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*Life Sciences
and Information
Technology*

Making use of the new Dynamic Daylight Simulation (DDS) file format

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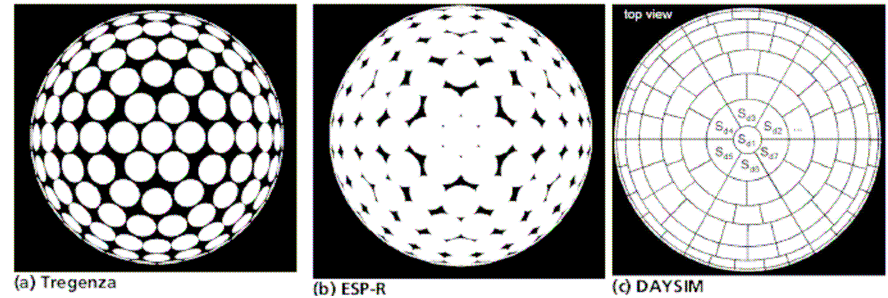
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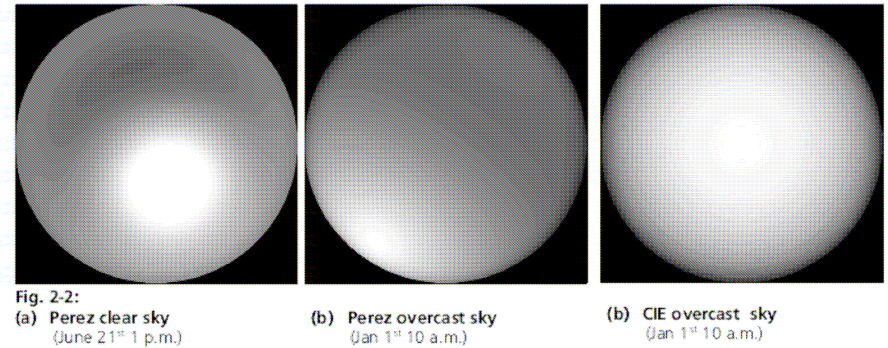
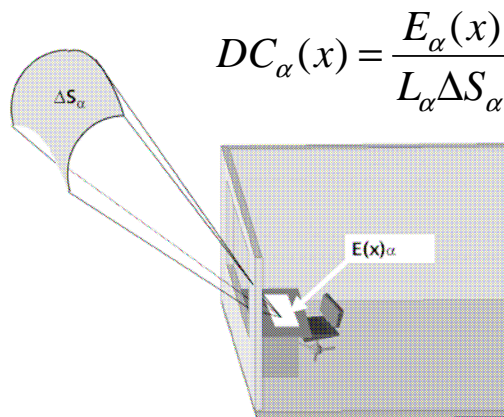
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Daylight coefficients (... in a nutshell!)

- Sky Division 



- Sky Model 

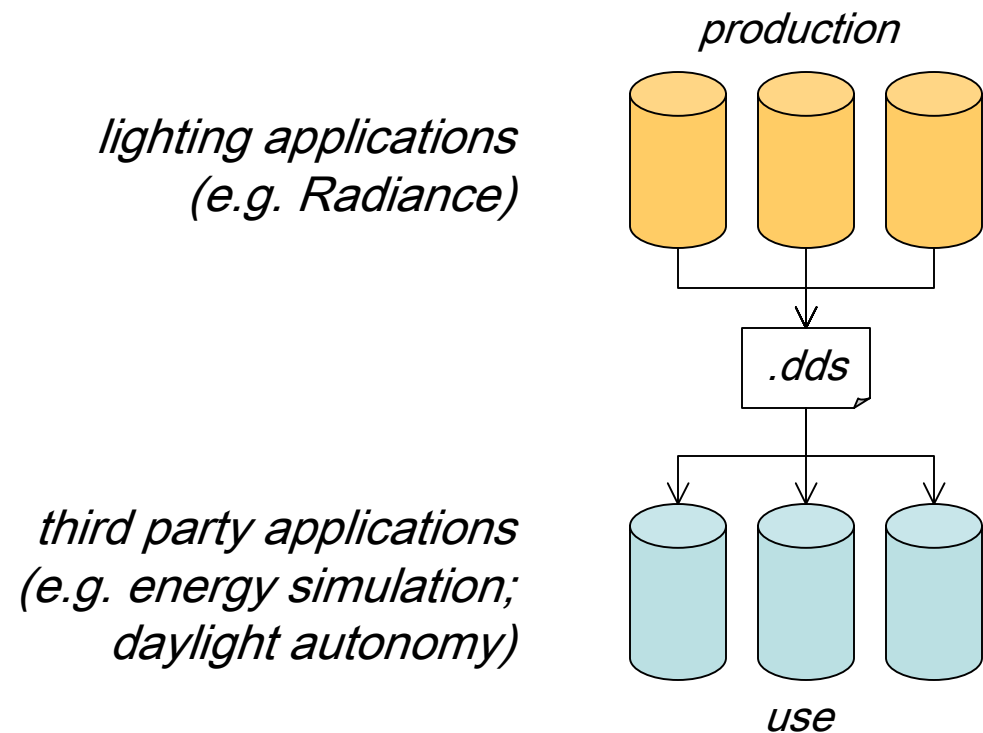


images from Reinhart PhD thesis (2001)



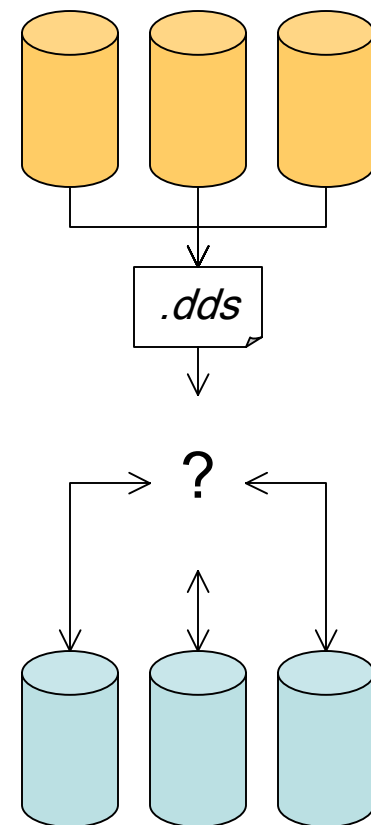
Dynamic Daylight Simulation (DDS)

- Standardized daylight coefficient output (.dds file)



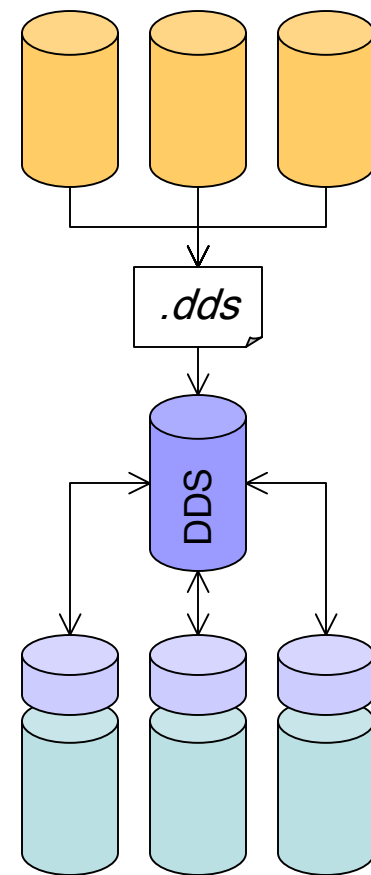
Dynamic Daylight Simulation (DDS)

- DDS module basics
 - process .dds files for intended uses
 - predicting il-luminance & ir-radiance @sensors
 - *in sync* with .dds file concept, e.g.
 - sky division, nb. of sun/sky/ground elements
 - fold DCs with Perez sun/sky efficacies (1990) & all-weather sky model (1993)



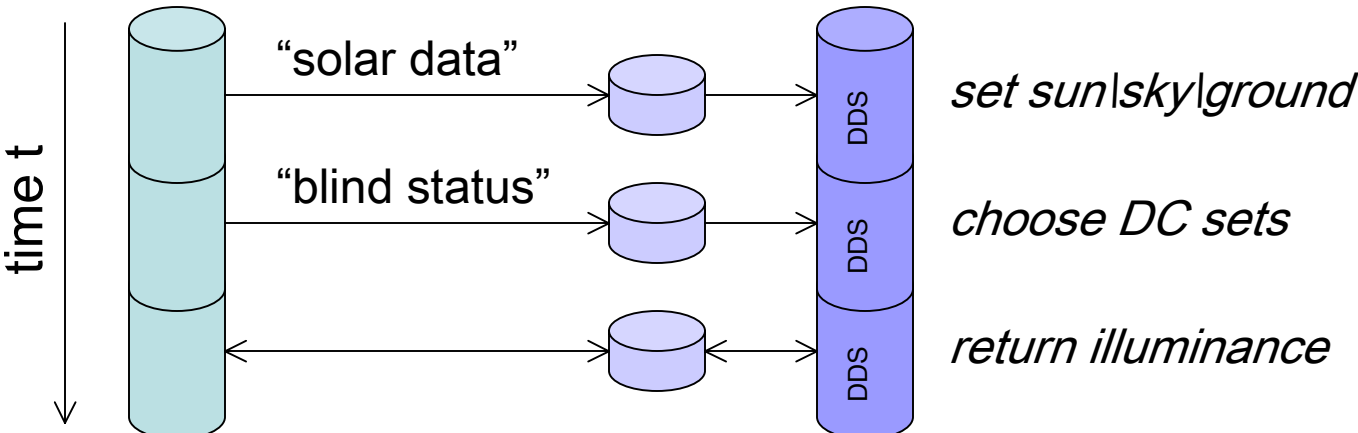
Dynamic Daylight Simulation (DDS)

- DDS module features
 - self-containment
 - most functionality is common to all parent apps
 - i.e. energy simulation vs. daylight autonomy
 - own internal data model of DCs & sun/sky/ground elements
 - independence *vis-à-vis* parent apps (plug & play)
 - variable resolution
 - boundless nb. of zones, sensors, sources
 - sun/sky division scaling factor ...

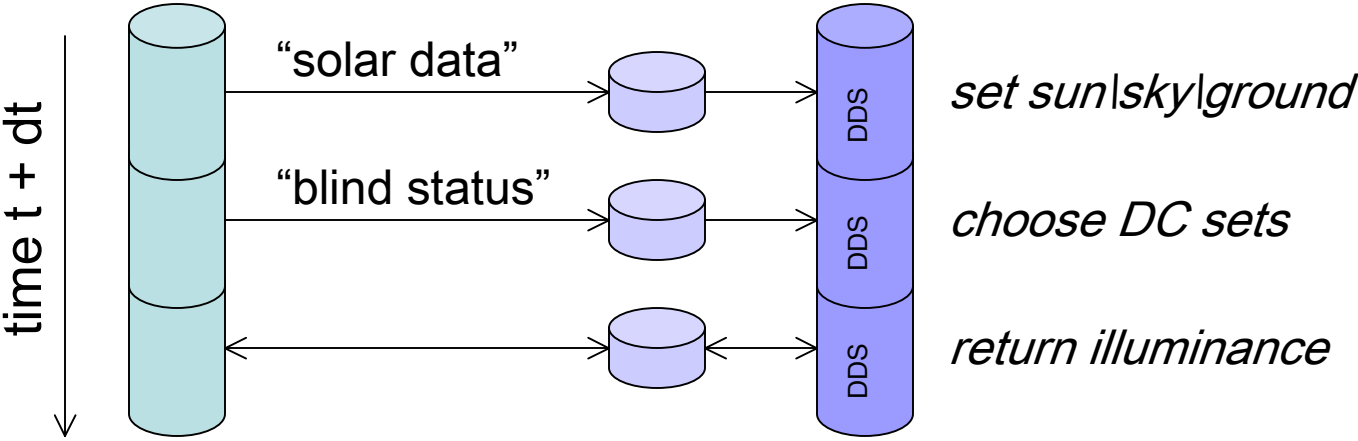


Dynamic Daylight Simulation (DDS)

- DDS\ESP-r

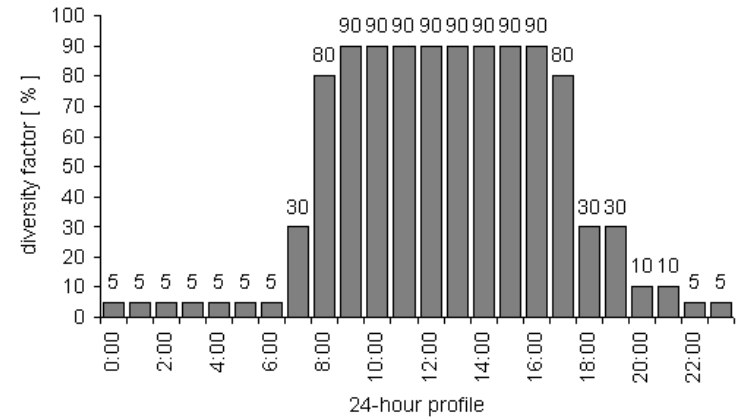


- control?

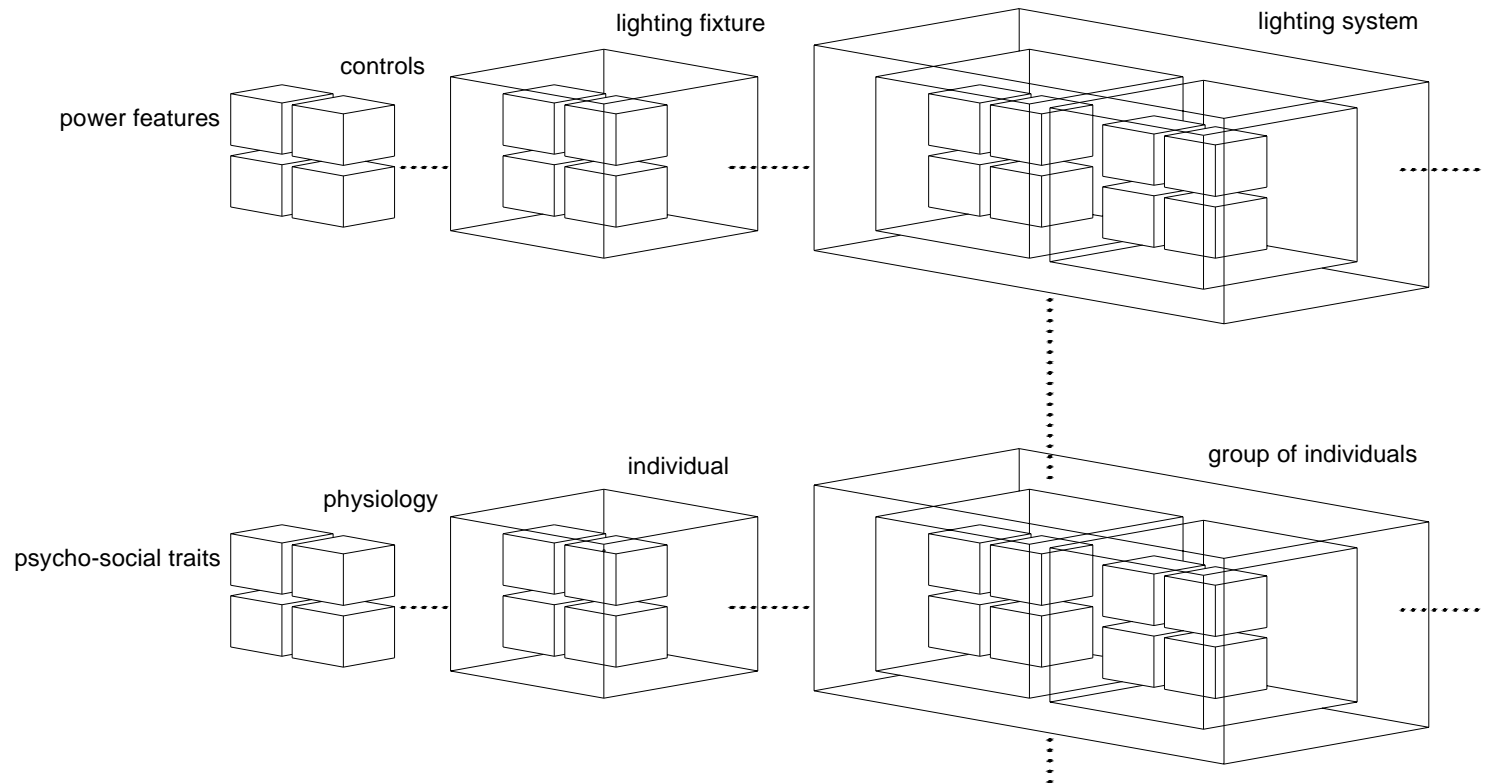


modeling control in energy simulation ...

- occupants
 - traditional approach: diversity factors
 - not applicable in zones ...
 - with personal control
 - with meteorological-based control
 - incompatible with behavioural models
 - how many occupants?
 - arrival time?



- Sub-Hourly Occupancy Control
 - self-contained, boundless *child* module
 - object-oriented (e.g. individuals)





SHOCC

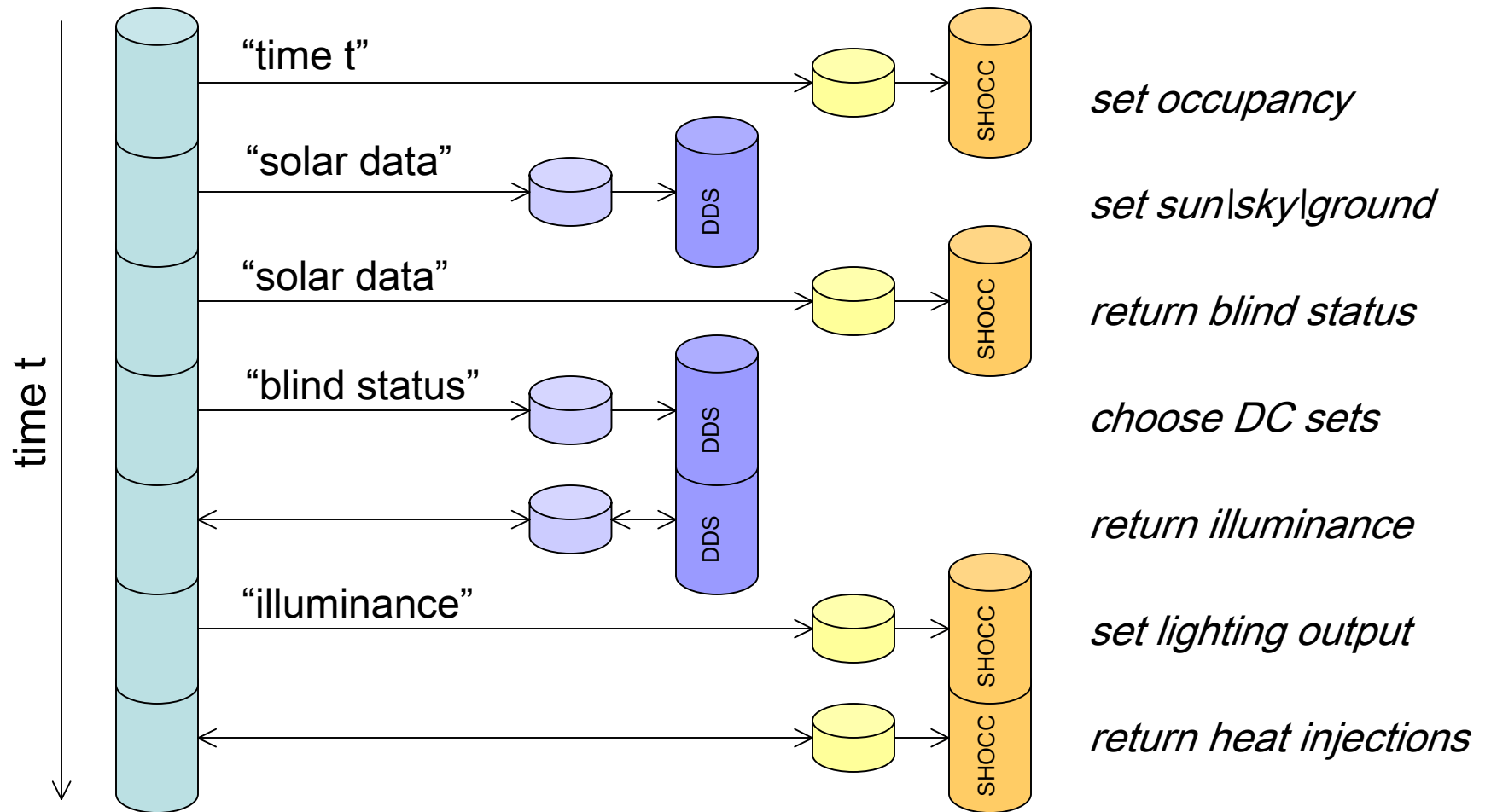
- Sub-Hourly Occupancy Control
 - predicts population mobility
 - arrivals\departures\absenteeism
 - stochastic variations
 - tracks history of all entities
 - past events (e.g. arrived when?)
 - future events (e.g. leaving when?)
 - attributes psycho-social traits
 - personal predisposition *vis-à-vis* manual
 - e.g. active vs. passive blind & lighting users



SHOCC

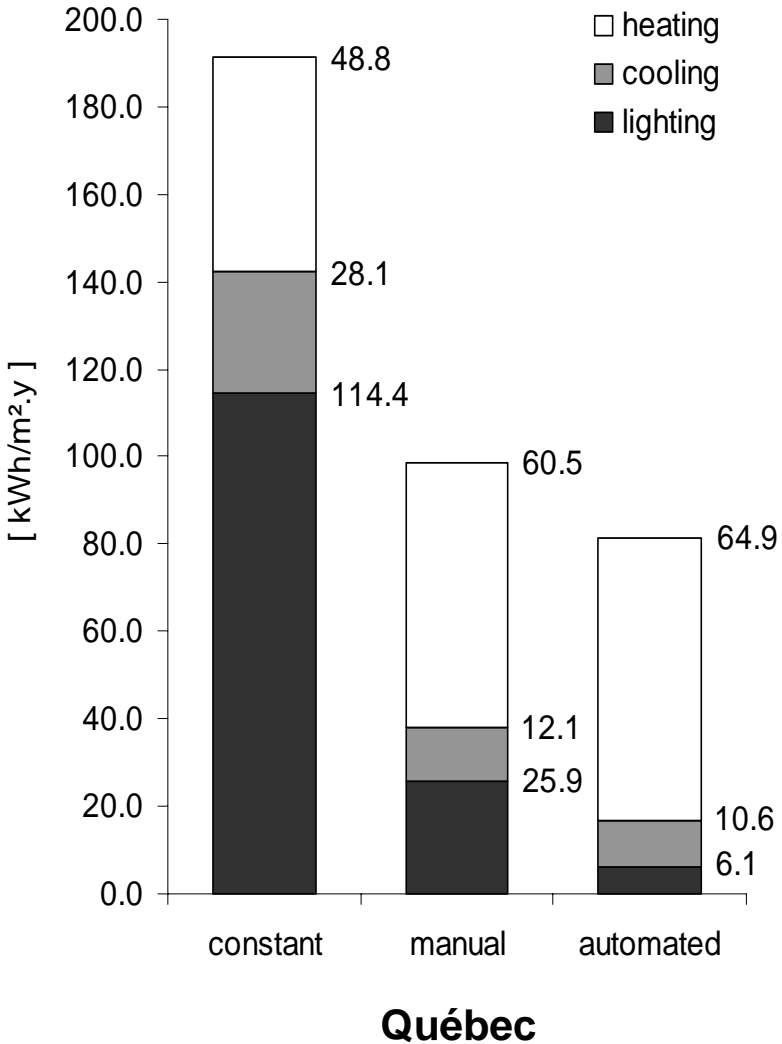
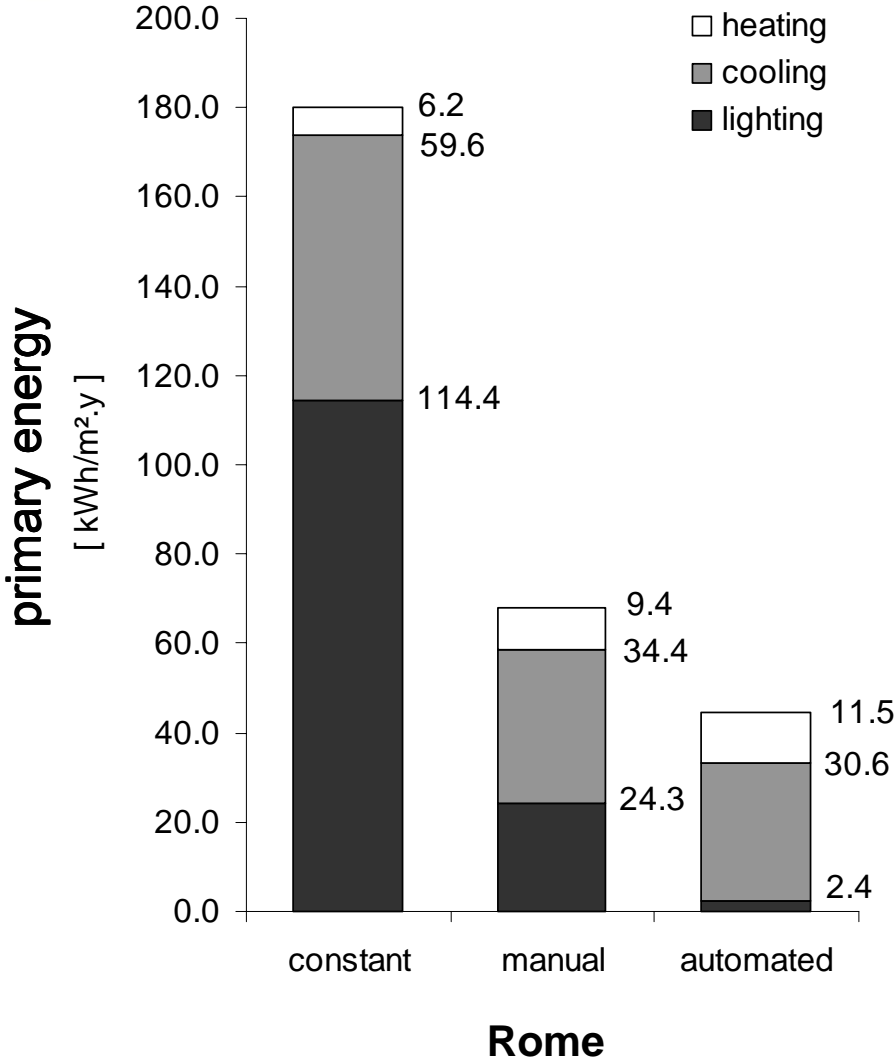
- Sub-Hourly Occupancy Control
 - population mobility
 - occupancy-sensing control (e.g. lighting, IT)
 - advanced behavioural modelling\simulation
 - Lightswitch2002 (www.buildwiz.com)
 - extended to control ... operable window use, task lighting, etc.
 - overrides any desired variable in parent application
 - future expansion independently of parent applications

ESP-r \ SHOCC \ DDS



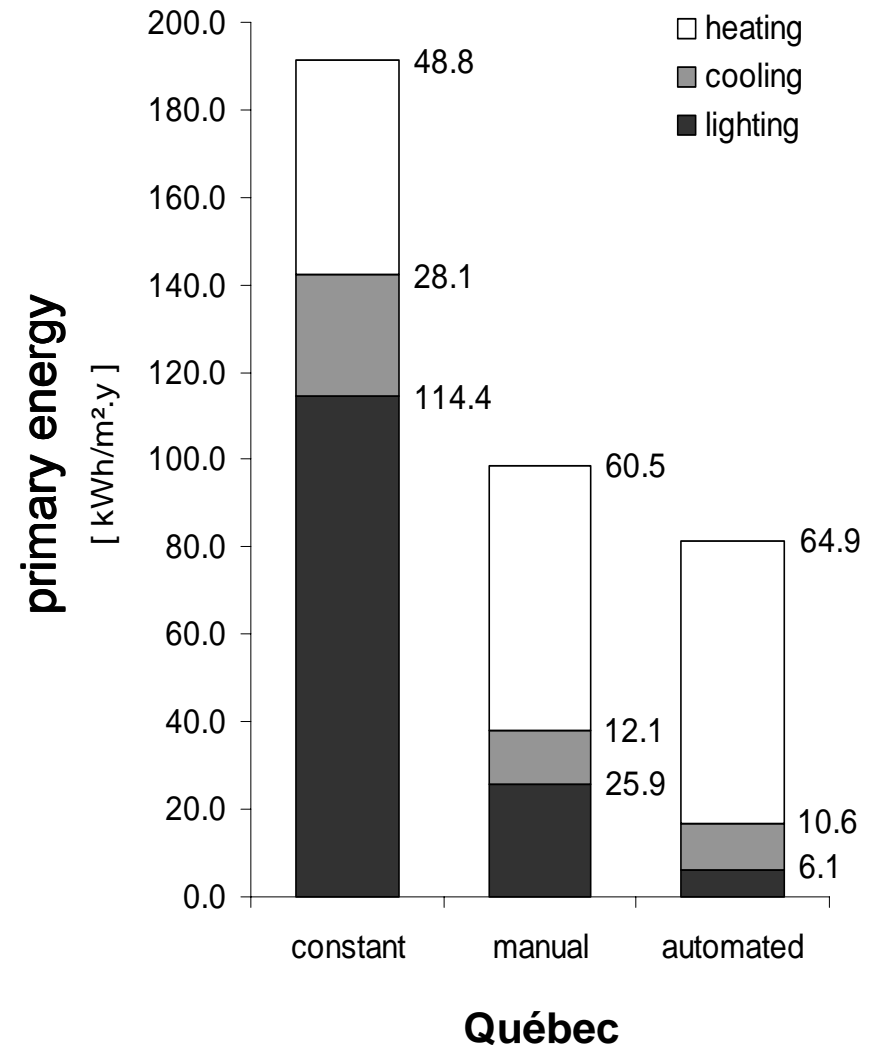


ESP-r \ SHOCC



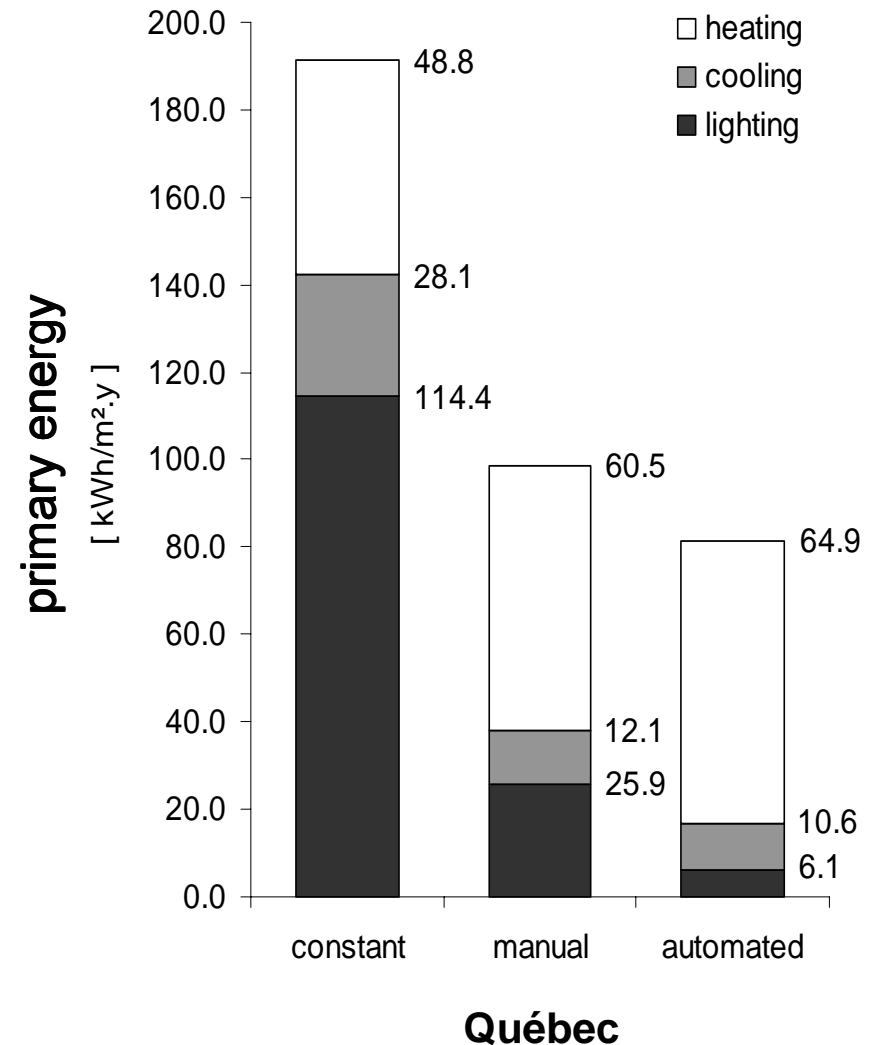
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- illustrates significance of reference case choice for lighting use (ref: IESNA)
- anticipated reduction in indoor climate energy use linked to daylight is only found in cooling dominant climates



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- reproducible method in forecasting the influence of human factors on energy use
- means of assessing the interdependency of personal control (lighting vs. cooling)
- provides designers (et al.) with an educated guess on what to expect in perimeter zones





ESP-r \ SHOCC \ DDS

- DDS provides ...
 - greater accuracy (based on .dds concept)
 - greater resolution (nb. of sensors)
 - greater complexity (nb. of windows)
 - greater efficiency (reduced nb. of computations)
 - simplifies .dds file handling



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SHOCC

- future?
 - expand scope of application (e.g. classrooms)
 - improved population predictors
 - additional behavioural models (e.g. clothing patterns)
 - detailed metabolic rate models
 - integration of thermal indicators
 - transient conditions (e.g. step changes)