### **RADIANCE WORKSHOP 2019**

#### A DAYLIGHT STUDY OF ZONNESTRAAL SANATORIUM

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#### THE MARCH OF THE WHITE PLAGUE.

At the Tuberculosis Exhibition on October 16th, Dr. David Lawson, in the course of a lecture, stated that in Ireland the death-rate from consumption was "THE HIGHEST IN THE CIVILISED WORLD."

Is there no Law to compel House Owners to clean, paper and paint their property at least every five years. We know cases where houses have not been papered or painted for twenty-five years or more, and that consumptives have died in two or three different families during that period. Had the House Owner or Agent been compelled to do his duty, the spread of the disease would have been checked. Respectfully dedicated to the Public Health Committee, City Hall,

# DAYLIGHT AND FRESH AIR



Physical resistance was a crucial factor

Only recourse against tuberculosis was prolonged rest, fresh air, nutritious diet and daylight

### ZONNESTRAAL SANATORIUM







# LOCATION

#### HILVERSUM, NETHERLANDS



# TIMELINE

Completion of the main building and pavillions

Treatment of patients starts



Treatment stops and the building is forgotten



Restoration is completed Facilities are in use again



1919

1928-1931



Johannes Duiker Pourboud

Bernhard Bijvoet Architects Johannes Duiker and Bernhard Bijvoet are assigned the task of designing the sanatorium

### 1969

Restoration is initiated by architects Hubert Jan Henket and Wessel de Jonge

2001





2010

Hubert Jan Henket Wessel de Jonge

# AIM OF THE STUDY









**RENDER** REALISTIC DAYLIGHT IMAGES

CREATE A **PLAYGROUND** FOR DAYLIGHT STUDIES

# **MODEL & PROPERTIES**

3D model made from 2D CAD drawings delivered by architect Wessel de Jonge Standard material properties have been applied The window transmittance has been estimated to  $\tau_v = 0.85$ 

# **RADIANCE PARAMETERS**





#### MAIN BUILDING 283

#### MEDIAN DAYLIGHT FACTOR

#### FUNCTIONALITIES

- A: STAFF ROOM
- B: ADMINISTRATION AND MEDICAL FACILITIES
- C: KITCHEN AND UTILITY
- D: STORAGE AND BOILER ROOM



#### **GROUND FLOOR**

#### MAIN BUILDING 283

MEDIAN DAYLIGHT FACTOR

FUNCTIONALITIES

E: CANTEEN/COMMON ROOM



#### BUILDING 331 EAST PAVILION

MEDIAN DAYLIGHT FACTOR

#### FUNCTIONALITIES

- G: COMMON ROOM
- H: PATIENT ROOM



DF

[%]

15

14

12

#### **BUILDING 331 EAST PAVILION**

MEDIAN DAYLIGHT FACTOR

FUNCTIONALITIES

H: PATIENT ROOM



DF

[%]

15

14

12

2

#### Pros

Simple calculation

Can be done without time-, location- and weather information

#### Cons

Does not consider the contribution of direct sun

Can not be used to describe illuminance levels of specific hours, days and months

Results are independent of orientation, time of day, weather and climate

### CLIMATE BASED ANALYSIS

Daylight Autonomy (DA) Time- and location dependent, using statistical weather data to simulate changing weather and seasons.

# DAYLIGHT AUTONOMY (DA)

The percentage of annually, occupied hours a surface receives illuminance above a certain threshold.

300 lux 500 lux 1 000 lux

Occupied hours has been defined as half of the annual hours

# CLIMATE DATA

#### AMSTERDAM, NETHERLANDS 1. JAN 1:00 – 31. DEC 24:00 (2009)

Direct Normal Illuminance (hourly)





\*Weather file available from EnergyPlus.com

## CLIMATE DATA

#### AMSTERDAM, NETHERLANDS 1. JAN 1:00 – 31. DEC 24:00 (2009)

Global Horizontal Illuminance (hourly)



Full year = 8760 hours Daylight hours = brightest half of year = red 4380 hours 50% of daylight hours is 2190 hours.

# EN17037 DAYLIGHT IN BUILDINGS

 Table A.1 — Recommendations of daylight provision by daylight openings in vertical and inclined surface

Level of recommen- dation for vertical	Target illumi- nance	Fraction of space for	Minimum target il- luminance	Fraction of space for min-	Fraction of day- light hours
opening	E <sub>T</sub> lx	F <sub>plane,%</sub>	E <sub>TM</sub> lx	level F <sub>plane.%</sub>	F <sub>time,%</sub>
Minimum	300	50 %	100	95 %	50 %
Medium	500	50 %	300	95 %	50 %
High	750	50 %	500	95 %	50 %
NOTE — <u>Table A.3</u> gives target daylight factor ( $D_T$ ) and minimum target daylight factor ( $D_{TM}$ ) corresponding to target illuminance, respectively, for the CEN capital cities.					

## EN17037 DAYLIGHT IN BUILDINGS

Nation **Capital**<sup>a</sup> Geographi cal Median Ex-**D** to D to **D** to **D** to latitude ternal Diffuse exceed exceed exceed exceed Illuminan- $\varphi$  [°] 100 lx 300 lx 500 lx 750 lx **ce***E*<sub>v.d.med</sub> Poland Warsaw 52,17 14 700 0,7 % 2,0 % 3,4 % 5,1 % The Nether 52,30 Amsterdam 14 4 0 0 0,7 % 2,1 % 3,5 % 5,2 % lands Berlin 52.47 13 900 0.7 % 2,2 % 3,6% 5.4 % Germany Ireland Dublin 53,43 14 900 0,7 % 2,0 % 3,4 % 5,0 % Vilnius 54,88 15 300 0.7 % 2.0 % 3,3 % 4.9 % Lithuania 55,63 14 200 3,5 % Denmark Copenhagen 0,7 % 2,1 % 5,3 % Riga 56,57 13 600 0,7 % 2,2 % 3,7 % 5,5 % Latvia Tallinn 59,25 13 600 Estonia 0,7 % 2,2% 3,7 % 5,5 % Sweden Stockholm 59.65 12 100 0.8% 2.5 % 6,2 % 4.1 % Oslo 59,90 Norway 12 400 0,8% 2,4 % 4,0 % 6,0 % Finland Helsinki 60,32 13 500 0,7 % 2,2 % 3,7 % 5,6% Iceland Reykjavik 64.13 11 500 0.9 % 2.6 % 4.3 % 6.5 % Other cities could be added by countries to take into account more precise role of latitude and climate.

Table A.3 — Values of *D* for daylight openings to exceed an illuminance level of 100, 300, 500 or 750 lx for a fraction of daylight hours  $F_{\text{time},\%} = 50 \%$  for 33 capitals of CEN national members

100

100

100

#### MAIN BUILDING 283

#### PERCENTAGE OF SPACE ABOVE 1000 LUX THRESHOLD

#### FUNCTIONALITIES

- A: STAFF ROOM
- B: ADMINISTRATION AND MEDICAL FACILITIES
- C: KITCHEN AND UTILITY
- D: STORAGE AND BOILER ROOM



#### **GROUND FLOOR**

#### MAIN BUILDING 283

#### DAYLIGHT AUTONOMY AT DIFFERENT THRESHOLDS







DA

[%]

100

90

80

70



500 lux



G

#### **BUILDING 331 EAST PAVILLION**

### PERCENTAGE OF SPACE ABOVE 1000 LUX THRESHOLD

#### FUNCTIONALITIES

- G: COMMON ROOM
- H: PATIENT ROOM



DA

[%]

100

90

80

70

G

#### **BUILDING 331 EAST PAVILLION**

#### PERCENTAGE OF SPACE ABOVE **1000 LUX THRESHOLD**

**FUNCTIONALITIES** 

**H**: PATIENT ROOM



90

80

70

The following Radiance parameters have been used for the renderings using -rpict

-x 3840 -y 2160 (4K resolution) -ab 4 -ad 8000 -as 4000 -aa 0.1 -ar 400

#### VISUALS CANTEEN MAIN BUILDING 283



### VISUALS **CANTEEN MAIN BUILDING 283**



### VISUALS PATIENT ROOM



### VISUALS PATIENT ROOM



### VISUALS VIEW FROM PAVILION LOUNGE



**VISUALS** MAIN BUILDING 283 - STAIRCASE

Ground floor

### VISUALS MAIN BUILDING 283 - STAIRCASE

11.11

1<sup>st</sup> Floor

# **OBSERVATIONS**

Model size impacts rendering time and quality



#### Radiance parameters

-ar ambient resolution:

Determine the maximum density of ambient values used in interpolation.

# **OBSERVATIONS**

Radiance parameter settings impacts rendering time and quality



#### **Radiance parameters**

- -ad ambient division
- -as ambient super-samples

The error in the Monte Carlo calculation of indirect illuminance is affected by these settings.

### **OBSERVATIONS**

Exterior obstruction has an impact on daylight results

Obstruction should be placed as accurately as possible

Light from the horizon should be blocked

## FURTHER STUDIES

Experiment with -rpiece to generate visuals instead of -rpict



### FURTHER STUDIES

Explore glare probability by selecting highly exposed areas of Zonnestraal Sanatorium

Create VR environment using radiance renderings for immersive experience.



Model, scripts and images will be available upon email request andreas.sorensen@velux.com christian.vindal@velux.com