

Generating high-resolution BSDFs for the direct beam component

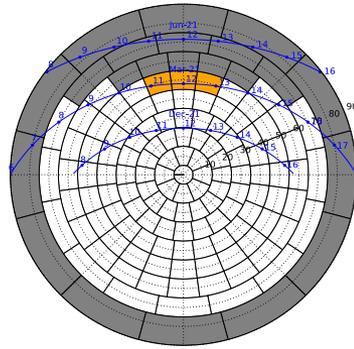
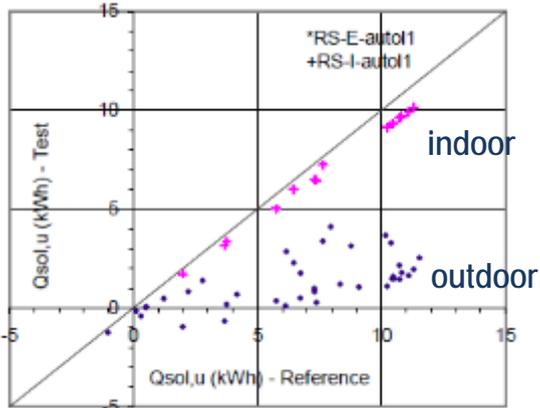
2018 International Radiance Workshop,
Loughborough University, UK, September 3-5, 2018

An aerial photograph of a city and a large body of water, likely San Francisco, taken from a high vantage point. The city is densely packed with buildings, and the bay is visible in the middle ground. The sky is a mix of blue and orange, suggesting sunset or sunrise. The Golden Gate Bridge is visible on the right side of the image.

Eleanor Lee, Taoning Wang, Jacob Jonsson, LBNL
Greg Ward, Anywhere Software
Lars Grobe, HSLU
Jan Wienold, EPFL
David Geisler-Moroder, Bartenbach

Reduce building energy use by 30% by 2030 compared to 2010 levels

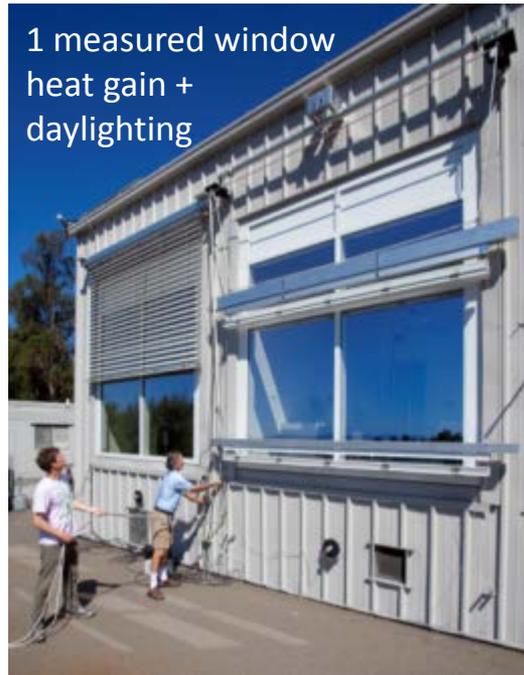
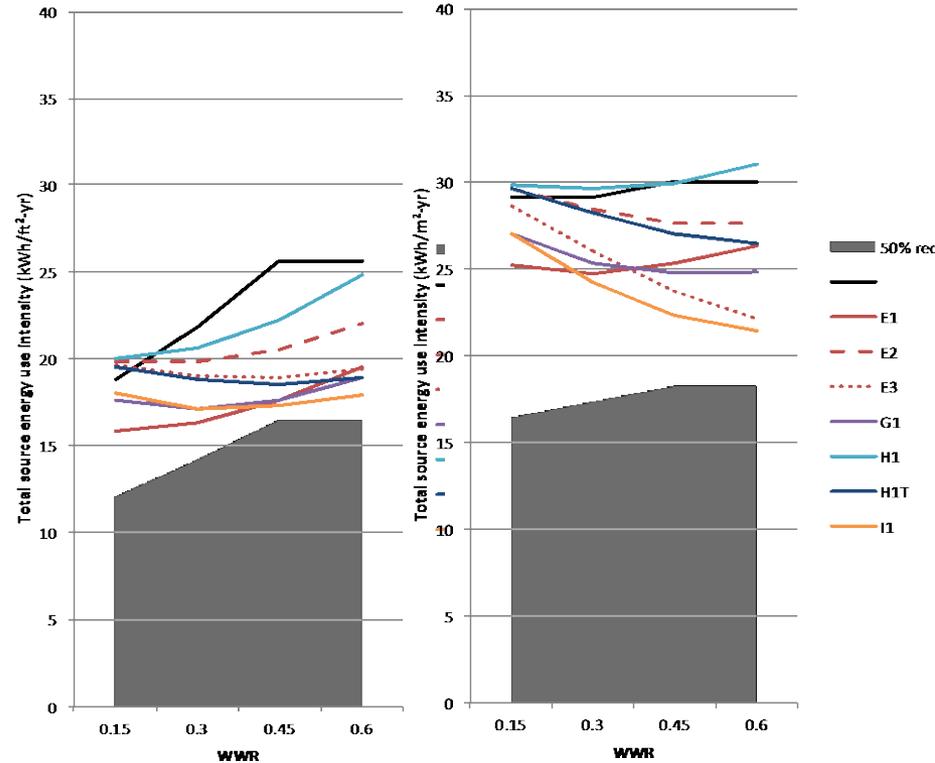
→ optically-complex shading and daylighting “attachments”



Between-pane shading systems with daylighting: 45% savings compared to ASHRAE 90.1 2004

Chicago, ASHRAE 90.1-2004, S-facing, Daylighting controls

Houston, ASHRAE 90.1-2004, S-facing, Daylighting controls

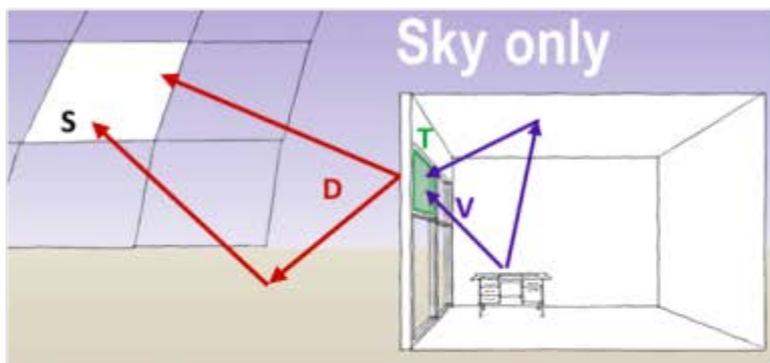


2 angular selective shading system with outdoor view (solar cut-off angles in image above)

3 annual source energy use for angle-selective shade (G1, G1R) compared to code, unshaded low-e (E1), E1+indoor shade (E2), and E1+outdoor shade (E3)

Evaluation

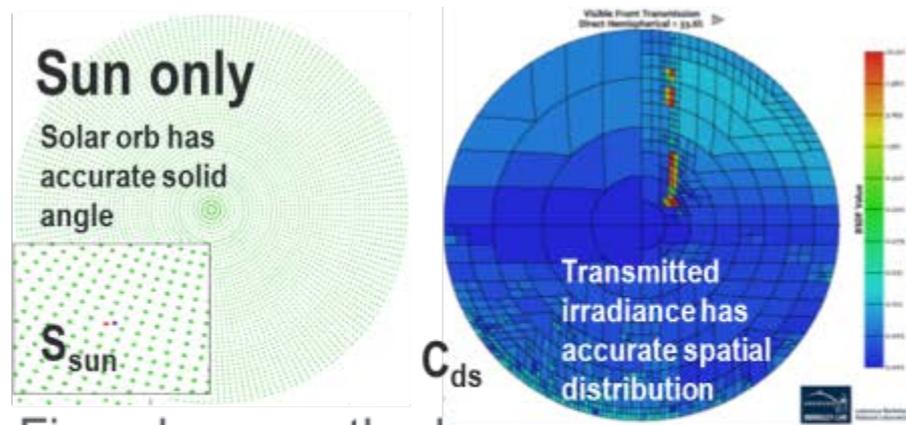
Five-phase method for annual simulations:
Separate sun and sky contributions



Three-phase method

$$I_{3ph} = VTDS$$

+



Five-phase method

$$I_{5ph} = VTDS - V_dTD_dS_{ds} + C_{ds}S_{sun}$$

145xN
resolution



BSDF

(bidirectional scattering distribution function)



gigo

(garbage in, garbage out)

Objective

Define **standard methods for generating BSDF data** in support of modeling daylight and solar radiation impacts in buildings such that **simulated values agree with measured data to within an RMSE<5-10%**.

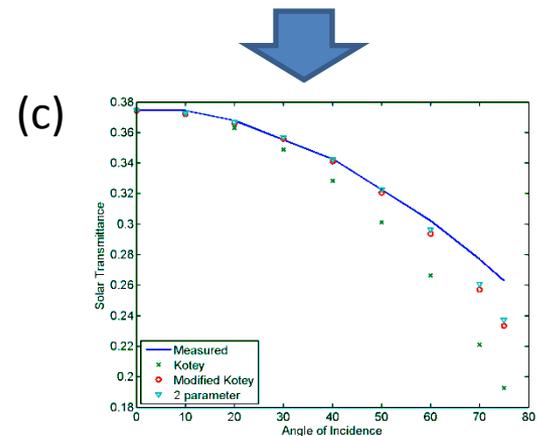
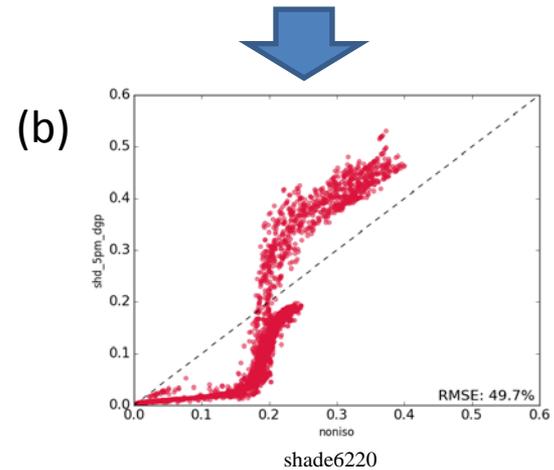
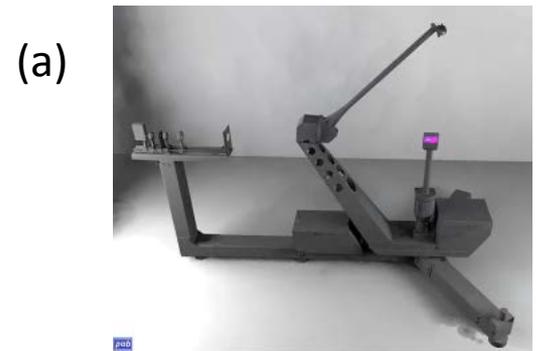
Focus: accurate representation of the specular and forward scattering aspect of the BSDF



3% openness factor, pearl white roller shade fabric

Method

- a) Develop a “gold standard” BSDF dataset based on goniophotometric data
- b) Evaluate BSDF dataset by comparing simulated data to measured data (e.g., WPI, DGP)
- c) If RMSE limit is met, then use the gold standard as a benchmark to develop more time-efficient methods of generating BSDF datasets



Workflow

- 
1. Measure sample material with scanning goniophotometer
 2. Generate interpolant based on measured data
 3. Use interpolant to generate BSDF XML file
 4. Generate point-in-time data and scene image using the five-phase method with peak extraction

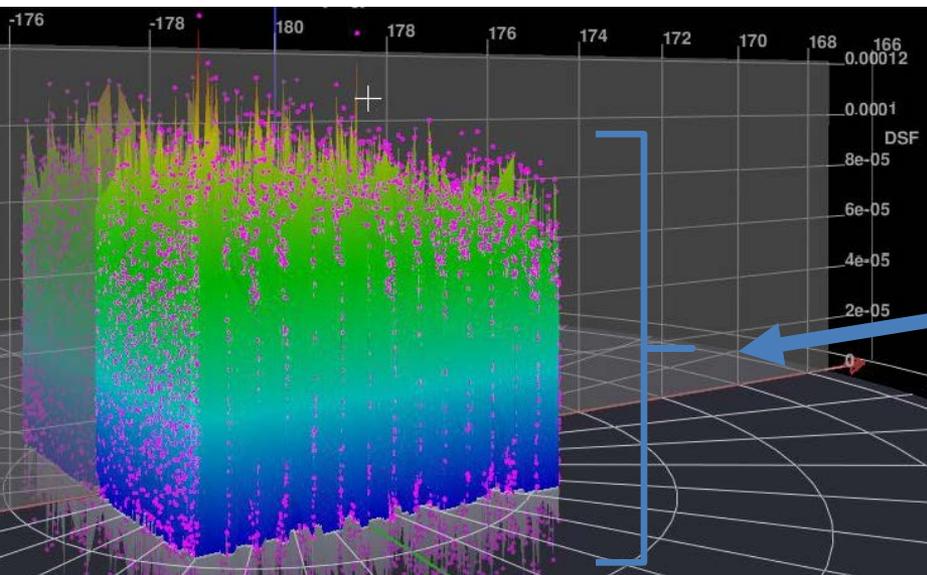
then calculate DGP:

5. Post-process image using peak scalar to simulate optics of a camera lens
6. Use *evalglare* to determine DGP
7. Compare simulated DGP to field measured DGP and assess error
8. Determine sources of error, modify, then re-do calculations until within acceptable error

Step 1. Measure sample material with scanning goniophotometer

Factors affecting accuracy (configurable) of PGII (PAB Adv. Techn.)

- Dynamic range 10^7 to measure peaks & diffuse background
- Asymmetric resolution of incident, outgoing directions
- Spectral resolution (here only NIR, VIS) vs SNR, speed
- Representative sample area to account for non-uniformity
- Scatter in the optical system (e.g. by lenses)

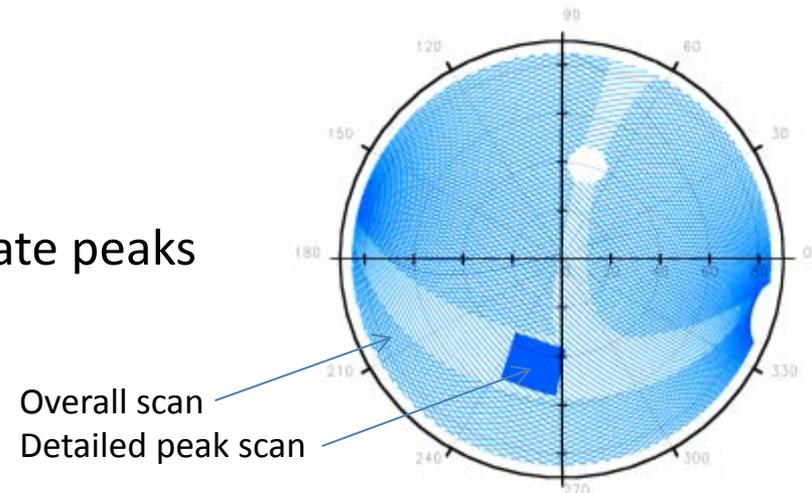
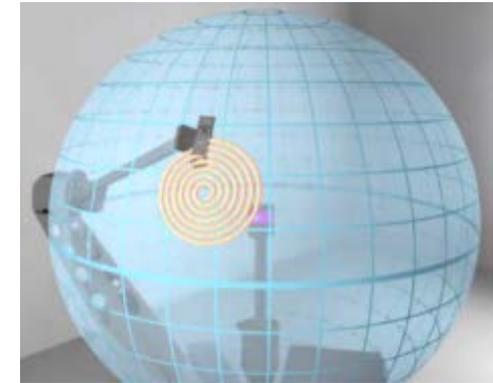
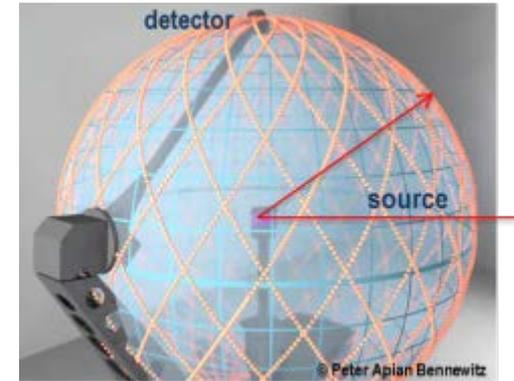


Noise (here: DSF measured in the dark)

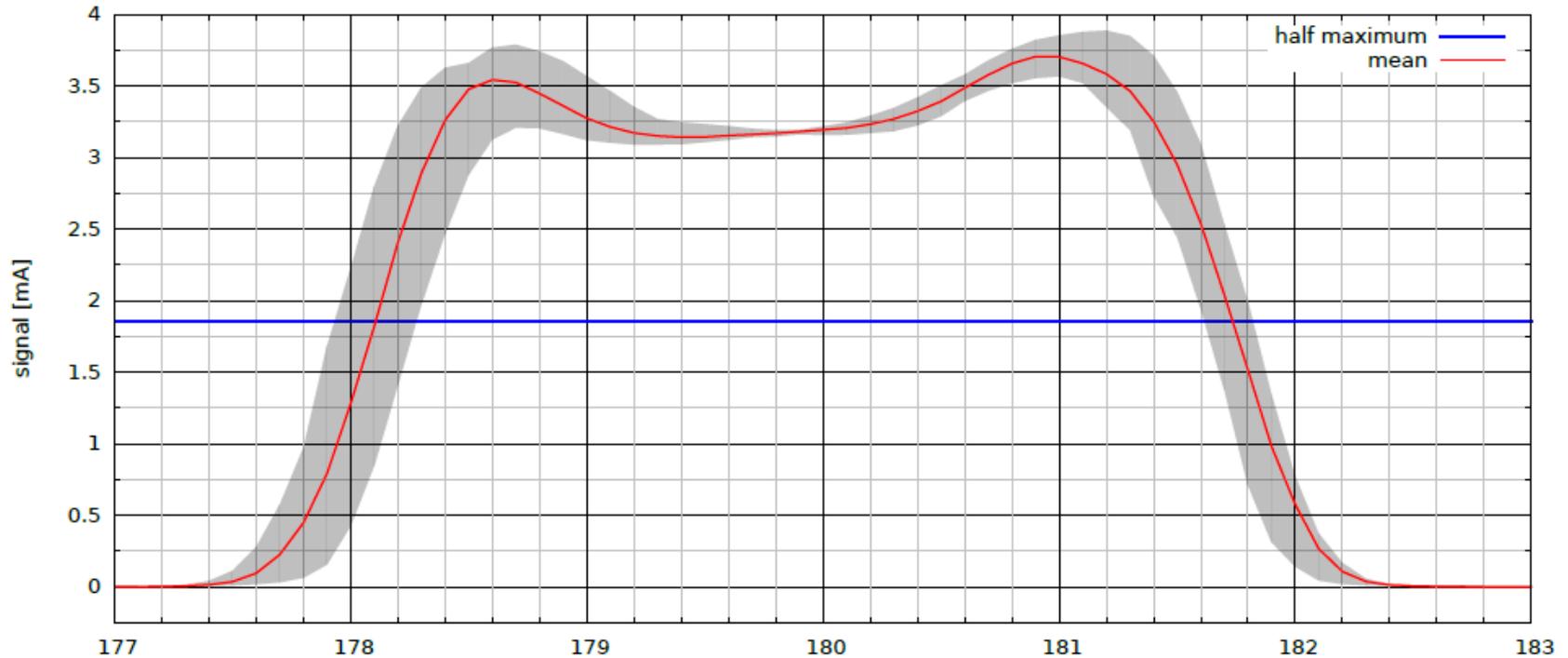
- Sets the lower limit of measurable BSDF
- Should fluctuate around zero (not the case here...)
- Maximum here approx. 0.0001
- Compare: Maximum measured peak DSF of our fabric is about 65.2

Resolution, representivity, and speed (i.e., cost)

- Conflicting targets, you never get it all
- Next magic term: “instrument signature”
- Depends on size of detector, source (fixed) and configuration of illumination and scan
- Focusing the beam (illumination)
 - Collimated “parallel light”, focus at infinity
 - Focus on sample
 - Focus on detector
- Scan path:
 - Full scan: capture “background”, locate peaks
 - Peak scan(s): Refine peak resolution

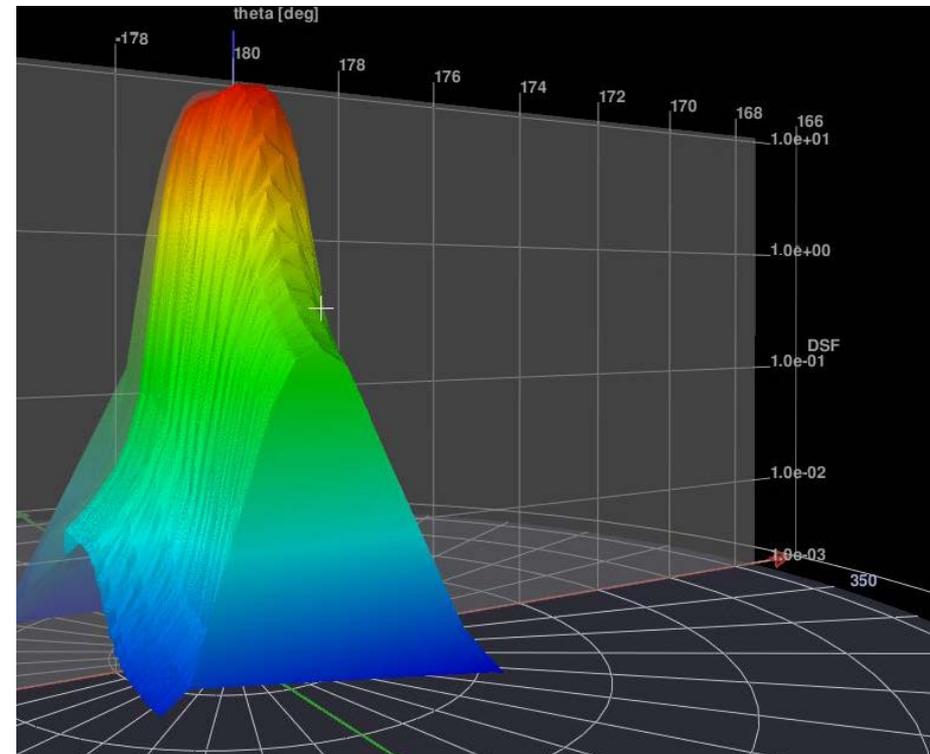
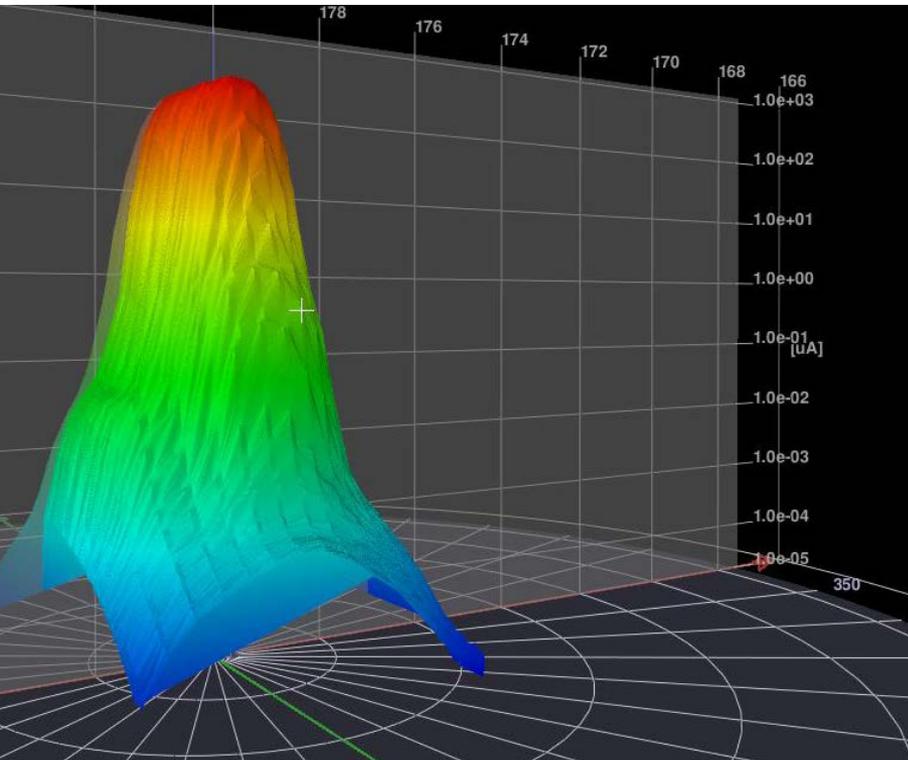


Focus at infinity: Illumination profile



Close to collimated beam which averages out inhomogeneities but projects large-scale structures; 65 mm diameter lens, FWHM=3.5-4.0° angular resolution

Focus at infinity: Illumination & sample peaks

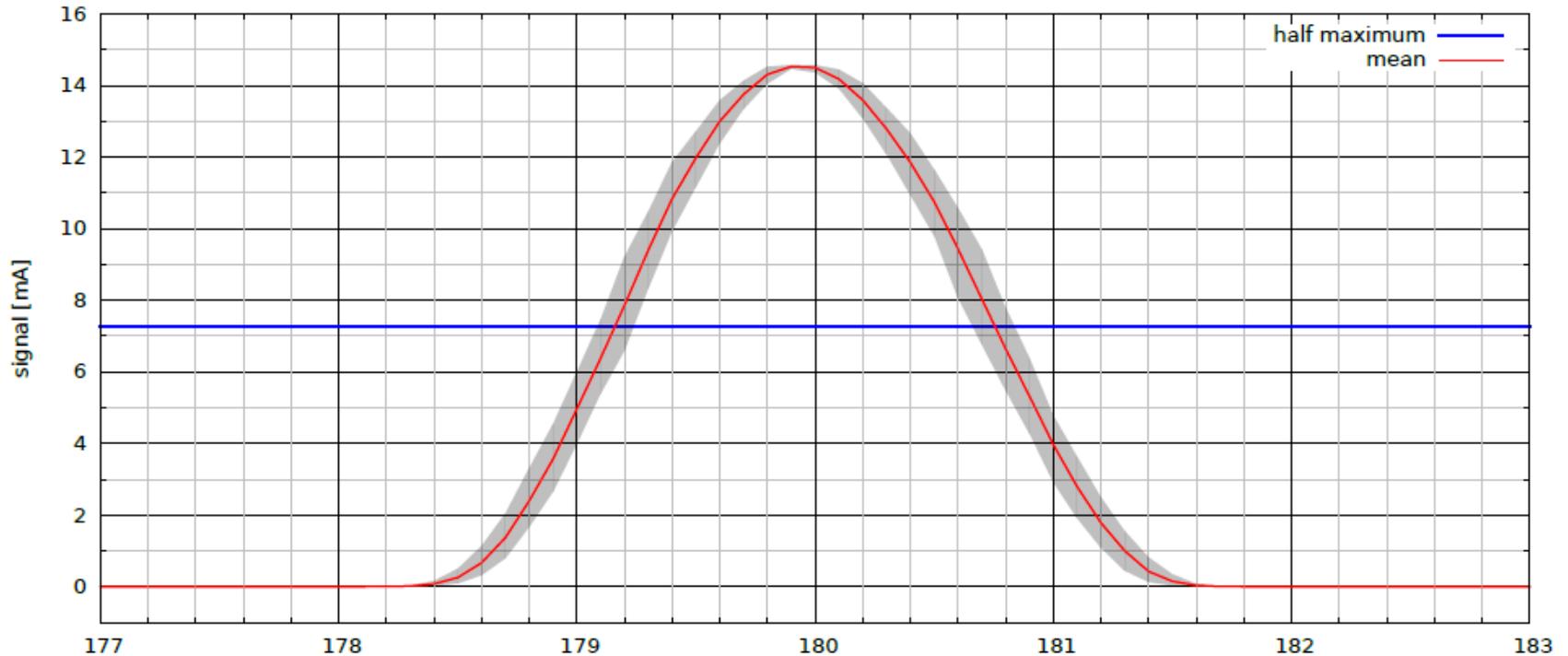
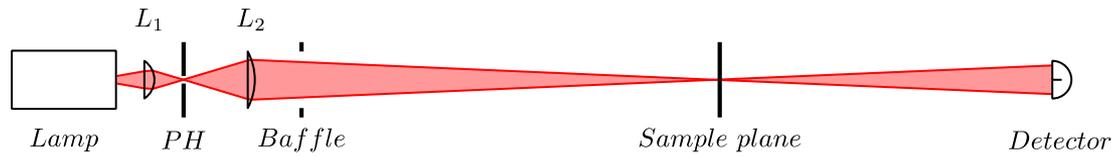


Left: Unobstructed beam

Right: Transmitted peak (fabric, normal incidence)

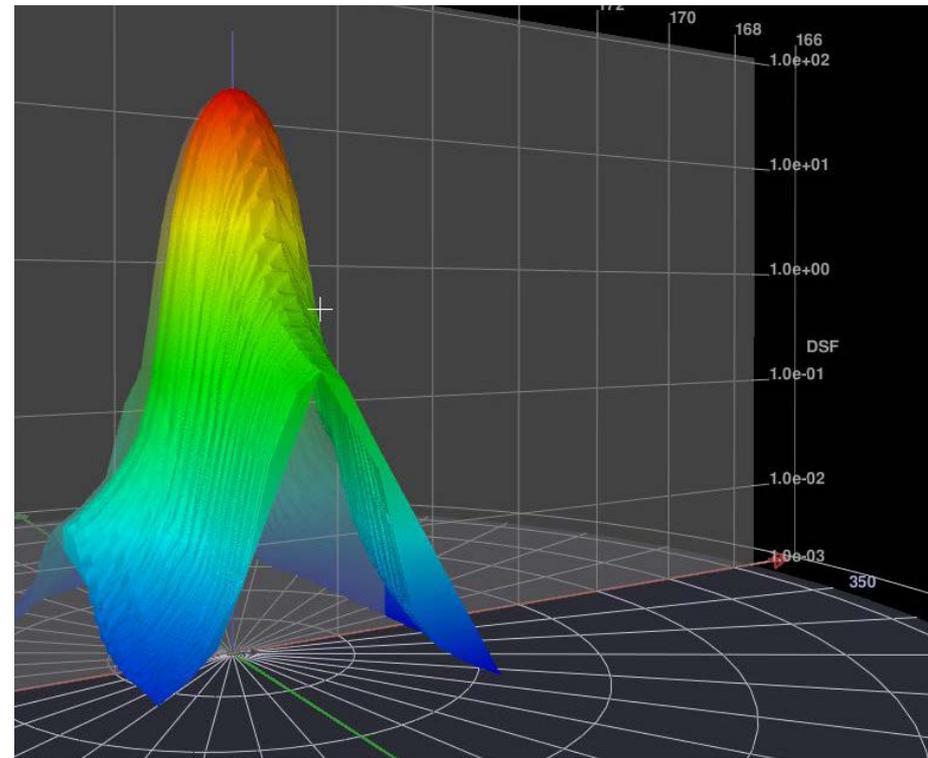
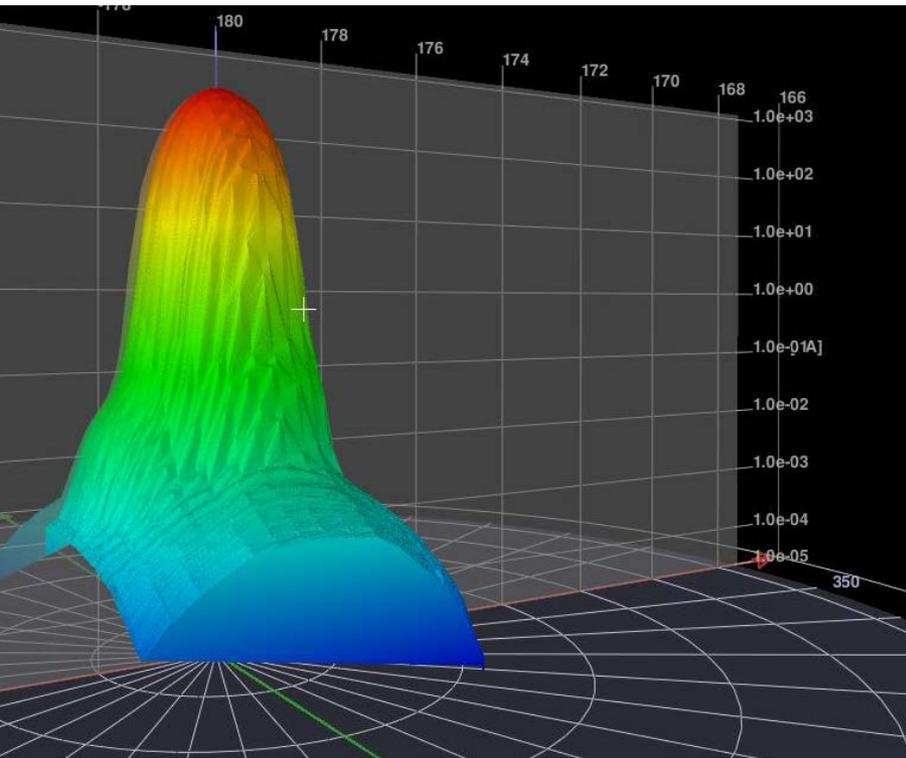
Image: HSLU

Focus on sample: Illumination profile



Useful if sample size is small, 10 mm diameter of illumination on sample at normal incidence, FWHM=1.5deg (about the resolution of tensor tree g7 in outgoing direction)

Focus on sample: Illumination & sample peaks

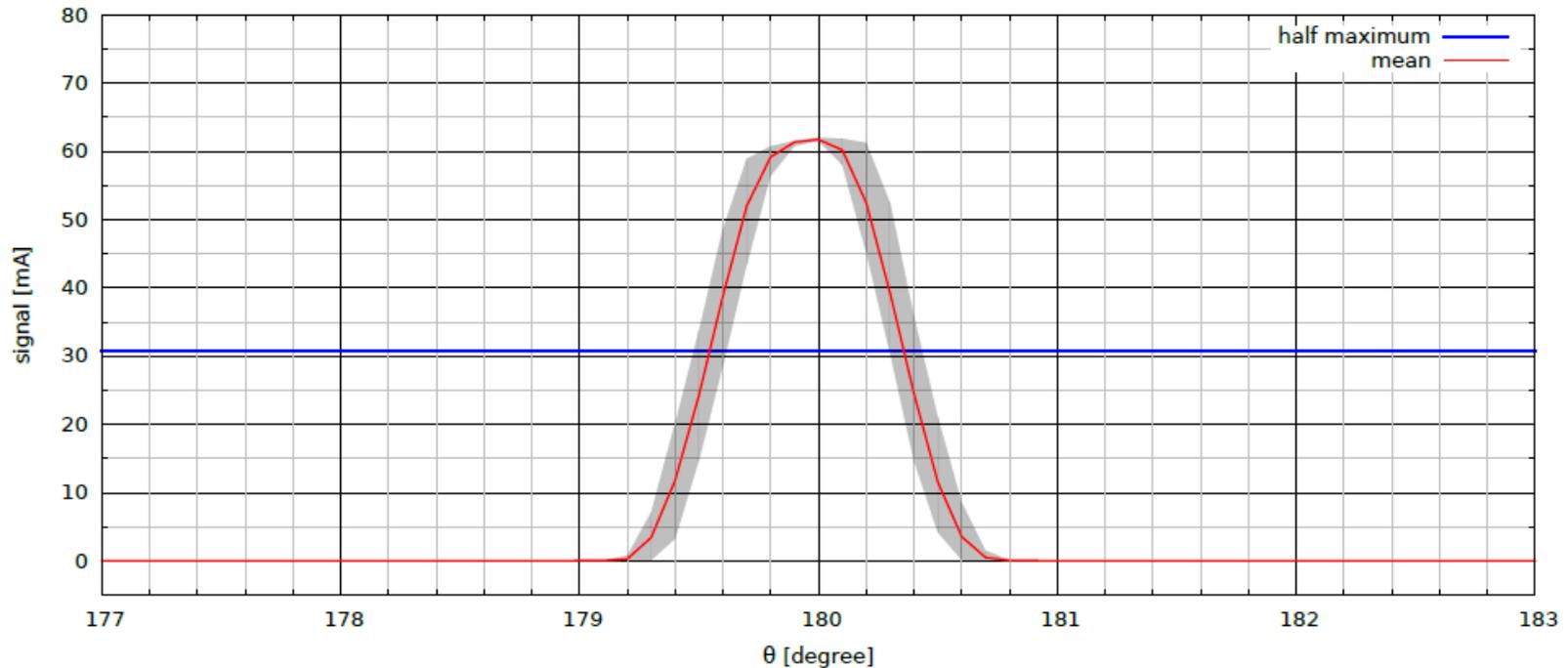
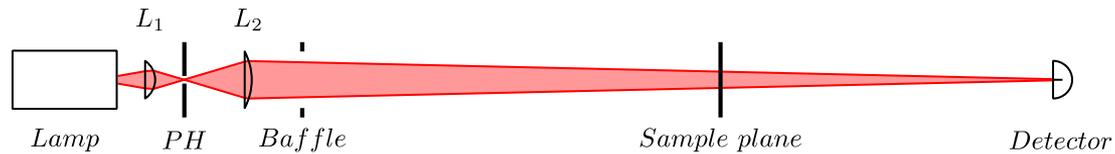


Left: Unobstructed beam

Right: Transmitted peak (fabric, normal incidence)

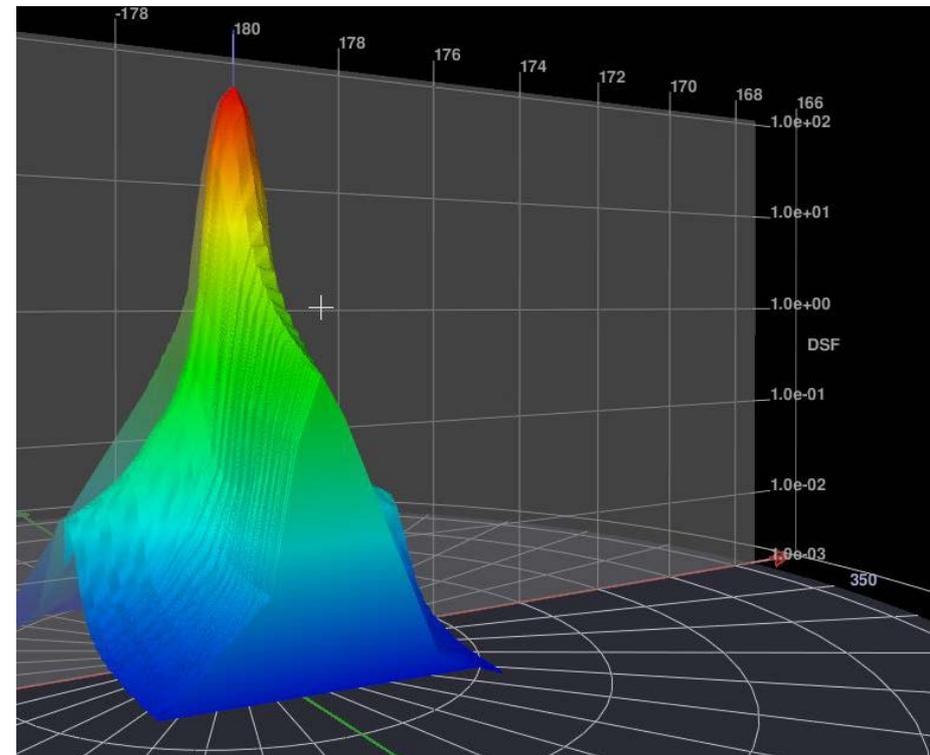
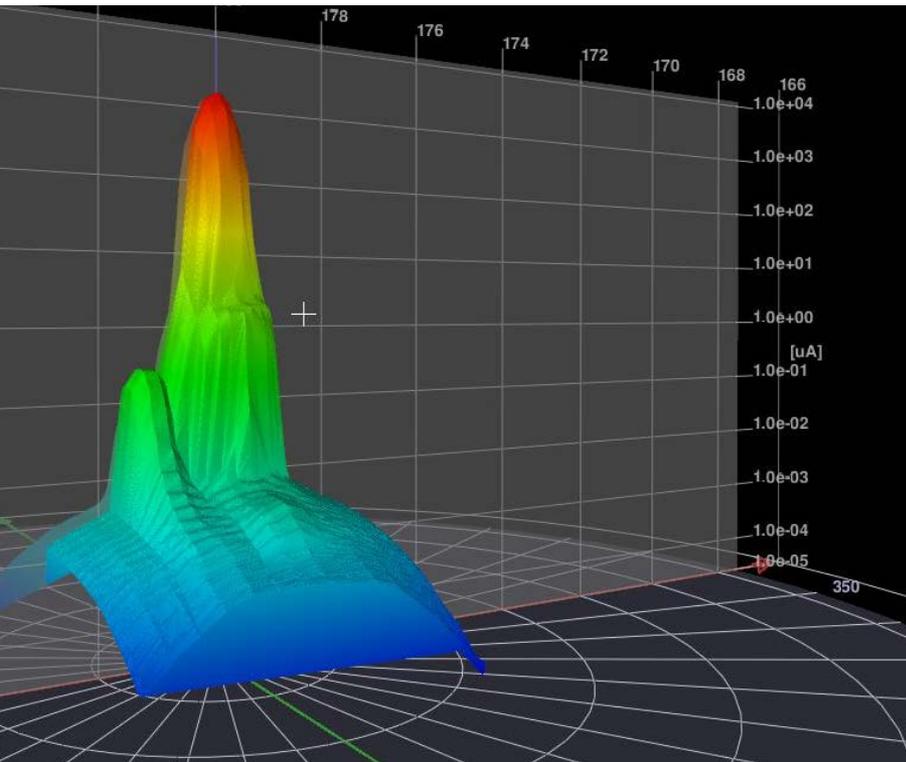
Image: HSLU

Focus at detector: Illumination profile



Highest directional resolution; requires dense sampling path else may miss peaks. Illuminated area on sample is about 20 mm so sample has to be large and structures on sample is limited to about 5 mm; FWHM is below 1°.

Focus at detector: Illumination & sample peaks



Highest directional resolution; requires dense sampling path else may miss peaks. Illuminated area on sample is about 20 mm so sample has to be large and structures on sample is limited to about 5 mm; FWHM is below 1°.

Image: HSLU

Focus on detector



**Transmitted
light**

**Illuminated
sample**

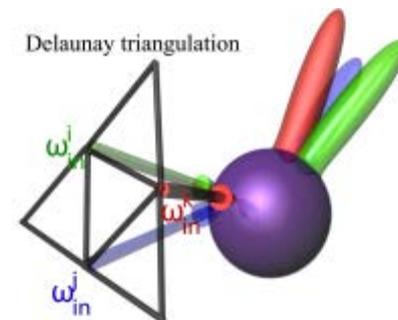
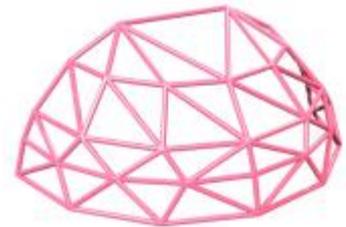
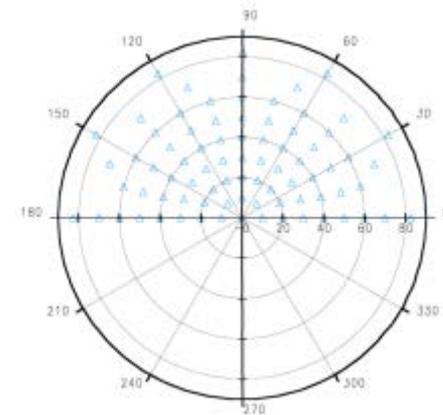
Sample roller shade fabric at the port of the goniophotometer (right) and transmitted and deflected light on the back wall of the HSLU lab (left).

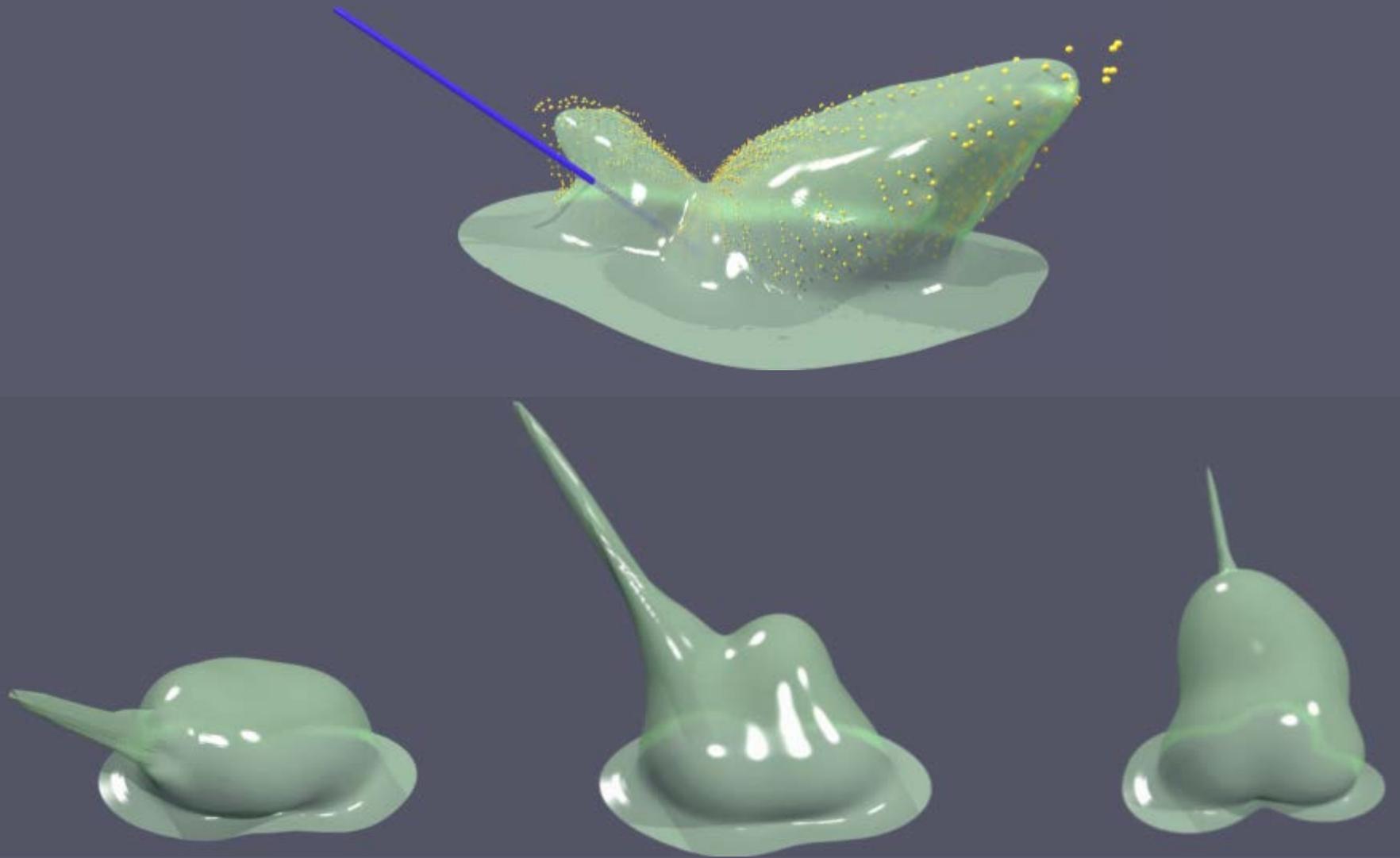
Image: HSLU

Step 2. Generate interpolant based on measured goniophotometer data

```
pabopto2bsdf -t {pgii data} > {interpolated radial basis func.sir}
```

- Generate a scattering interpolant representation (SIR) using *pabopto2bsdf*
 - Compute radial basis system (RBS): collection of 50-200 Gaussian lobes fit to outgoing measured data
 - Create a spherical Delaunay triangle mesh from measured incident directions
 - Use a Lagrangian mass transport plan along each Delaunay edge to transport RBS between vertices, using earth mover's distance (EMD) to minimize energy cost of transport



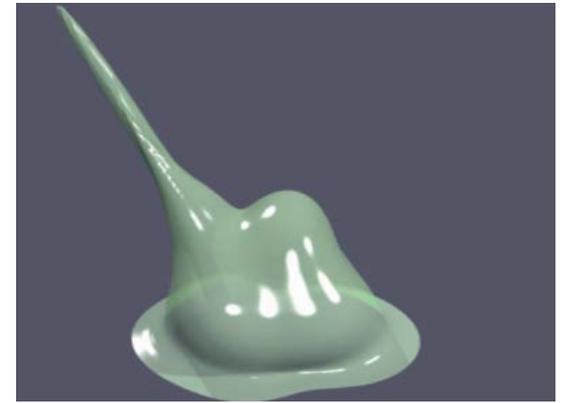


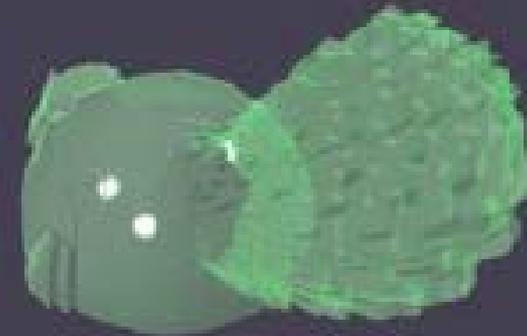
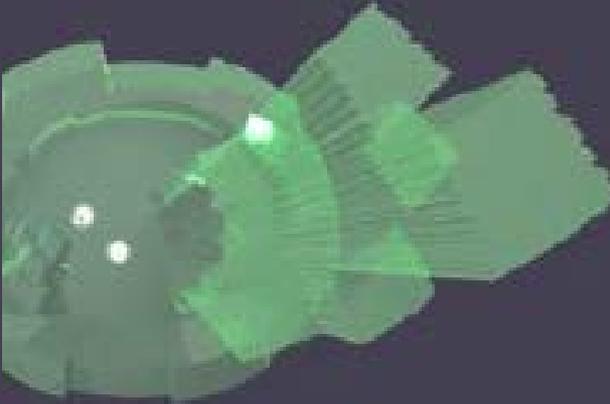
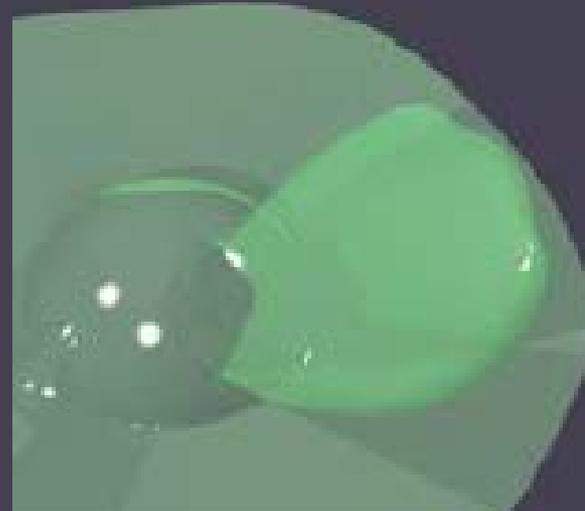
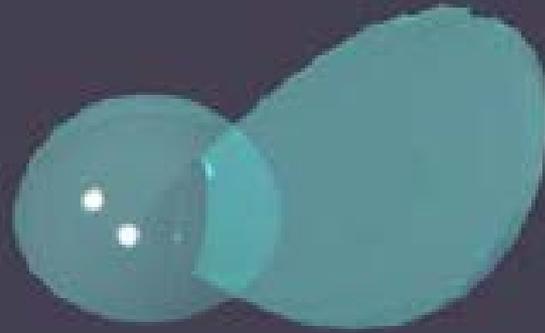
Ward, G., Kurt, M., Bonneel, N., 2012. A Practical Framework for Sharing and Rendering Real-World Bidirectional Scattering Distribution Functions, LBNL-5954E, Lawrence Berkeley National Laboratory, Berkeley, CA,

Step 3. Use interpolant to generate BSDF XML file

```
bsdf2ttree -g 6 {interpolated radial basis func.sir} > {tensor  
tree.xml}
```

- Use SIR interpolant to generate tensor tree BSDF at a defined resolution
 - - g 6 basis resolution ($2^{2 \cdot k} \times 2^{2 \cdot k}$ where $k=6$; 4096 patches, 3° resolution)
 - If significant difference between target patch and adjacent patches, then send 64 sampling rays to compute a weighted average BSDF value for the target patch





Clockwise: Original Ward-Geisler-Moroder-Dür BRDF model, Lagrangian interpolation, tensor tree representation, Klems representation

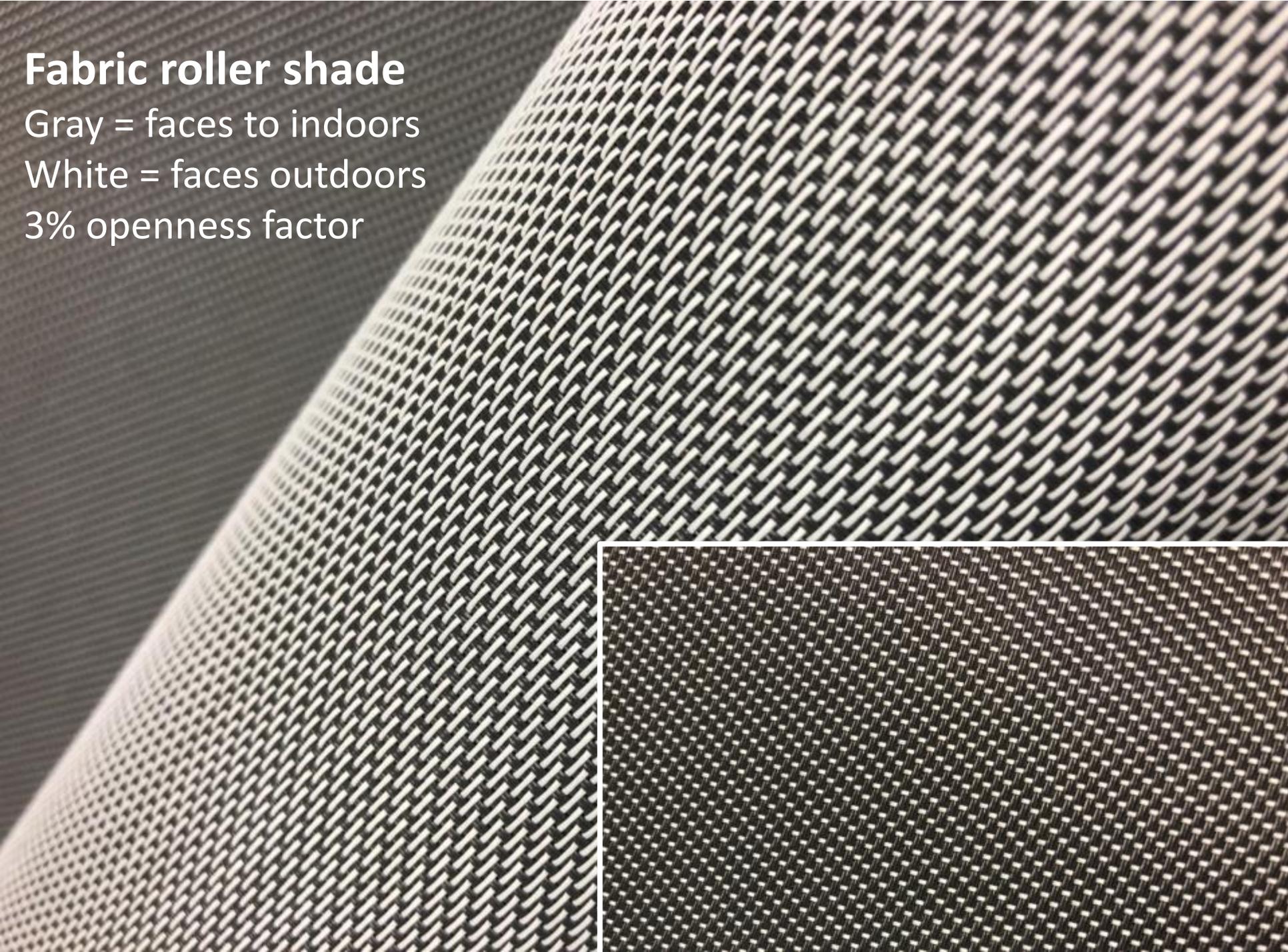
Solar Energy 160 (2018) 380-395

Fabric roller shade

Gray = faces to indoors

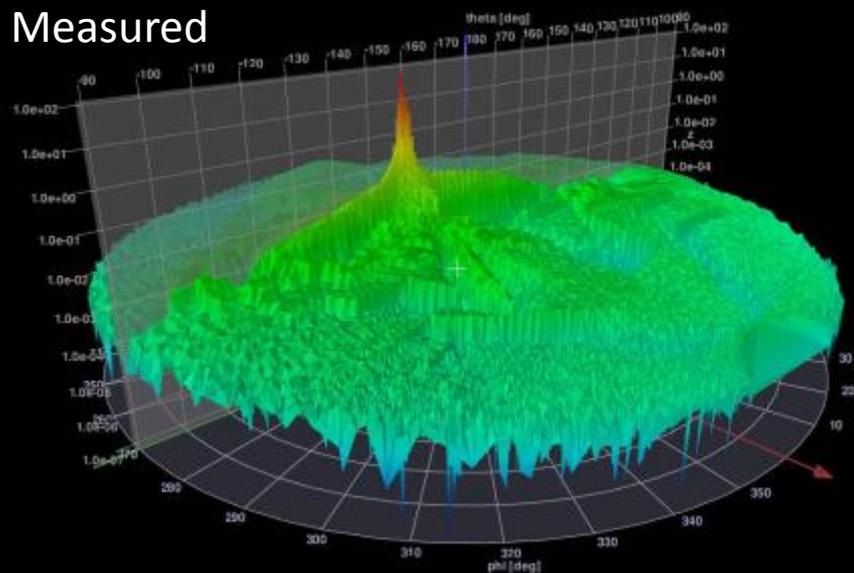
White = faces outdoors

3% openness factor



filename="BIMSOL036_t_020_0900.dat" in=(20,90)
070270 n=319286/319286 col=5 [5] min=5.83e-09 max=6.13e+01 int=2.14e-02 rear,trans log deca 9

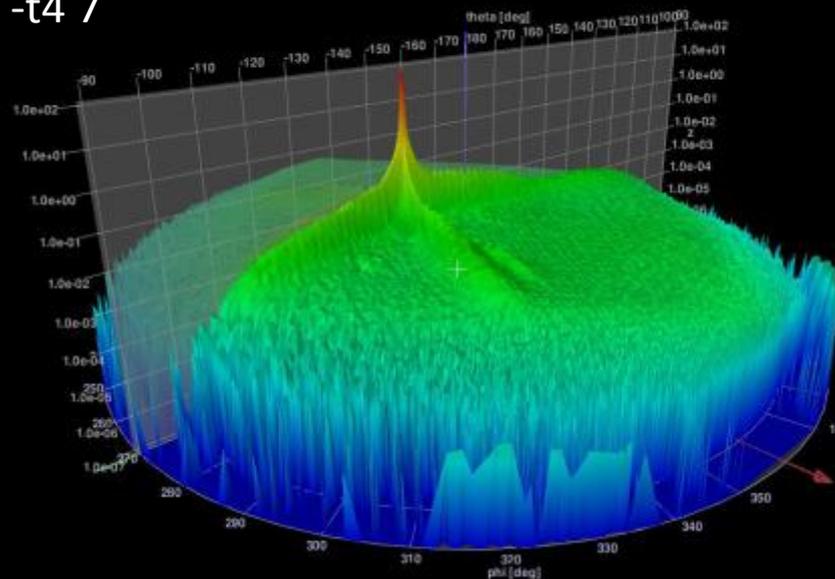
Measured



pab mountain V3.2.2

filename="BIMSOL036_t_020_0900.dat" in=(20,90)
070270 n=319286/319286 col=3 [3] min=-1.28e-04 max=7.03e+01 int=1.76e-02 rear,trans log deca 9

-t4 7

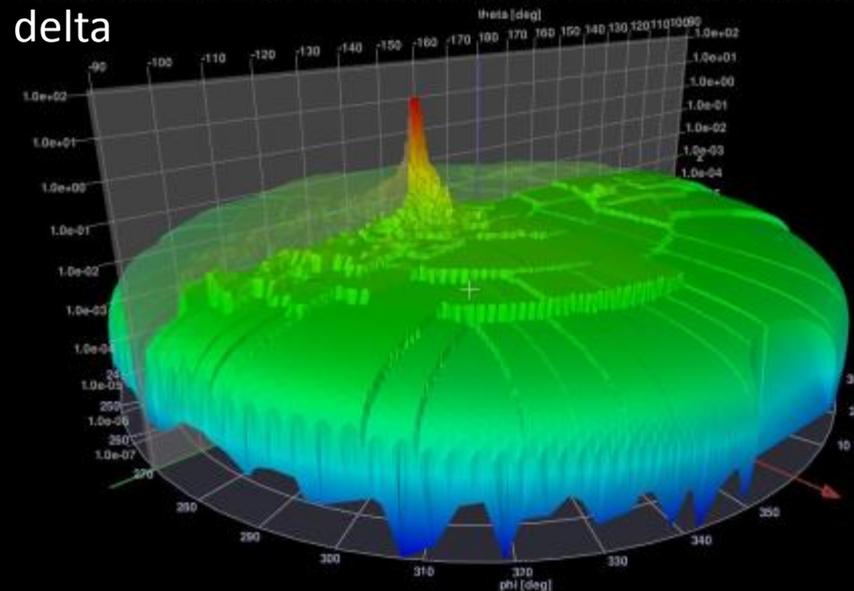


pab mountain V3.2.2

DSF=BTDF * cos(theta_s) distributions plotted for incident direction theta=20°, phi=90° (from outside) from measurement and model, as well as the absolute differences.

Images: HSLU

delta



pab mountain V3.2.2

Anisotropic, isotropic, and sample orientation

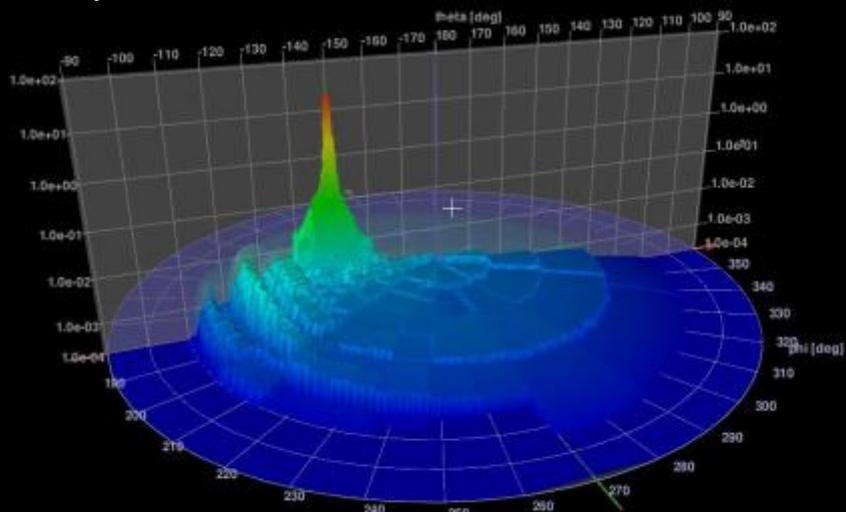
	T_h	$BTDF_{max}$
Measured, phi=0	0.438	46.10
anisotropic g7 -t 97	0.426	7.84
isotropic g9, -t 97, phi=0	0.415	13.40
isotropic g9, -t 97, phi=90	0.402	21.00

HSLU: theta=30, phi=0 (pgII convention)

T_h = hemispherical transmittance

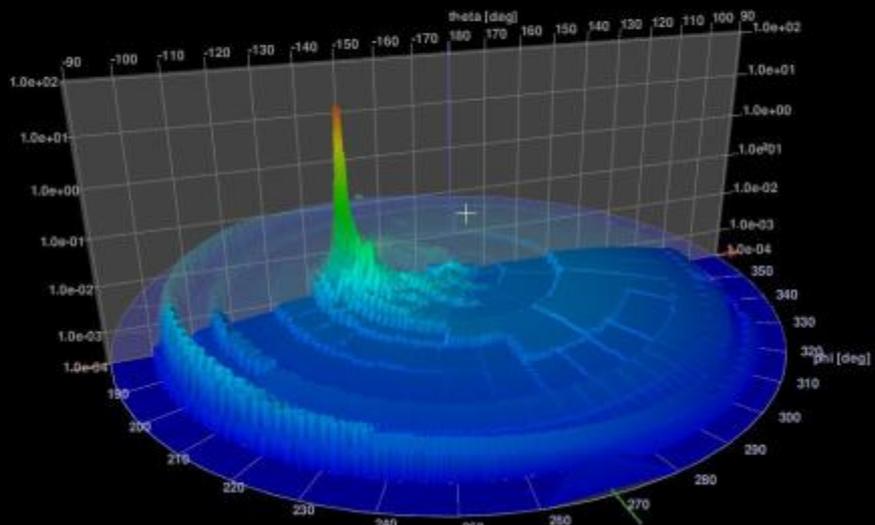
filename="BIMSOL036DSF_t_0300_0000_t3_090.dat" in=(30,0)
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-t3, phi=90



pab mountain V3.2.2
filename="BIMSOL036DSF_t_0300_0000_t3_000.dat" in=(30,0)
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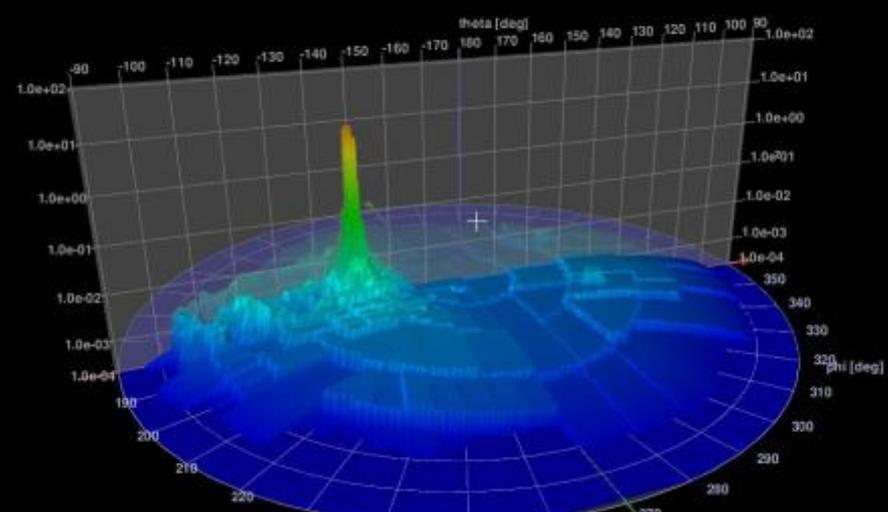
-t3, phi=0



pab mountain V3.2.2

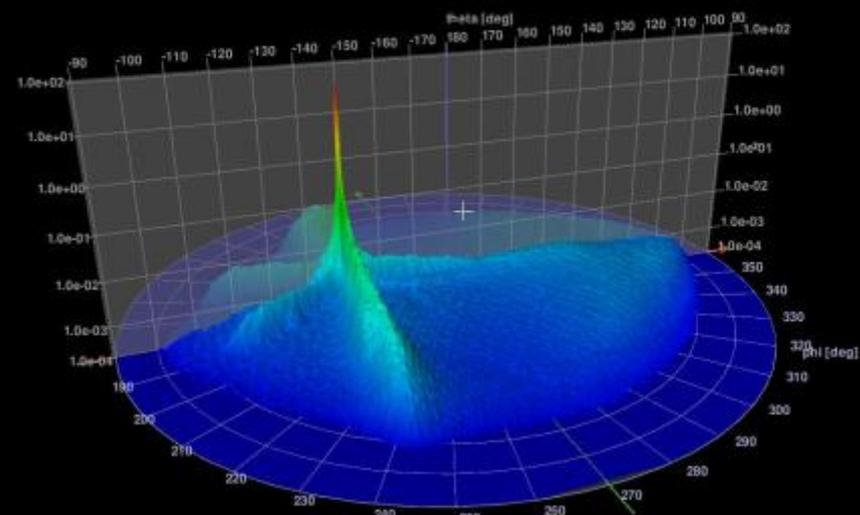
filename="BIMSOL036DSF_t_0300_0000_t4_000.dat" in=(30,0)
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-t4

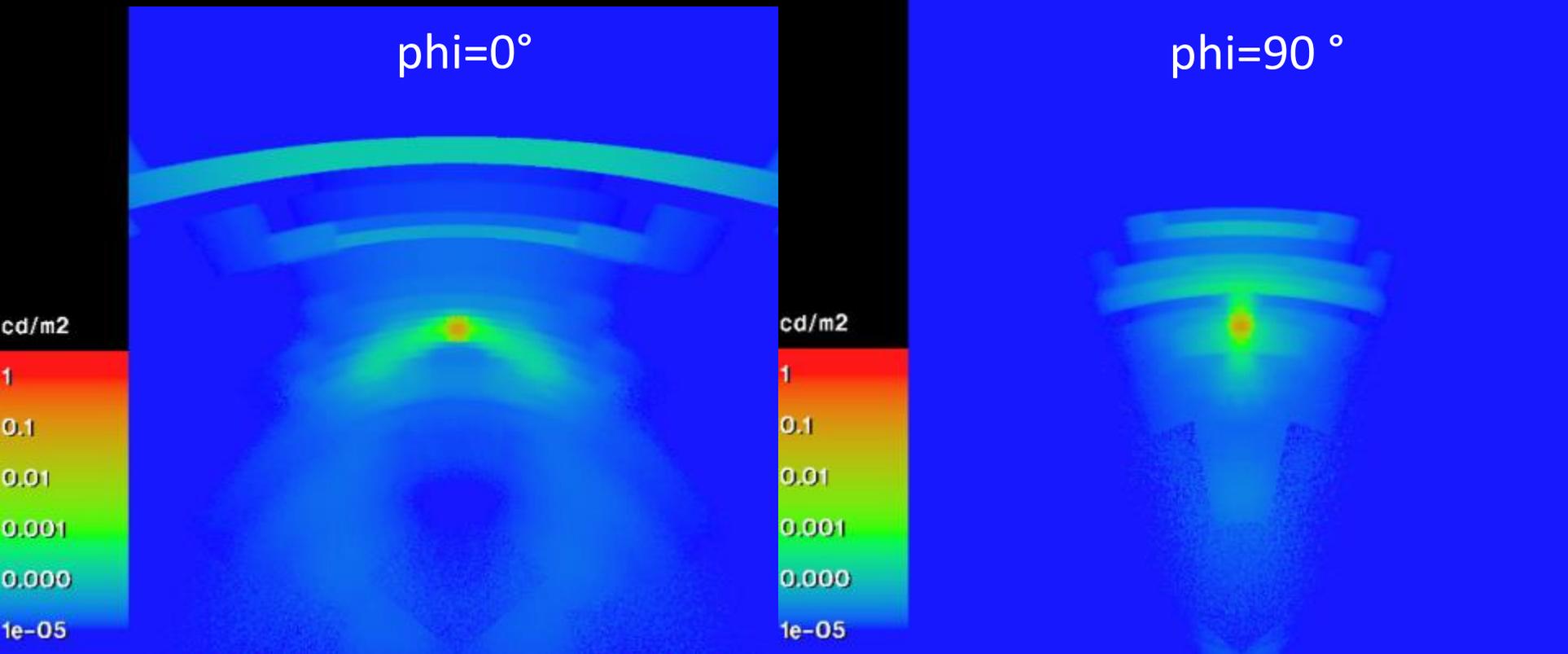


filename="BIMSOL036DSF_t_0300_0000_t4_000.dat" in=(30,0)
137329 n=319292/319292 col=3 [3] min=-1.29e-04 max=4.61e+01 int=1.48e-02 rear,trans log deca 9

Measured data



pab mountain V3.2.2



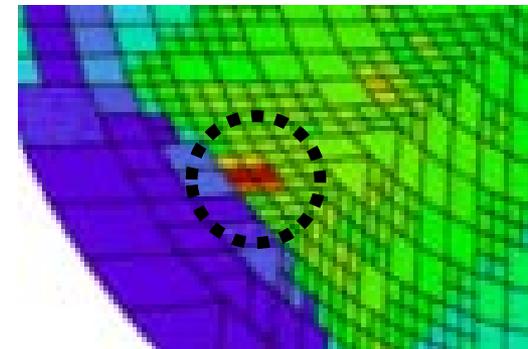
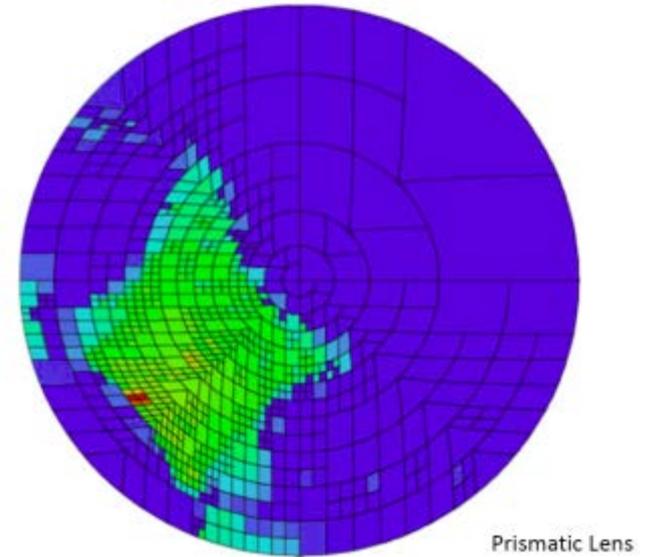
Rendering anisotropic materials as an isotropic material:

Affects orientation of glare sources, depending on ϕ angle assumed for the tensor tree XML.

Images: HSLU

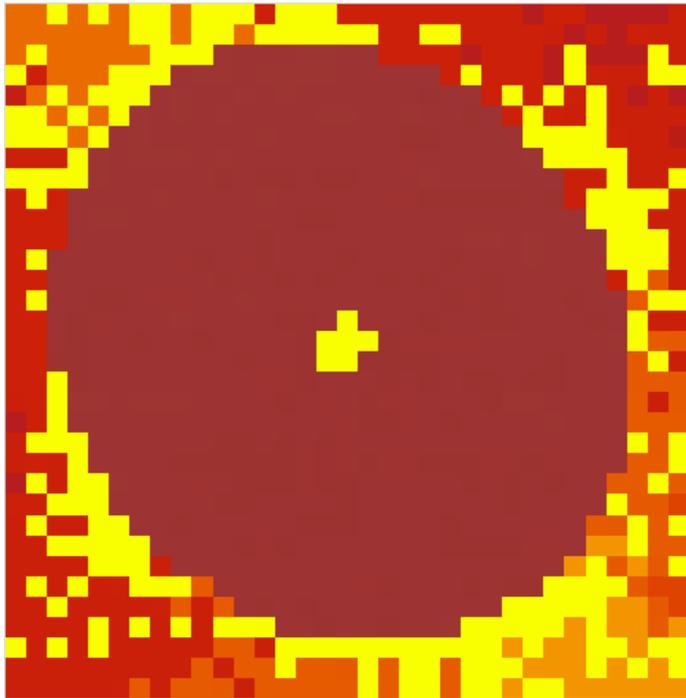
Step 4. Generate image using the five-phase method with peak extraction

- What is “peak extraction”?
 - Detect when there is a strong peak near the “through” specular direction
 - If the magnitude of this peak relative to the surrounding BSDF is greater than 1.5 times the brightness of the sum of the surround then,
 - Replace the peak with a pure specular calculation for view rays and during shadow testing where all energy from direct component goes into the peak of 0.5°

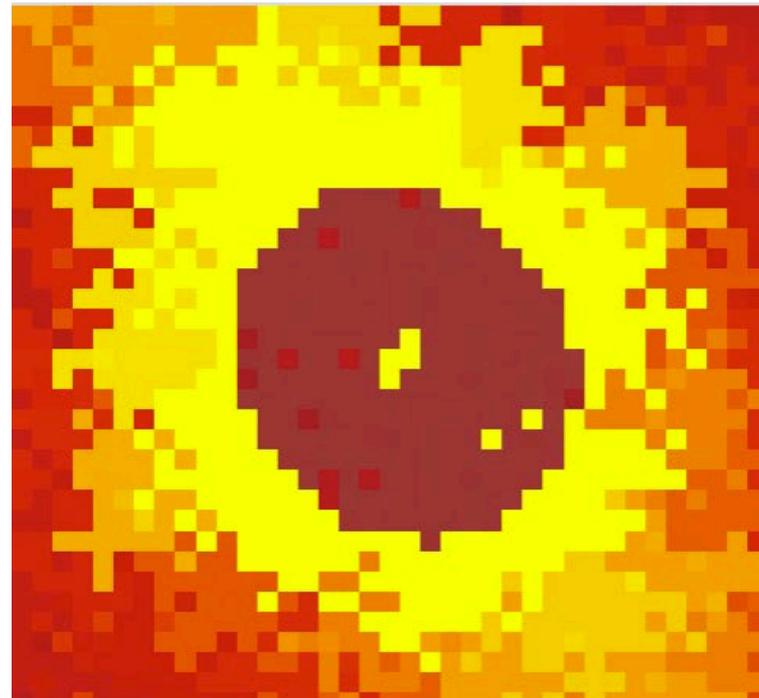


Peak is searched within a radius of 2-3 times the max resolution

Which resolution to use to properly trigger peak extraction?



-t3 6



-t3 7

Use of $-t3\ 6$ triggers peak extraction more reliably than higher-resolution tensor trees

- All energy from direct component goes into the peak of 0.5°
- Surrounding circumsolar region (dark red) shows luminance of the diffuse component



Perforated metal mesh

```
void aBSDF shade01  
5 tensor_tree.xml 0 0 1 .  
0  
0
```



Daylighting film with redirected and specular components

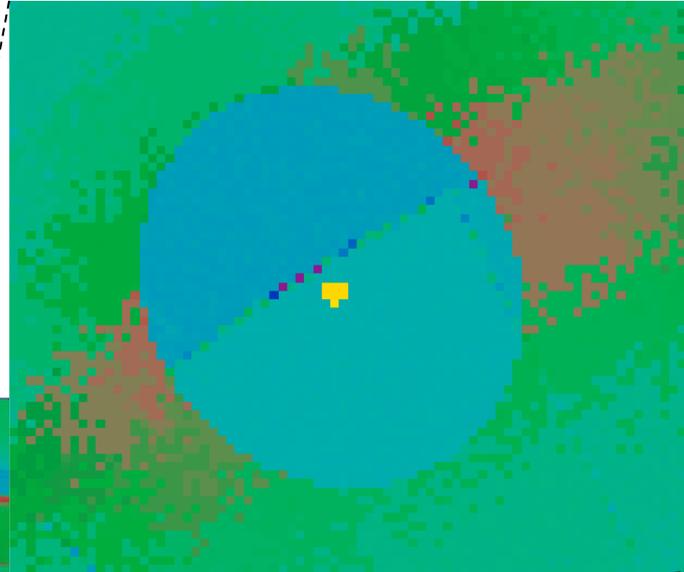
Step 5. DGP: Post-process image using peak scalar to simulate optics of camera lens

- DGP is based on HDR images correlated to human subject responses
- Reduce contrast across sun luminance and circumsolar region using peak veiling scalar with *pcomb*
- Basis for scalar
 - scattering within camera lens,
 - forward scattering from fabric that was within the solid angle of the PE algorithm

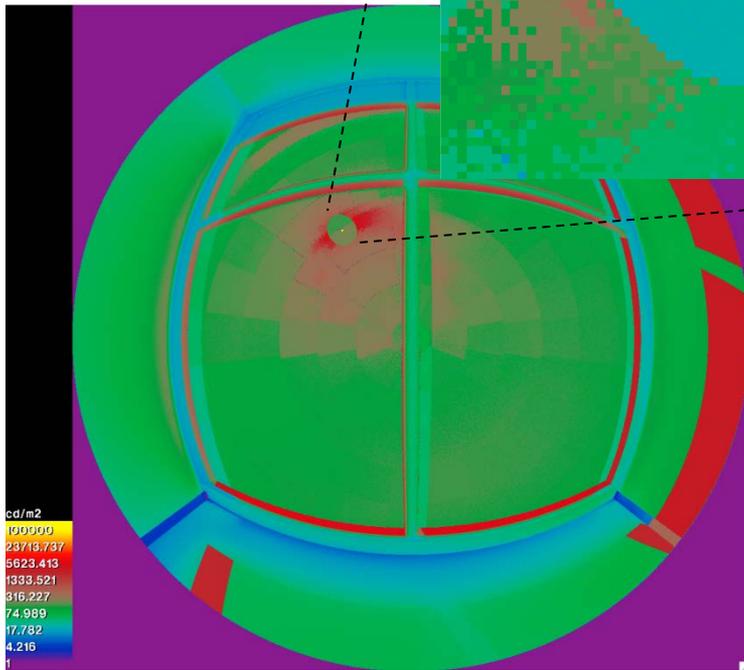
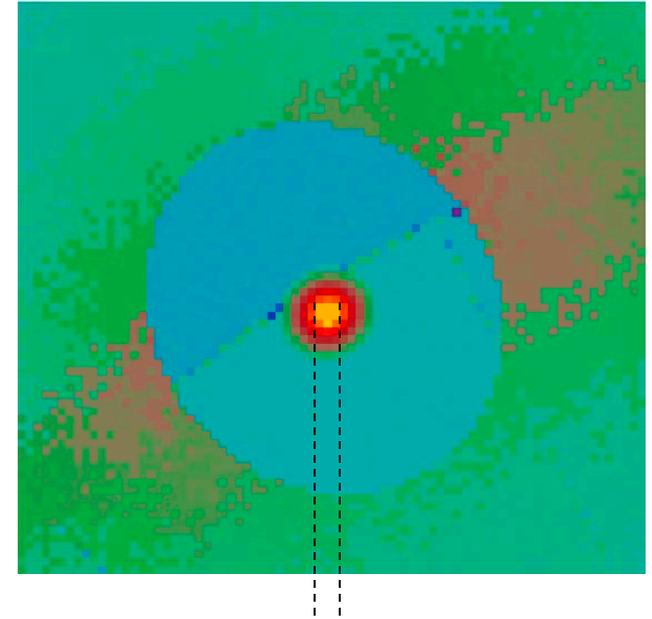


Image: EPFL

Simulated sun orb with peak extraction (-t3 6)

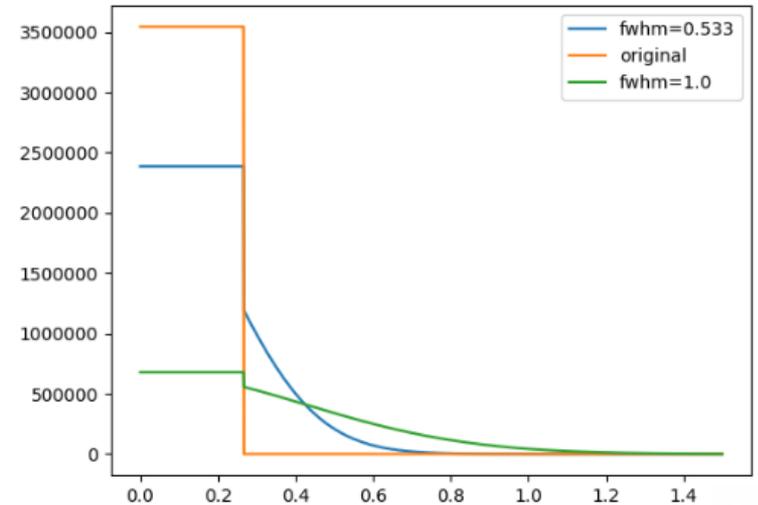


Simulated sun orb with PE (-t3 6) and *pcomb* scalar



HDR image taken in LBNL
Advanced Windows Testbed

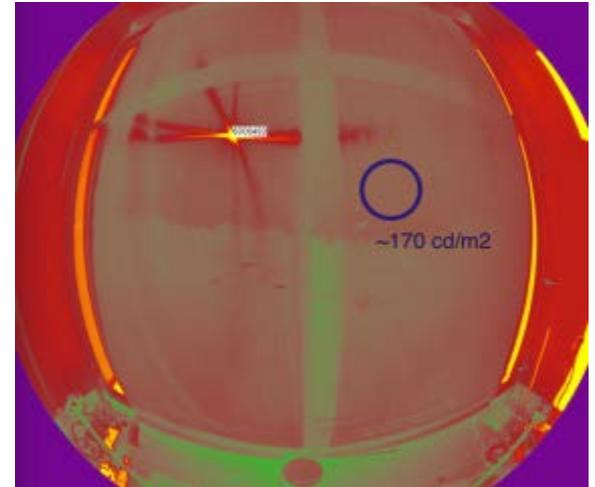
Gaussian blur with FWHM of 0.533



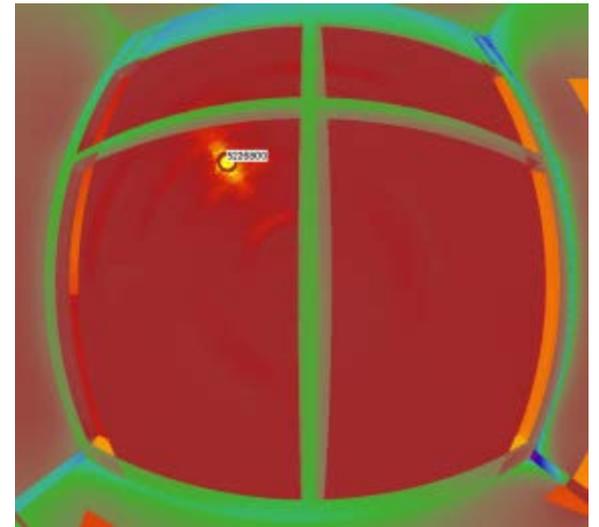
Step 6. Use *evalglare* to determine DGP

```
evalglare -vta -vv 180 -vh 180 view1.hdr
```

- Skycam luminance data
- Image size: 1000x1000 pixels
- Glare sources:
 - L_{pixel} is greater than 5 times $L_{\text{scene-avg}}$
 - Sun source pulled out as a separate glare source ($L_{\text{pixel}} > 50,000 \text{ cd/m}^2$)



Camera photo in testbed



Rendering

Step 7. Compare simulated DGP to field measured DGP and assess error

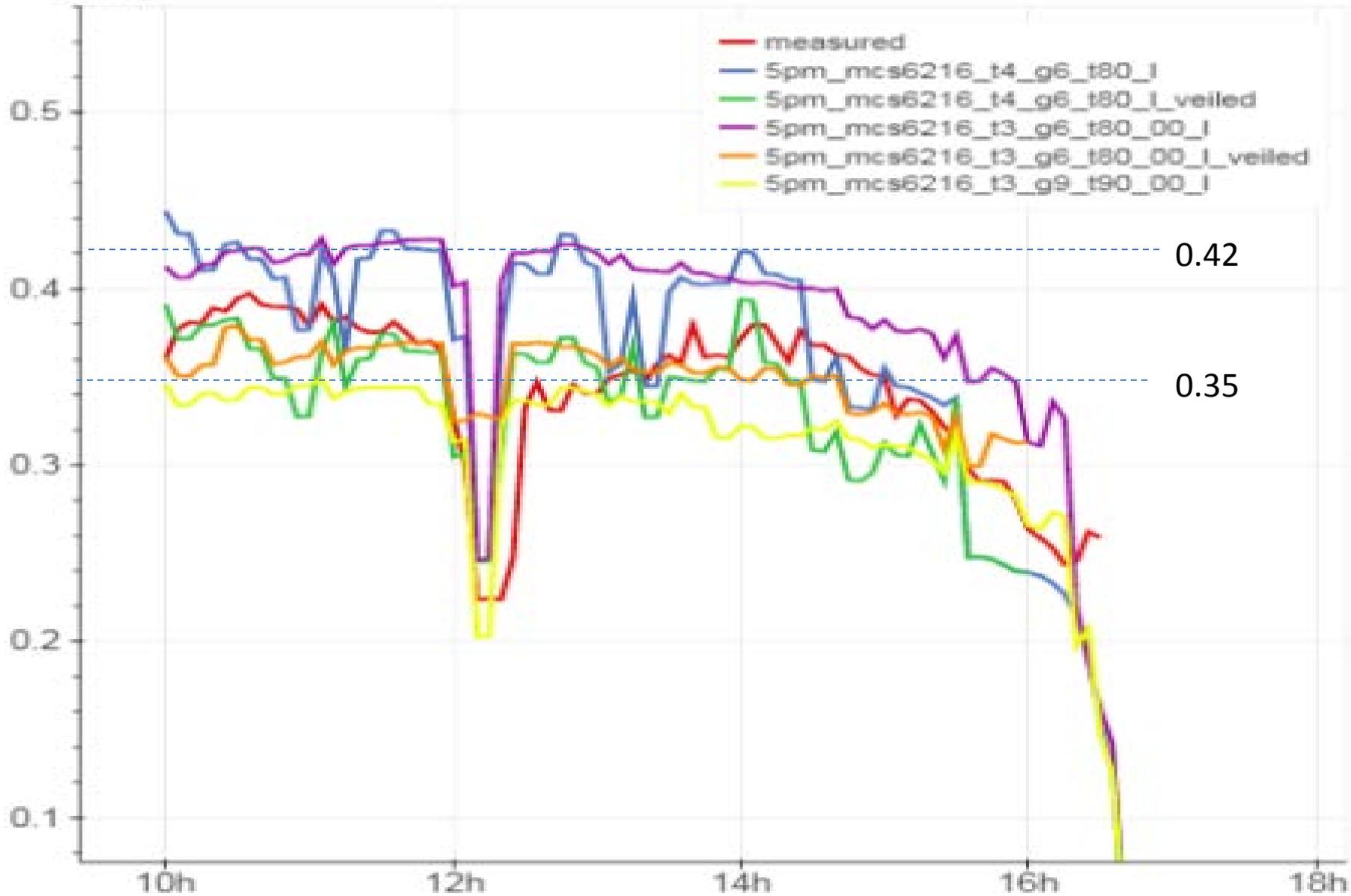
$$DGP = c_1 \cdot E_v + c_2 \cdot \log\left(1 + \sum_i \frac{L_{s,i}^2 \cdot \omega_{s,i}}{E_v^{a_1} \cdot P_i^2}\right) + c_3$$

- Field measured HDR image capture
 - Neutral density filter
 - 7-8 exposures under stable sky conditions
 - Vertical illuminance measured at the camera lens
 - No pixel saturation



LBNL Advanced Windows Testbed

dgp



DGP error

	rmse	rmse(%)
anisotropic_3deg_80	0.0416	11.6%
anisotropic_3deg_80_veil	0.0316	8.8%
isotropic_3deg_80	0.0489	13.6%
isotropic_3deg_80_veil	0.0196	5.5%
isotropic_0.3deg_90_noPE	0.0363	10.1%

How critical is accuracy for:

Product differentiation through rating and labeling

New product development

Design decisionmaking



 National Fenestration Rating Council® CERTIFIED	World's Best Window Co. Millennium 2000+ Vinyl-Clad Wood Frame Double Glazing • Argon Fill • Low E Product Type: Vertical Slider
ENERGY PERFORMANCE RATINGS	
U-Factor (U.S./I-P) 0.35	Solar Heat Gain Coefficient 0.32
ADDITIONAL PERFORMANCE RATINGS	
Visible Transmittance 0.51	Air Leakage (U.S./I-P) 0.2
Condensation Resistance 51	—
<small>Manufacturer stipulates that these ratings conform to applicable NFRCC procedures for determining whole product performance. NFRCC ratings are determined for a fixed set of environmental conditions and a specific product size. NFRCC does not recommend any product and does not warrant the suitability of any product for any specific use. Consult manufacturer's literature for other product performance information. www.nfrc.org</small>	

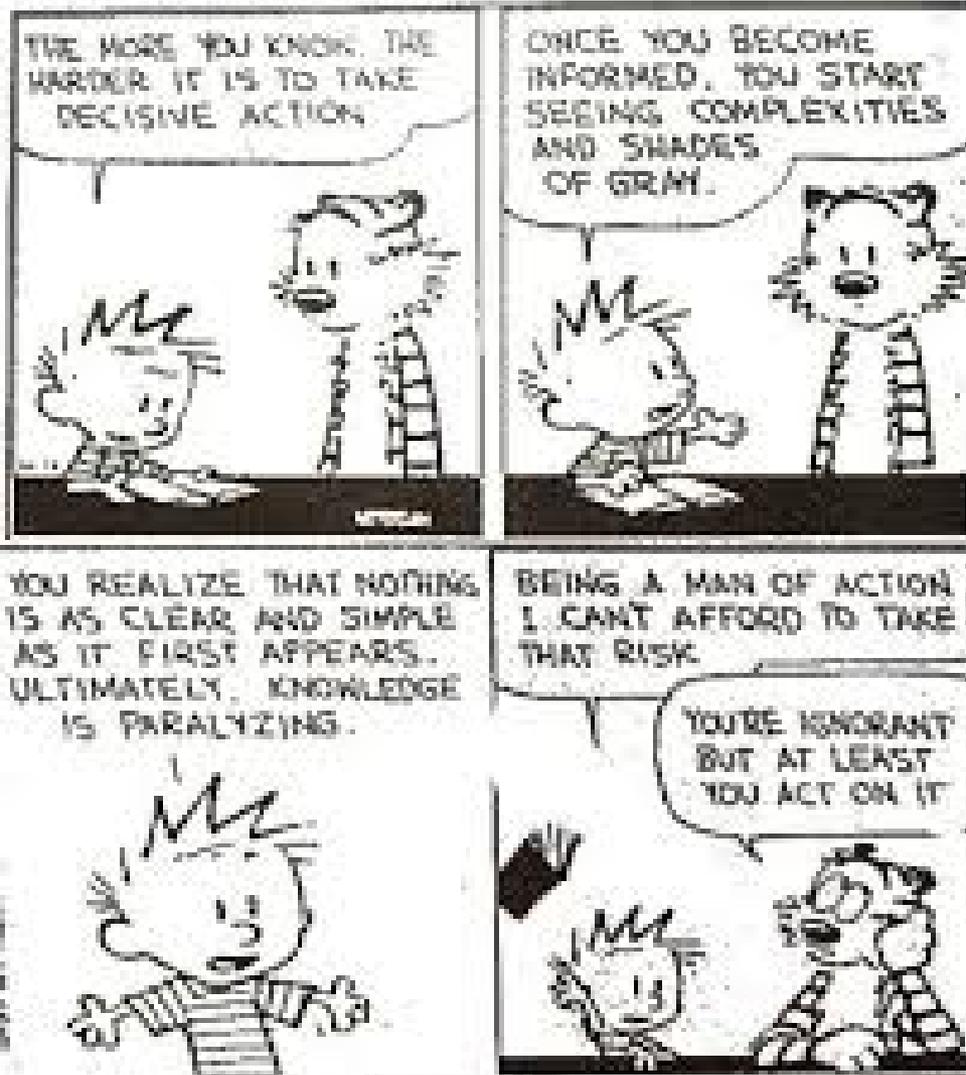
Conclusions to date

- Pilot study helped us identify several critical measurement and modeling parameters that are important to get right
- We need to confirm generality of this full workflow for generating and validating BSDFs based on measured PG-II data
- Simpler, empirically-derived models derived from this more extensive workflow are a likely cost-effective alternative for generating high-resolution BSDFs
- More work to be done within IEA SHC Task 61!

Congratulations, Greg, on the Velux Award!

Depiction of my 30-year relationship with Greg Ward (Greg = Hobbes)

CALVIN AND HOBBS



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