

Thursday August 11th 2005

Introduction	8h15	Registration desk open, McGill University, School of Architecture, 815 Sherbrooke Street West, Montreal, Canada
	8h45	Christoph Reinhart: Welcome and Housekeeping
	9h00	Greg Ward: Recent Code Changes and Additions
Daylighting Case Studies	9h30	Matt Franks: ARUP Case Studies
	10h00	Zack Rogers: Experiences with Radiance in Daylight Design Part II
	10h30	Coffee break
	11h00	Mark Shewfelt: Radiance in Practice: a Consultant's Perspective
	11h30	Max Richter: Using Radiance for Integrated Daylight Design: Stantec Case Studies
	12h00	Vinay Ghatti: The Weidt Group – Daylighting Design Using Radiance
	12h30	Lunch break
Radiance Validations	14h00	Christoph Reinhart: Development and validation of a Radiance model for a translucent panel
	14h30	Michael Donn: Simulation Quality Web Site?
	15h00	Coffee break
Dynamic Daylight Simulations	15h30	Iain MacDonald: Lighting considerations in integrated building simulation: a review of the ESP-r to Radiance link
	16h00	Christoph Reinhart: A file format for Dynamic Daylight Simulations
	16h30	Greg Ward: Radiance's new rtcontrib program
	17h00	Denis Bourgeois: Making use of the new Dynamic Daylight Simulation (DDS) file format
	17h30	First day workshop end
	19h00	Workshop official dinner at Boccacinos International, 1251 McGill College Avenue

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	8h00	Registration desk open, McGill University, School of Architecture, 815 Sherbrooke Street West, Montreal, Canada
User-interface, and CAD Links	8h30	Andrew Marsh: An Integrated Development Environment for Radiance.
	9h00	Siegbert Debatin: 3D luminaire geometry with Relux Vision
Radiance Extensions & Developments	9h30	Carsten Bauer: The Radzilla Project
	10h00	Coffee break
Teaching Radiance	10h30	Michael Donn: Using Radiance in teaching 1990 to 2005
New Design Approaches using Radiance	11h00	Santiago Torres: Latest results with image based lighting
	11h30	Helena Bülow-Hübe: Using Radiance to assess daylight quality in offices
	12h00	Marie-Claude Dubois: Detailed characterisation of daylighting under a roof, a dormer and a vertical window: Final results of an exhaustive simulation project using Radiance
	12h30	Lunch break
Radiance Artwork	14h00	Robert Shakespeare: Virtual light projection
Software Demos (break out sessions)	14h15	Andrew Marsh: <u>Ecotect</u>
		Christoph Reinhart: <u>Daysim</u> & <u>Lightswitch Wizard</u>
		Siegbert Debatin: <u>Relux Vision</u>
		Greg Ward: <u>Photosphere</u>
		Zack Rogers: Sensor Placement Optimization Tool (<u>SPOT</u>)
	15h30	Coffee break
Wrap up	16h00	Greg Ward: "wrap up & outlook"
Questions & Answers	16h30	Open discussion
	17h30	Workshop end