

Using annual daylight simulation to evaluate design alternates

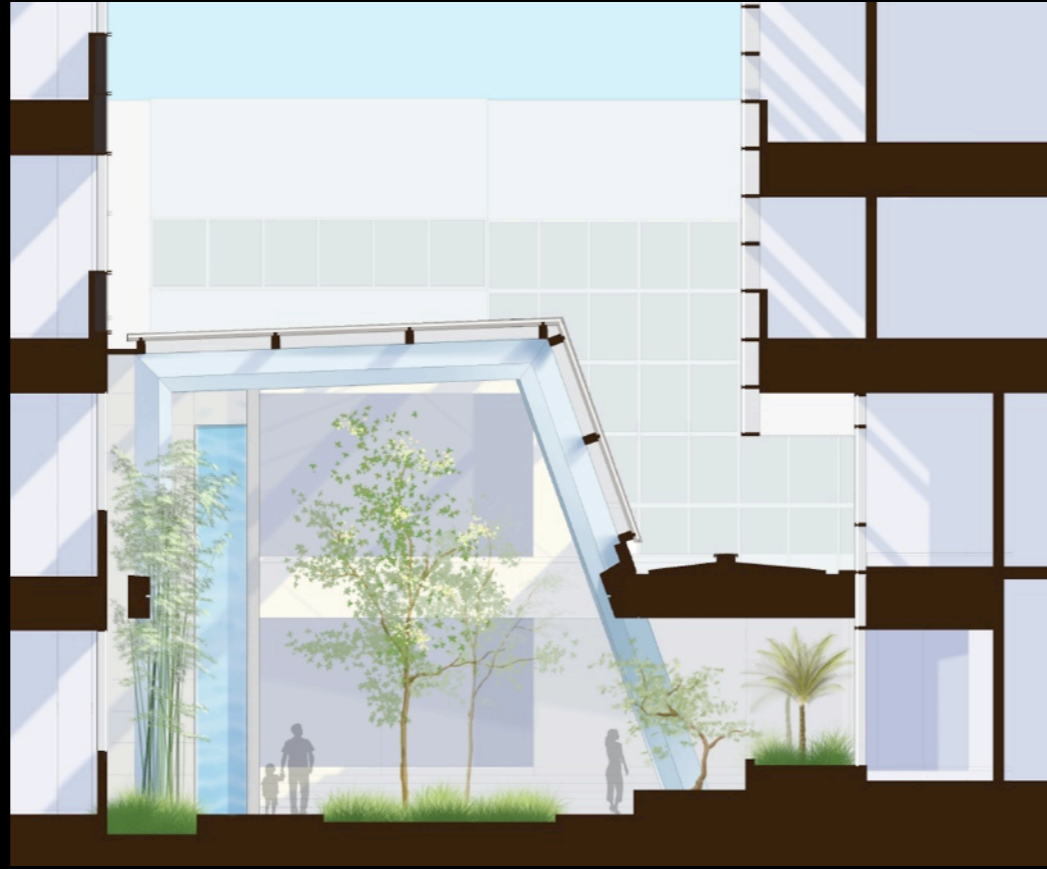
Andy McNeil
Arup

My first year at Arup someone said:

“Try something new on
every project”

I don't remember who.

Lobby Link (Solarium)





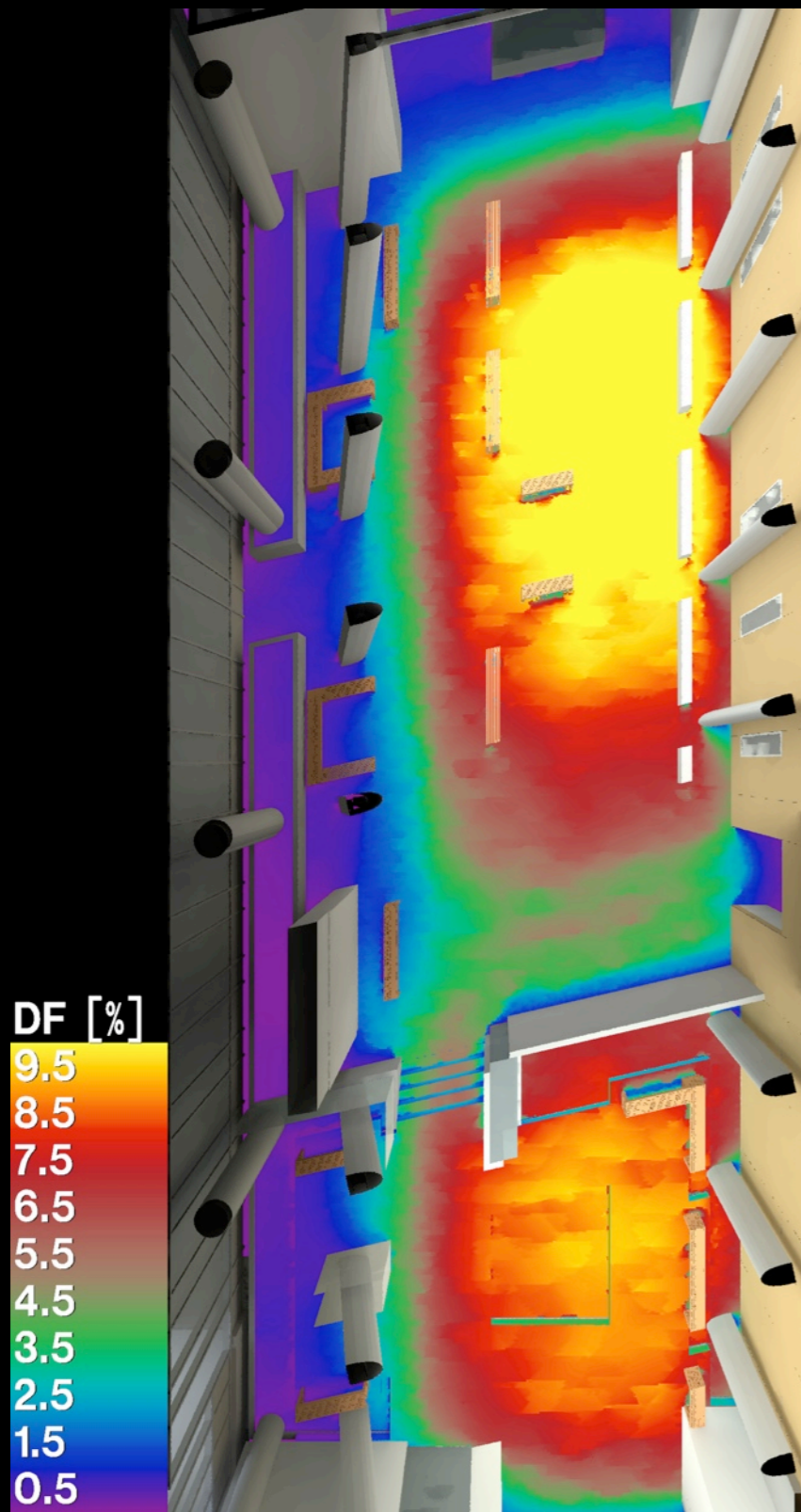
*Moderate Reflectance
(afternoon sun)*

*Stone Flooring
(non specular)*

Fritted Glass

Architect wanted glazing recommendations (How much frit?)

- * I excluded trees from our analysis.
 - The trees will be small at first.
 - The trees had a relatively sparse canopy
 - Light passing through trees is difficult to simulate.



30% Gray Frit

5.0%
7.7%



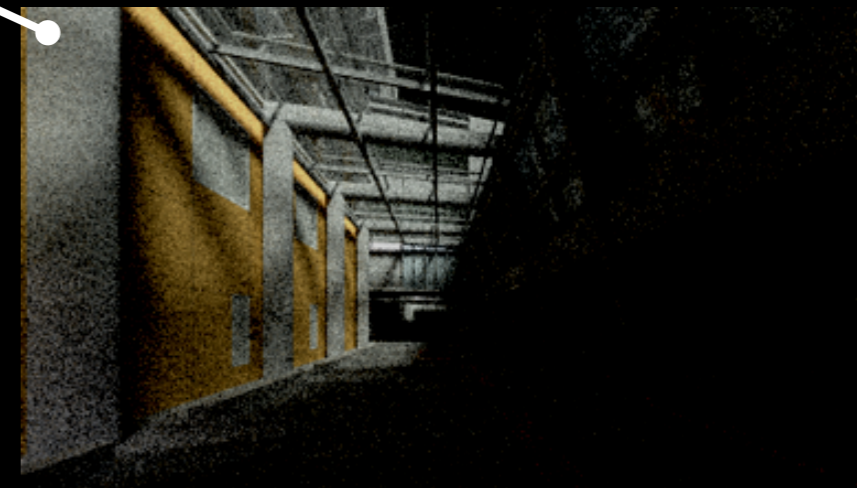
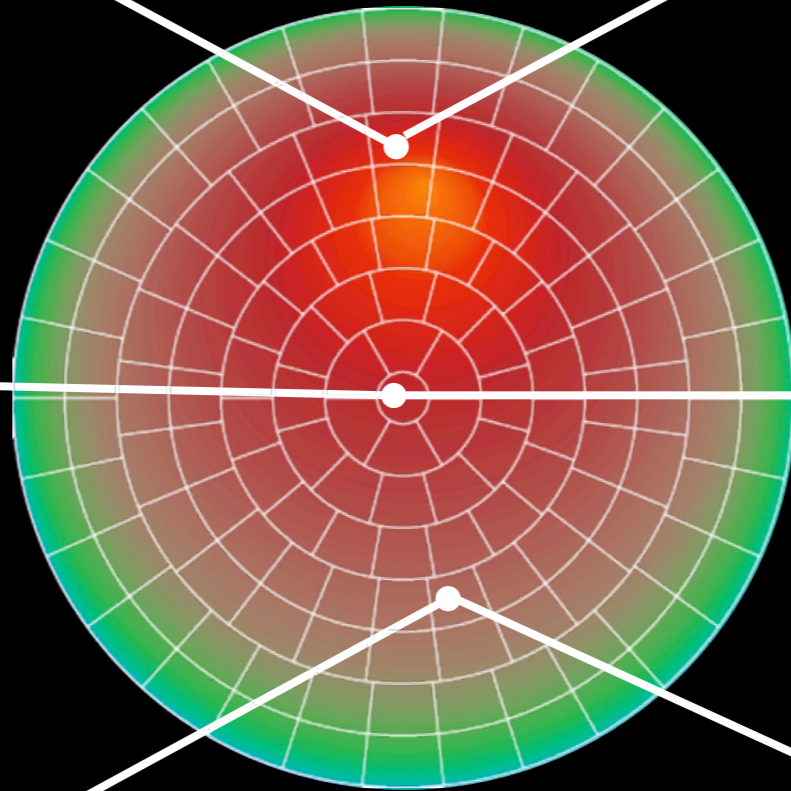
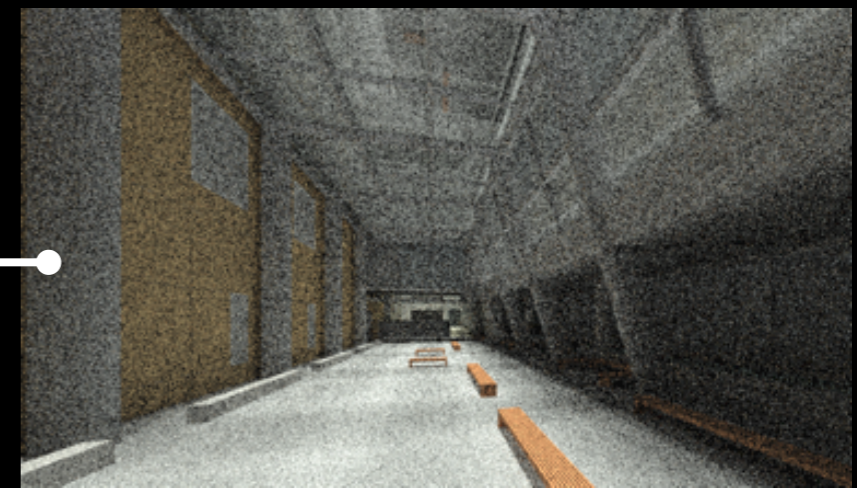
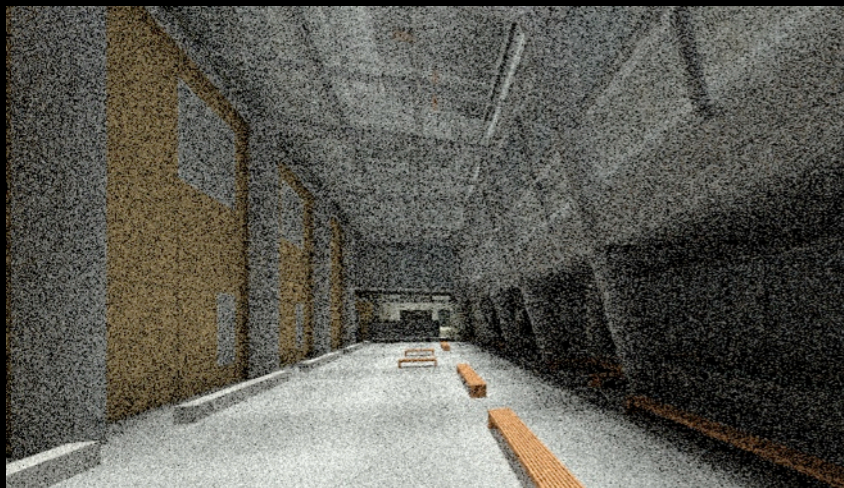
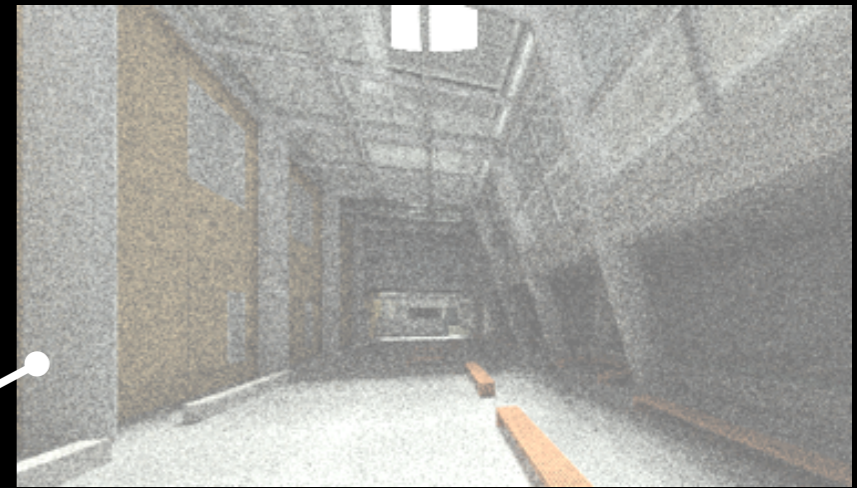
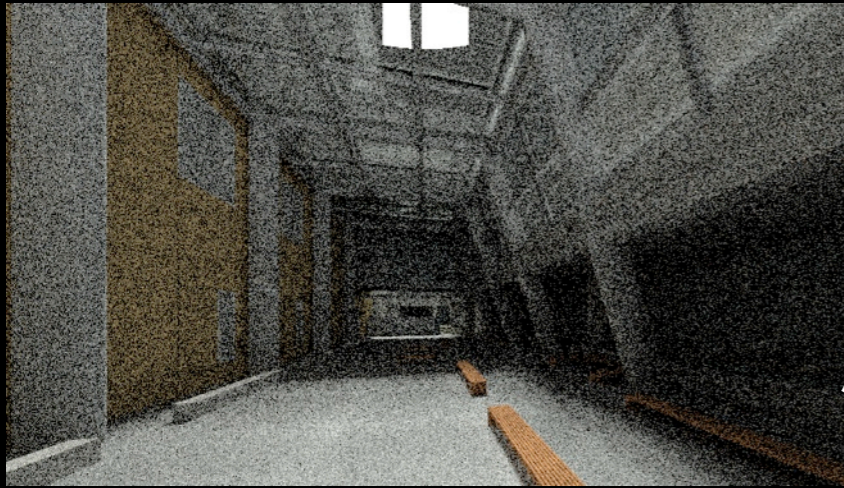
50% Gray Frit

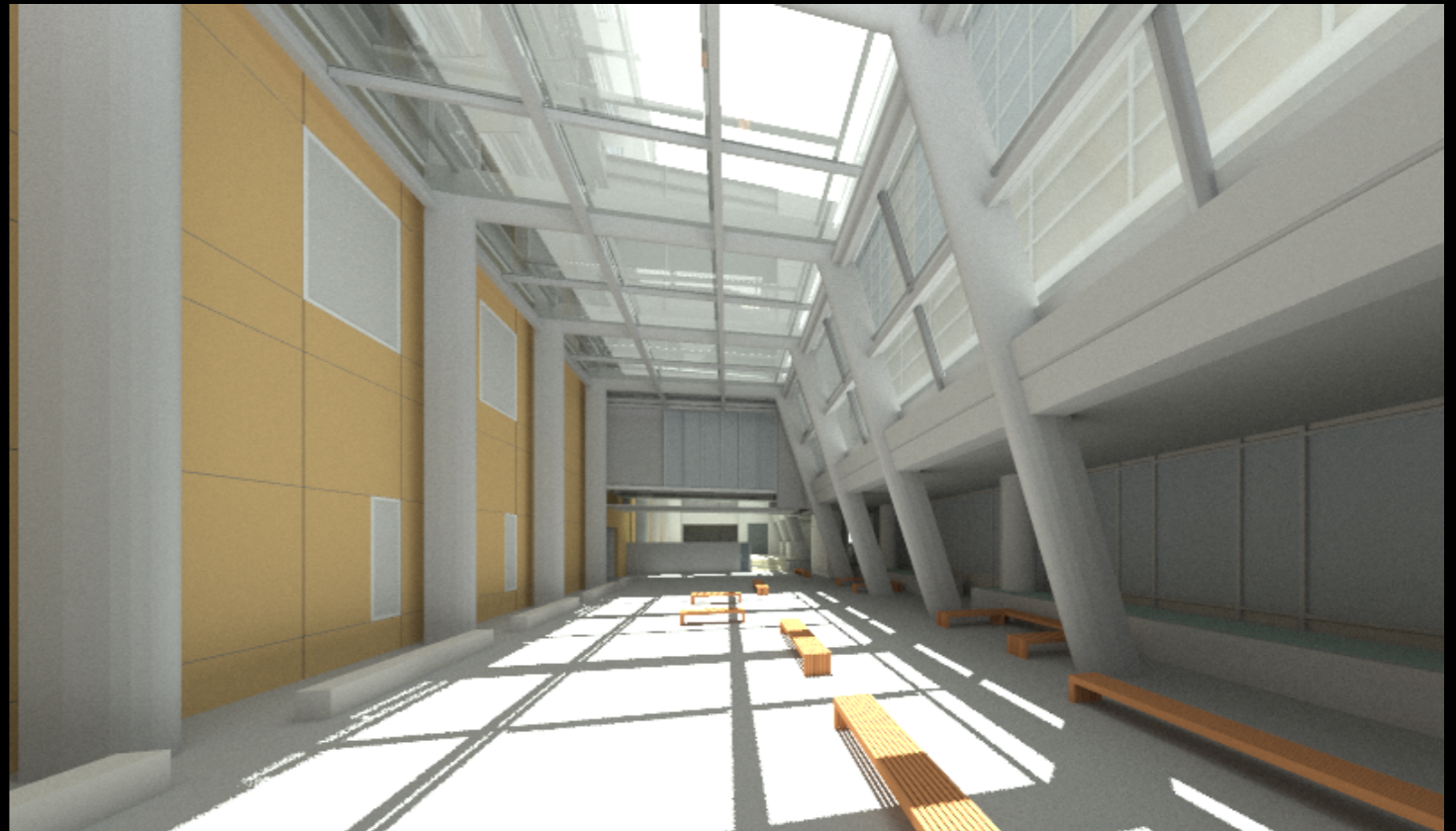
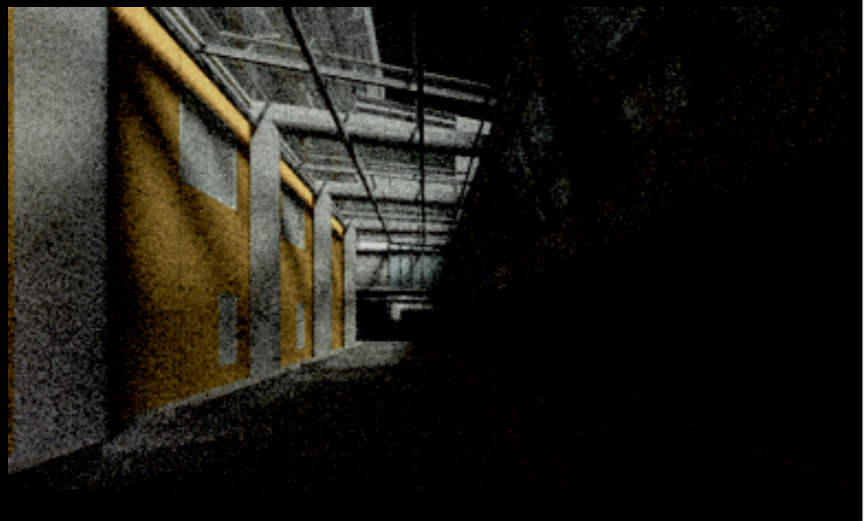
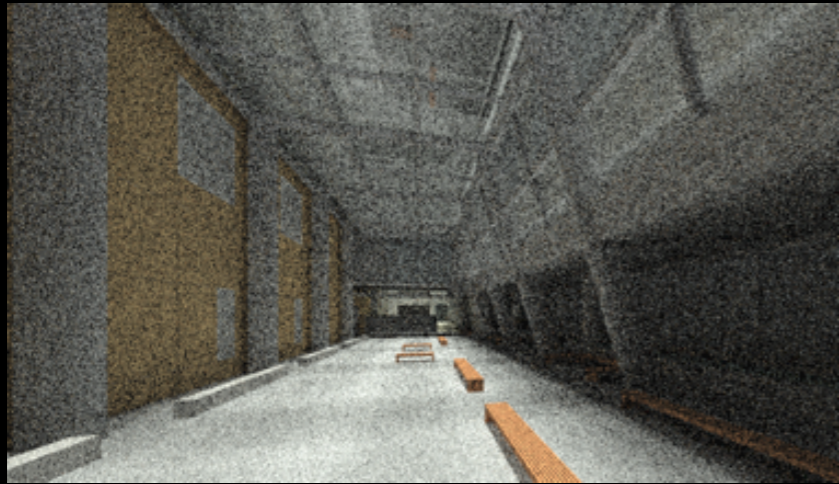
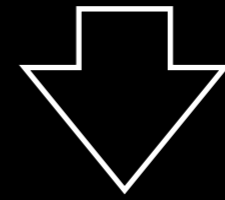
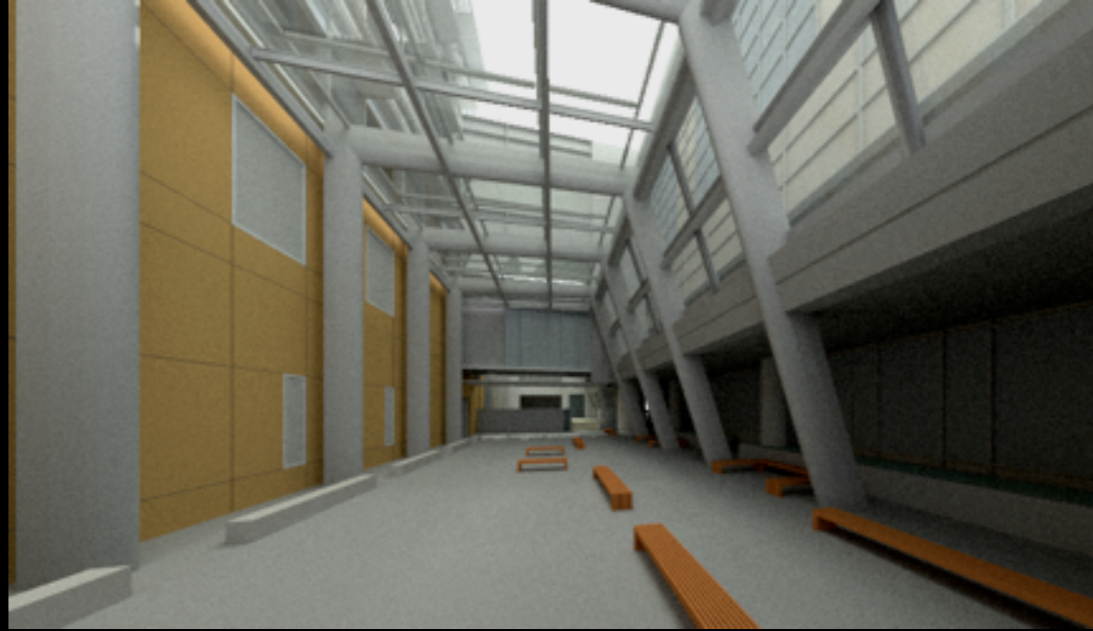
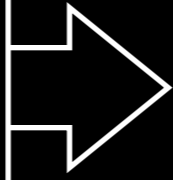
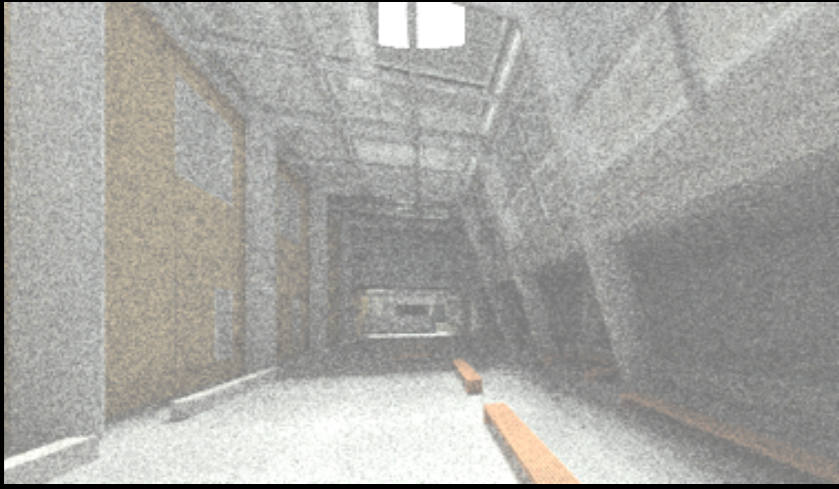
3.8%
5.0%

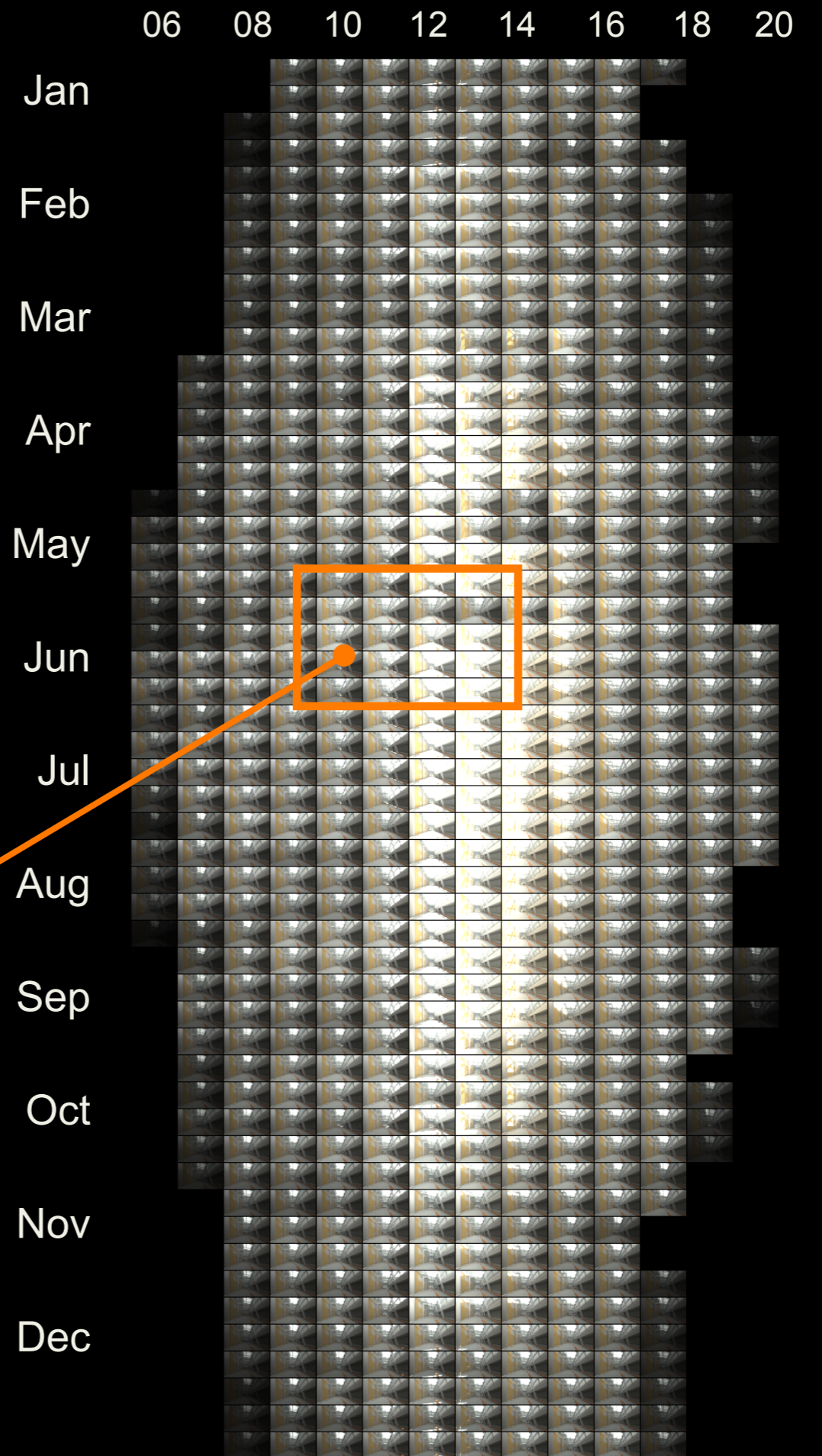
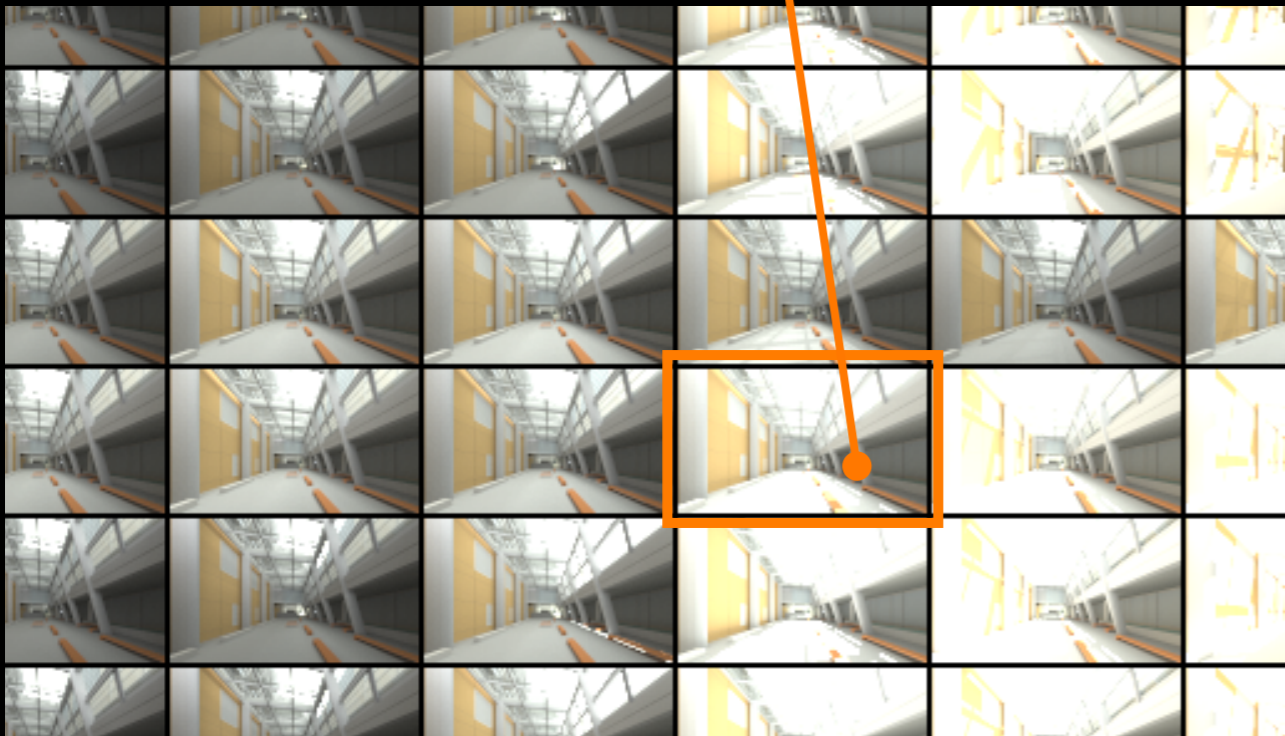
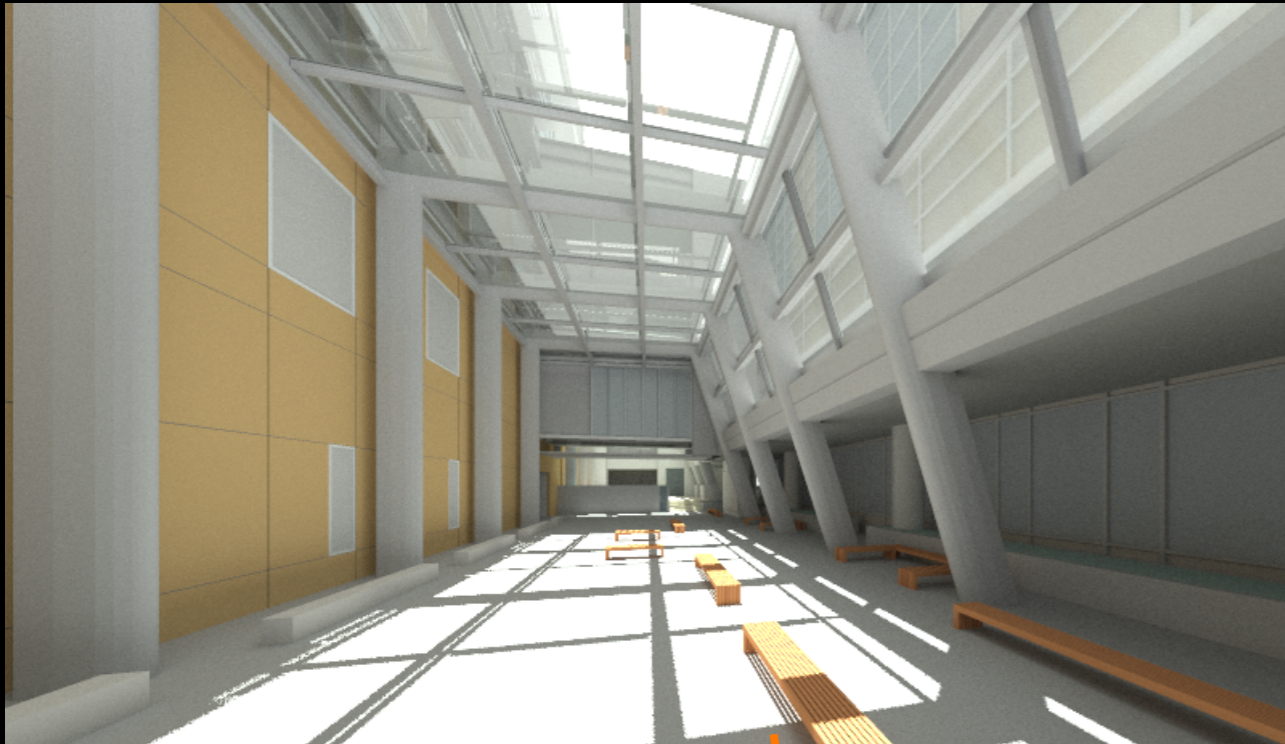
What about glare?

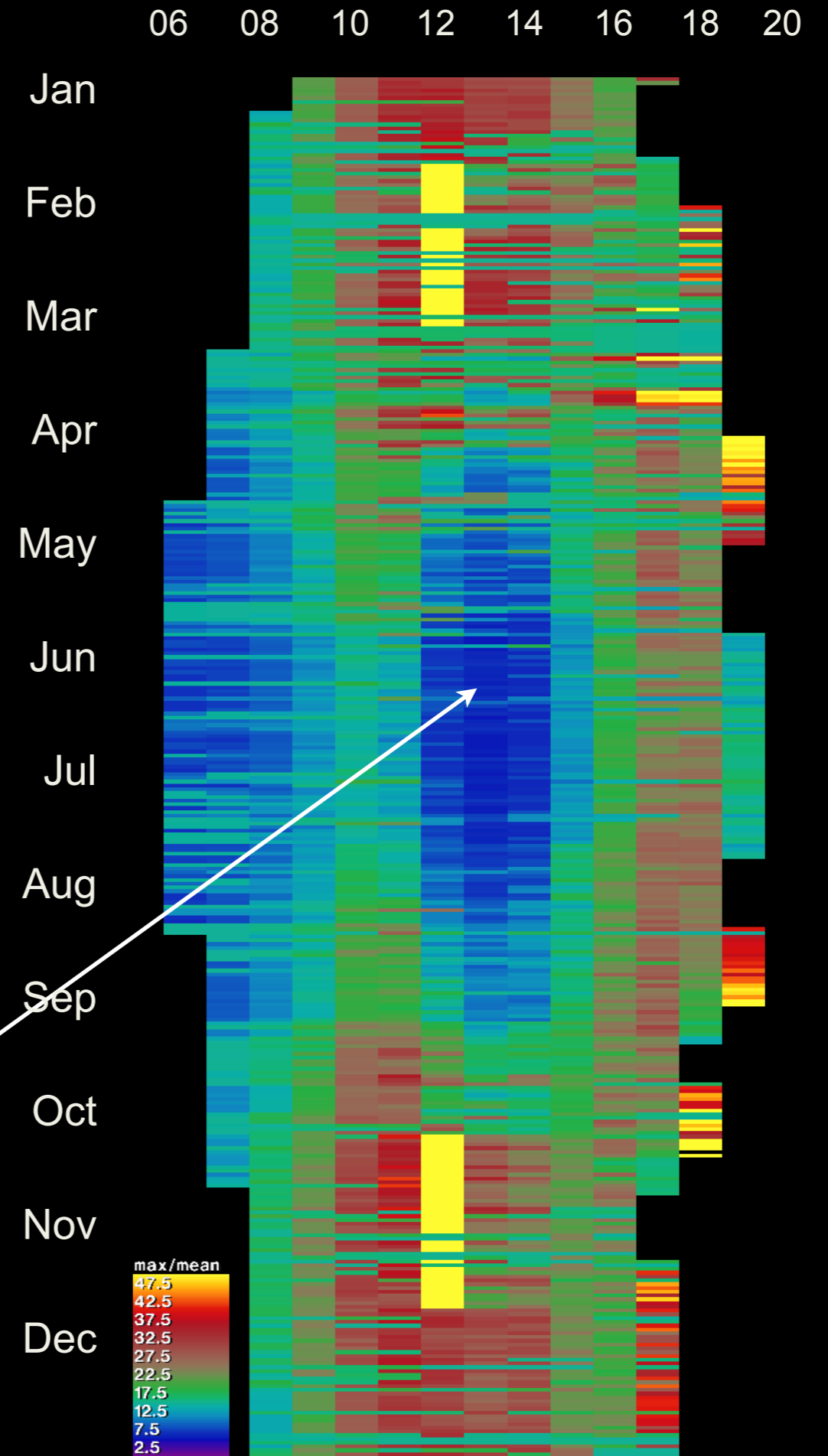
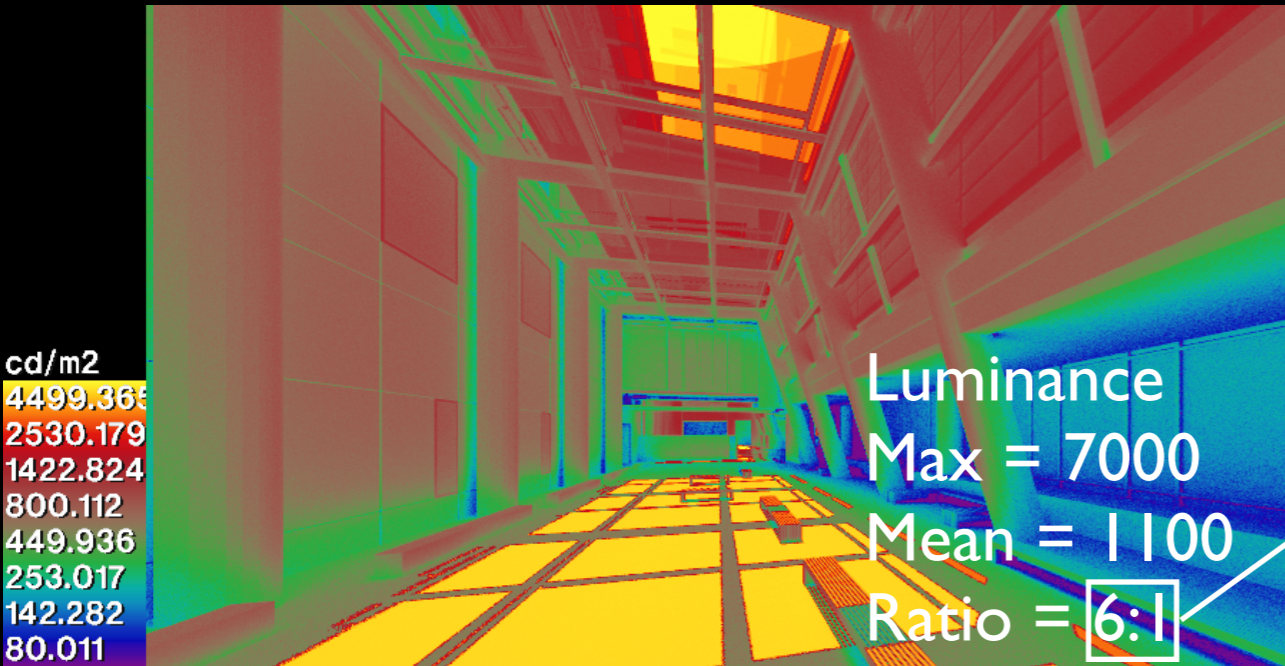
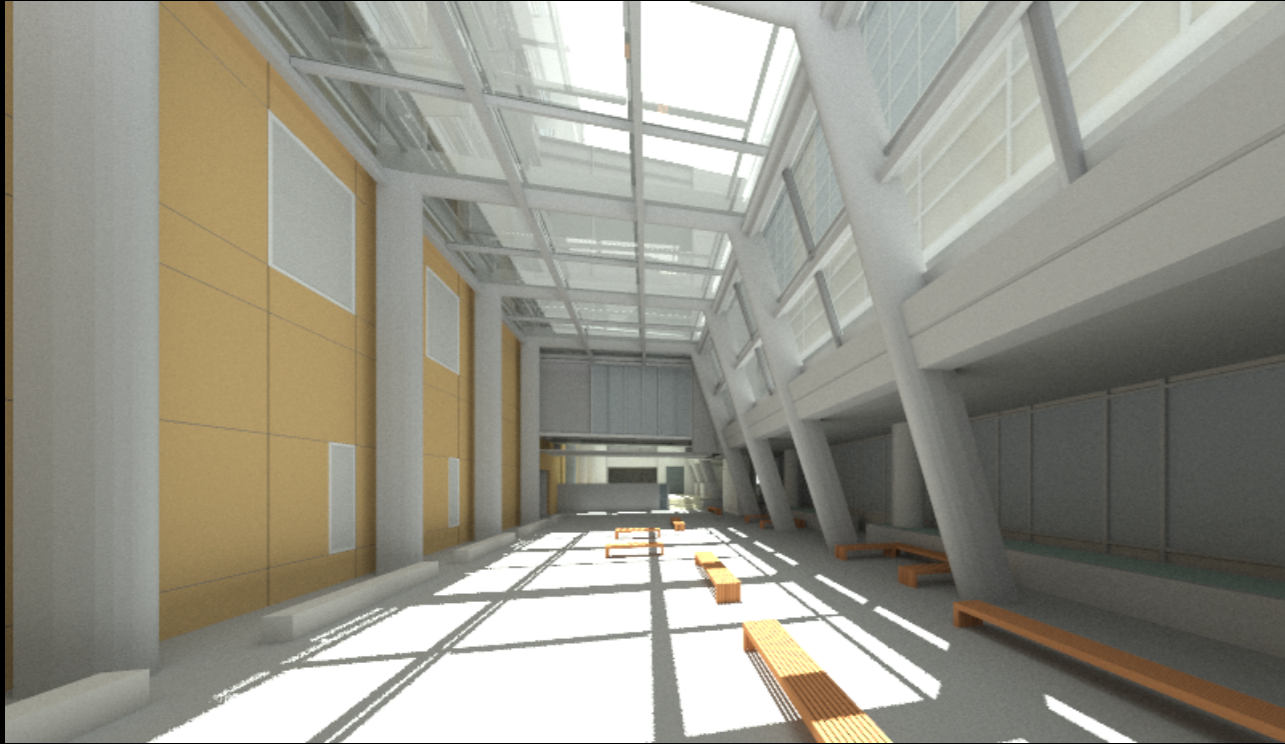
No fixed position occupants (ie. security desk, info desk, coffee cart, etc.)

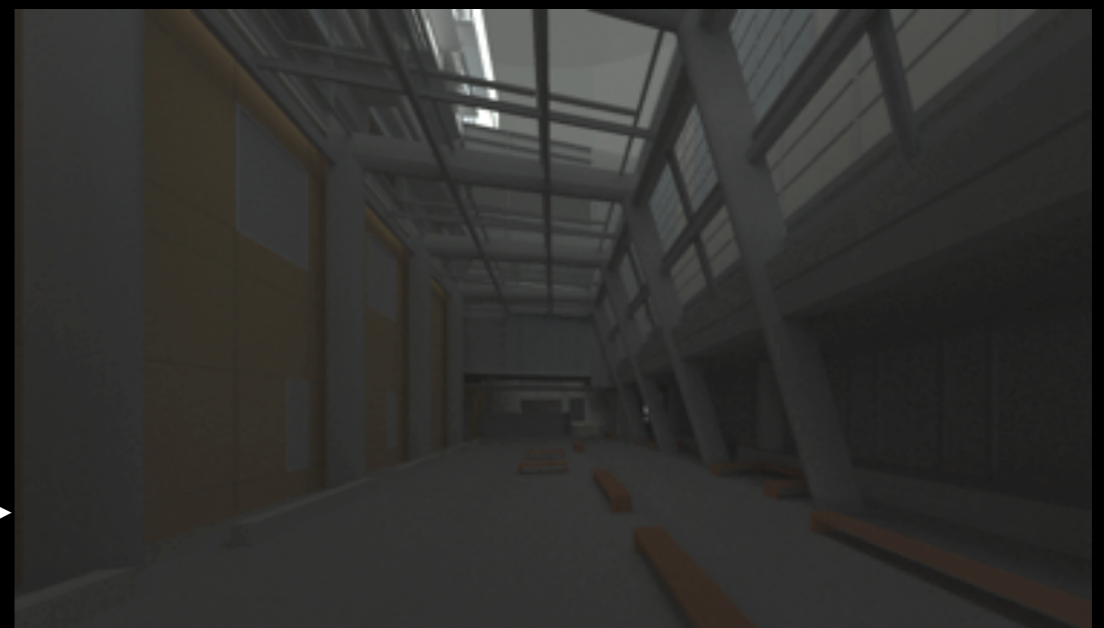
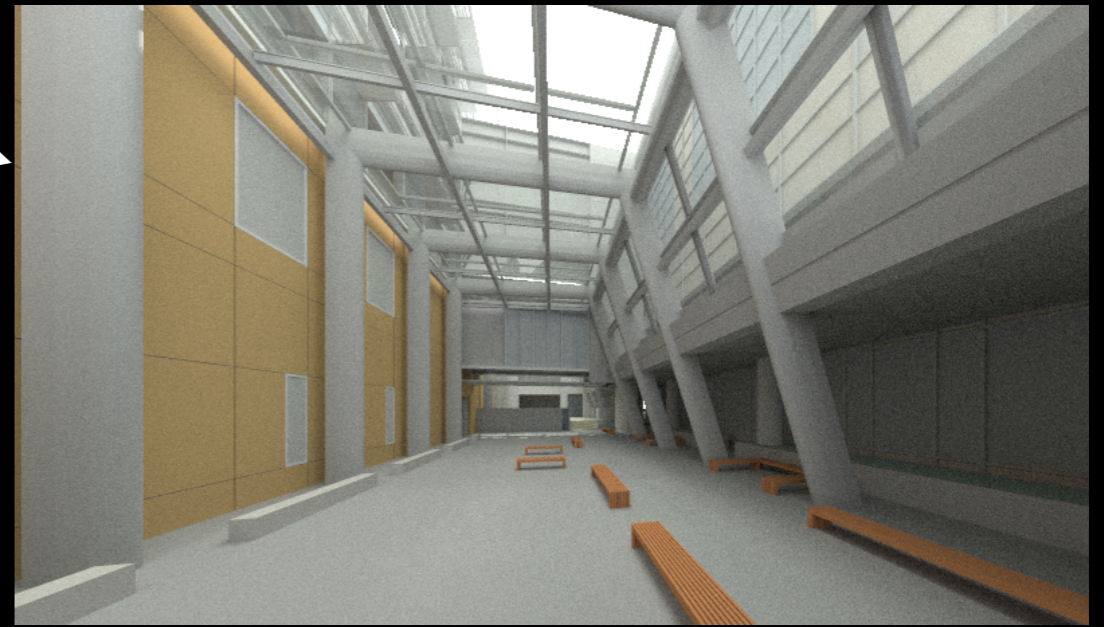
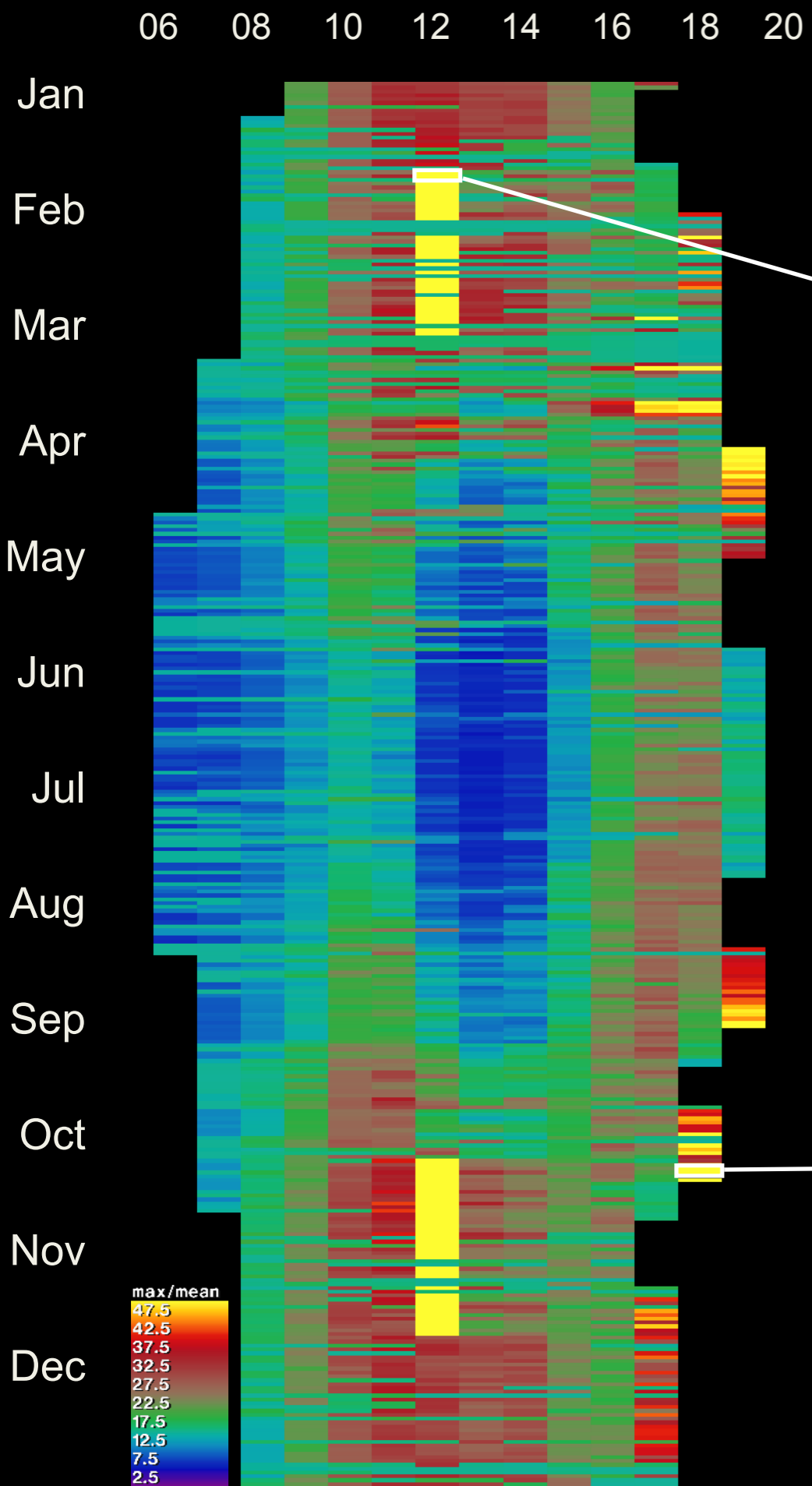
hmm...

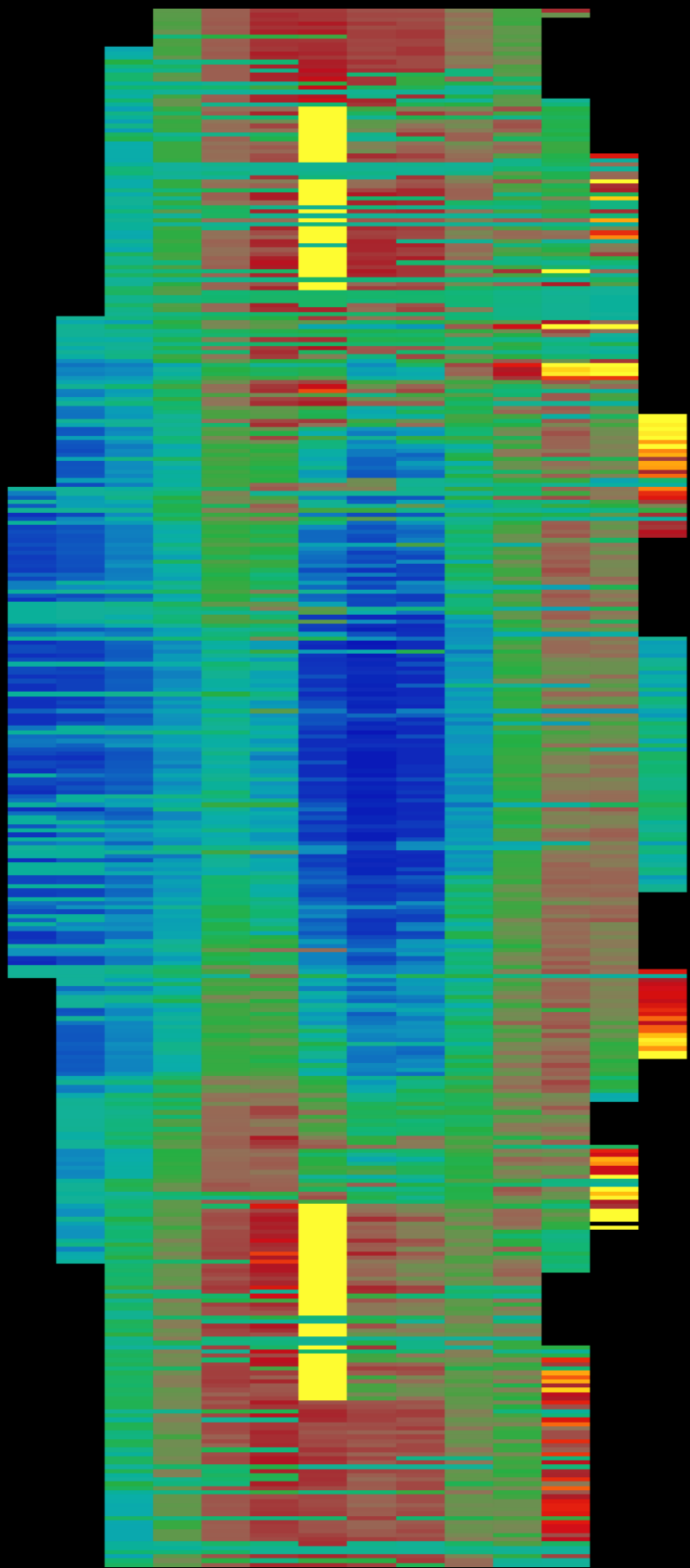




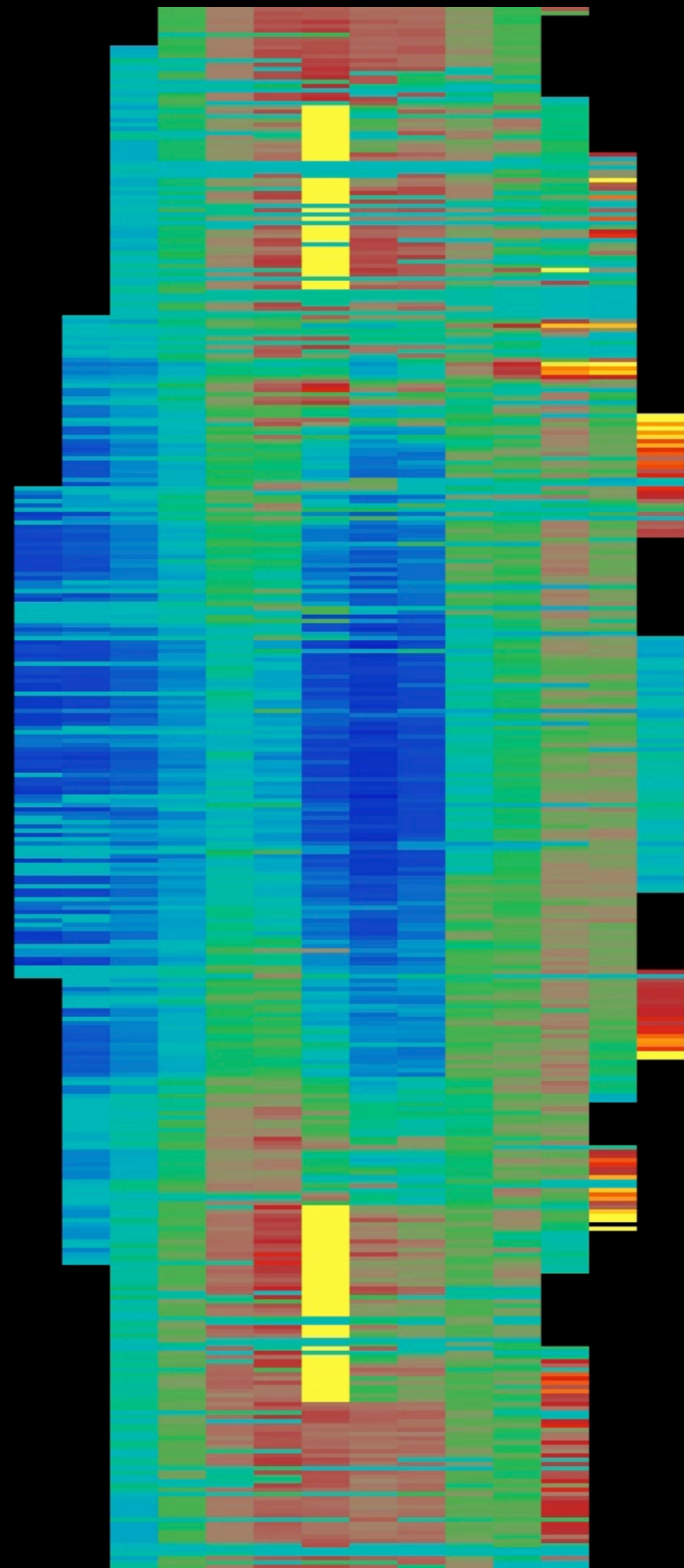




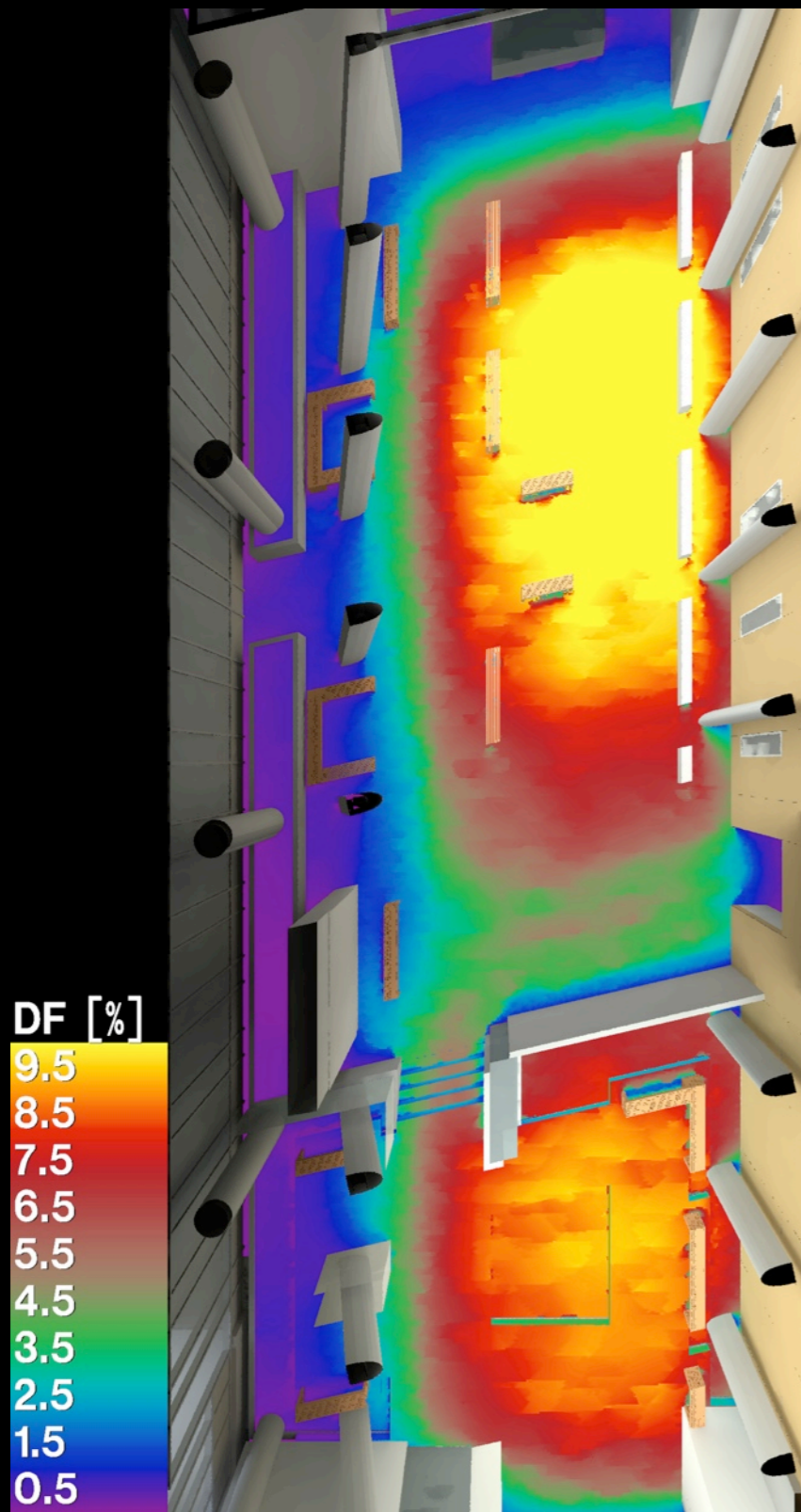




30% Gray Frit



50% Gray Frit



30% Gray Frit

5.0%
7.7%



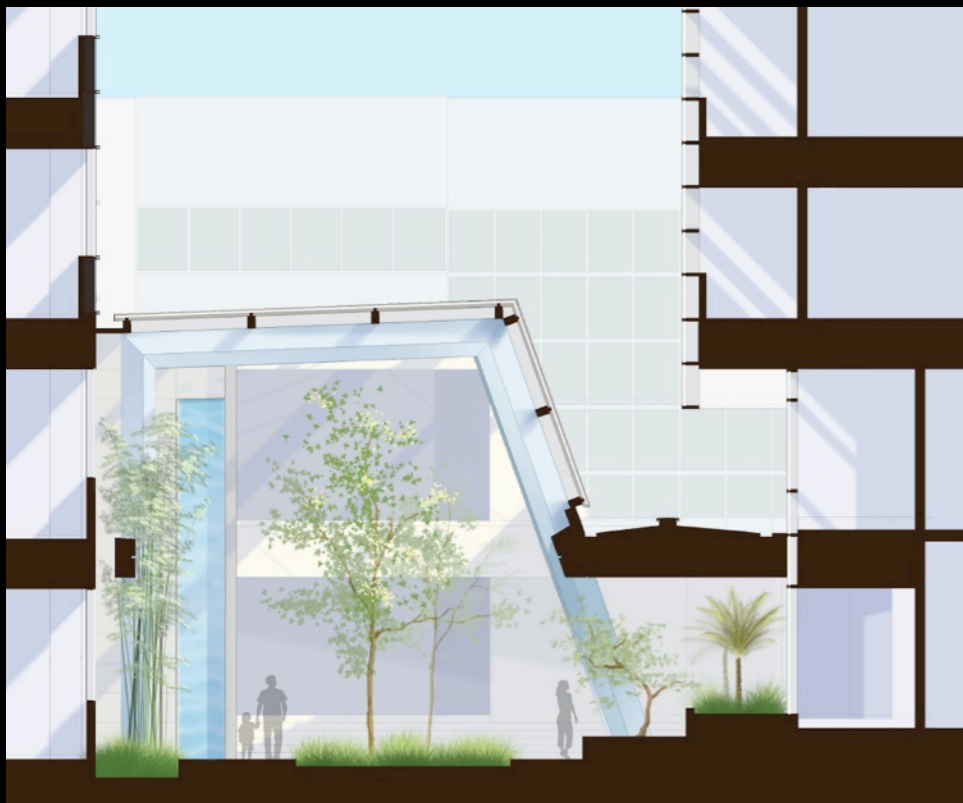
50% Gray Frit

3.8%
5.0%

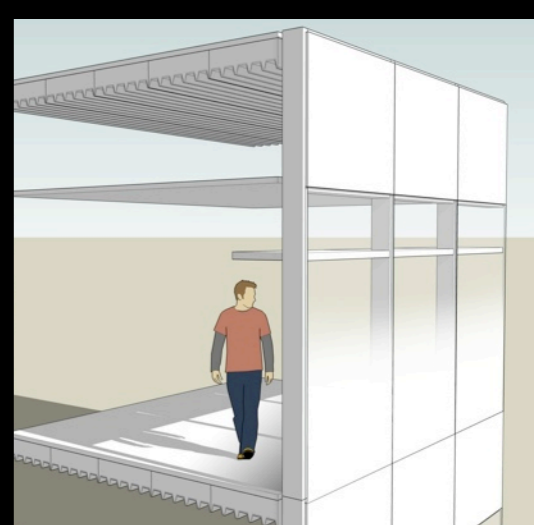
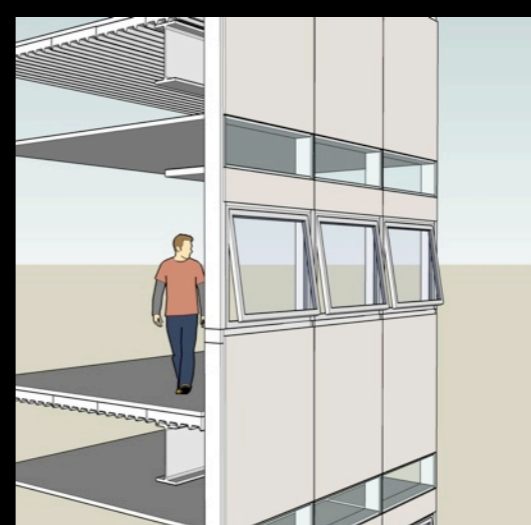
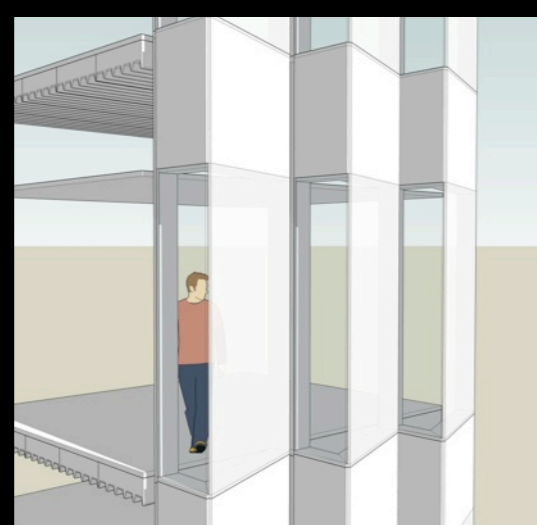
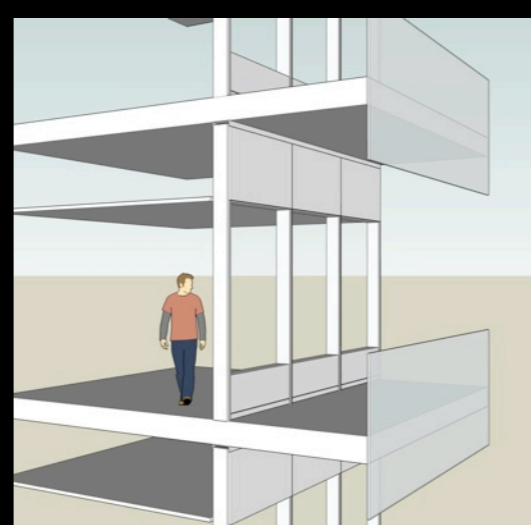
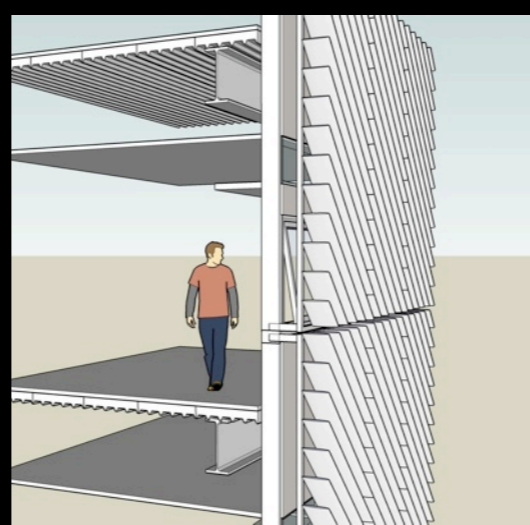
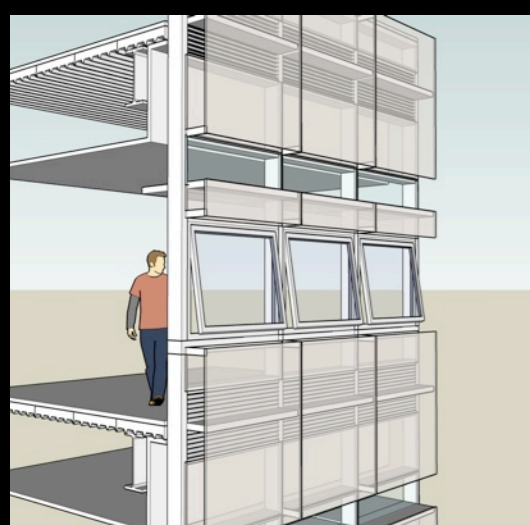
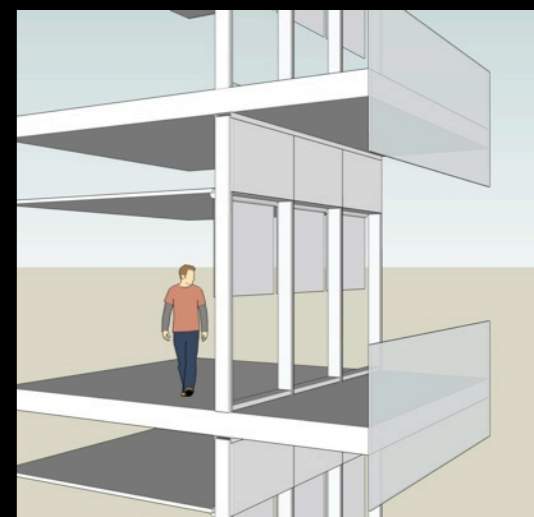
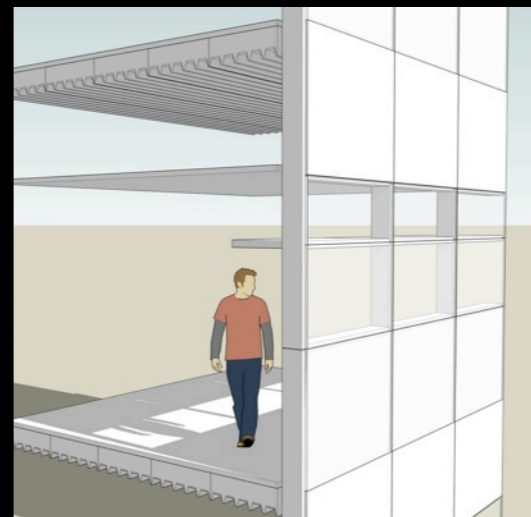
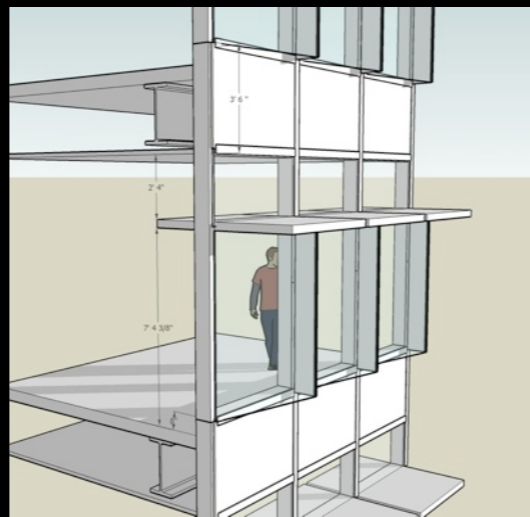
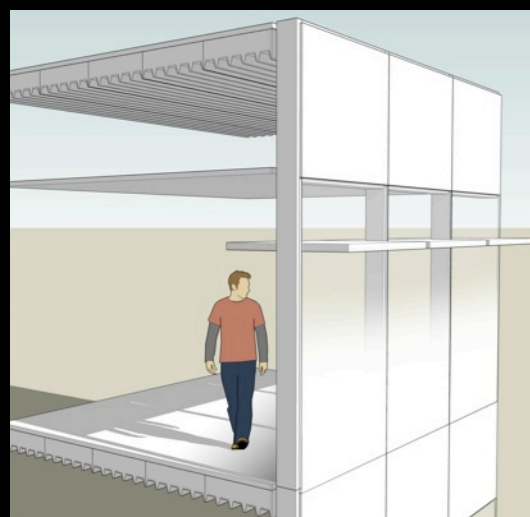
Recommended least amount of frit thermally permissible.

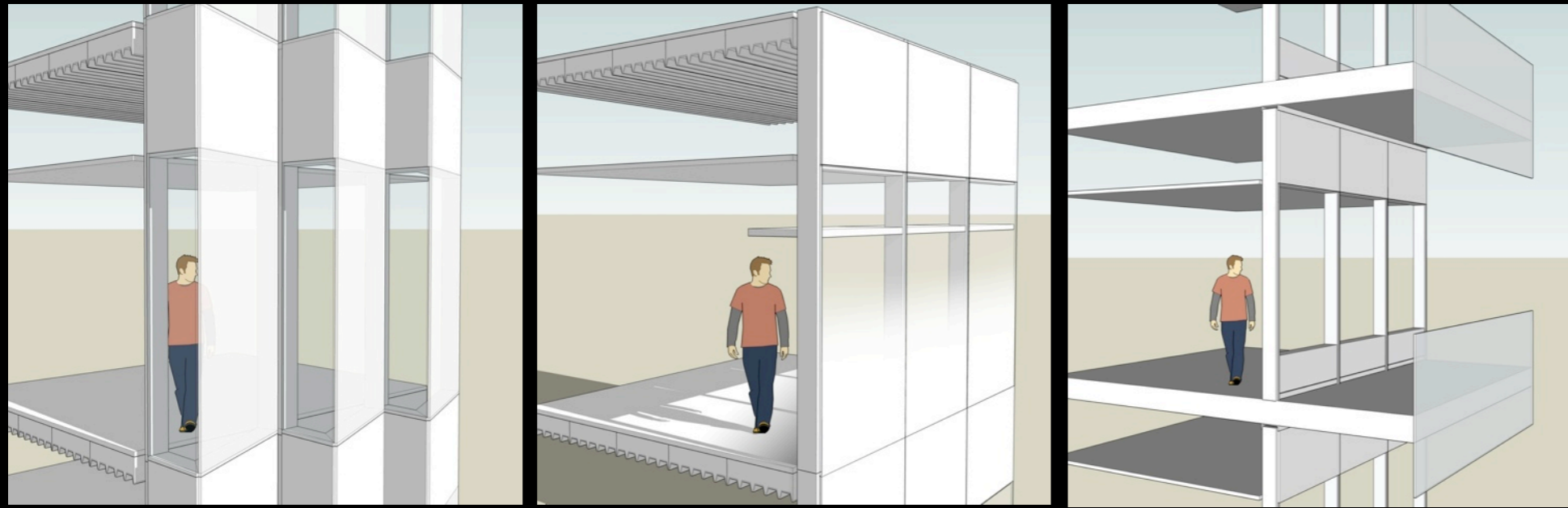
Thermally, 0% frit permissible.

No Frit!?! - First time ever.

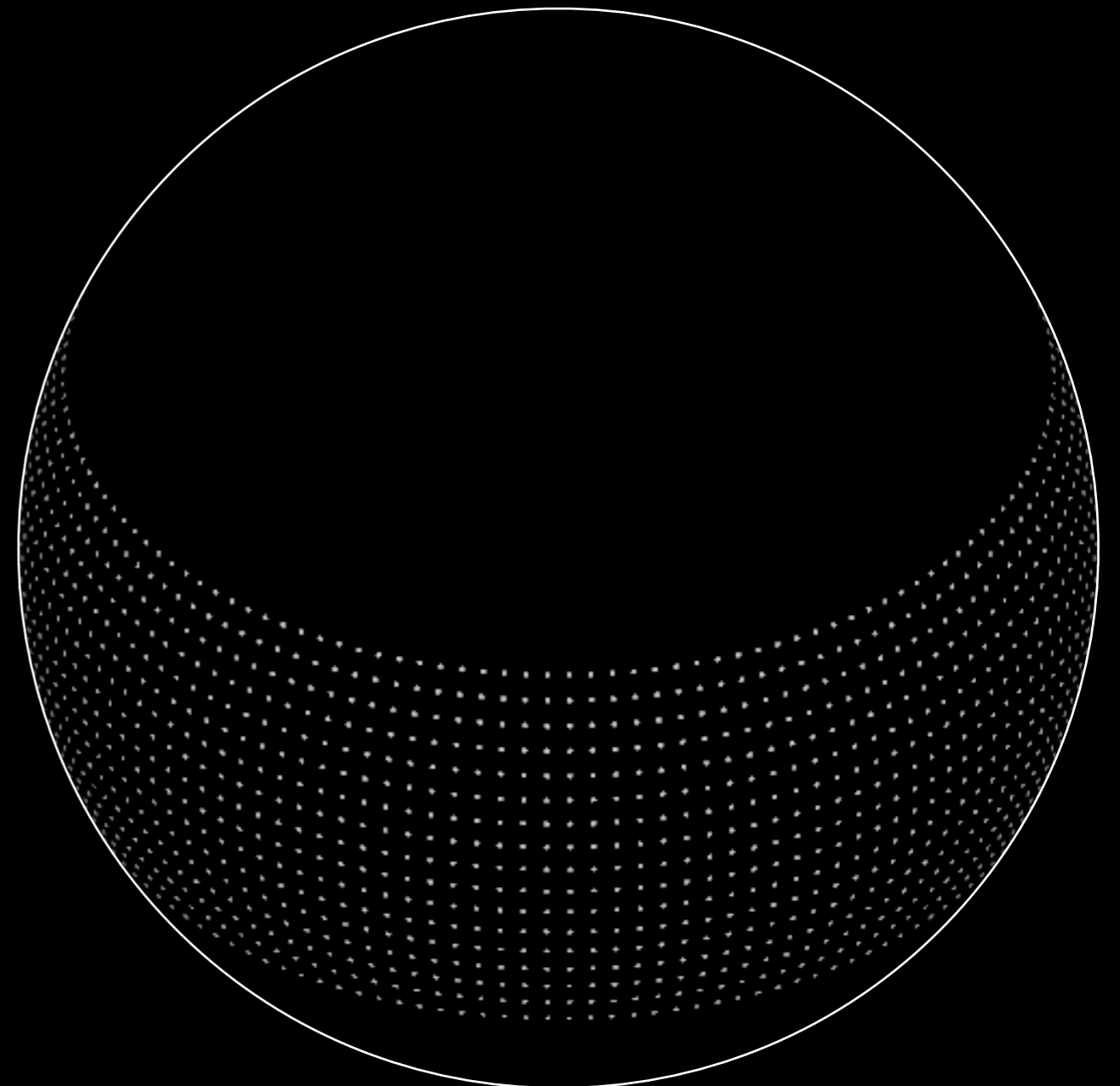


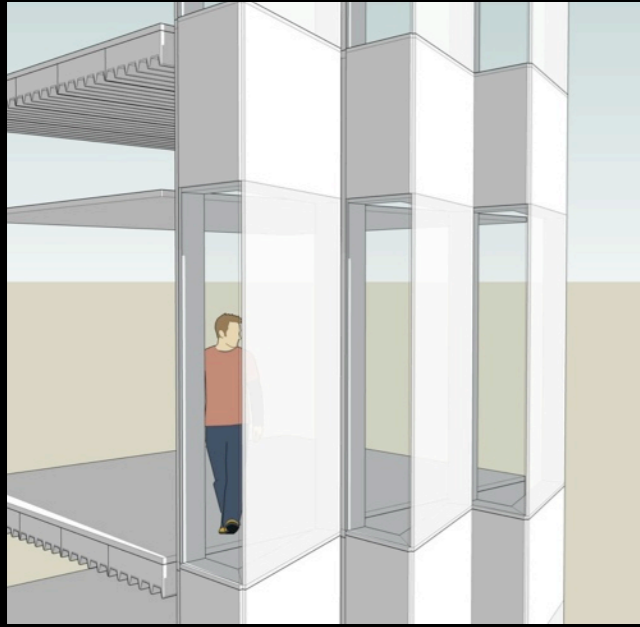
Office Building West Facing Facade





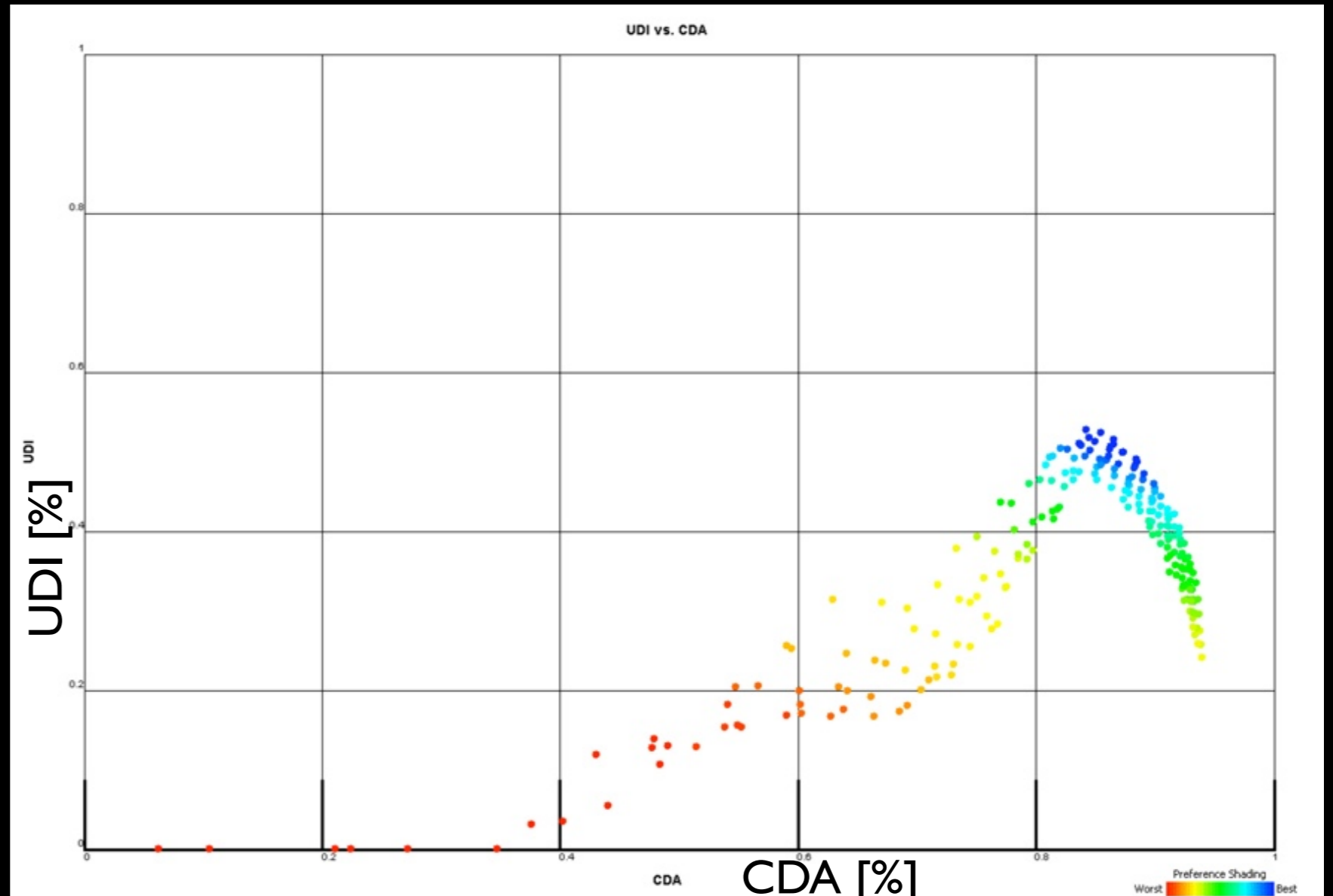
- Models parameterized to find optimal cases.
- Annual daylight analysis 5 minute timesteps & ~1200 sun positions

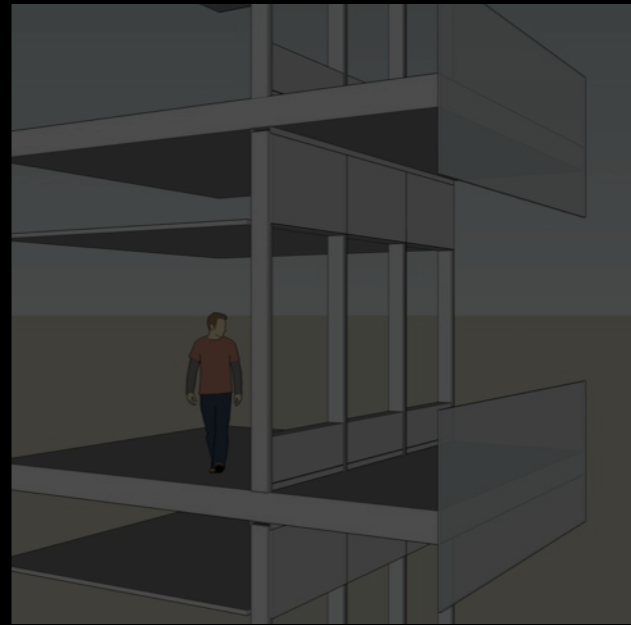
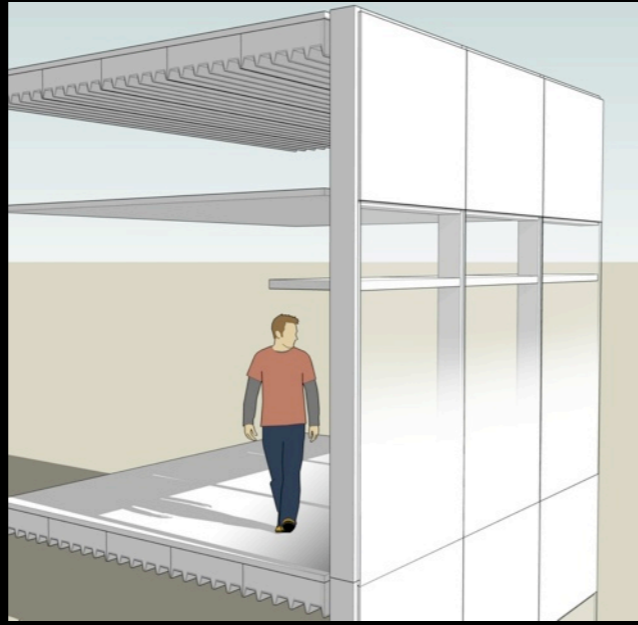
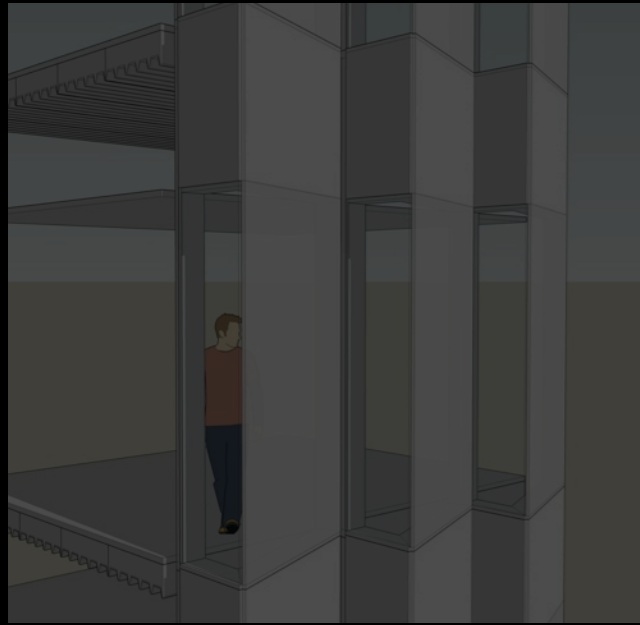




Parameters:

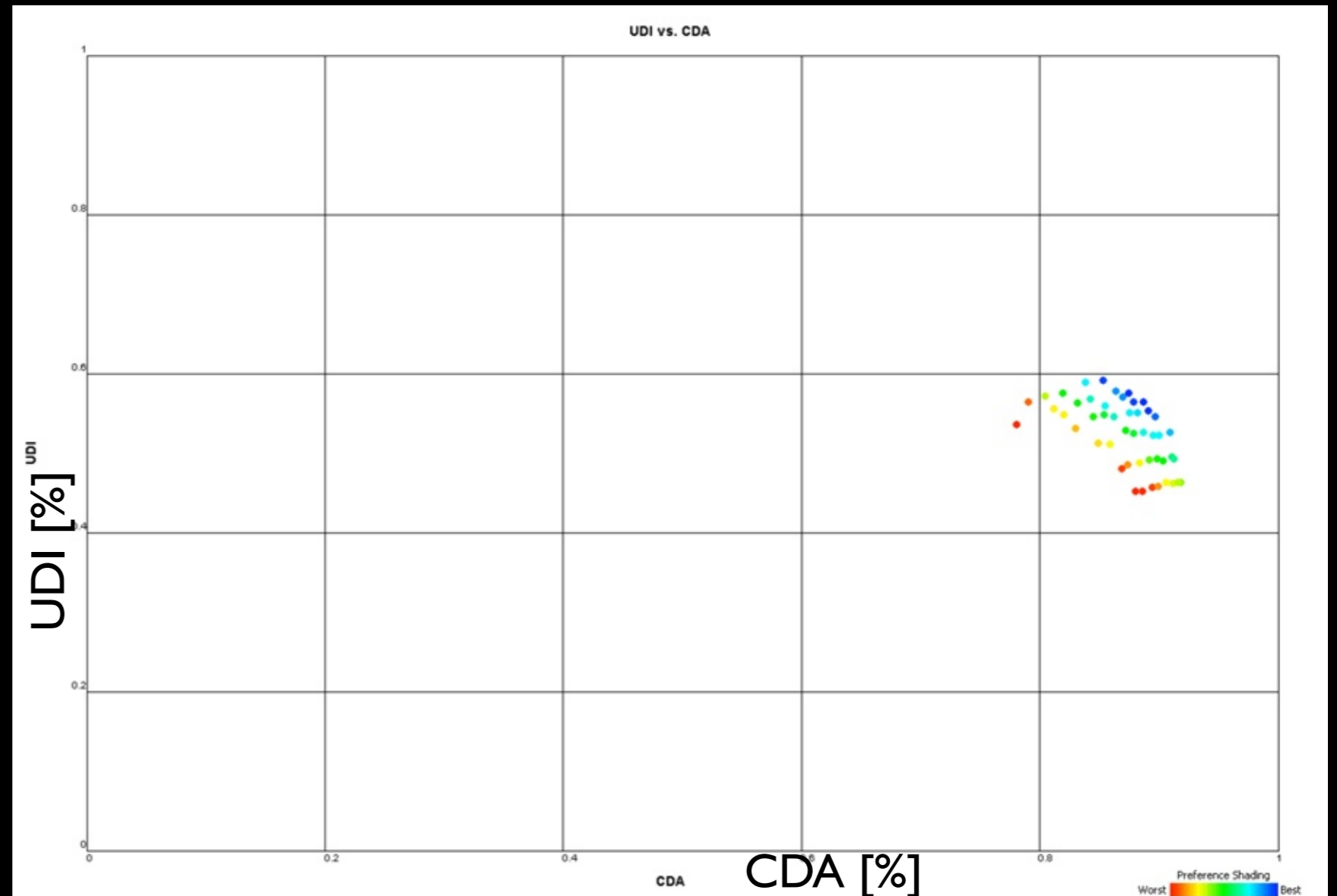
- Width of north facing glass
- Opacity of southwest facing glass





Parameters:

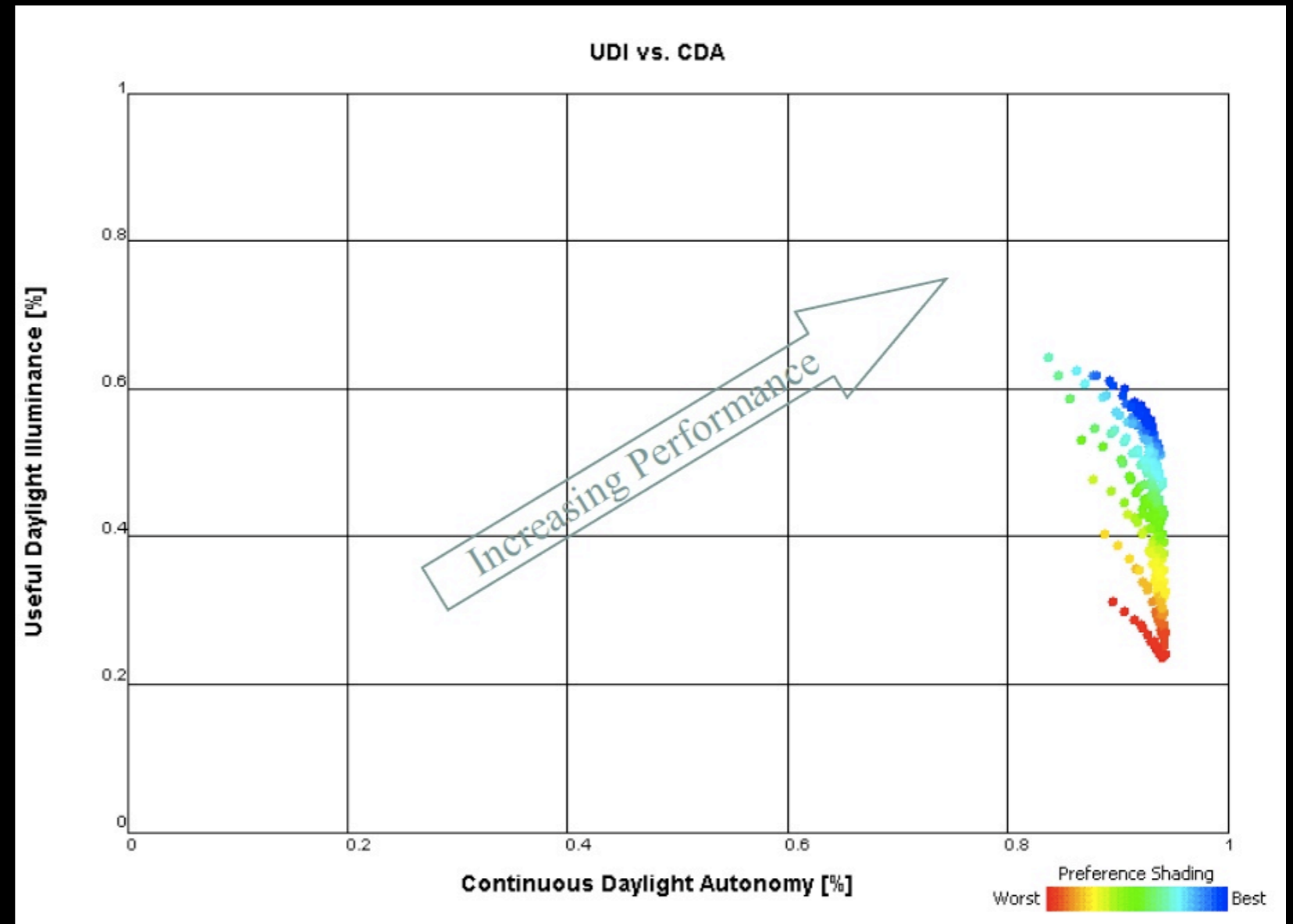
- Depth of light shelf.
- Percentage of frit coverage.

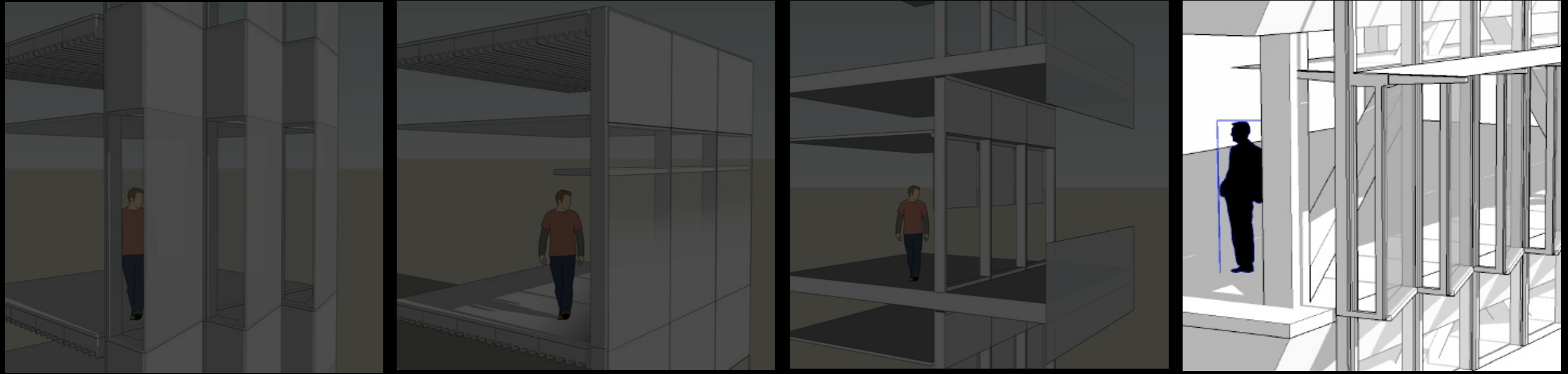




Parameters:

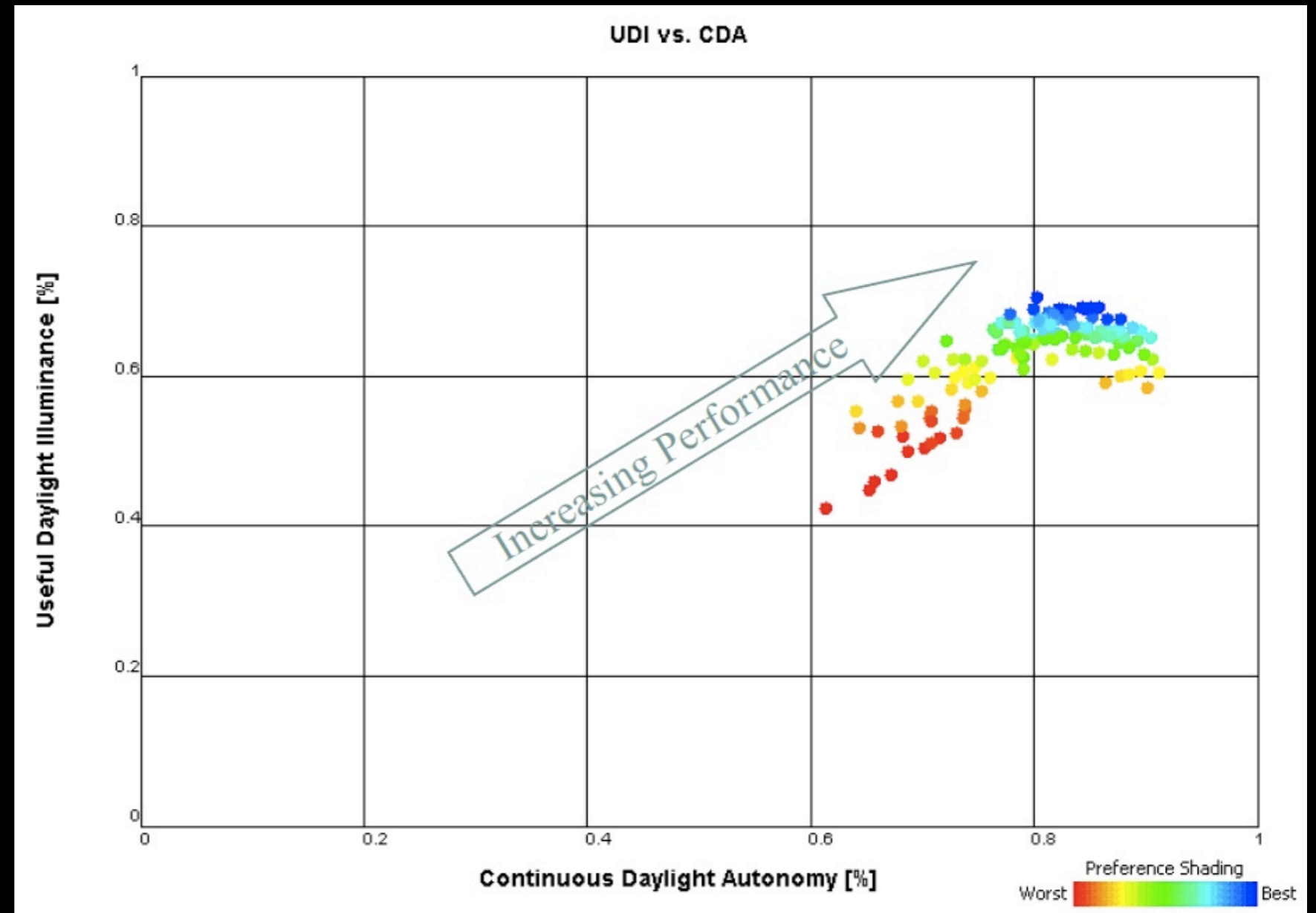
- Depth of external walk
- Transparency of glazing
- Size of scrim opening

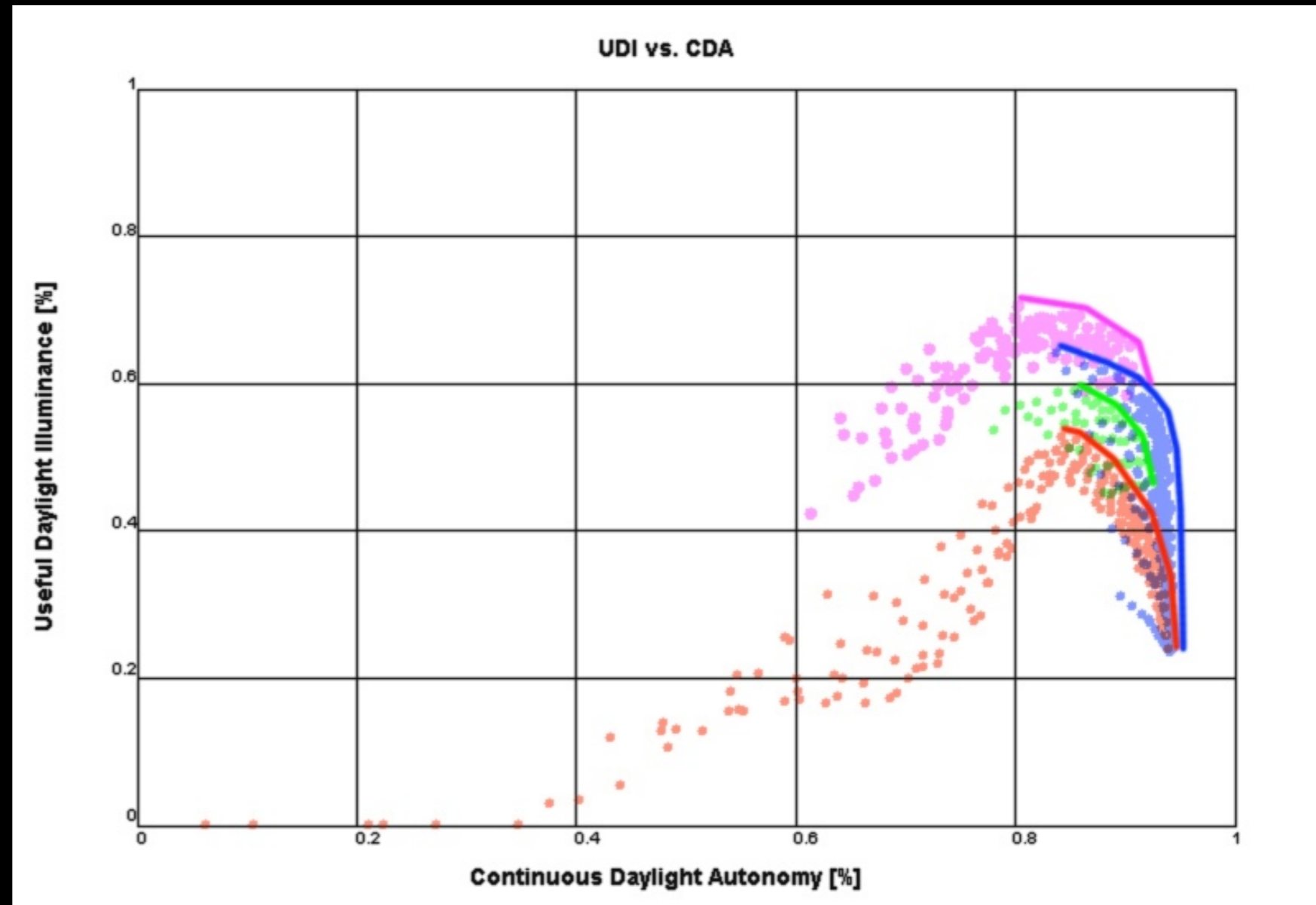
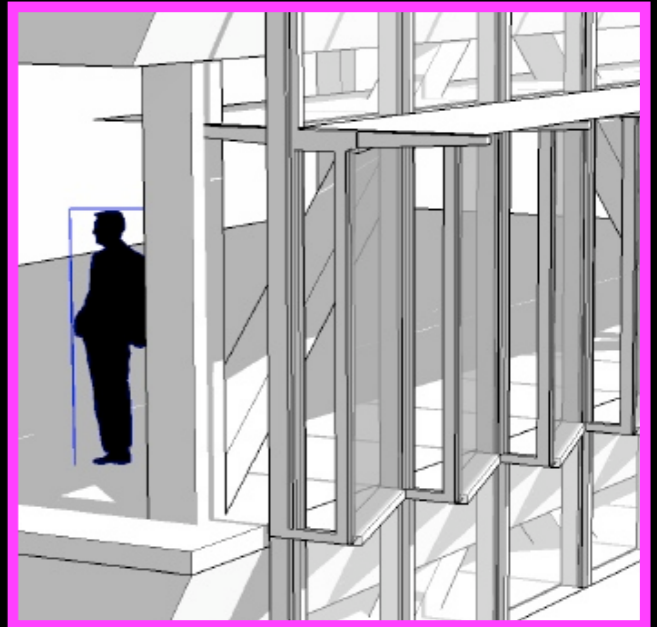
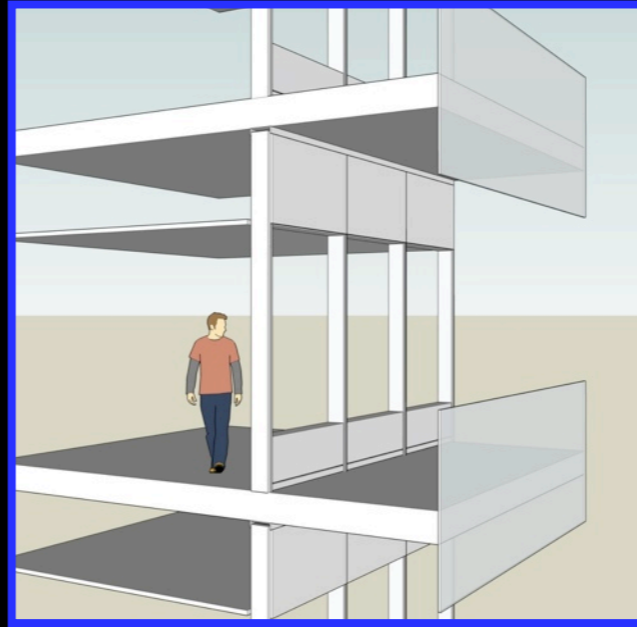




Parameters:

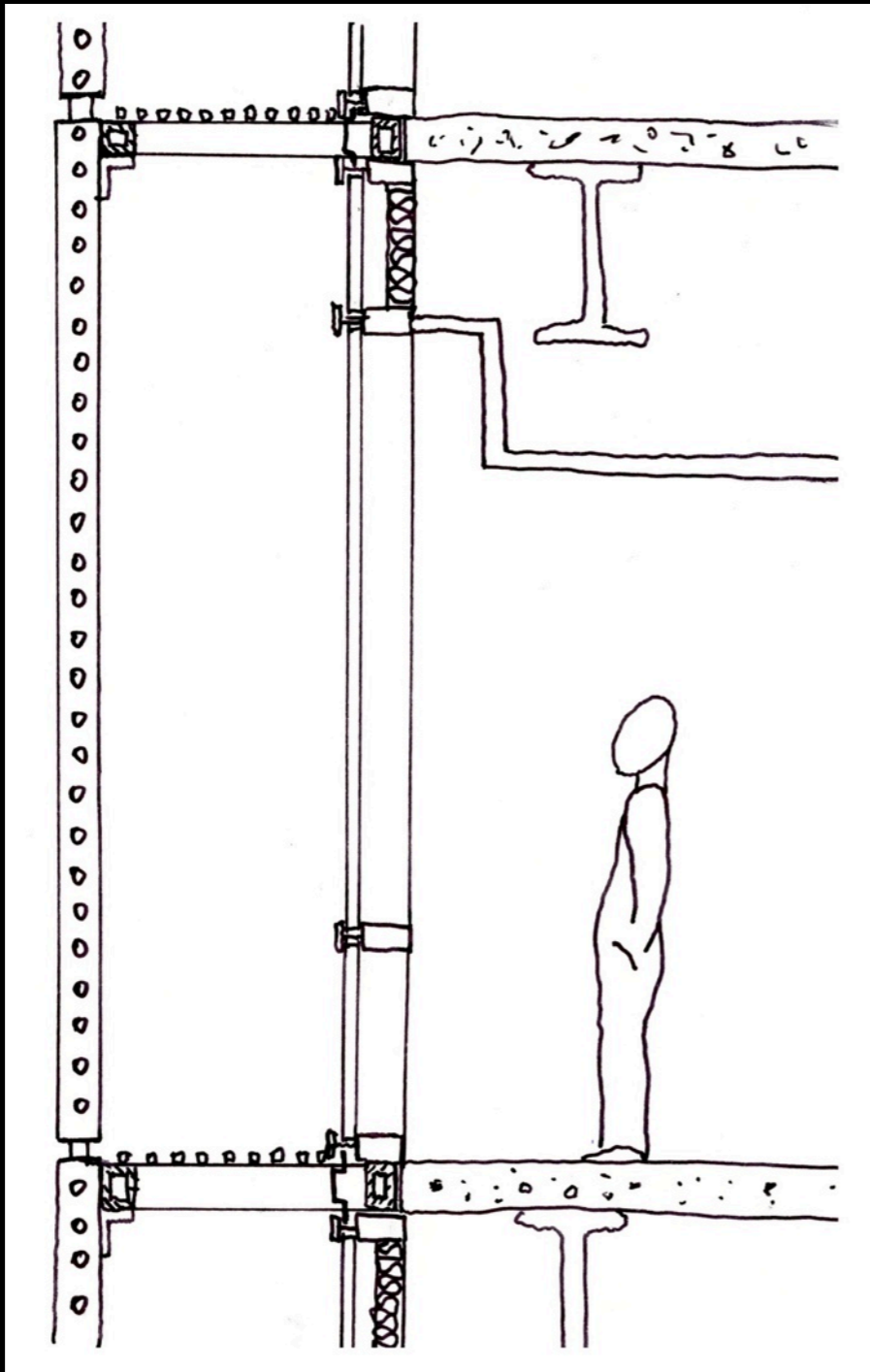
- Depth of light shelf
- Depth of overhang
- Opacity of southeast facing glazing.



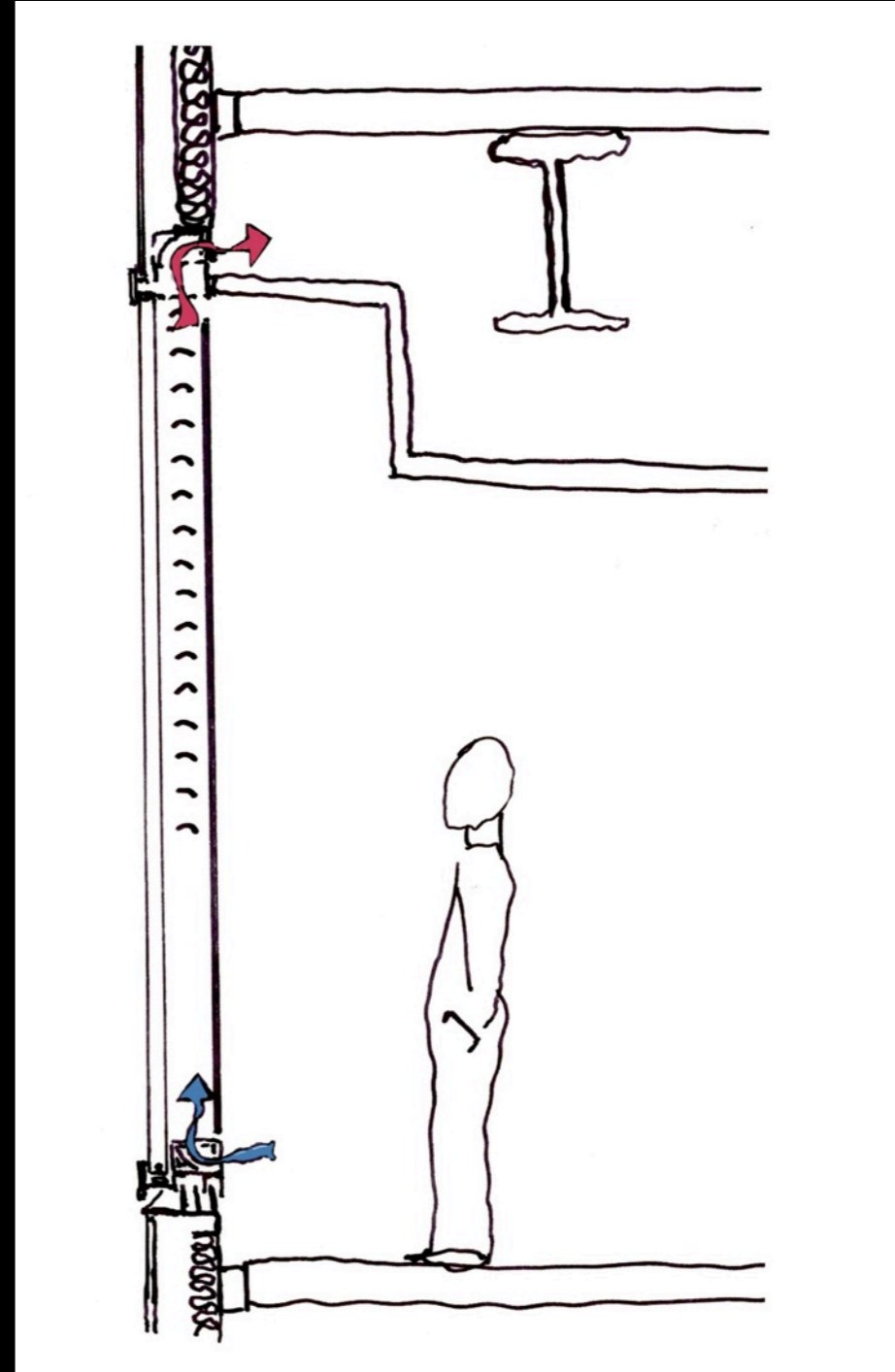


So which one did we choose?

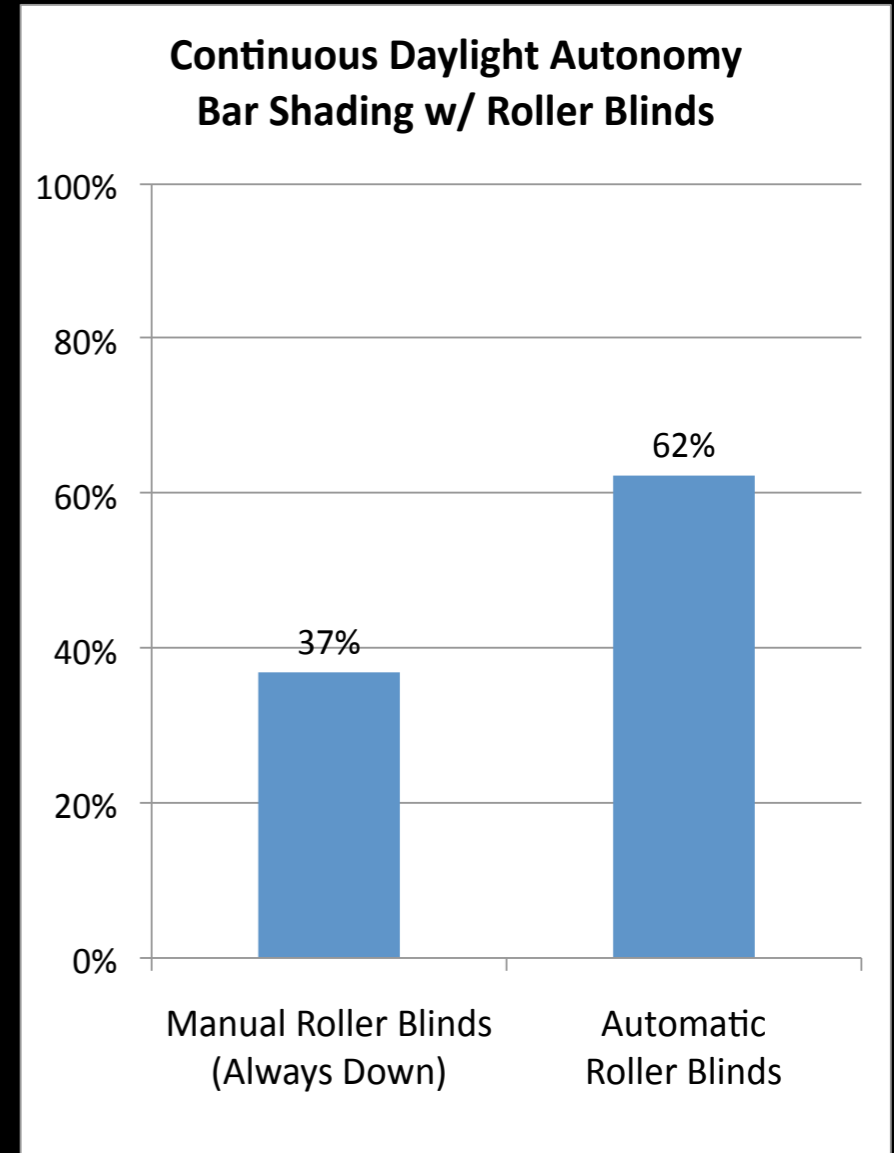
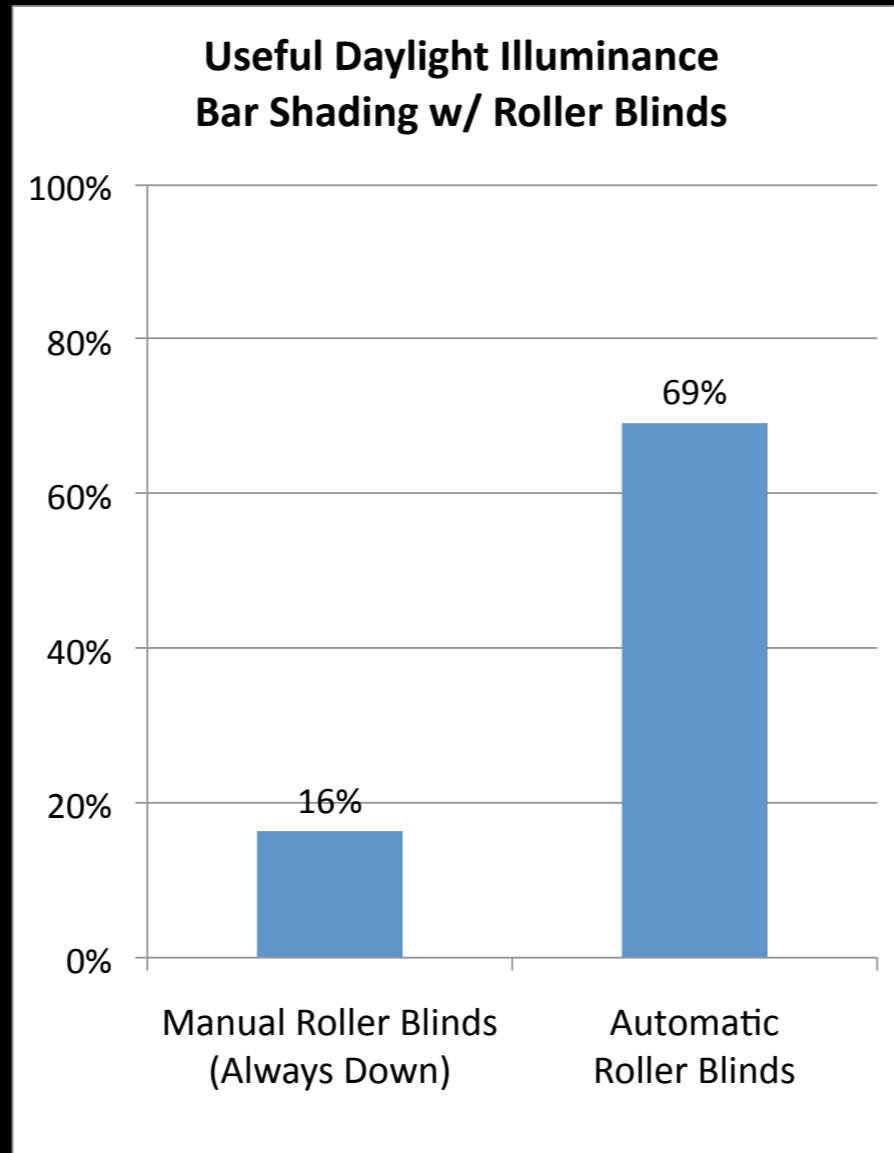
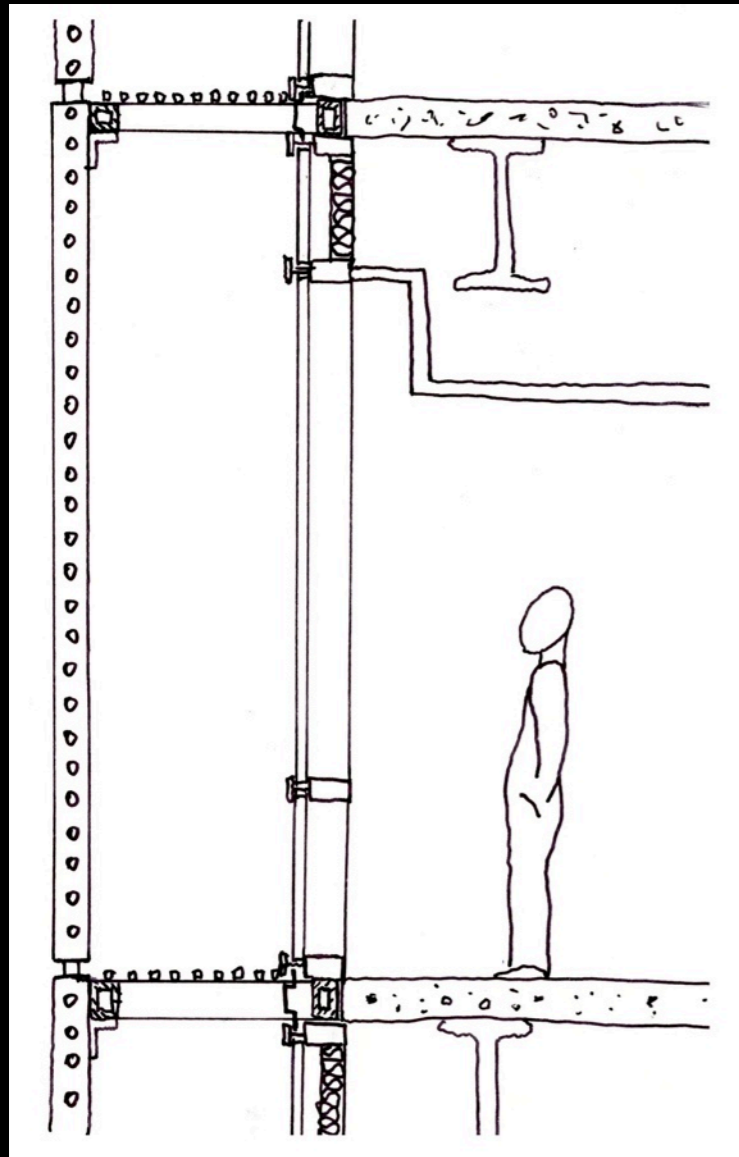
None - Two new options explored
based on automated blinds.

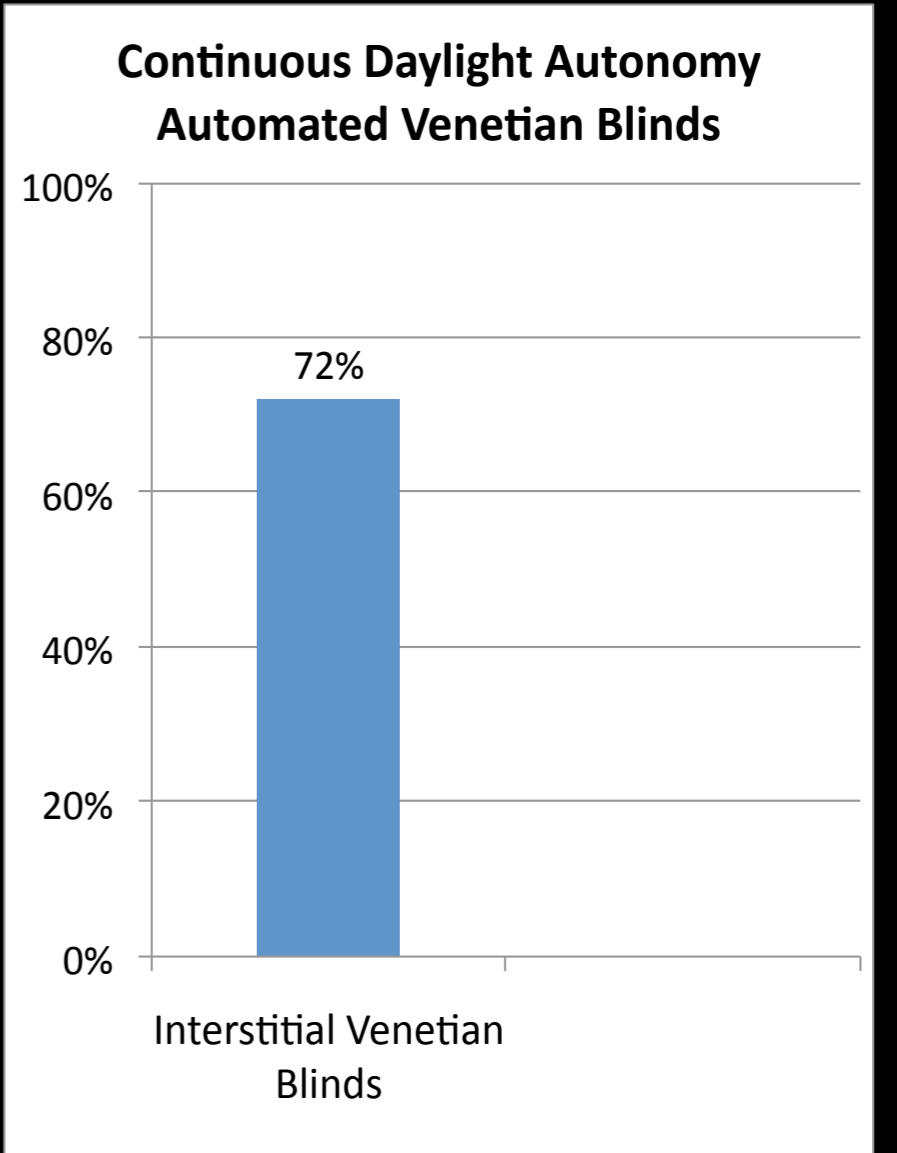
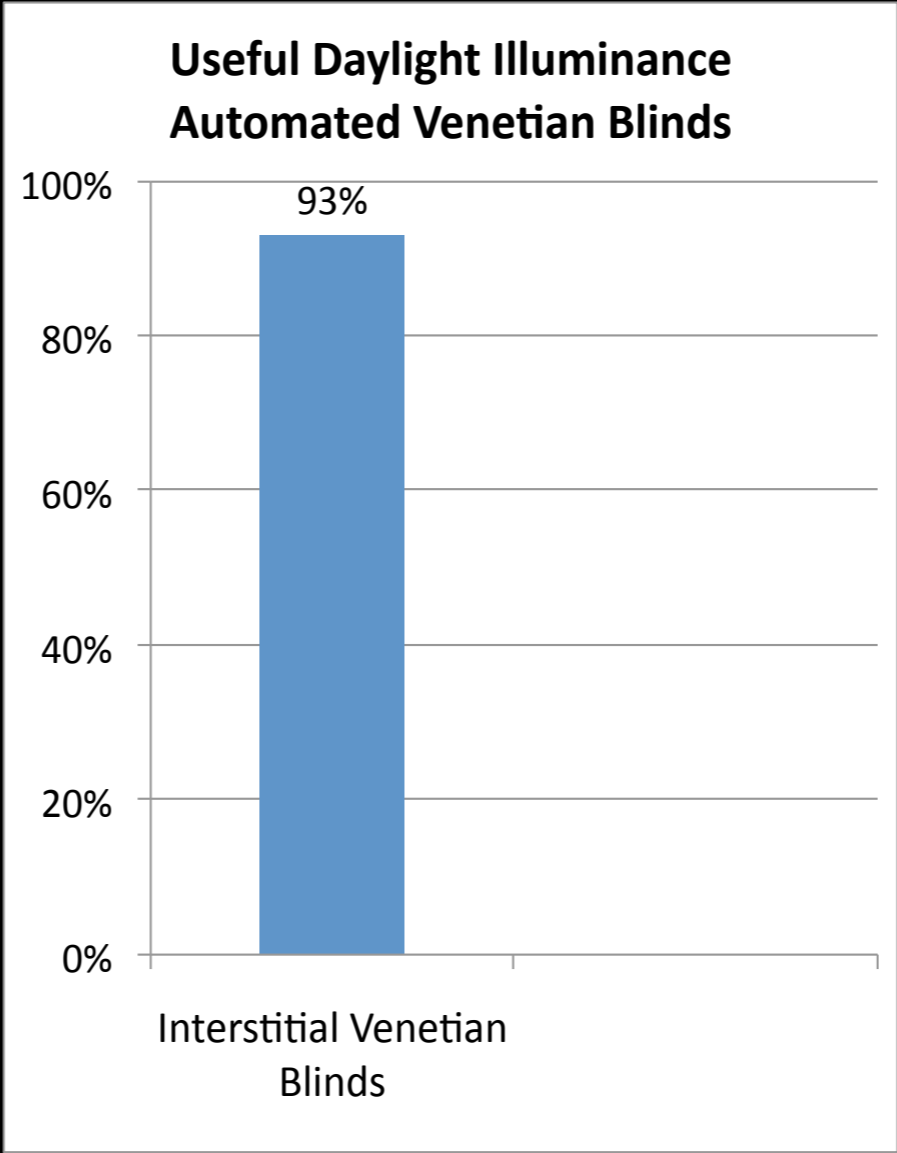
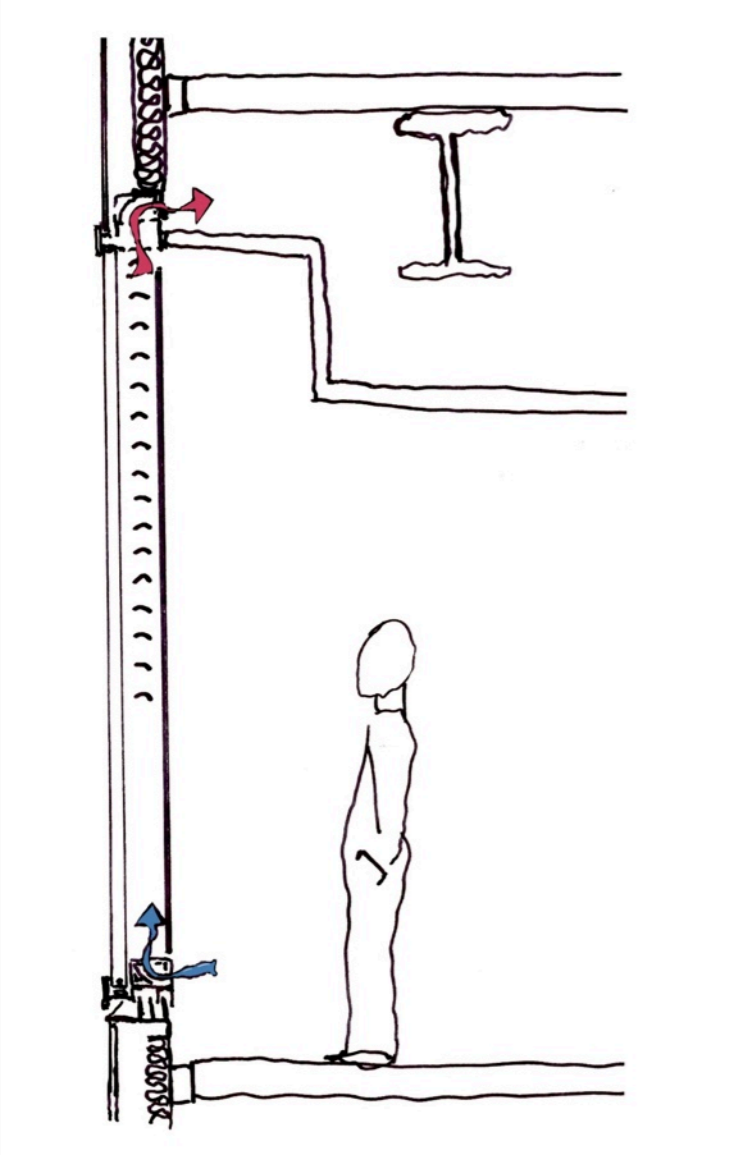


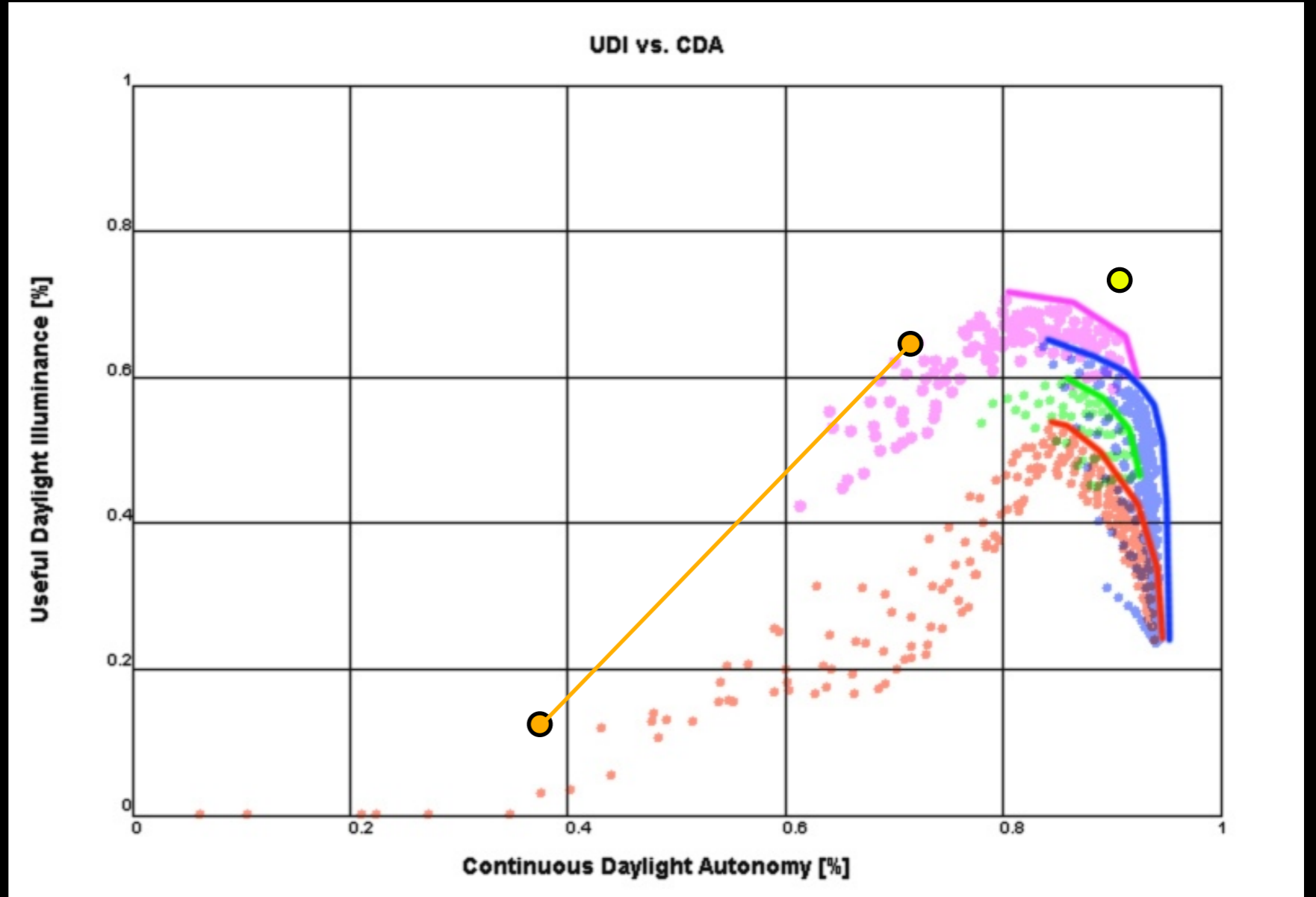
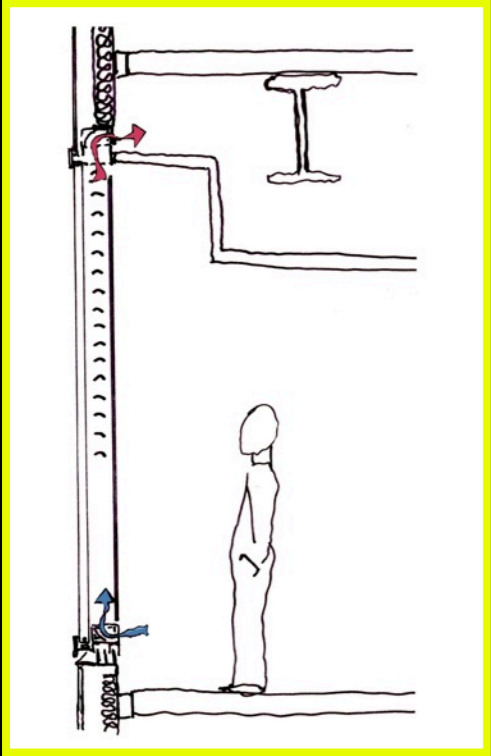
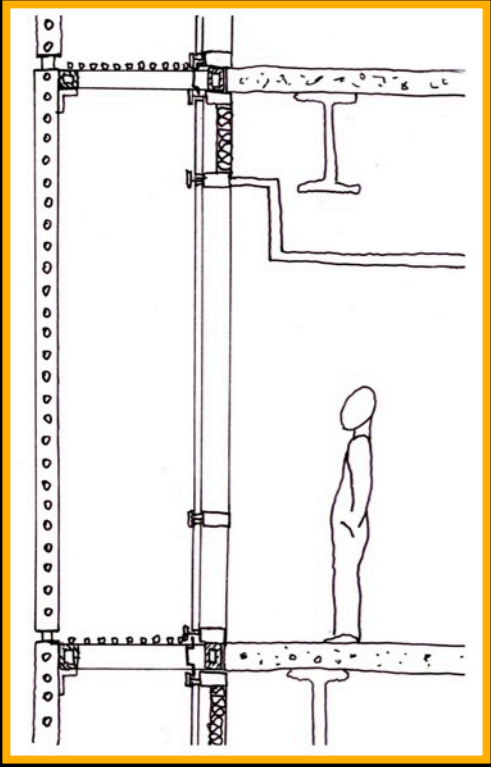
- External Rods
- Automated roller blind (internal)



- Interstitial Venetian Blinds

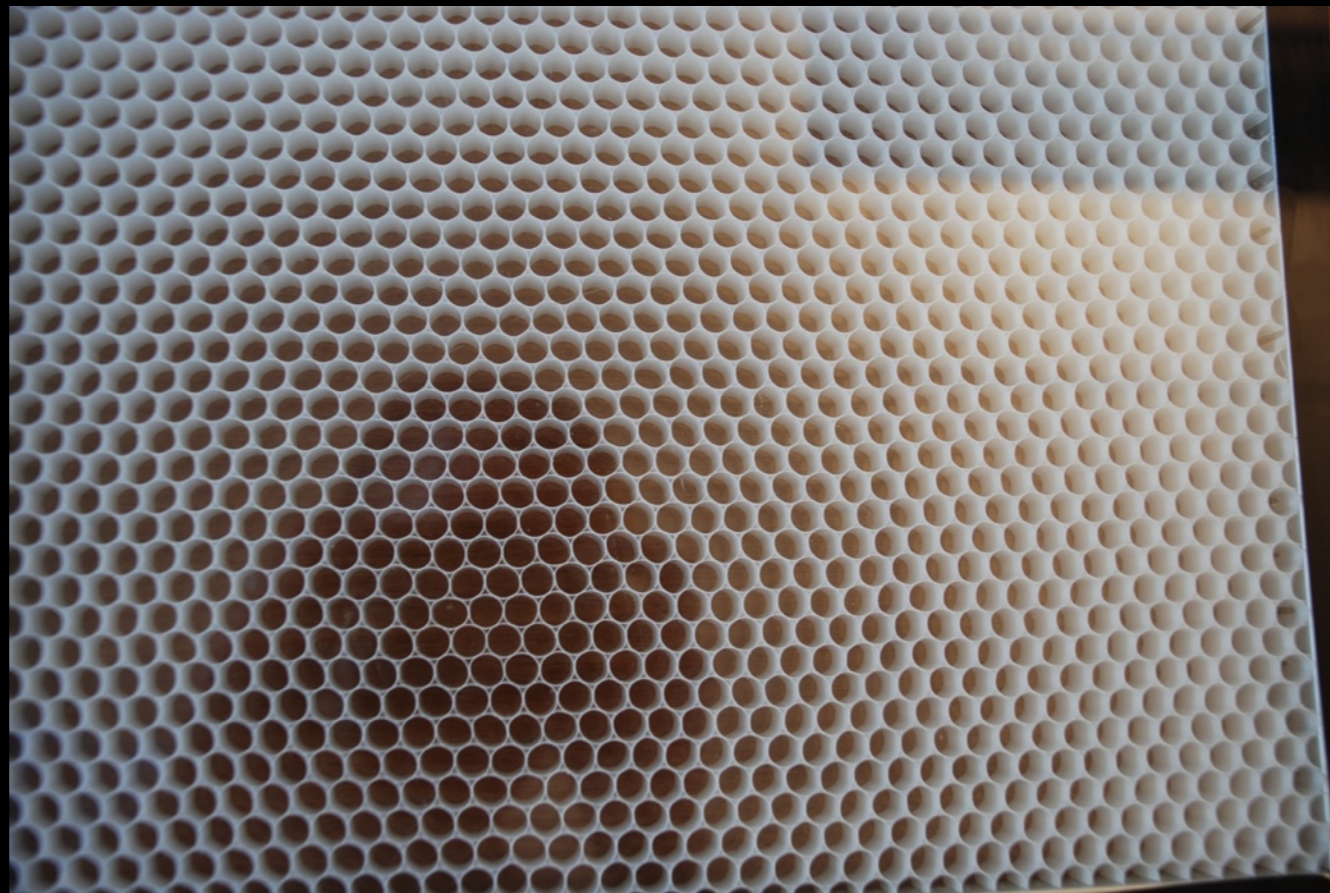
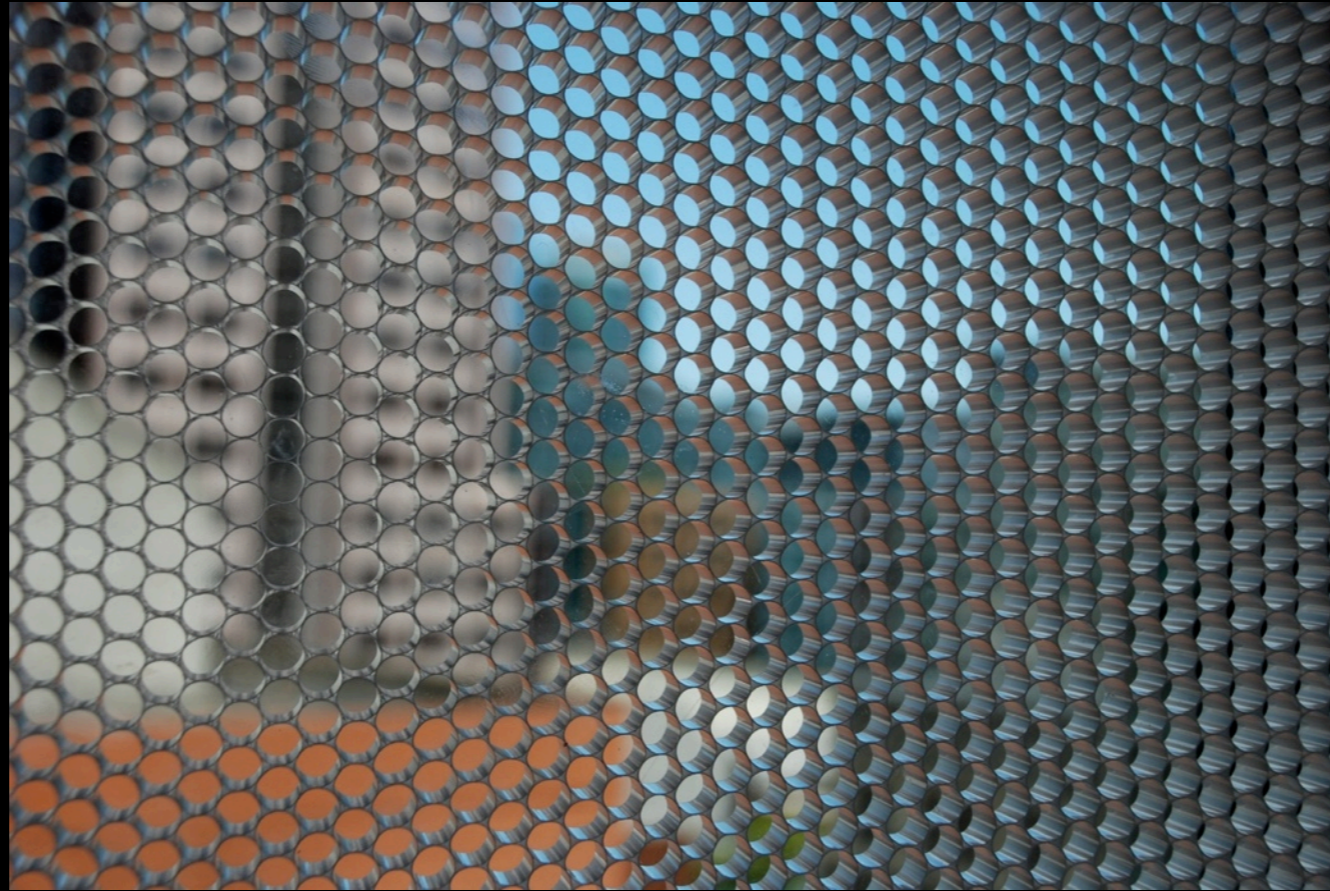


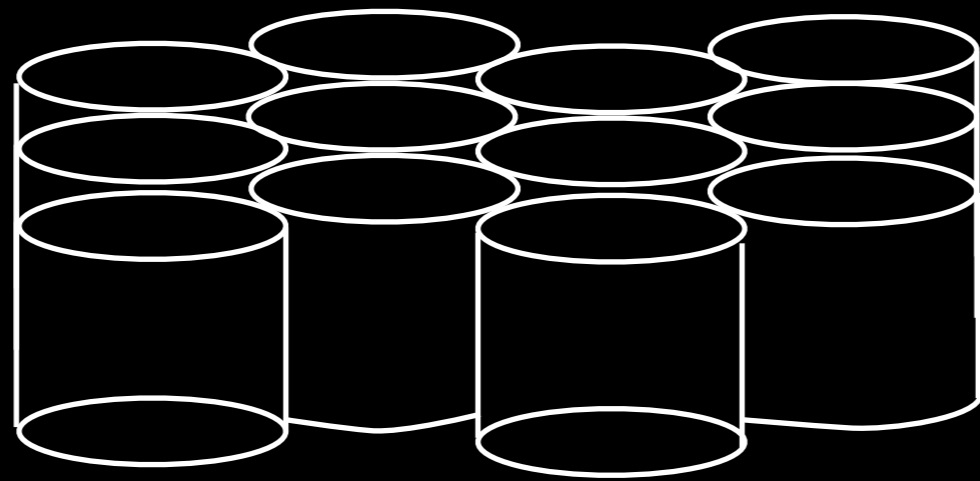


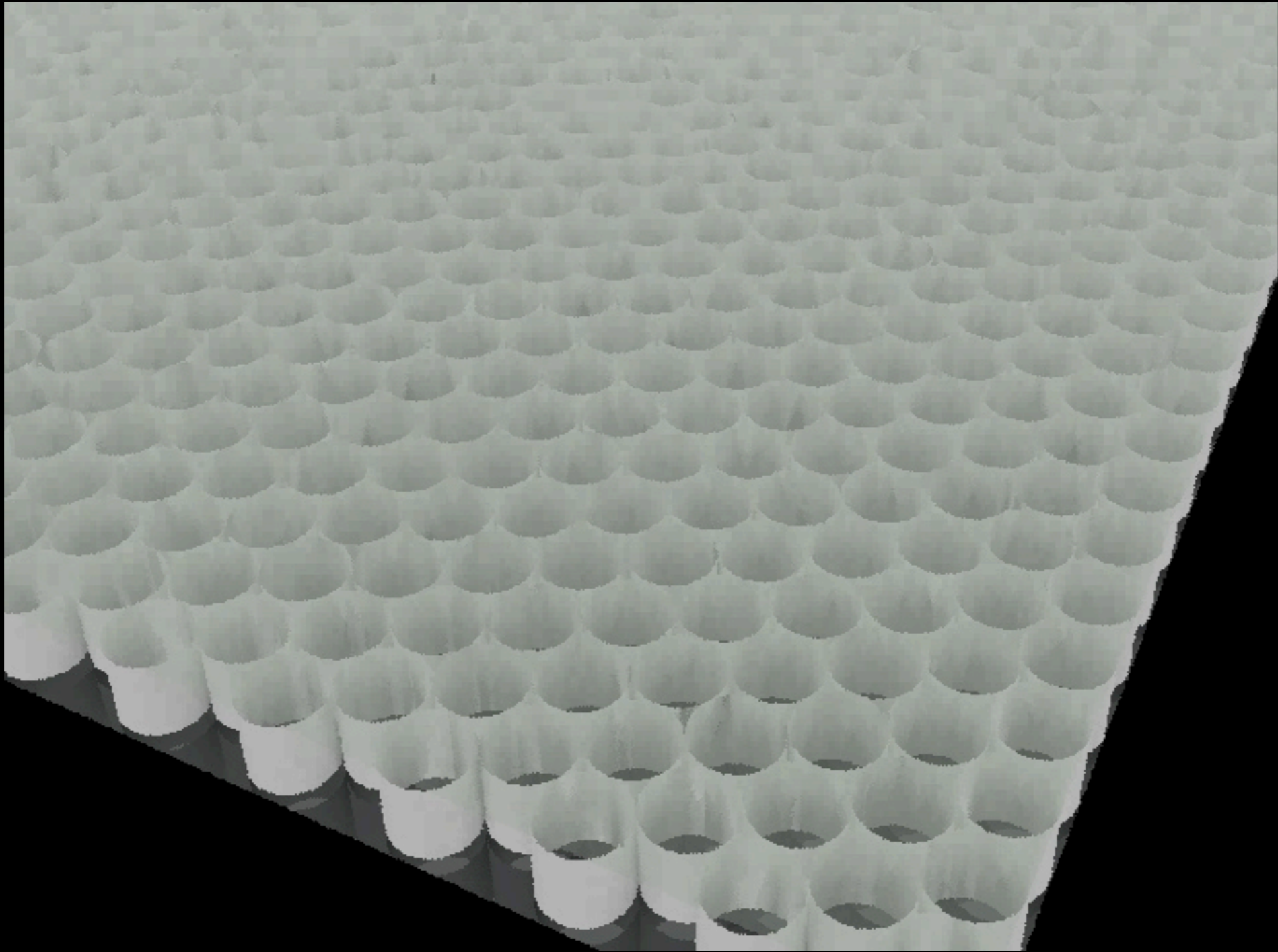


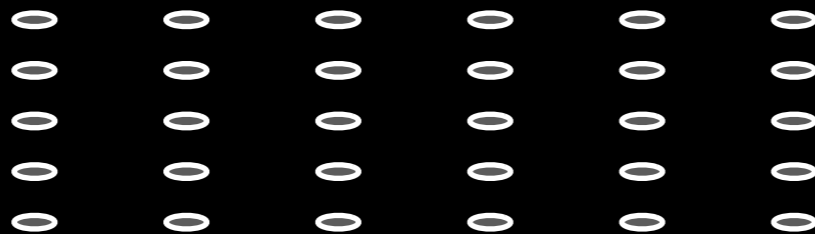
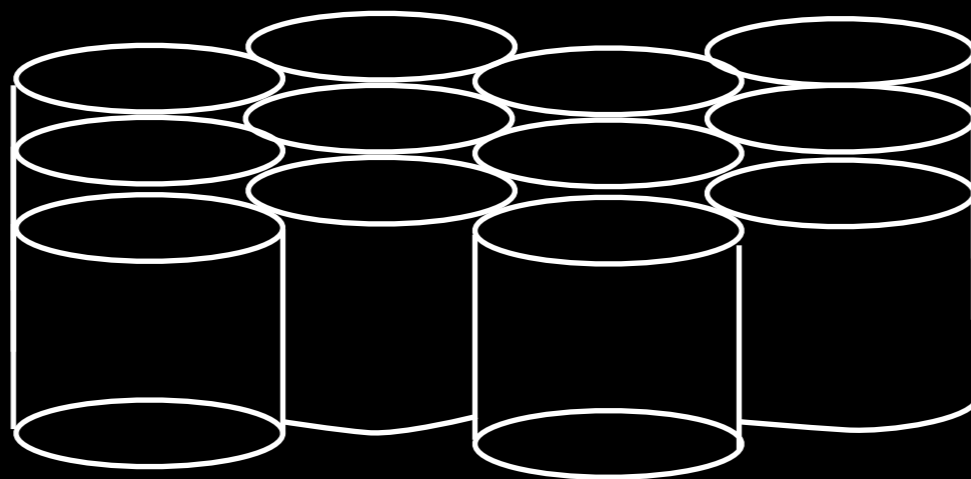
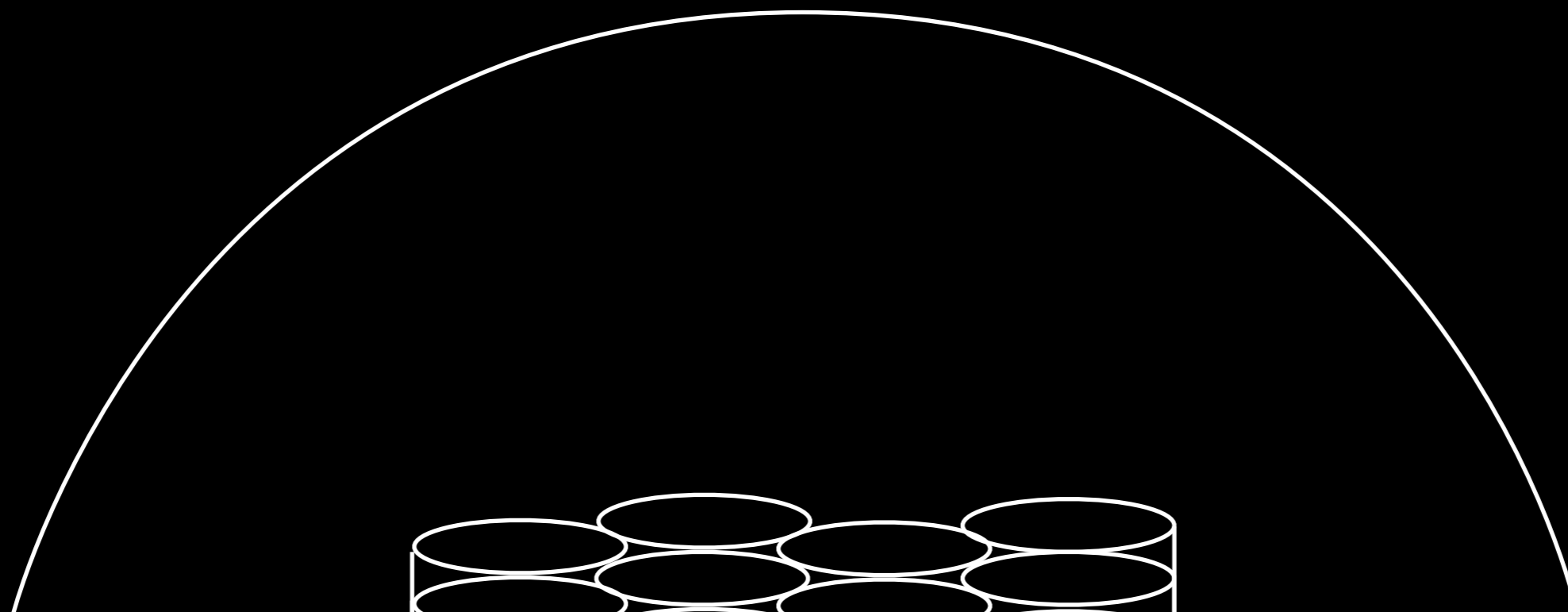
rtcontrib goniophotometer

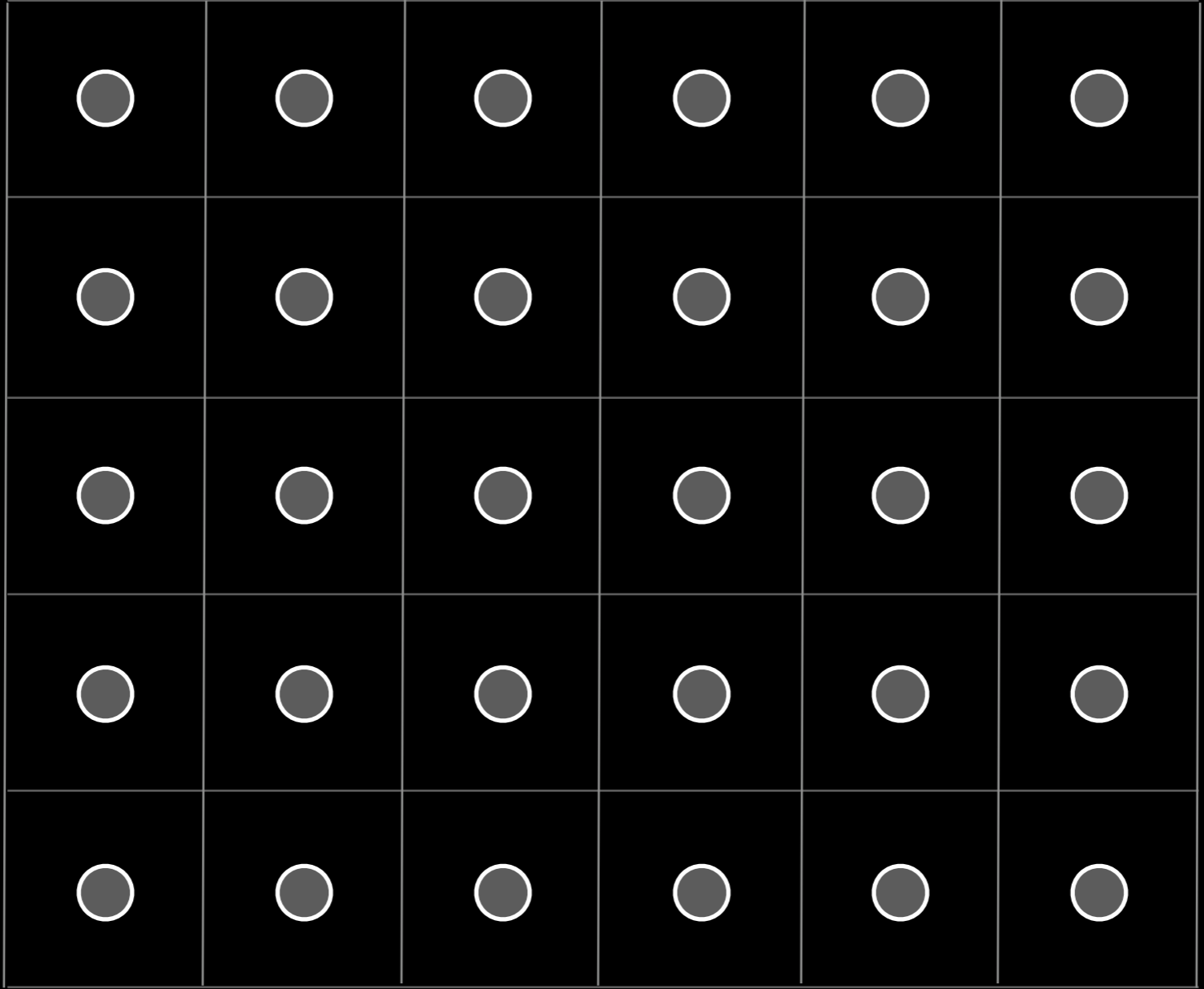
(leaping before looking)

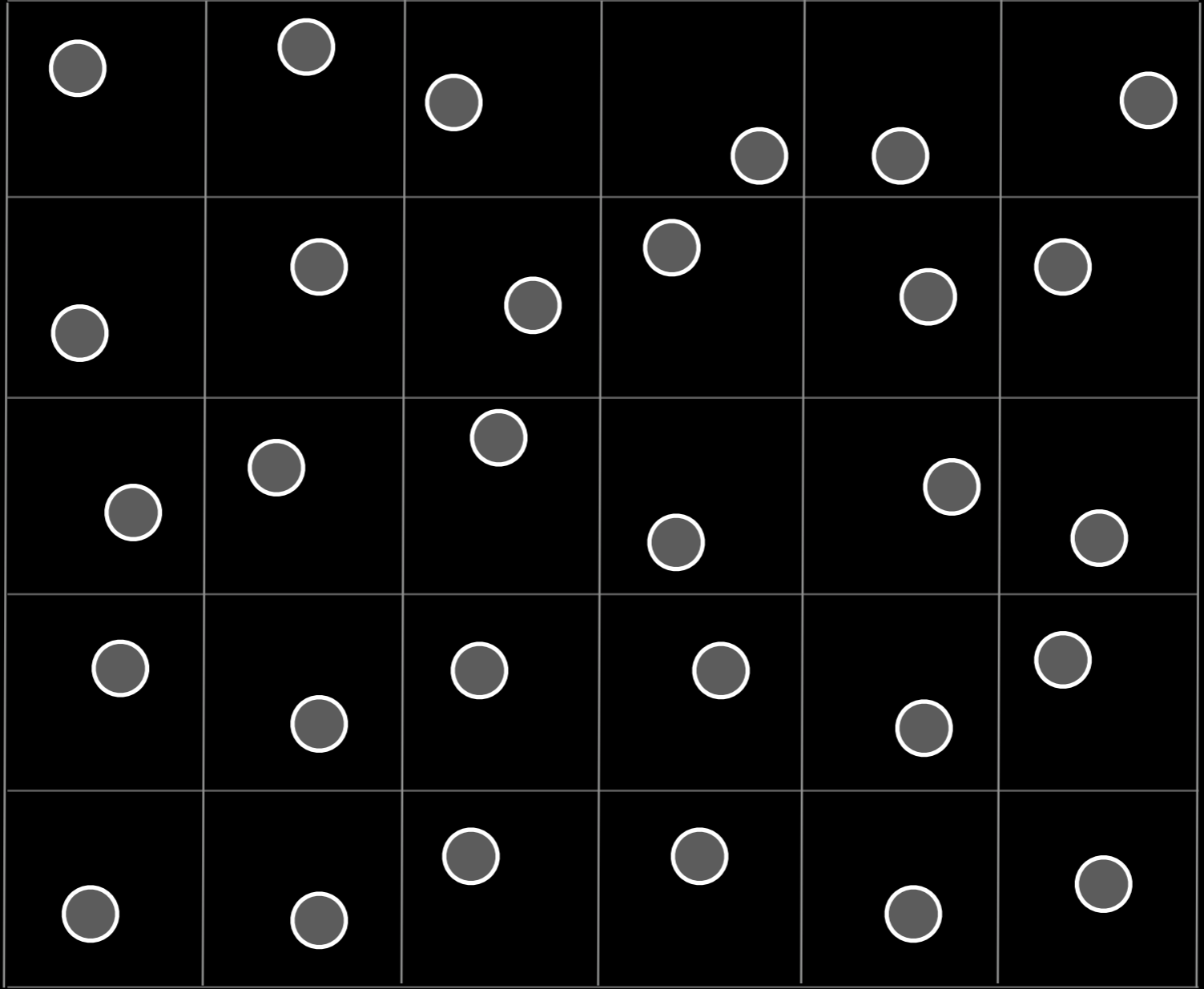


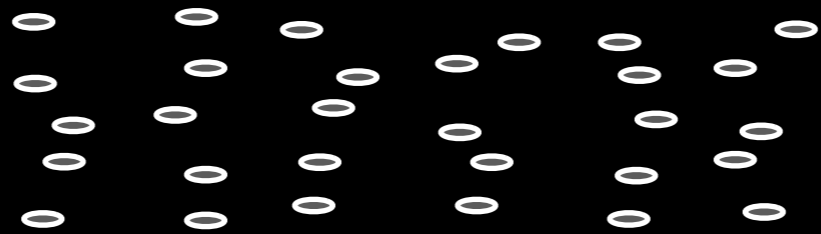
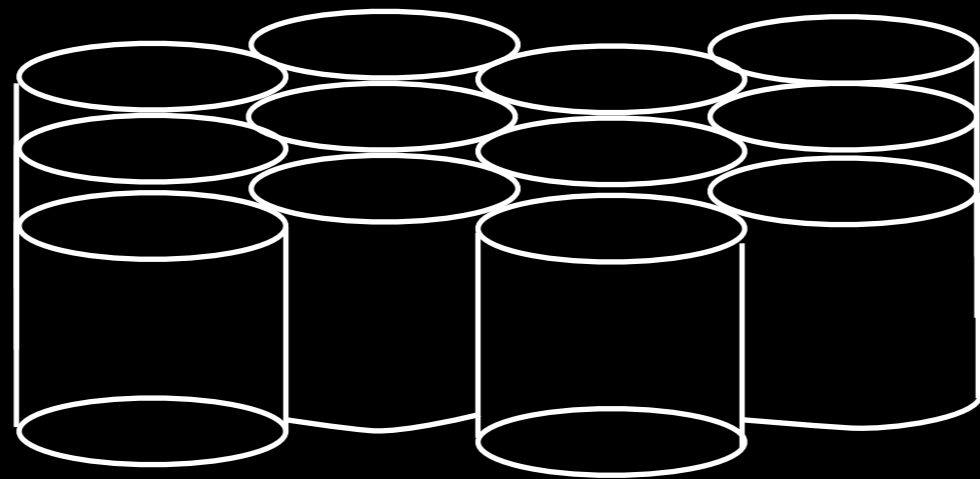
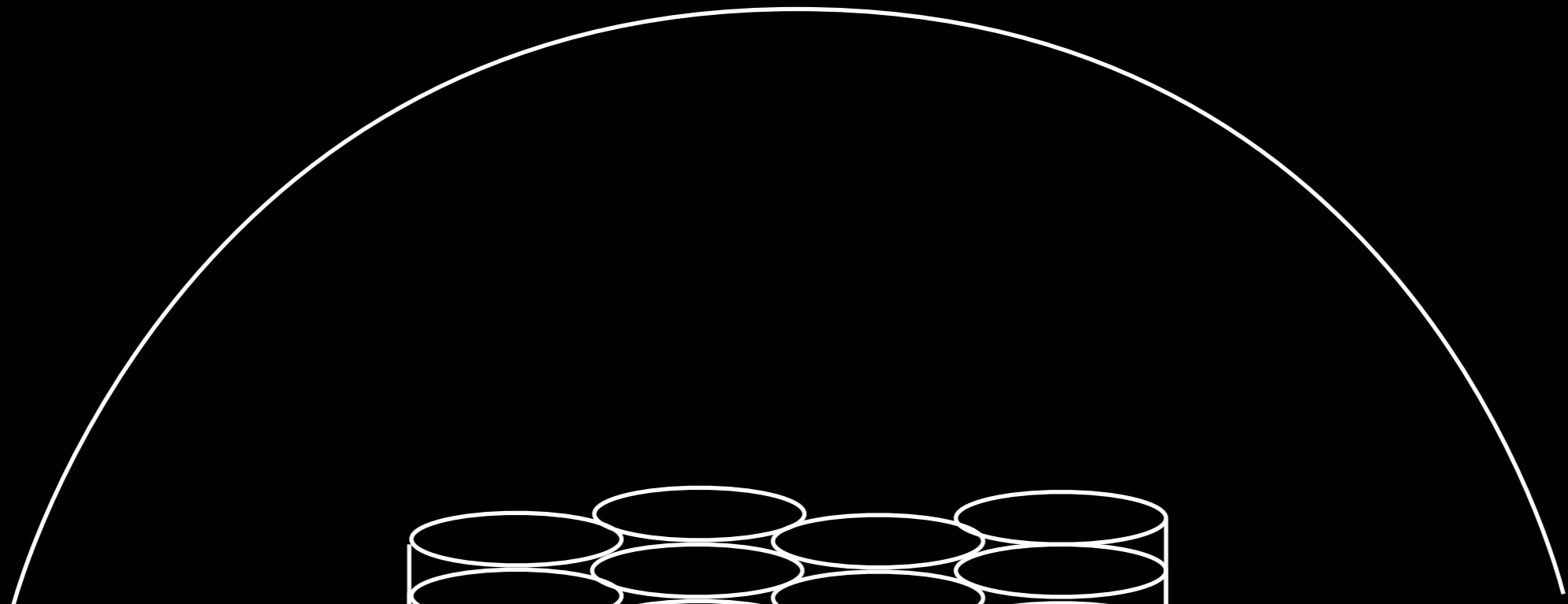


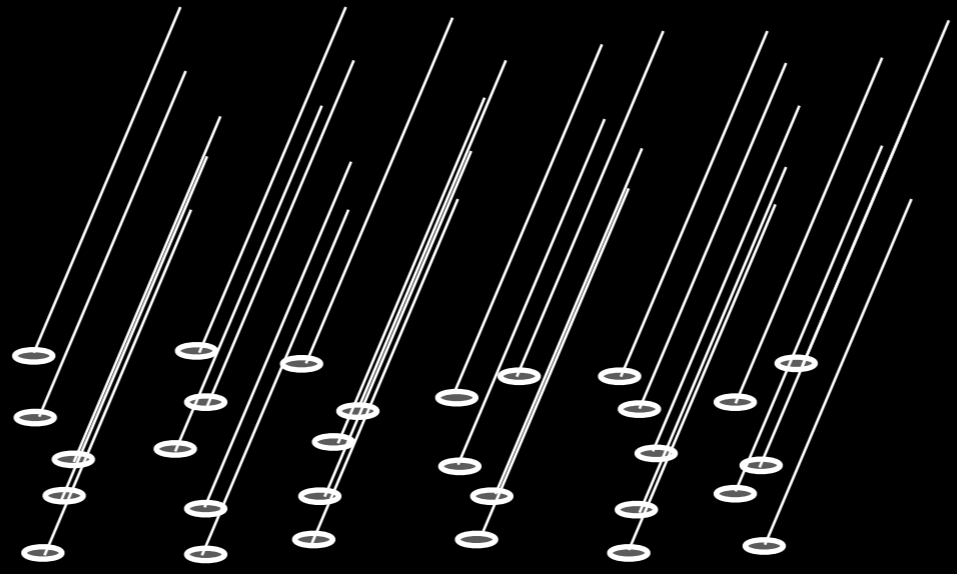


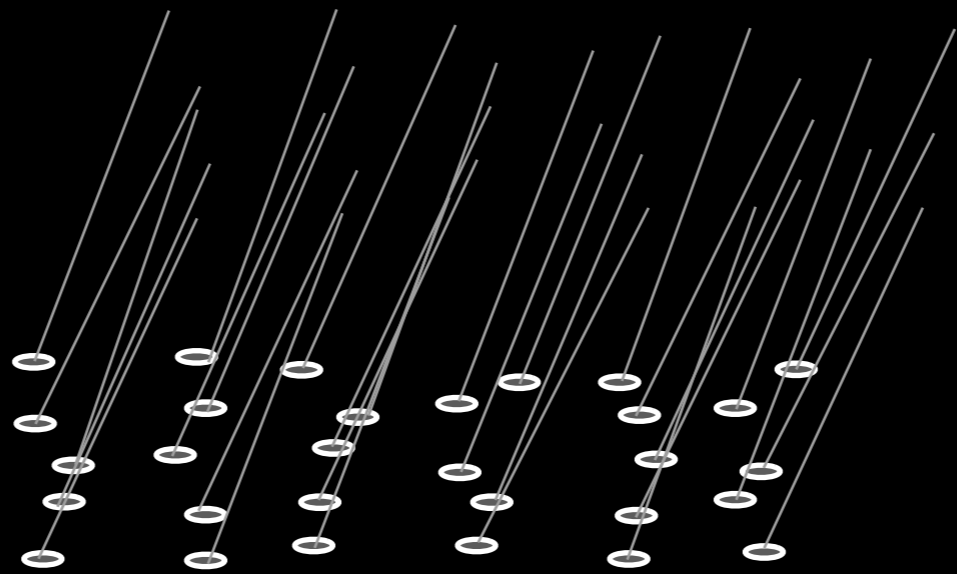


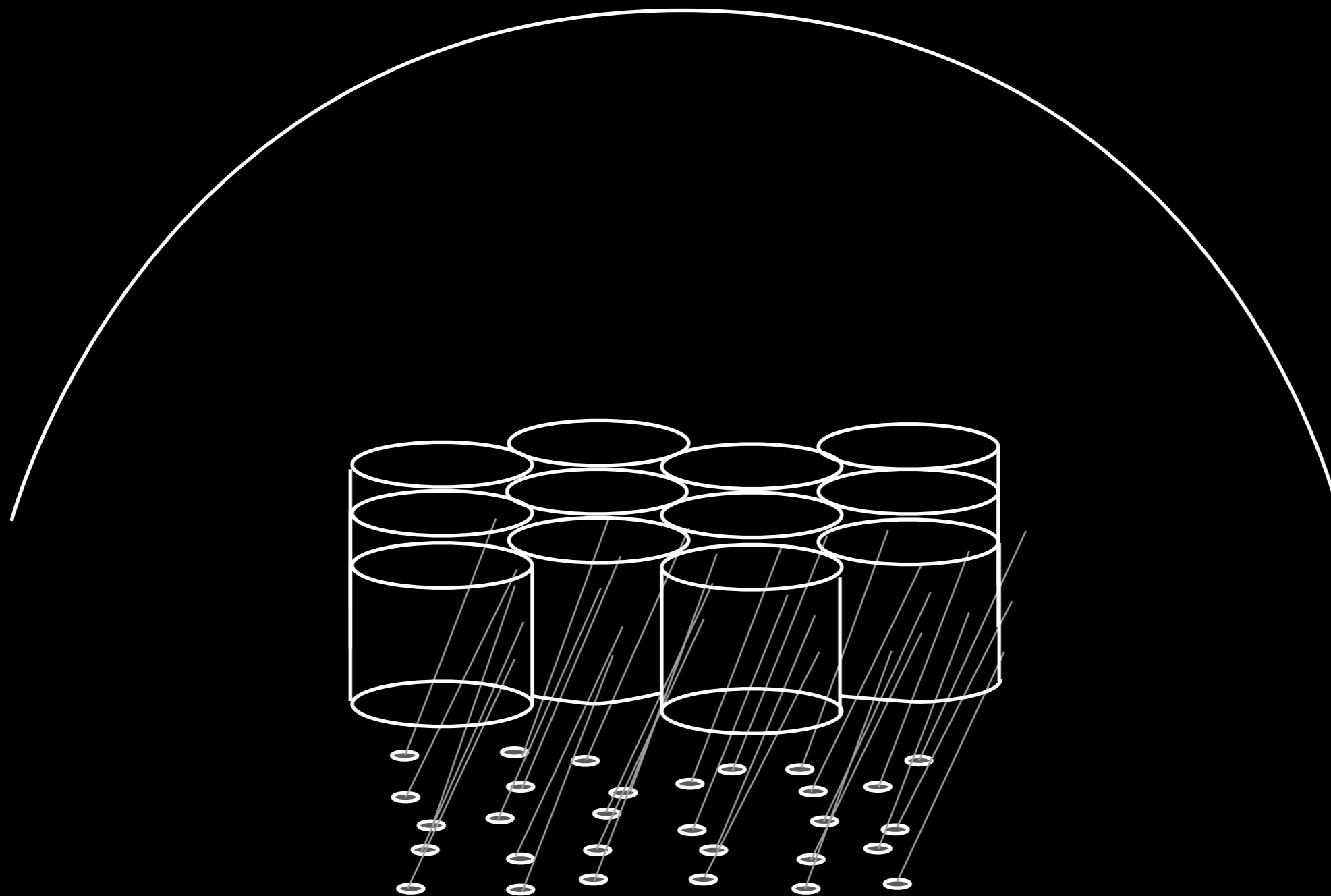












```
rtcontrib -h- -w -faa -n 2 -ab 5 -ad 3000 -as 0 -st .01 -lw .0000005 \  
-b tbin -bn 432 -m skyglow -f phitheta.cal < test.dat testmodel.oct \  
| total -m | rgb2lum -m | >> output.dat
```

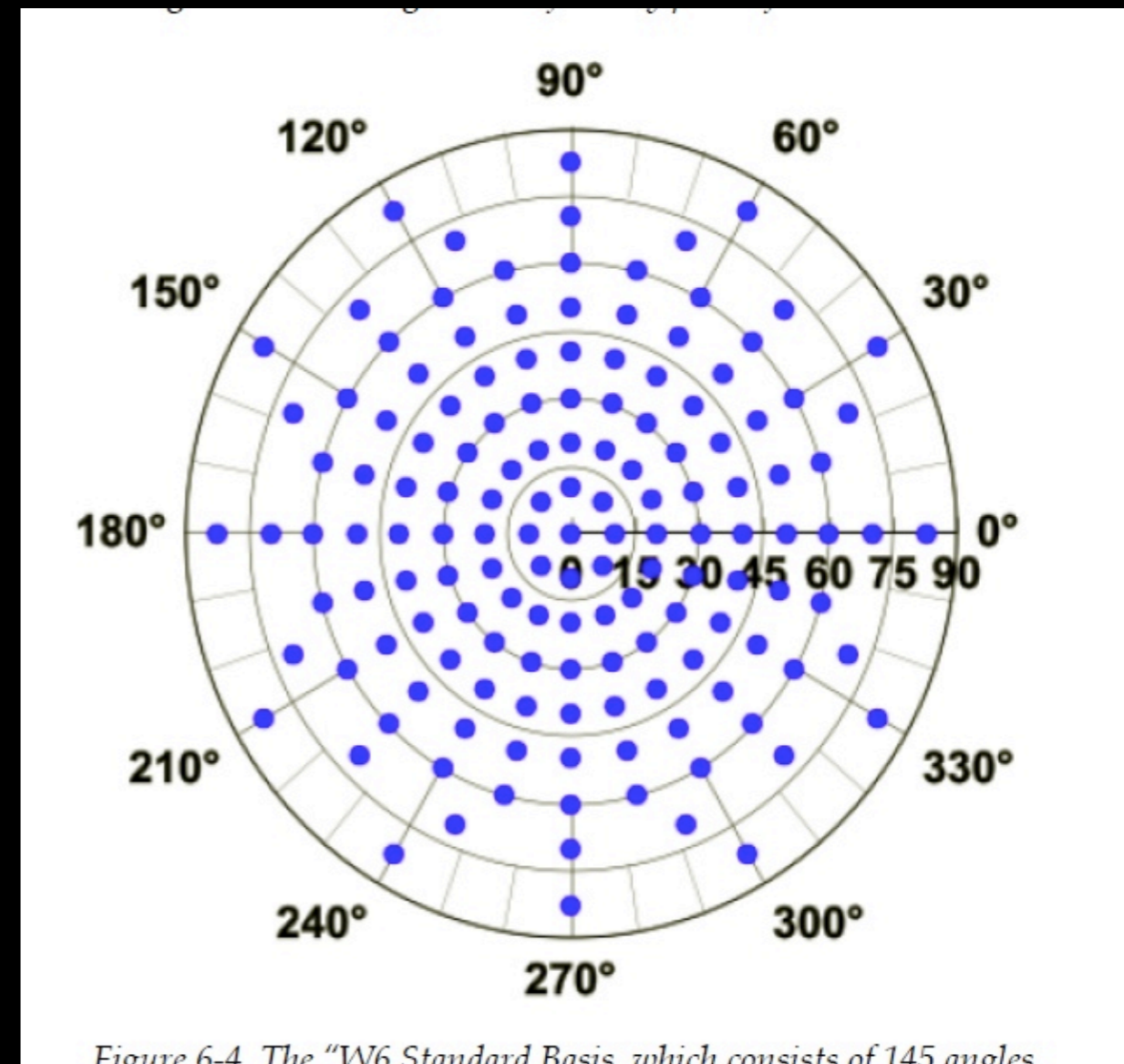

24 phi angles (15 degrees apart)
18 theta angles (5 degrees apart)



Converting to Window XML

“Make sure you understand the actual theta-phi data for the 3 Basis that we have defined – Standard Basis, Half Basis, or Quarter Basis”

- Robin, LBNL



```
<AngleBasisName>LBNL/Klems Full</AngleBasisName>
  <AngleBasisBlock>
    <Theta>0</Theta>
    <nPhis>1</nPhis>
    <ThetaBounds>
      <LowerTheta>0.000000</LowerTheta>
      <UpperTheta>5.000000</UpperTheta>
    </ThetaBounds>
  </AngleBasisBlock>
  <AngleBasisBlock>
    <Theta>1</Theta>
    <nPhis>8</nPhis>
    <ThetaBounds>
      <LowerTheta>5.000000</LowerTheta>
      <UpperTheta>15.000000</UpperTheta>
    </ThetaBounds>
  </AngleBasisBlock>
```

bsdf.c:

```
/* XXX need to add routines for loading in foreign bases */
```

bsdf.c:

```
static int nabases = 3; /* current number of defined bases */
```

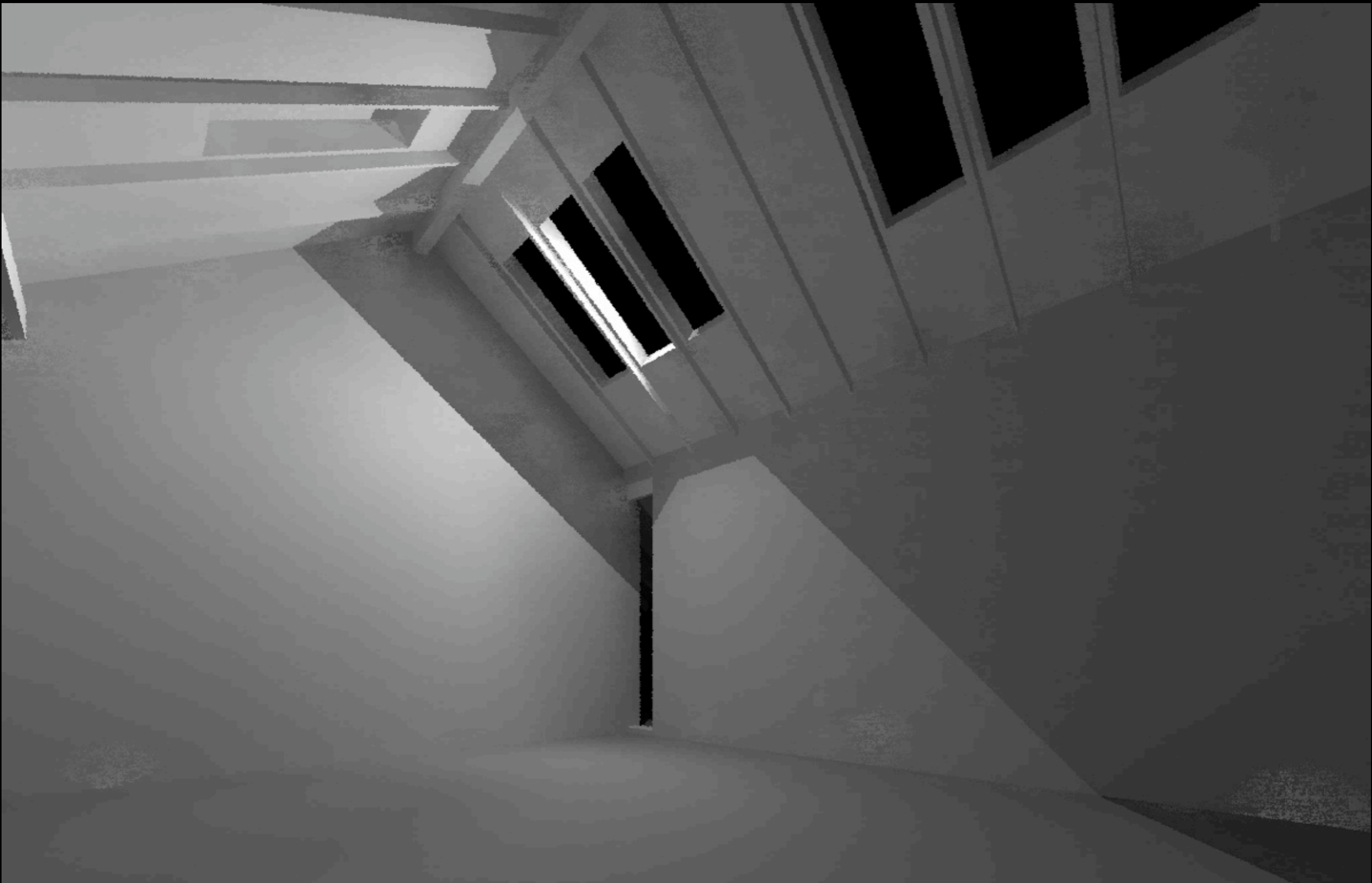
```
static ANGLE_BASIS  abase_list[MAXABASES] = {  
    {  
        "LBNL/Klems Full", 145,  
        { {-5., 1},  
          {5., 8},  
          {15., 16},  
          {25., 20},  
          {35., 24},  
          {45., 24},  
          {55., 24},  
          {65., 16},  
          {75., 12},  
          {90., 0} }  
    }, {
```

bsdf.c:

```
static int nabases = 4; /* current number of defined bases */
```

```
static ANGLE_BASIS abase_list[MAXABASES] = {  
    }, {  
        "Andy432", 432,  
        { {0., 24},  
          {5., 24},  
          {10., 24},  
          {15., 24},  
          {20., 24},  
          {25., 24},  
          {30., 24},  
          {35., 24},  
          ...  
        }  
    }  
};
```





Aside from a 90 degree rotation in light transport (whoops) it works!

Thank you