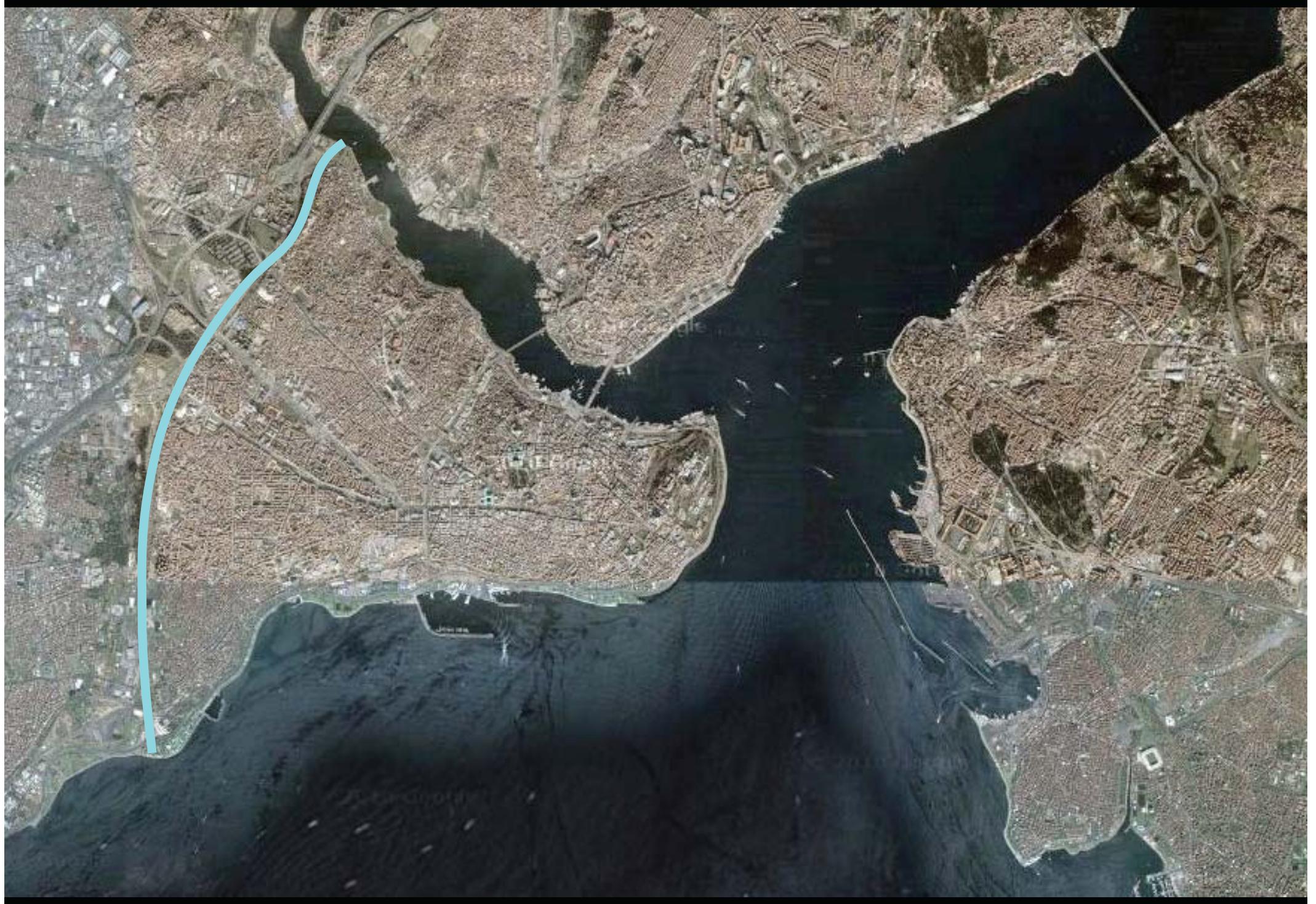






Oliver Hauck, Andreas Noback, Rob Shakespeare





Bosphorus

Sea of Marmara









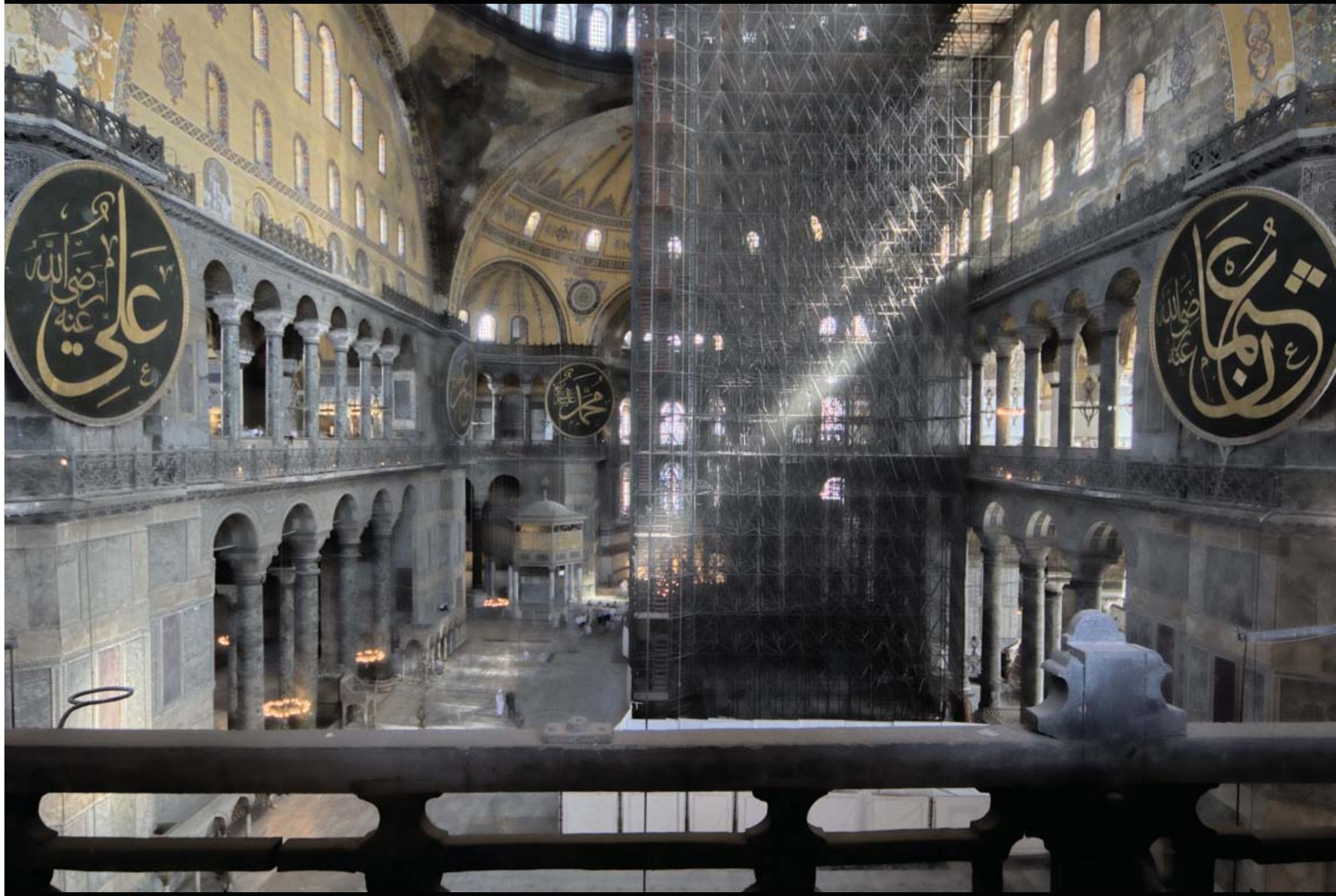


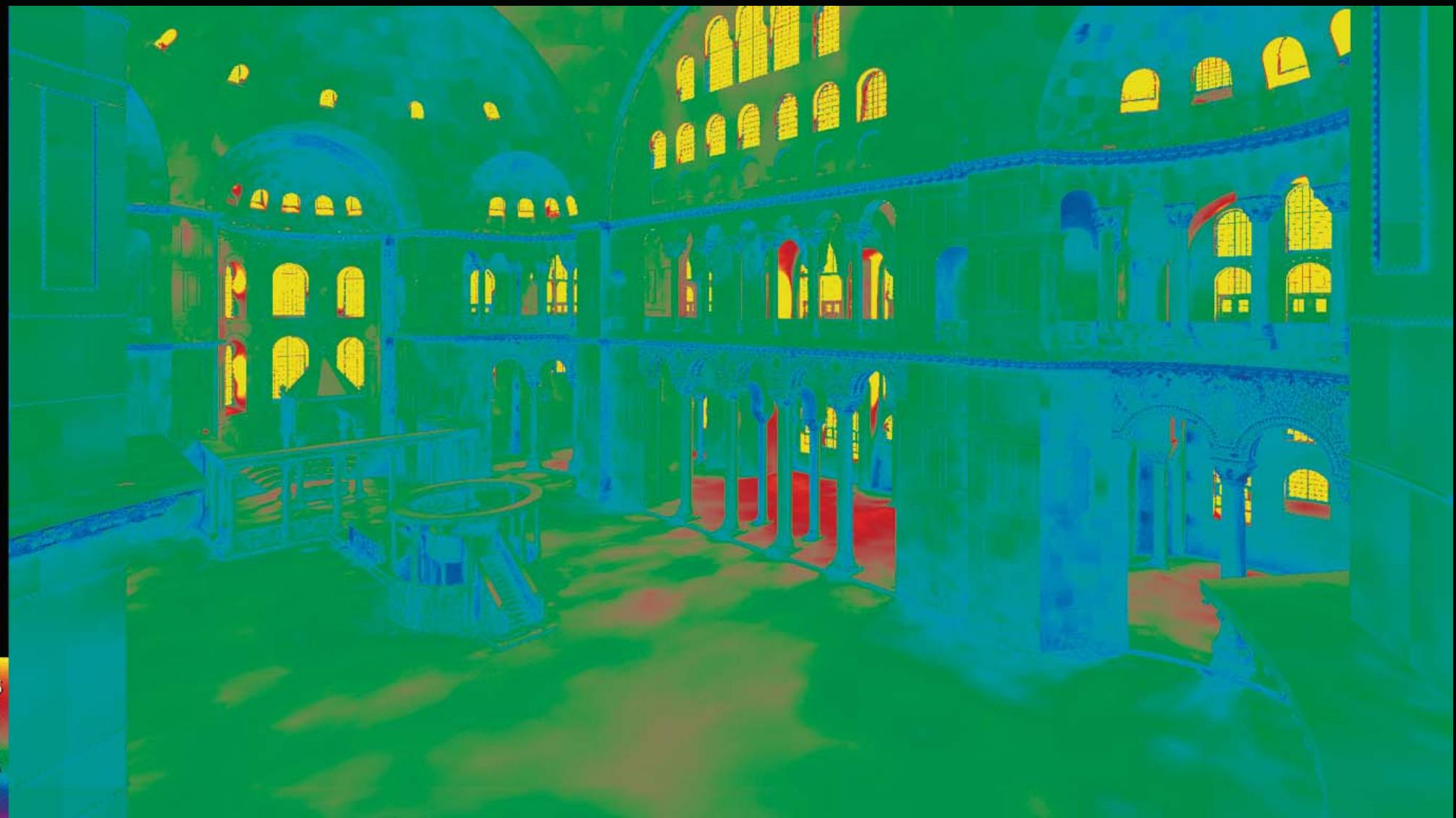






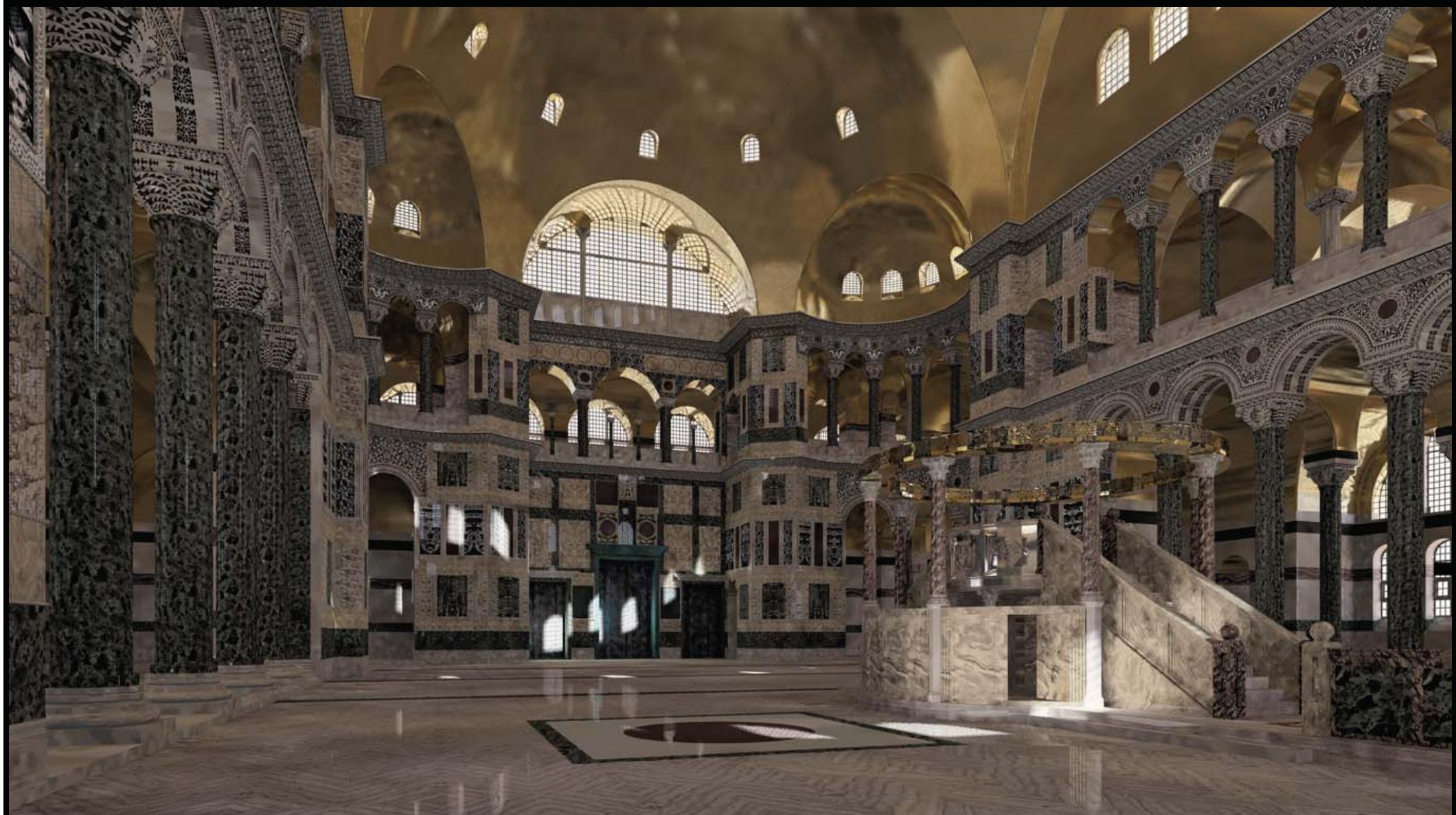


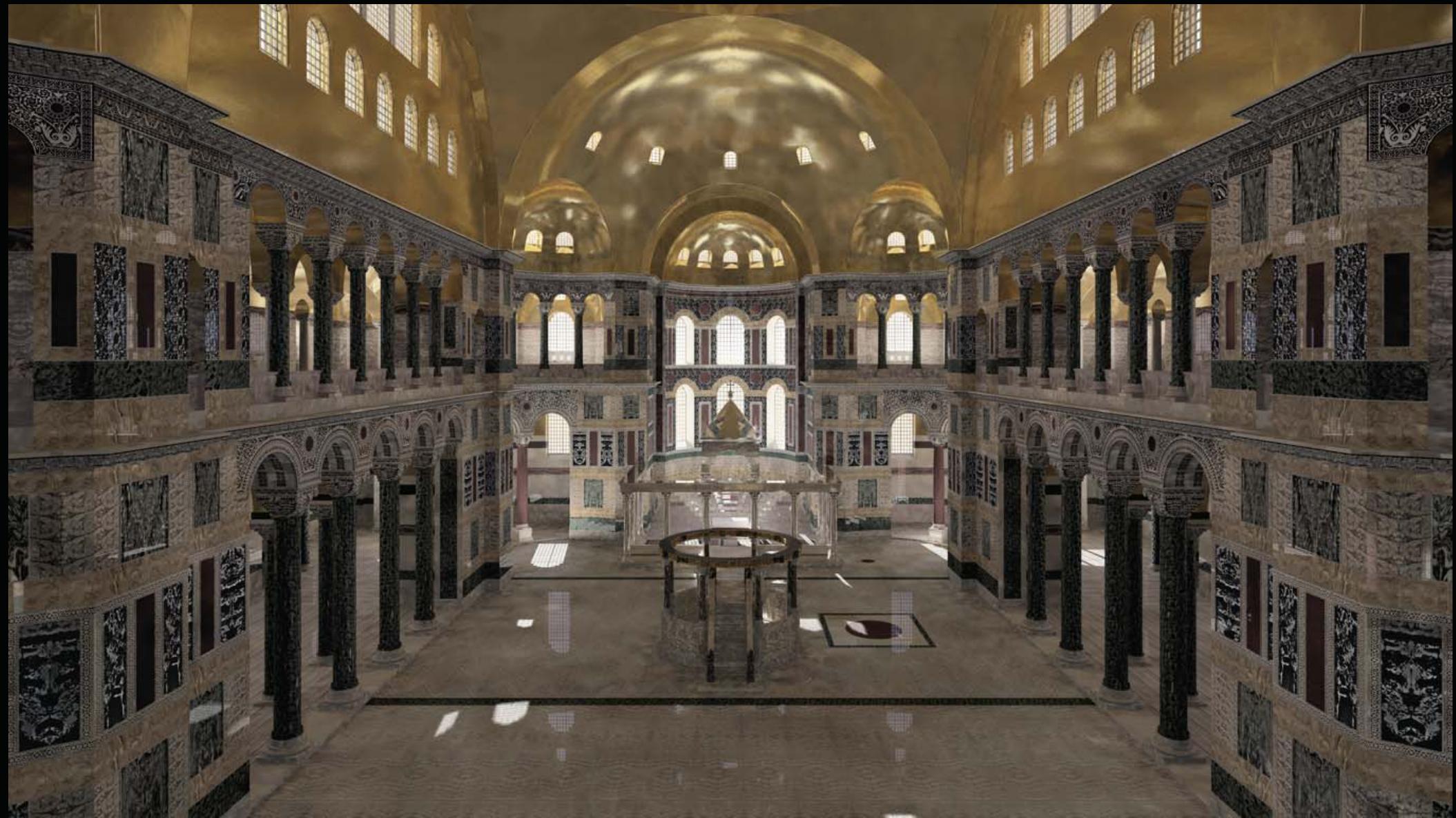




LUX

703.125  
609.375  
515.625  
421.875  
328.125  
234.375  
140.625  
46.875





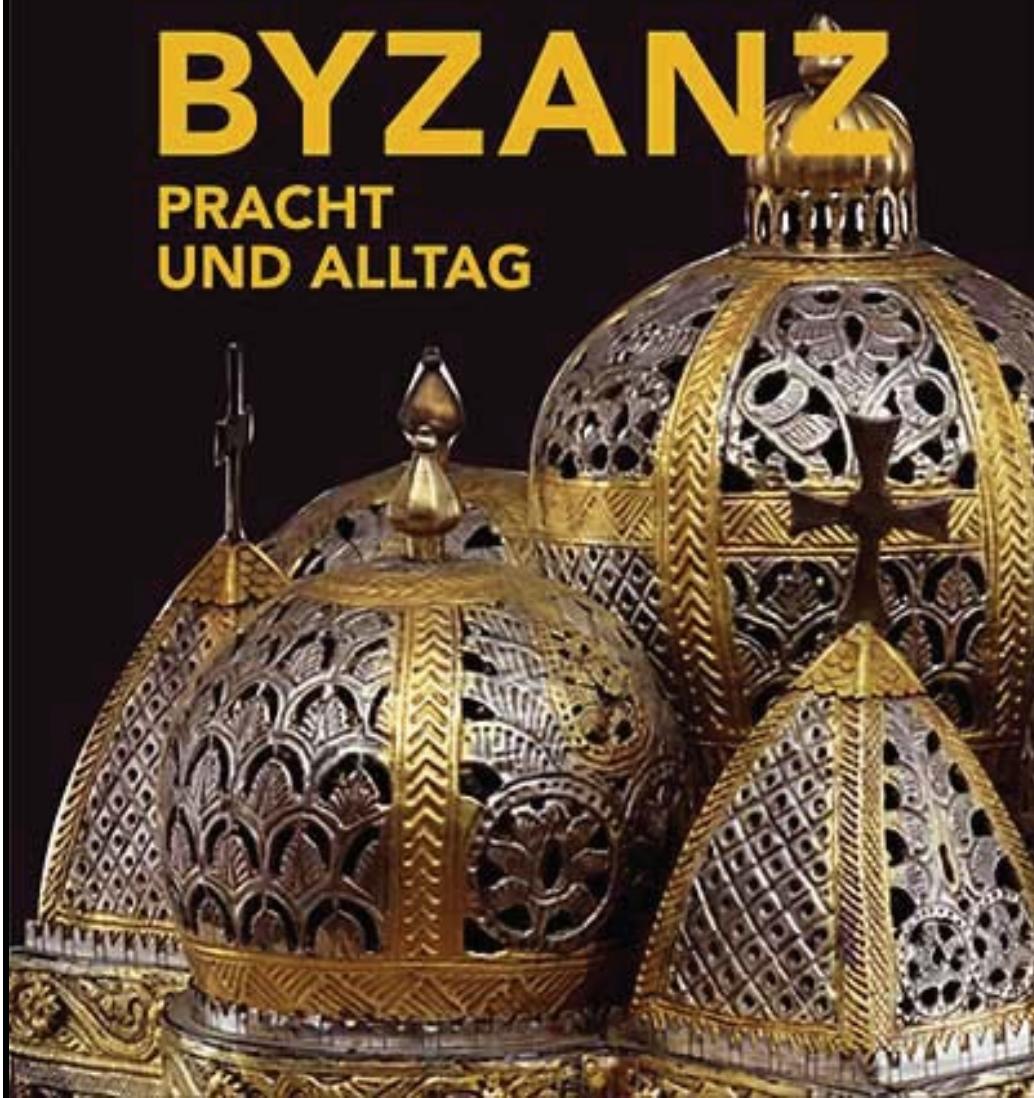




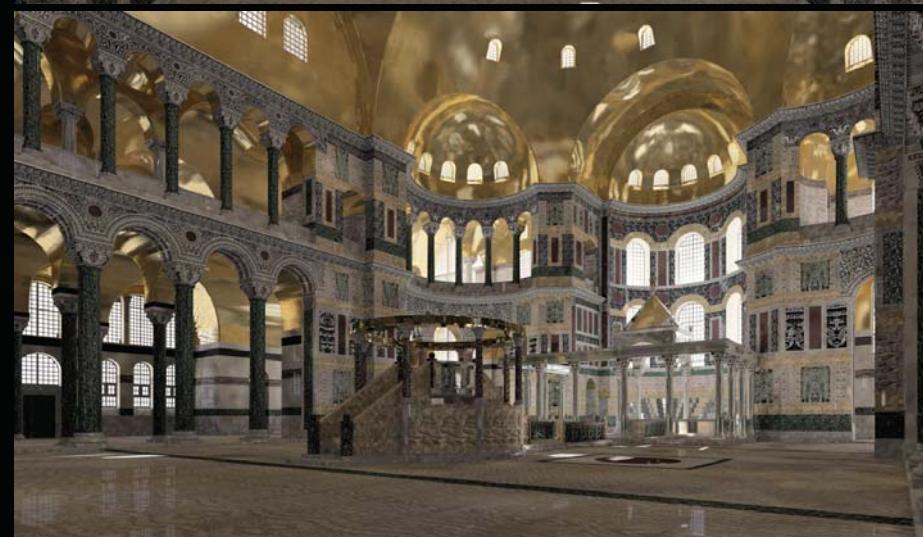
BUNDESKUNSTHALLE.DE  
KUNST- UND AUSSTELLUNGSHALLE DER BUNDESREPUBLIK DEUTSCHLAND

# BYZANZ

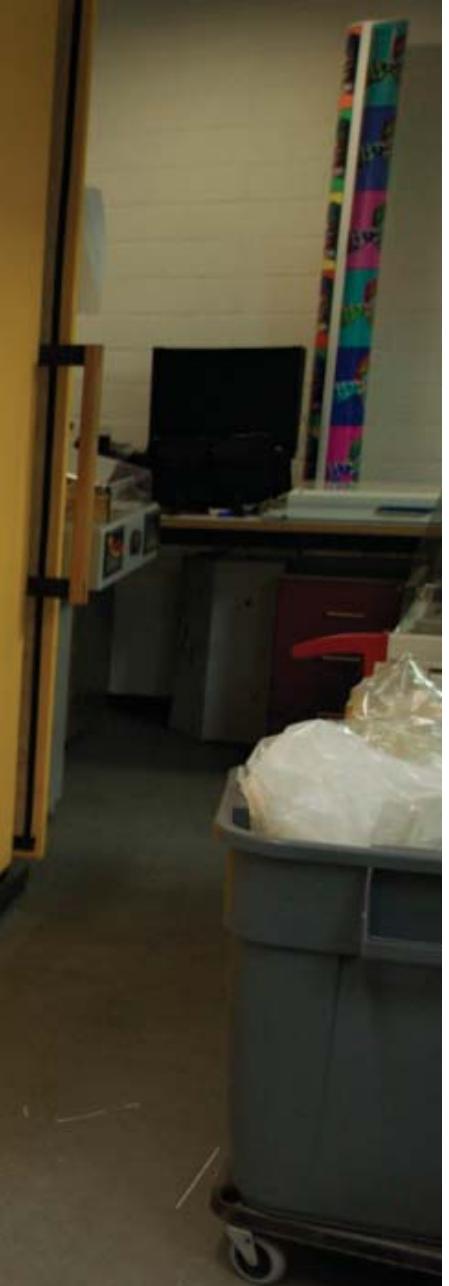
PRACHT  
UND ALLTAG



Lightboxes for  
rendered image  
presentation in  
exhibitions



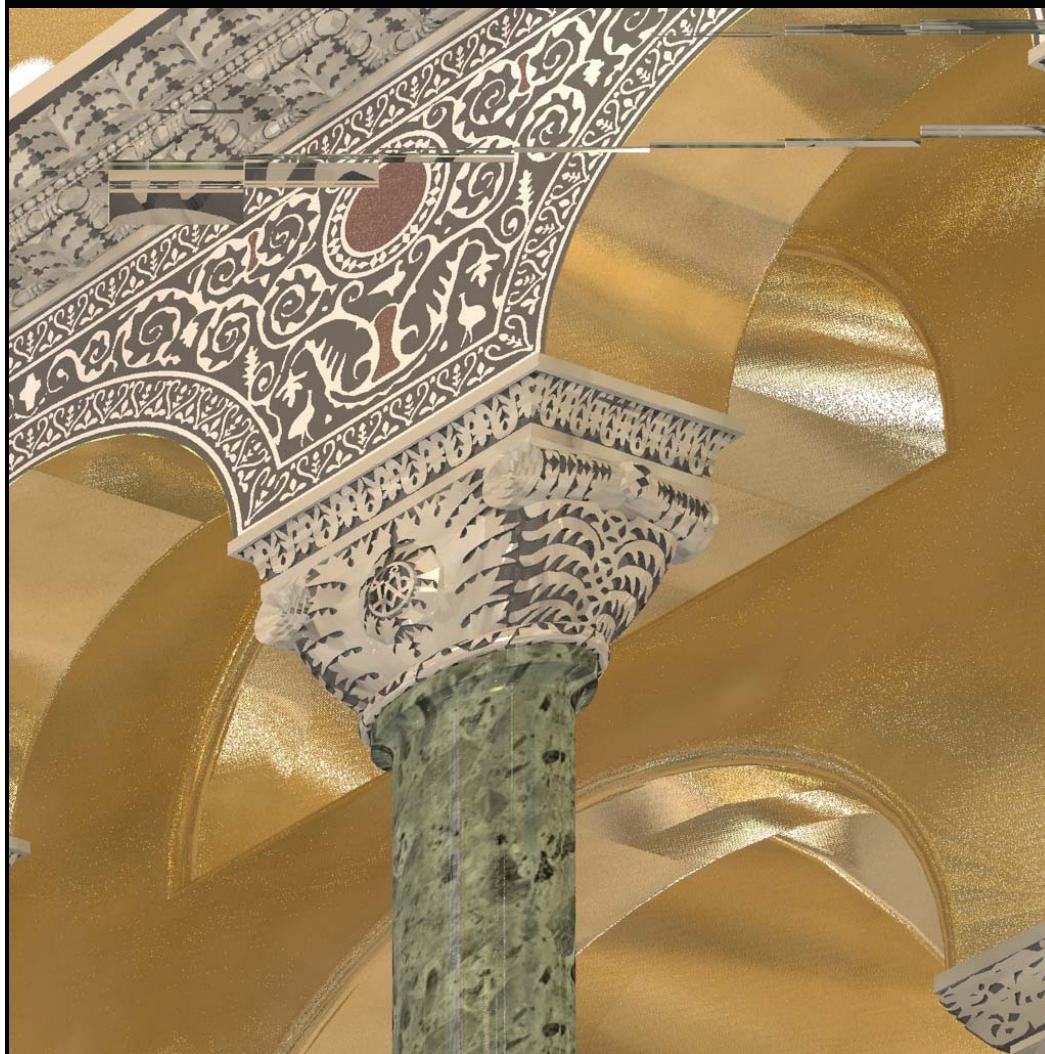
Testing different materials and  
printing methods

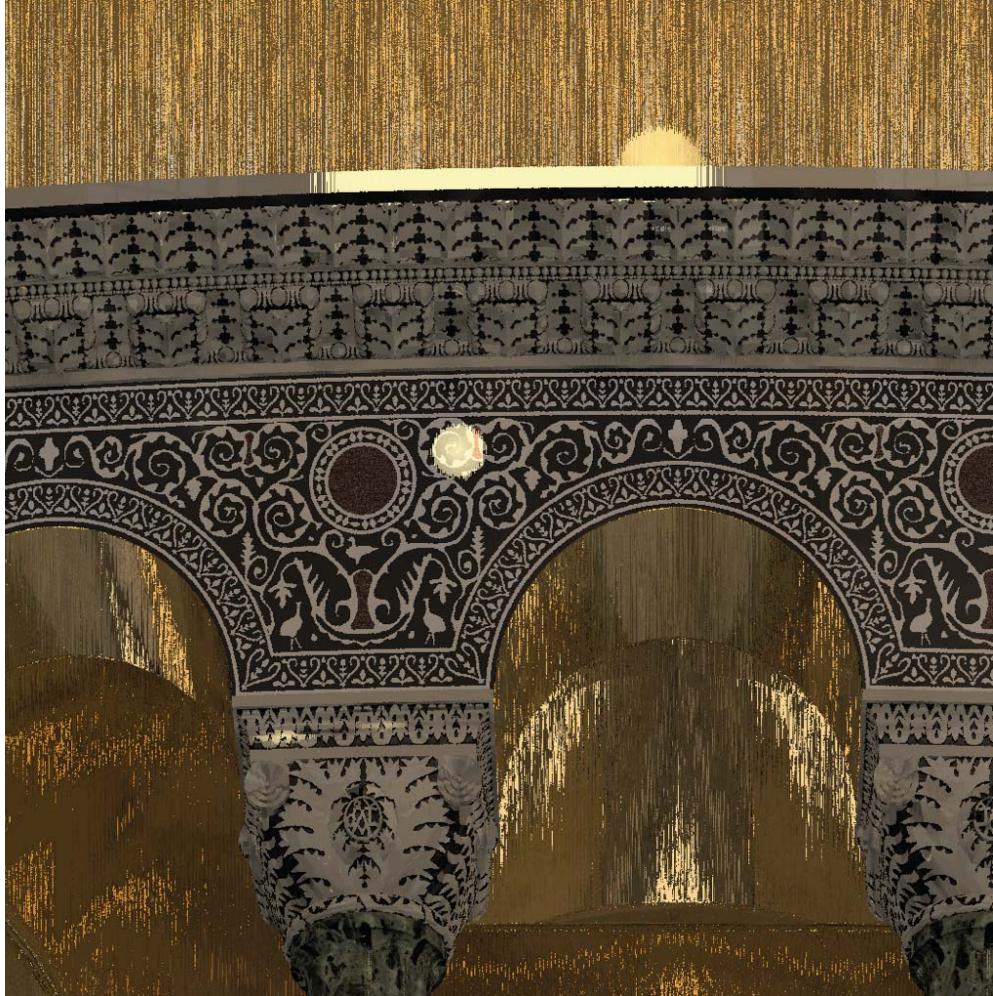






# Rendering





```
radiance@candela: ~ — ssh — 93x36
radiance@candela:~$ cat /srv/radiance/set02/library/stills/pan_south_aisle_north.rpargs
-dp 4096
-ms 0.47
-ds .1
-dj .65
-dt .05
-dc .75
-dr 3
-sj 1
-st .01
-of stills.rif.amb
-lr 12
-lw .0005
-ab 1
-aa .08
-ad 1024
-as 0
-ar 64
-av .5 .5 .5
-aE stills.ae
-w0
-vtc -vp 0 -17 1.65 -vd 0 1 0 -vu 0 0 1 -vh 180 -vv 55.5 -vo 0 -va 0 -vs 0 -vl 0.3125
-o stills/pan_south_aisle_north.pic
-F stills/pan_south_aisle_north.rpsync
-X 1 -Y 7242
-x 21614 -y 7242
scene_illum.oct

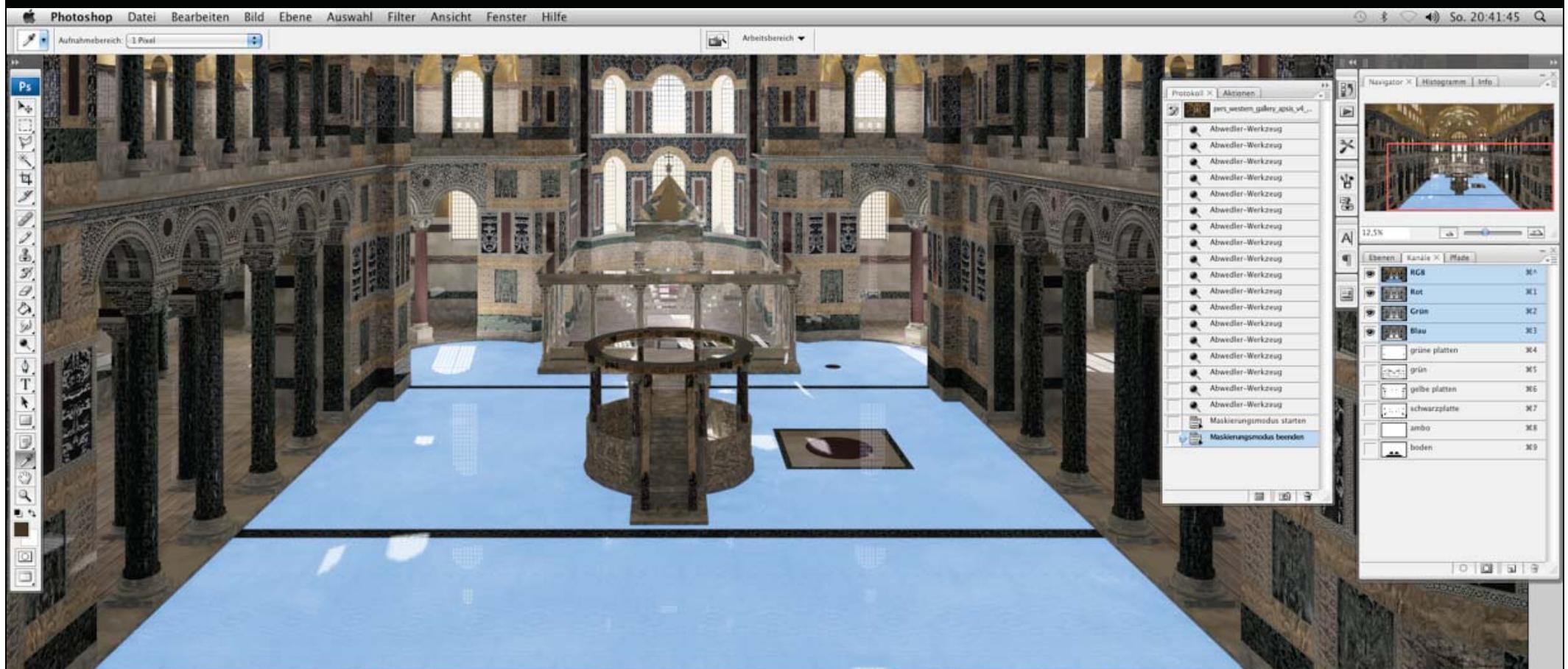
radiance@candela:~$
```

zero ray direction in localhit

# Image manipulation

phisto

```
pcond -I -s -d 128 pan_south_aisle_north_01.hdr <
histogram_all_mit_flecken_erzeugt | ra_tiff -w -
pan_south_aisle_north_01.tif
```



Plexi Glass and adhesive film.



# Printing

# Drucken

Drucker:

StylusPro11880

Exemplare: 1

Seite einrichten...

## Position

Bild zentrieren

Oben: 21,554

Links: 251,918

Einheit: mm

## Skalierte Ausgabegröße

Auf Mediengröße skalieren

Skalieren: 100%

Höhe: 806

Breite: 1003,2

Einheit: mm

Druckauflösung: 360 ppi

Druckfarben anpassen

Begrenzungsrahmen einblenden

Auswahlbereich drucken

Farbmanagement

## Drucken

Dokument (Profil: SP11880\_Matte\_Backlit\_film170.icm)

Proof (Profil: n. zutr.)

## Optionen

Farbhandhabung: Kein Farbmanagement

! Haben Sie Farbmanagement im Drucker-Dialogfeld

Druckerprofil: RGB-Arbeitsfarbraum - Adobe RGB (19...

Renderpriorität: Relativ farbmétrisch

Tiefenkompenstation

Proof einrichten: CMYK-Arbeitsfarbraum

Papierfarbe simulieren

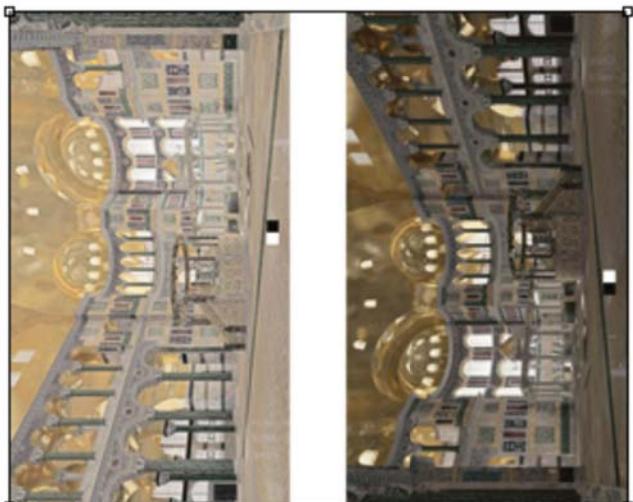
Schwarze Druckfarbe simulieren

## Beschreibung

Abbrechen

Fertig

Drucken...



**11880**

- Enhanced Matte
- Smooth Fine Art
- Semi Matte
- Glossy

rechner  
pool



**11880**

- Enhanced Matte  
- Smooth Flex Art  
- Semi Matte  
- Gloss  
- ~~UV~~  
~~Waterproof~~



Delivery and hanging at the Federal  
Arts and Exhibition Hall in Bonn







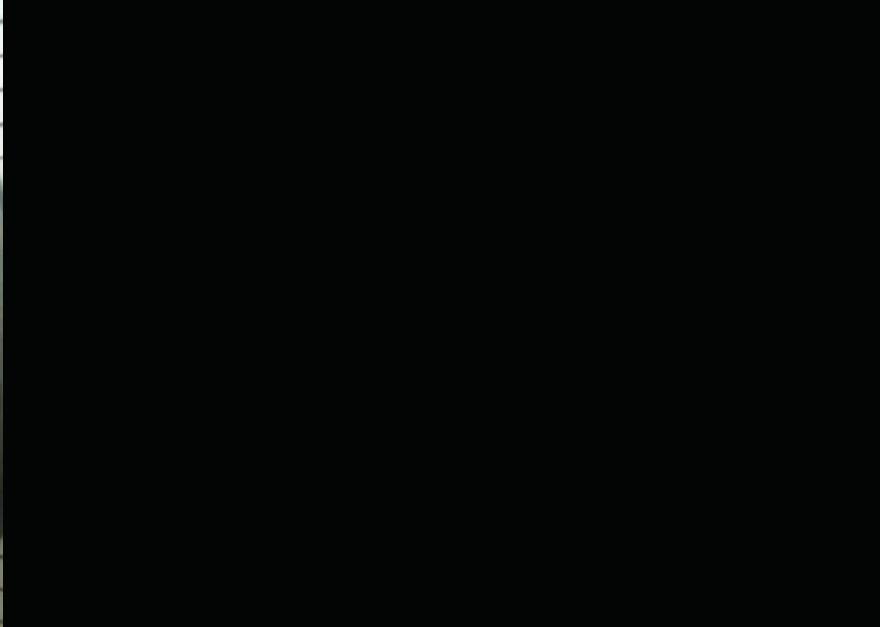
Just before the Grand Opening...







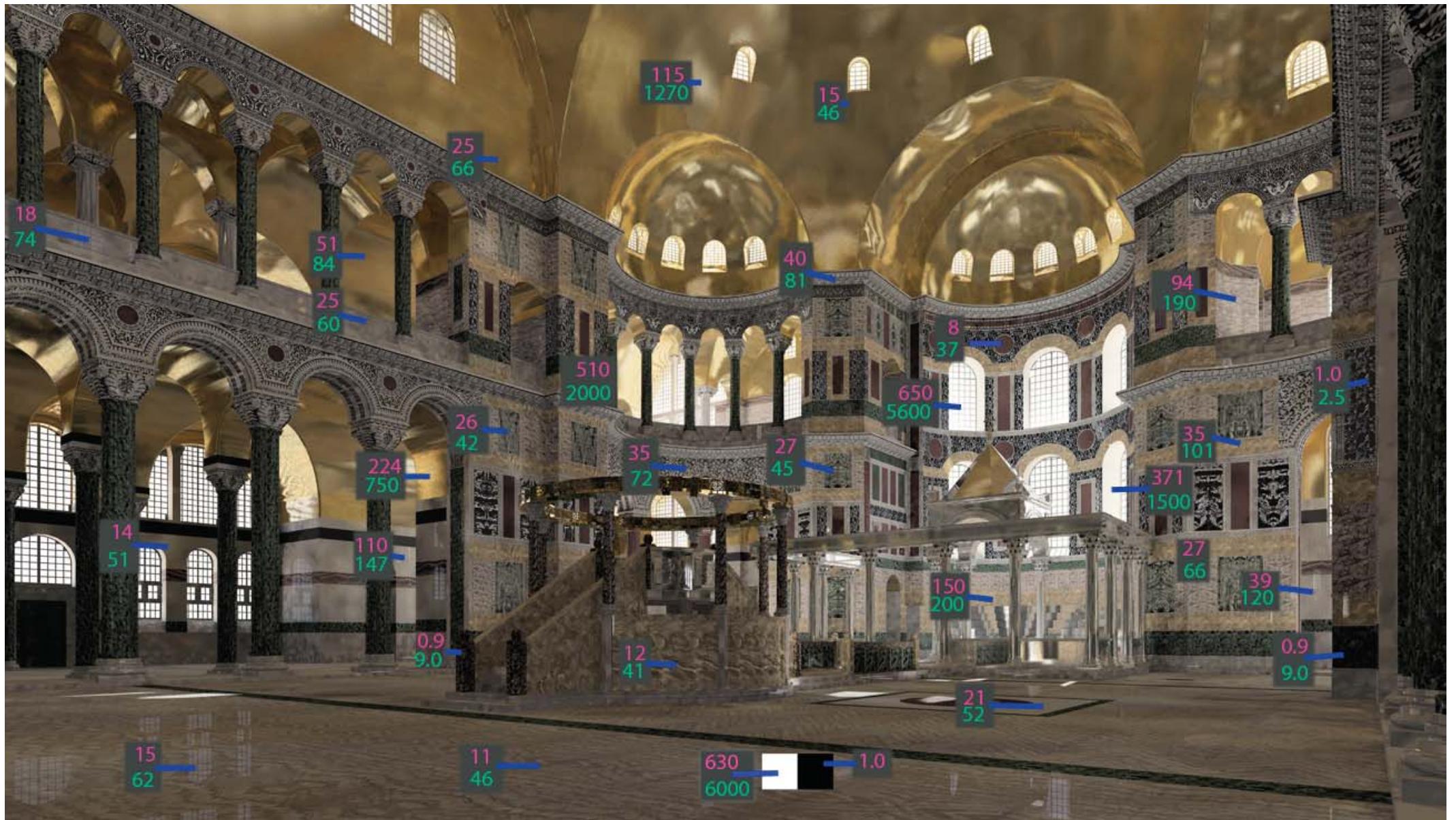
Let's make it round



# Measuring







Electric supply: 223v @ 60 cycles  
Ballast specs: 220-240v @ 50 cycles  
Lamps: 4 x 18w T8 865

Bare lamp luminance: end 7000 nits  
mid 12500 nits

Image luminance: max 650 nits  
min 0.9 nit

(Measured using calibrated  $\frac{1}{3}$  degree Minolta LS-110  
luminance meter)

HDR image range max 6000+ nits (sky)  
min 0.5 nits  
avg 235 nits  
(black marble in shadow)

Future goal: making it really HDR