more workstations on vertical plane with daily exposure between 9am and 1pm

150 EML

(Electric Light Only)

@ 100% workstations on vertical plane

Living Areas

Maintain 200 EML during day

Provide < 50 EML during night

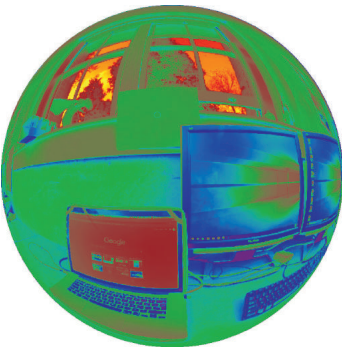
Architectural Context



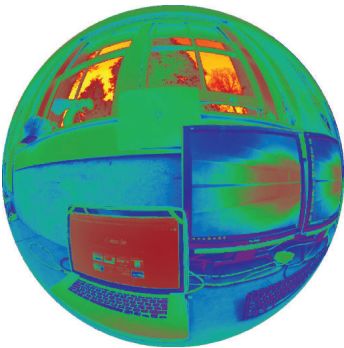
MAY 4 11:29 am



CCT | 7176 K



Photopic | 238 lx

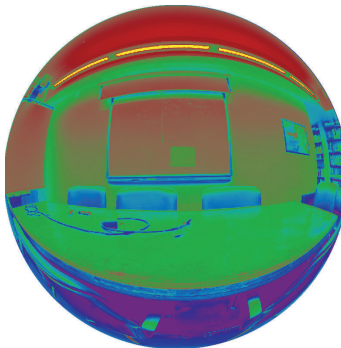


Melanopic | 258 lx

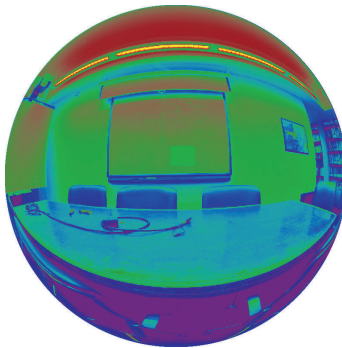
MAY 4 11:33 am



CCT | 3192 K



Photopic | 240 lx



Melanopic | 135 lx

MAY 4 11:22 am



CCT | 5495 K



Photopic | 8413 lx

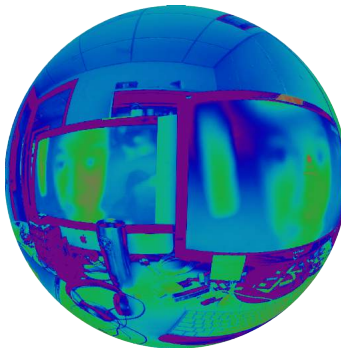


Melanopic | 7884 lx

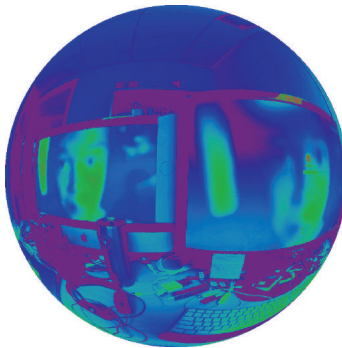
MAY 4 14:27 pm



CCT | 3157 K



Photopic | 22 lx



Melanopic | 13 lx

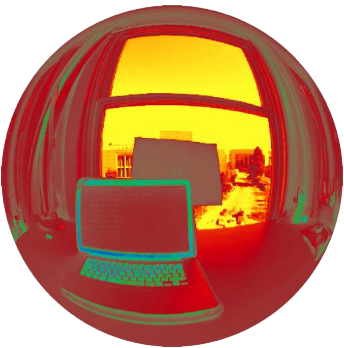
Weather



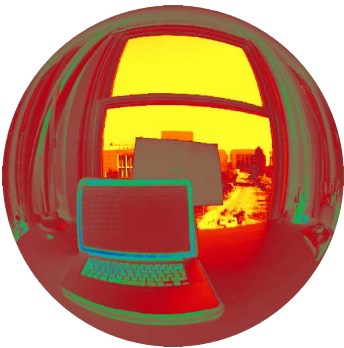
APR 15 1:31 pm



CCT | 7423 K



Photopic | 2615 lx

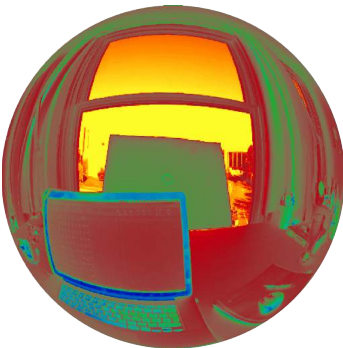


Melanopic | 2822 lx

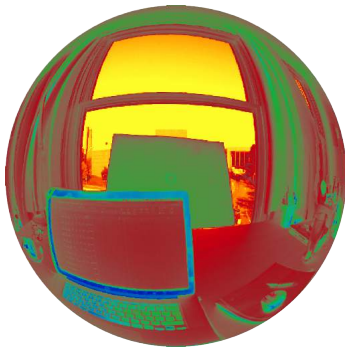
APR 15 4:32 pm



CCT | 9162 K



Photopic | 1766 lx

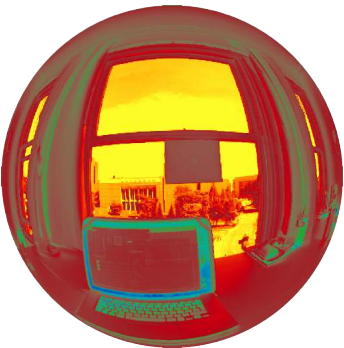


Melanopic | 2029 lx

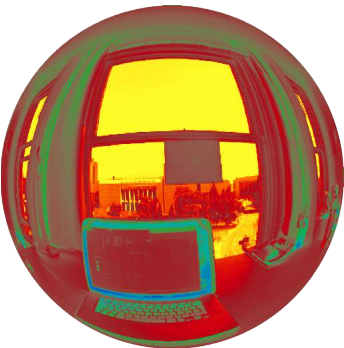
MAY 4 1:22 pm



CCT | 7159 K

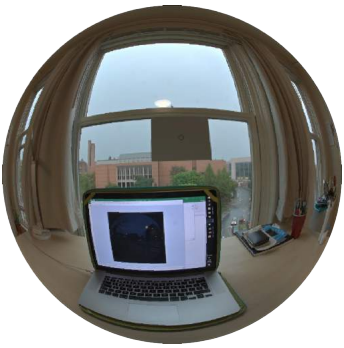


Photopic | 2498 lx

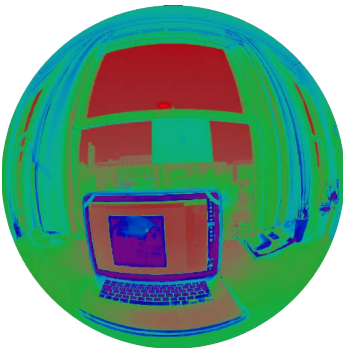


Melanopic | 2727 lx

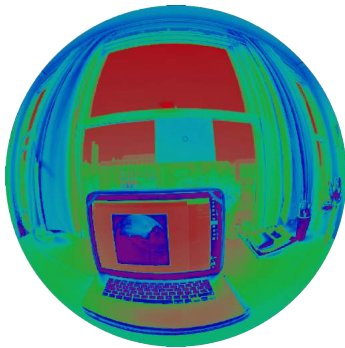
MAY 4 4:29 pm



CCT | 5979 K



Photopic | 158 lx



Melanopic | 151 lx

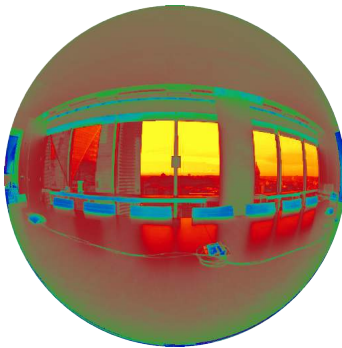
View Direction



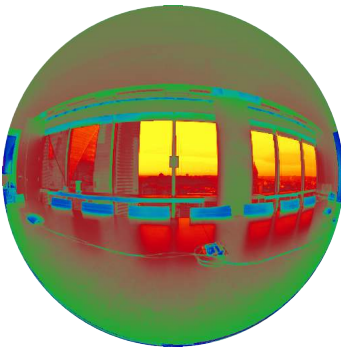
MAY 19 8:07 am



CCT | 6023 K



Photopic | 909 lx



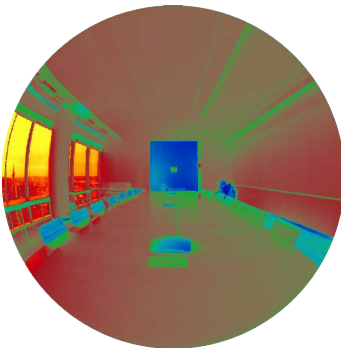
Melanopic | 870 lx



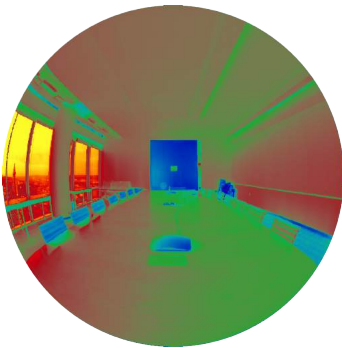
MAY 19 8:11 am



CCT | 5598 K



Photopic | 515 lx



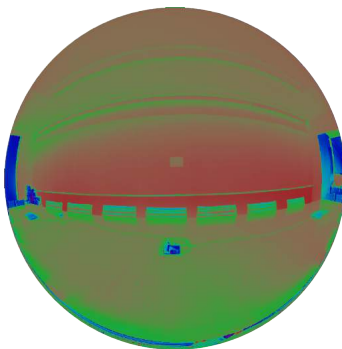
Melanopic | 473 lx



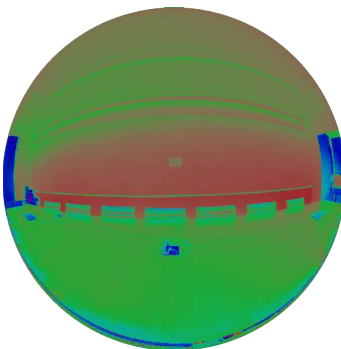
MAY 19 8:03 am



CCT | 4765 K



Photopic | 161 lx



Melanopic | 131 lx



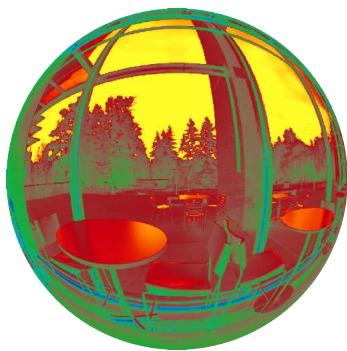
Building Depth

1 5 14 36 109 326 973 3000 cd/m²

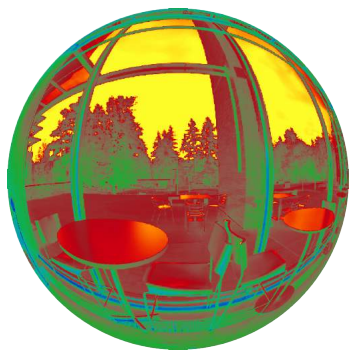
AUG 13 1:27 pm



CCT | 5793 K



Photopic | 2753 lx

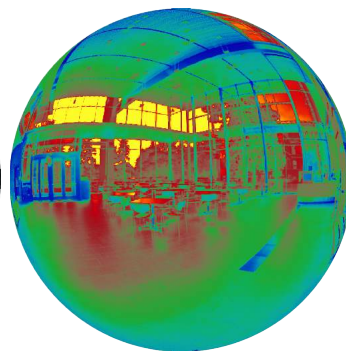


Melanopic | 2582 lx

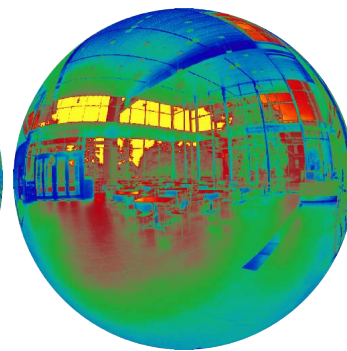
AUG 13 1:34 pm



CCT | 5579 K



Photopic | 932 lx

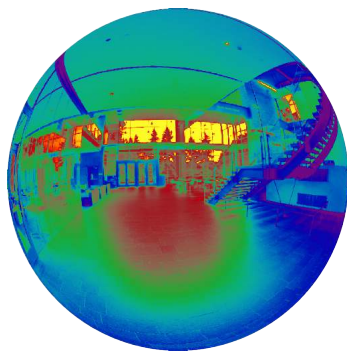


Melanopic | 849 lx

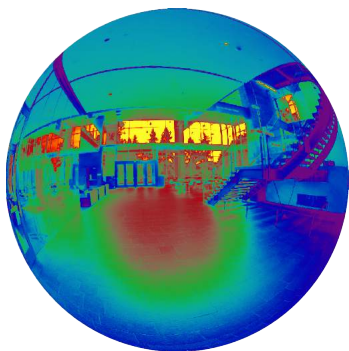
AUG 13 1:37 pm



CCT | 5676 K



Photopic | 483 lx

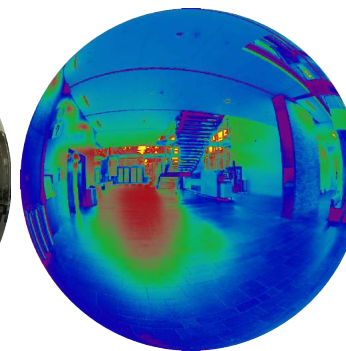


Melanopic | 440 lx

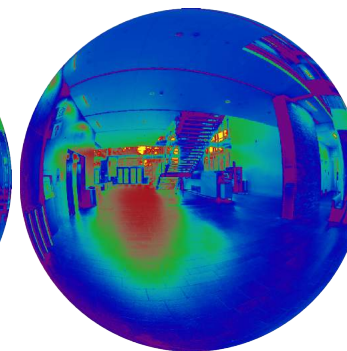
AUG 13 1:43 pm



CCT | 5095 K



Photopic | 77 lx

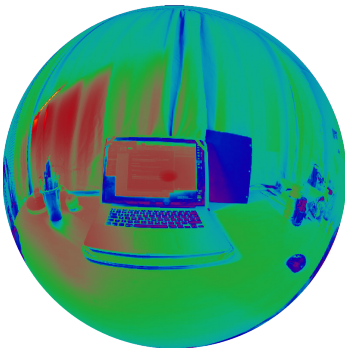


Melanopic | 65 lx

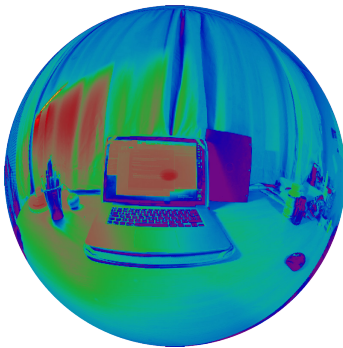
Night Exposure



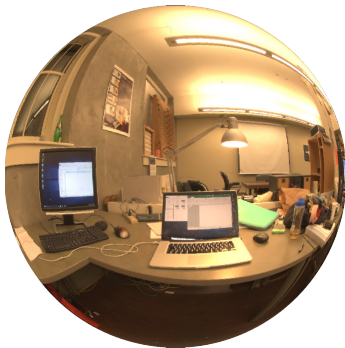
CCT | 3628 K



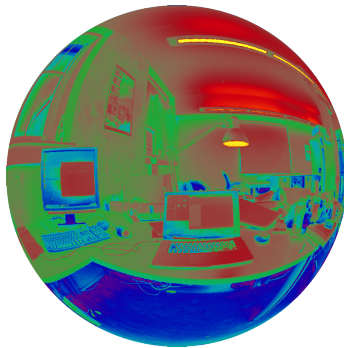
Photopic | 94 lx



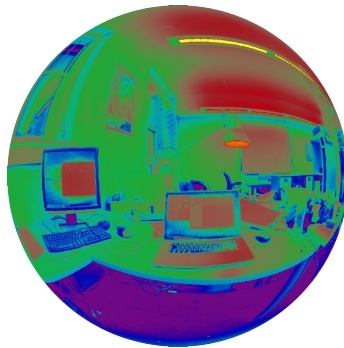
Melanopic | 60 lx



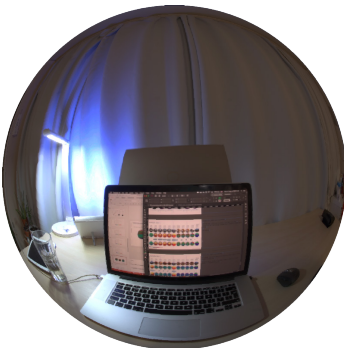
CCT | 3142 K



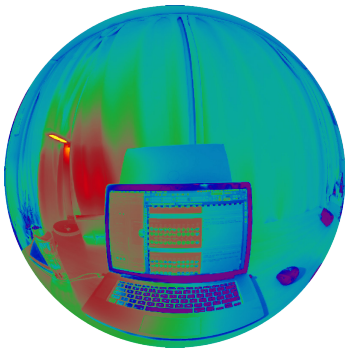
Photopic | 315 lx



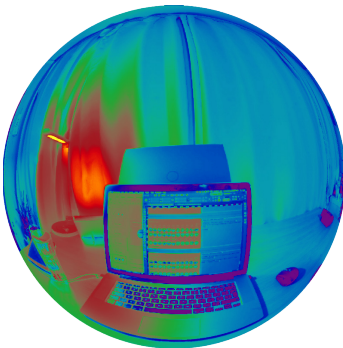
Melanopic | 171 lx



CCT | 11301 K



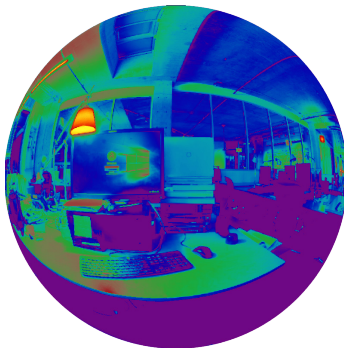
Photopic | 113 lx



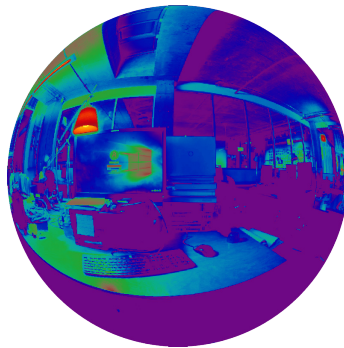
Melanopic | 150 lx



CCT | 2859 K



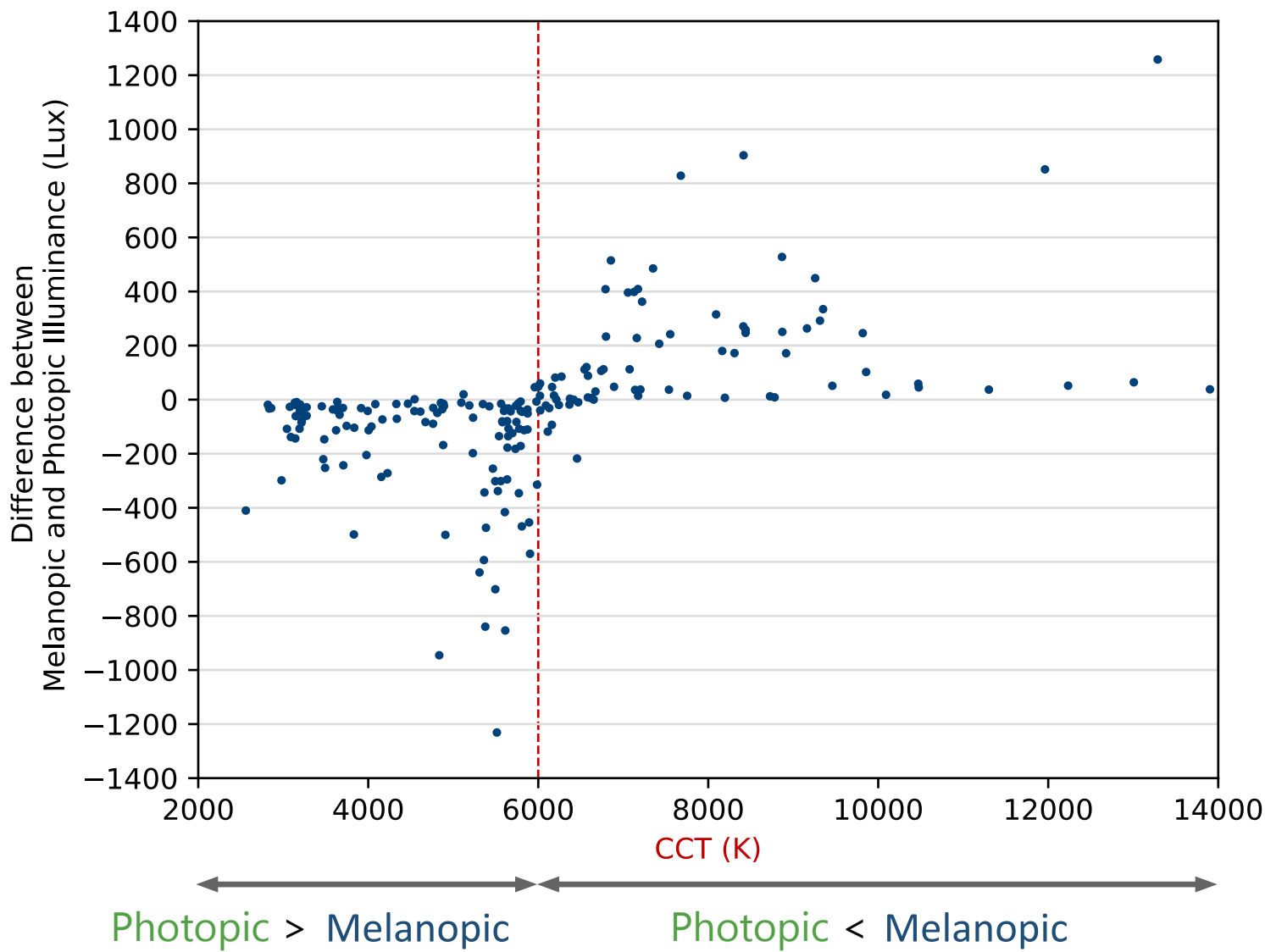
Photopic | 61 lx



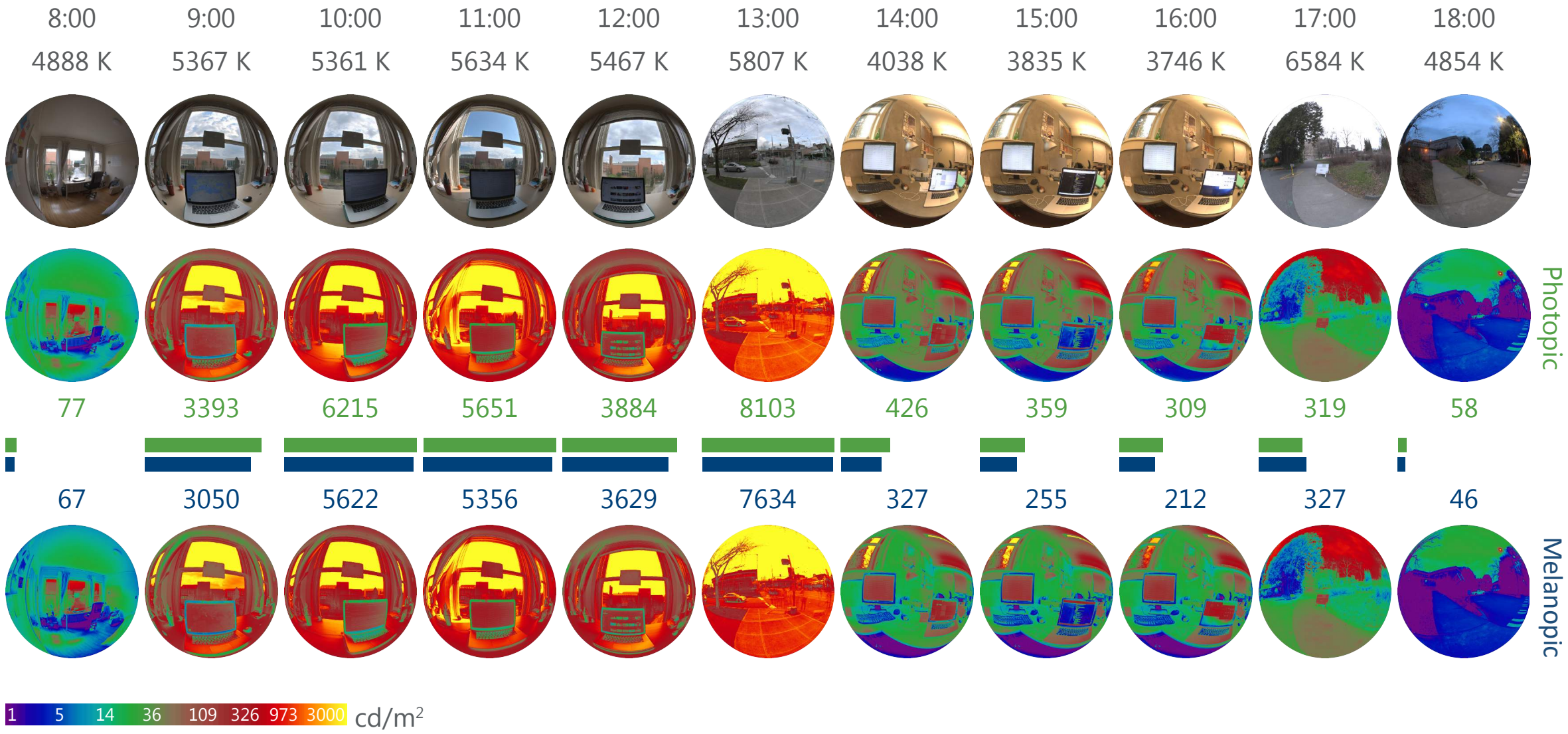
Melanopic | 30 lx



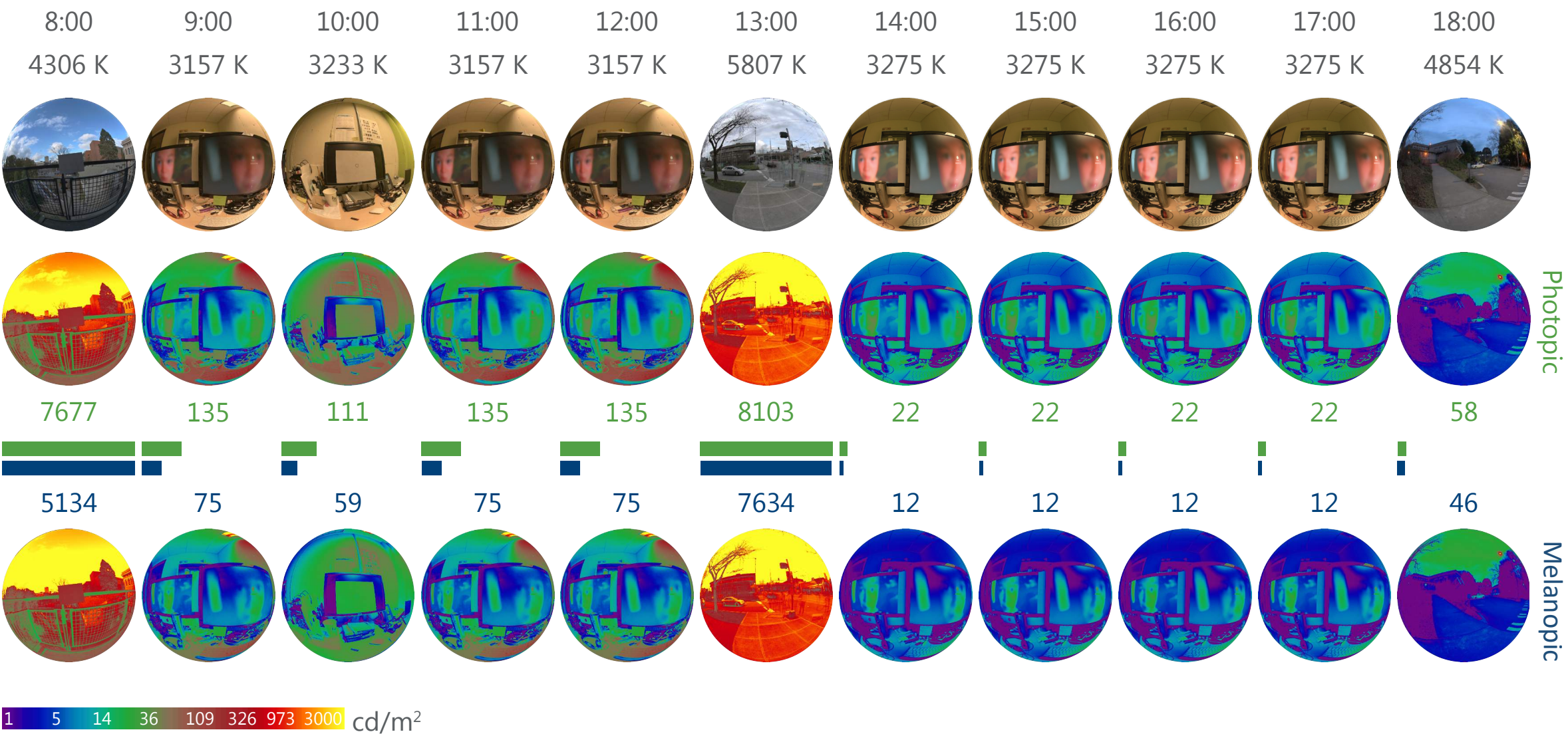
Photopic and Circadian Illuminance



Example Day | FEB 25



Example Day | FEB 25

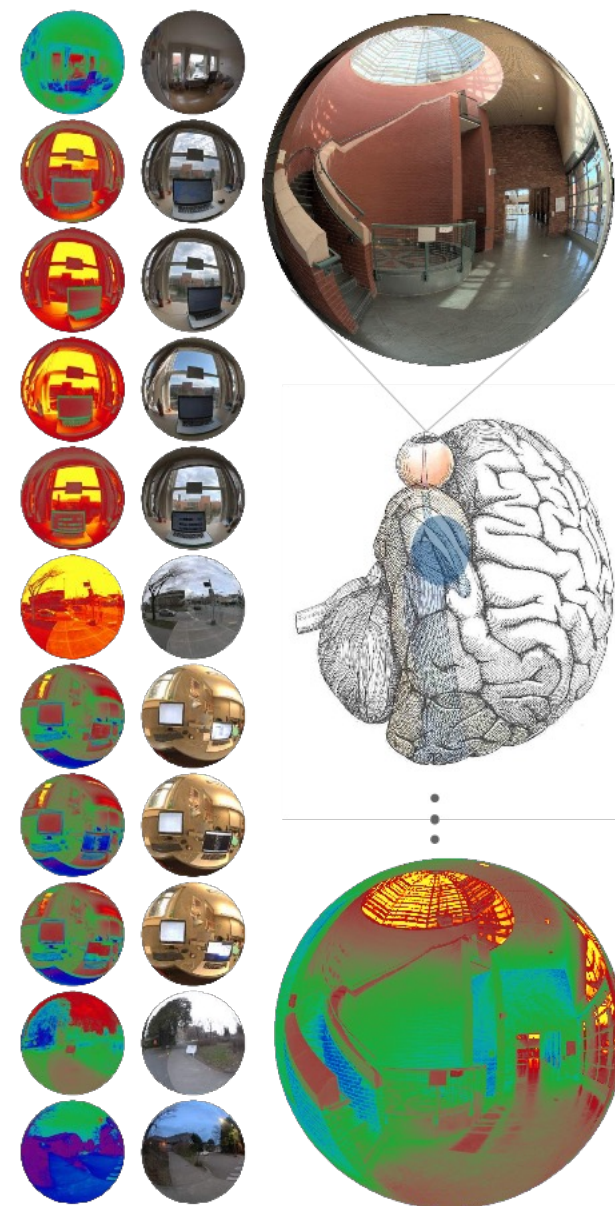


Photopic

Melanopic

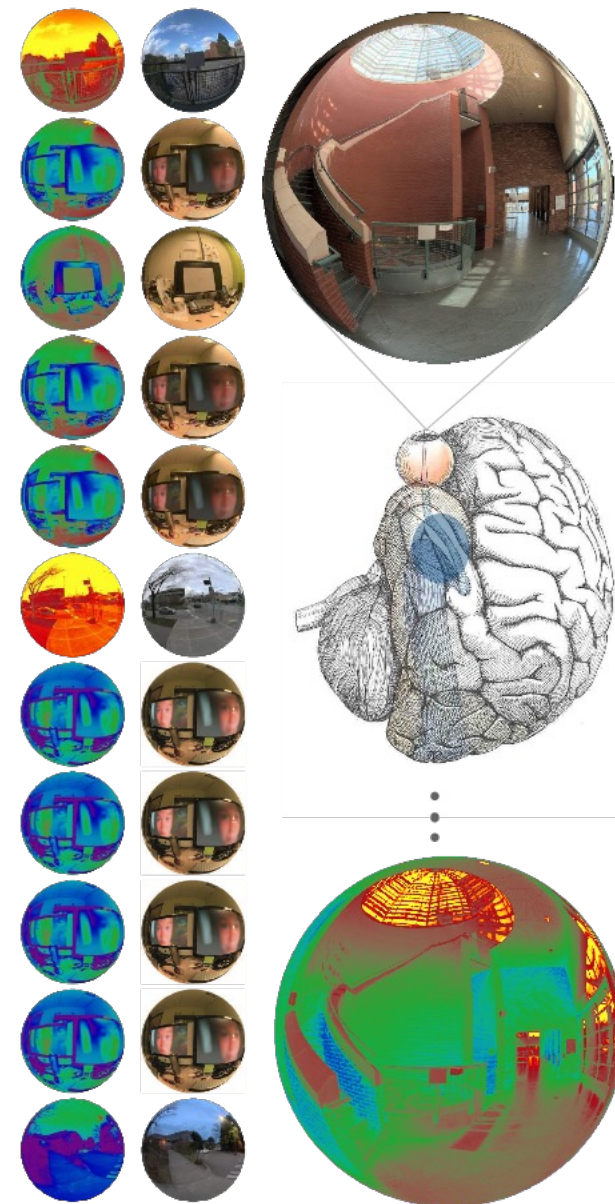
Conclusions

- Circadian lighting conditions within built environments are not well known
- HDR photography can be used for measuring both photopic & circadian light
- Accessible to all lighting professionals
- Provides rich data to create circadian metrics and guidelines



Conclusions

- Further studies needed to test color calibration in other cameras
- More biological studies are required to develop time and duration guidelines



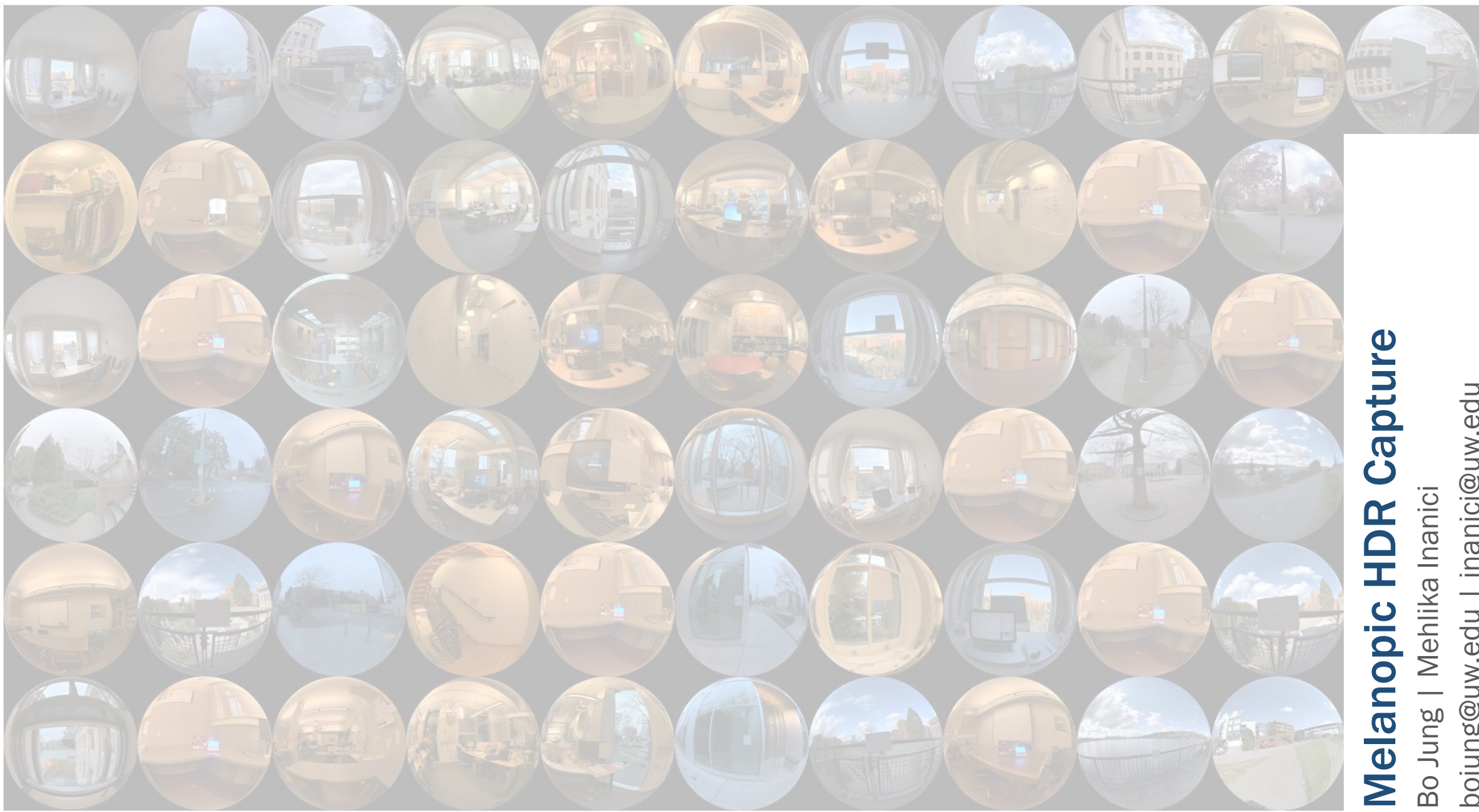
Main References

Jung BY and Inanici M. “Measuring Circadian Lighting through High Dynamic Range Photography,” *Lighting Research and Technology*, 51(5): 742-763, 2019.
<https://doi.org/10.1177/1477153518792597>

Jakubiec A, Inanici M, van den Wymelenberg K, Mahic A. “Improving the Accuracy of Measurements in Daylit Interior Scenes using High Dynamic Range Photography,” *Proceedings of Passive and Low Energy Architecture Conference*, Los Angeles, CA, 1: 649-656, July 11-13, 2016. <http://www.plea-arch.org/index.php/plea-proceedings/>

Jakubiec A, van den Wymelenberg K, Inanici M, and Mahic A. “Accurate Measurement of Daylit Interior Scenes using High Dynamic Range Photography,” *Proceedings of the CIE (International Commission on Illumination) Lighting Quality and Energy Efficiency Conference*, Melbourne, Australia, March 3-5, 2016.

Inanici M. “Evaluation of High Dynamic Range Photography as a Luminance Data Acquisition System,” *Lighting Research and Technology*, 38(2): 123-136, 2006.
<https://doi.org/10.1191/1365782806li164oa>



Melanopic HDR Capture

Bo Jung | Mehlika Inanici

bojung@uw.edu | inanici@uw.edu